

NVIDIA Performance Primitives (NPP)  
Version 4.0

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# Chapter 1

## NVIDIA Performance Primitives

### 1.1 What is NPP?

NVIDIA NPP is a library of functions for performing CUDA accelerated processing. The initial set of functionality in the library focuses on imaging and video processing and is widely applicable for developers in these areas. NPP will evolve over time to encompass more of the compute heavy tasks in a variety of problem domains. The NPP library is written to maximize flexibility, while maintaining high performance.

NPP can be used in one of two ways:

- A stand-alone library for adding GPU acceleration to an application with minimal effort. Using this route allows developers to add GPU acceleration to their applications in a matter of hours.
- A cooperative library for interoperating with a developer's GPU code efficiently.

Either route allows developers to harness the massive compute resources of NVIDIA GPUs, while simultaneously reducing development times.

### 1.2 Documentation

- [General API Conventions](#)
- [Signal-Processing Specific API Conventions](#)
- [Imaging-Processing Specific API Conventions](#)

### 1.3 Technical Specifications

Supported Platforms:

- Microsoft Windows 7 (64-bit and 32-bit)
- Microsoft Windows Vista (64-bit and 32-bit)
- Microsoft Windows XP (64-bit and 32-bit)
- Linux (Centos & Ubuntu) (64-bit and 32-bit)
- Mac OS X

## 1.4 Files

NPP is comprised of the following files:

### 1.4.1 Header Files

- [npp.h](#)
- [nppcore.h](#)
- [nppdefs.h](#)
- [nppi.h](#)
- [npps.h](#)
- [nppversion.h](#)

All these header files are located in the CUDA Toolkit's

```
/include/
```

directory.

### 1.4.2 Library Files

On the Windows platform the NPP stub library is found in the CUDA Toolkit's library directory:

```
/lib/npp.lib
```

The matching DLL is located in the CUDA Toolkit's binary directory:

```
/bin/npp32_32_7.dll // Dynamic library for 32-bit Windows.  
/bin/npp64_32_7.dll // Dynamic library for 64-bit Windows.
```

On Linux and Mac platforms the dynamic libraries are located in the lib directory

```
/lib/libnpp32.so.3.2.9 // NPP 32-bit dynamic library for Linux  
/lib/libnpp64.so.3.2.9 // NPP 64-bit dynamic library for Linux  
  
/lib/libnpp32.3.2.dylib // NPP 32-bit dynamic library for Mac  
/lib/libnpp64.3.2.dylib // NPP 64-bit dynamic library for Mac
```

## 1.5 Supported NVIDIA Hardware

NPP runs on all CUDA capable NVIDIA hardware. For details please see [http://www.nvidia.com/object/cuda\\_learn\\_products.html](http://www.nvidia.com/object/cuda_learn_products.html)

## **Chapter 2**

# **General API Conventions**

## 2.1 Memory Management

The design of all the NPP functions follows the same guidelines as other NVIDIA CUDA libraries like cuFFT and cuBLAS. That is that all pointer arguments in those APIs are device pointers.

This convention enables the individual developer to make smart choices about memory management that minimize the number of memory transfers. It also allows the user the maximum flexibility regarding which of the various memory transfer mechanisms offered by the CUDA runtime is used, e.g. synchronous or asynchronous memory transfers, zero-copy and pinned memory, etc.

The most basic steps involved in using NPP for processing data is as follows:

1. Transfer input data from the host to device using

```
cudaMemcpy(...)
```

2. Process data using one or several NPP functions or custom CUDA kernels

3. Transfer the result data from the device to the host using

```
cudaMemcpy(...)
```

Throughout NPP there are a number of functions that require the use of host pointers. E.g. various `<Primitiv>GetBufferSize(...)` functions. Those functions compute the minimum size of (scratch memory) buffer that some primitives require. This buffer size is returned via a host pointer. Since these buffers are allocated via CUDA runtime functions, it would make no sense to place those size values in device memory by default.

## 2.2 Function Naming

Since NPP is a C API and therefore does not allow for function overloading for different data-types the NPP naming convention addresses the need to differentiate between different flavors of the same algorithm or primitive function but for various data types. This disambiguation of different flavors of a primitive is done via a suffix containing data type and other disambiguating information.

In addition to the flavor suffix, all NPP functions are prefixed with by the letters "npp". Primitives belonging to NPP's image-processing module add the letter "i" to the npp prefix, i.e. are prefixed by "nppi". Similarly signal-processing primitives are prefixed with "npps".

The general naming scheme is:

```
npp<module info><PrimitiveName>_<data-type info>[_<additional flavor info>](<parameter list>)
```

The data-type information uses the same names as the [Basic NPP Data Types](#). For example the data-type information "8u" would imply that the primitive operates on [Npp8u](#) data.

If a primitive consumes different type data from what it produces, both types will be listed in the order of consumed to produced data type.

Details about the "additional flavor information" is provided for each of the NPP modules, since each problem domain uses different flavor information suffixes.

## 2.3 Integer Result Scaling

NPP signal processing and imaging primitives often operate on integer data. This integer data is a usually a fixed point fractional representation of some physical magnitue (e.g. luminance). Because of this fixed-

point nature of the representation many numerical operations (e.g. addition or multiplication) tend produce results exceeding the original fixed-point range if treated as regular integers.

In cases where the results exceed the original range, these functions clamp the result values back to the valid range. E.g. the maximum positive value for a 16-bit unsigned integer is 32767. A multiplication operation of  $4 * 10000 = 40000$  would exceed this range. The result would be clamped to be 32767.

To avoid the level of lost information due to clamping most integer primitives allow for result scaling. Primitives with result scaling have the "Sfs" suffix in their name and provide a parameter "nScaleFactor" that controls the amount of scaling. Before the results of an operation are clamped to the valid output-data range by multiplying them with  $2^{-nScaleFactor}$ .

Example: The primitive `nppsSqr_8u_Sfs()` computes the square of 8-bit unsigned sample values in a signal (1D array of values). The maximum value of a 8-bit value is 255. The square of  $255^2 = 65025$  which would be clamped to 255 if no result scaling is performed. In order to map the maximum value of 255 to 255 in the result, one would specify an integer result scaling factor of 8, i.e. multiply each result with  $2^{-8} = \frac{1}{2^8} = \frac{1}{256}$ . The final result for a signal value of 255 being squared and scaled would be:

$$255^2 \cdot 2^{-8} = 254.00390625$$

which would be rounded to a final result of 254.

A medium gray value of 128 would result in

$$128^2 * 2^{-8} = 64$$



## **Chapter 3**

# **Signal-Processing Specific API Conventions**

## 3.1 Signal Data

Signal data is passed to and from NPPS primitives via a pointer to the signal's data type.

The general idea behind this fairly low-level way of passing signal data is ease-of-adoption into existing software projects:

- Passing the data pointer rather than a higher-level signal struct allows for easy adoption by not requiring a specific signal representation (that could include total signal size offset, or other additional information). This avoids awkward packing and unpacking of signal data from the host application to an NPP specific signal representation.

### 3.1.1 Parameter Names for Signal Data

There are three general cases of image-data passing throughout NPP detailed in the following sections.

Those are signals consumed by the algorithm.

#### 3.1.1.1 Source Signal Pointer

The source signal data is generally passed via a pointer named

```
pSrc
```

The source signal pointer is generally defined constant, enforcing that the primitive does not change any image data pointed to by that pointer. E.g.

```
nppsPrimitive_32s(const Npp32s * pSrc, ...)
```

In case the primitive consumes multiple signals as inputs the source pointers are numbered like this:

```
pSrc1, pSrc2, ...
```

#### 3.1.1.2 Destination Signal Pointer

The destination signal data is generally passed via a pointer named

```
pDst
```

In case the primitive consumes multiple signals as inputs the source pointers are numbered like this:

```
pDst1, pDst2, ...
```

#### 3.1.1.3 In-Place Signal Pointer

In the case of in-place processing, source and destination are served by the same pointer and thus pointers to in-place signal data are called:

```
pSrcDst
```

### 3.1.2 Signal Data Alignment Requirements

NPP requires signal sample data to be naturally aligned, i.e. any pointer

```
NppType * p;
```

to a sample in a signal needs to fulfill:

```
assert(p % sizeof(p) == 0);
```

### 3.1.3 Signal Data Related Error Codes

All NPPI primitives operating on signal data validate the signal-data pointer for proper alignment and test that the point is not null.

Failed validation results in one of the following error codes being returned and the primitive not being executed:

- [NPP\\_NULL\\_POINTER\\_ERROR](#) is returned if the image-data pointer is 0 (NULL).
- [NPP\\_ALIGNMENT\\_ERROR](#) if the signal-data pointer address is not a multiple of the signal's data-type size.

## 3.2 Signal Length

The vast majority of NPPS functions take a

```
nLength
```

parameter that tells the primitive how many of the signal's samples starting from the given data pointer are to be processed.

### 3.2.1 Length Related Error Codes

All NPPS primitives taking a length parameter validate this input.

Failed validation results in the following error code being returned and the primitive not being executed:

- [NPP\\_SIZE\\_ERROR](#) is returned if the length is negative.



## **Chapter 4**

# **Imaging-Processing Specific API Conventions**

## 4.1 Function Naming

Image processing related functions use a number of suffixes to indicate various different flavors of a primitive beyond just different data types. The flavor suffix uses the following abbreviations:

- "A" if the image is a 4 channel image this indicates the result alpha channel is not affected by the primitive.
- "Cn" the image consists of n channel packed pixels, where n can be 1, 2, 3 or 4.
- "Pn" the image consists of n separate image planes, where n can be 1, 2, 3 or 4.
- "C" (following the channel information) indicates that the primitive only operates on one of the color channels, the "channel-of-interest". All other output channels are not affected by the primitive.
- "I" indicates that the primitive works "in-place". In this case the image-data pointer is usually named "pSrcDst" to indicate that the image data serves as source and destination at the same time.
- "M" indicates "masked operation". These types of primitives have an additional "mask image" as input. Each pixel in the destination image corresponds to a pixel in the mask image. Only pixels with a corresponding non-zero mask pixel are being processed.
- "R" indicates the primitive operates only on a rectangular "region-of-interest" or "ROI". All ROI primitives take an additional input parameter of type [NppiSize](#), which specifies the width and height of the rectangular region that the primitive should process. For details on how primitives operate on ROIs see: [Region-of-Interest \(ROI\)](#).
- "Sfs" indicates the result values are processed by fixed scaling and saturation before they're written out.

The suffixes above always appear in alphabetical order. E.g. a 4 channel primitive not affecting the alpha channel with masked operation, in place and with scaling/saturation and ROI would have the postfix: "AC4IMRSfs".

## 4.2 Image Data

Image data is passed to and from NPPI primitives via a pair of parameters:

1. A pointer to the image's underlying data type.
2. A line step in bytes (also sometimes called line stride).

The general idea behind this fairly low-level way of passing image data is ease-of-adoption into existing software projects:

- Passing a raw pointer to the underlying pixel data type, rather than structured (by color) channel pixel data allows usage of the function in a wide variety of situations avoiding risky type cast or expensive image data copies.
- Passing the data pointer and line step individually rather than a higher-level image struct again allows for easy adoption by not requiring a specific image representation and thus avoiding awkward packing and unpacking of image data from the host application to an NPP specific image representation.

### 4.2.1 Line Step

The line step (also called "line stride" or "row step") allows lines of oddly sized images to start on well-aligned addresses by adding a number of unused bytes at the ends of the lines. This type of line padding has been common practice in digital image processing for a long time and is not particular to GPU image processing.

The line step is the number of bytes in a line **including the padding**. An other way to interpret this number is to say that it is the number of bytes between the first pixel of successive rows in the image, or generally the number of bytes between two neighboring pixels in any column of pixels.

The general reason for the existence of the line step it is that uniformly aligned rows of pixel enable optimizations of memory-access patterns.

Even though all functions in NPP will work with arbitrarily aligned images, best performance can only be achieved with well aligned image data. Any image data allocated with the NPP image allocators or the 2D memory allocators in the CUDA runtime, is well aligned.

Particularly on older CUDA capable GPUs it is likely that the performance decrease for misaligned data is substantial (orders of magnitude).

All image data passed to NPPI primitives requires a line step to be provided. It is important to keep in mind that this line step is always specified in terms of bytes, not pixels.

### 4.2.2 Parameter Names for Image Data

There are three general cases of image-data passing throughout NPP detailed in the following sections.

#### 4.2.2.1 Passing Source-Image Data

Those are images consumed by the algorithm.

##### 4.2.2.1.1 Source-Image Pointer

The source image data is generally passed via a pointer named

```
pSrc
```

The source image pointer is generally defined constant, enforcing that the primitive does not change any image data pointed to by that pointer. E.g.

```
nppiPrimitive_32s_C1R(const Npp32s * pSrc, ...)
```

In case the primitive consumes multiple images as inputs the source pointers are numbered like this:

```
pSrc1, pSrc2, ...
```

##### 4.2.2.1.2 Source-Image Line Step

The source-image line step is the number of bytes between successive rows in the image. The source-image line step parameter is

```
nSrcStep
```

or in the case of multiple source images

```
nSrcStep1, nSrcStep2, ...
```

#### 4.2.2.2 Passing Destination-Image Data

Those are images produced by the algorithm.

##### 4.2.2.2.1 Destination-Image Pointer

The destination image data is generally passed via a pointer named

```
pDst
```

In case the primitive consumes multiple images as inputs the source pointers are numbered like this:

```
pDst1, pDst2, ...
```

##### 4.2.2.2.2 Destination-Image Line Step

The destination-image line step parameter is

```
nDstStep
```

or in the case of multiple destination images

```
nDstStep1, nDstStep2, ...
```

#### 4.2.2.3 Passing In-Place Image Data

##### 4.2.2.3.1 In-Place Image Pointer

In the case of in-place processing, source and destination are served by the same pointer and thus pointers to in-place image data are called:

```
pSrcDst
```

##### 4.2.2.3.2 In-Place Line Step

The in-place nSrcDstStep

### 4.2.3 Image Data Alignment Requirements

NPP requires pixel data to adhere to certain alignment constraints: For 2 and 4 channel images the following alignment requirement holds: `data_pointer % (#channels * sizeof(channel type)) == 0`. E.g. a 4 channel image with underlying type `Npp8u` (8-bit unsigned) would require all pixels to fall on addresses that are multiples of 4 (4 channels \* 1 byte size).

As a logical consequence of all pixels being aligned to their natural size the image line steps of 2 and 4 channel images also need to be multiples of the pixel size.

1 and 3 channel images only require that pixel pointers are aligned to the underlying data type, i.e. `pData % sizeof(data type) == 0`. And consequentially line steps are also held to this requirement.

### 4.2.4 Image Data Related Error Codes

All NPPI primitives operating on image data validate the image-data pointer for proper alignment and test that the point is not null. They also validate the line stride for proper alignment and guard against the step being less or equal to 0. Failed validation results in one of the following error codes being returned and the primitive not being executed:

- [NPP\\_STEP\\_ERROR](#) is returned if the data step is 0 or negative.
- [NPP\\_NOT\\_EVEN\\_STEP\\_ERROR](#) is returned if the line step is not a multiple of the pixel size for 2 and 4 channel images.
- [NPP\\_NULL\\_POINTER\\_ERROR](#) is returned if the image-data pointer is 0 (NULL).
- [NPP\\_ALIGNMENT\\_ERROR](#) if the image-data pointer address is not a multiple of the pixel size for 2 and 4 channel images.

## 4.3 Region-of-Interest (ROI)

In practice processing a rectangular sub-region of an image is often more common than processing complete images. The vast majority of NPP's image-processing primitives allow for processing of such sub regions also referred to as regions-of-interest or ROIs.

All primitives supporting ROI processing are marked by a "R" in their name suffix. Where possible, the ROI a primitive operates on is passed as a single [NppiSize](#) struct, which provides the width and height of the ROI. This raises the obvious question how the primitive knows where in the image this rectangle of (width, height) is located. The "start pixel" of the ROI is implicitly given by the image-data pointer. I.e. instead of explicitly passing a pixel coordinate for the upper-right corner of the ROI the primitive's user needs to perform the necessary offset computation on the image data pointers, such that the pointers passed to the primitive thus point to the start of the ROI.

In practice this means that for an image (pSrc, nSrcStep) and the start-pixel of the ROI being given by (xROI, yROI), one would pass

$pSrcOffset = pSrc + yROI * nSrcStep + xROI * PixelSize;$

as the image-data source to the primitive. PixelSize is typically computed as

$PixelSize = NumberOfColorChannels * sizeof(PixelDataType).$

E.g. for a primitive like [nppiSet\\_16s\\_C4R\(\)](#) we would have

- $NumberOfColorChannels == 4;$
- $sizeof(Npp16s) == 2;$
- and thus  $PixelSize = 4 * 2 = 8;$

### 4.3.1 ROI Related Error Codes

All NPPI primitives operating on ROIs of image data validate the ROI size and image's step size. Failed validation results in one of the following error codes being returned and the primitive not being executed:

- [NPP\\_SIZE\\_ERROR](#) is returned if either the ROI width or ROI height are negative.
- [NPP\\_STEP\\_ERROR](#) is returned if the ROI width exceeds the image's line step. In mathematical terms  $(widthROI * PixelSize) > nLinStep$  indicates an error.



# Chapter 5

## Module Index

### 5.1 Modules

Here is a list of all modules:

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NPP Type Definitions and Constants . . . . .	24
Basic NPP Data Types . . . . .	32
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# Chapter 6

## Data Structure Index

### 6.1 Data Structures

Here are the data structures with brief descriptions:

<a href="#">Npp16sc</a> (Complex Number This struct represents a short complex number ) . . . . .	407
<a href="#">Npp32fc</a> (Complex Number This struct represents a single floating-point complex number ) . . .	408
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<a href="#">Npp64sc</a> (Complex Number This struct represents a long long complex number ) . . . . .	411
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<a href="#">NppiHaarClassifier_32f</a> . . . . .	413
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<a href="#">NppLibraryVersion</a> . . . . .	417



# Chapter 7

## Module Documentation

### 7.1 NPP Core

Basic functions for library management, in particular library version and device property query functions.

#### Functions

- `const NppLibraryVersion * nppGetLibVersion ()`  
*Get the NPP library version.*
- `NppGpuComputeCapability nppGetGpuComputeCapability ()`  
*What CUDA compute model is supported by the default CUDA device?*
- `int nppGetGpuNumSMs ()`  
*Get the number of Streaming Multiprocessors (SM) on the default CUDA device.*
- `int nppGetMaxThreadsPerBlock ()`  
*Get the maximum number of threads per block on the default CUDA device.*
- `const char * nppGetGpuName ()`  
*Get the name of the default CUDA device.*
- `cudaStream_t nppGetStream ()`  
*Get the NPP CUDA stream.*
- `void nppSetStream (cudaStream_t hStream)`  
*Set the NPP CUDA stream.*

#### 7.1.1 Detailed Description

Basic functions for library management, in particular library version and device property query functions.

## 7.1.2 Function Documentation

### 7.1.2.1 `NppGpuComputeCapability nppGetGpuComputeCapability ()`

What CUDA compute model is supported by the default CUDA device?

Before trying to call any NPP functions, the user should make a call this function to ensure that the current machine has a CUDA capable device.

**Returns:**

An enum value representing if a CUDA capable device was found and what level of compute capabilities it supports.

### 7.1.2.2 `const char* nppGetGpuName ()`

Get the name of the default CUDA device.

**Returns:**

Name string of the graphics-card/compute device in a system.

### 7.1.2.3 `int nppGetGpuNumSMs ()`

Get the number of Streaming Multiprocessors (SM) on the default CUDA device.

**Returns:**

Number of SMs of the default CUDA device.

### 7.1.2.4 `const NppLibraryVersion* nppGetLibVersion ()`

Get the NPP library version.

**Returns:**

A struct containing separate values for major and minor revision and build number.

### 7.1.2.5 `int nppGetMaxThreadsPerBlock ()`

Get the maximum number of threads per block on the default CUDA device.

**Returns:**

Maximum number of threads per block on the default CUDA device.

### 7.1.2.6 `cudaStream_t nppGetStream ()`

Get the NPP CUDA stream.

NPP enables concurrent device tasks via a global stream state variable. The NPP stream by default is set to stream 0, i.e. non-concurrent mode. A user can set the NPP stream to any valid CUDA stream. All CUDA commands issued by NPP (e.g. kernels launched by the NPP library) are then issued to that NPP stream.

**7.1.2.7 void nppSetStream (cudaStream\_t *hStream*)**

Set the NPP CUDA stream.

**See also:**

[nppGetStream\(\)](#)

## 7.2 NPP Type Definitions and Constants

### Data Structures

- struct [NppLibraryVersion](#)
- struct [NppiPoint](#)  
*2D Point*
- struct [NppiSize](#)  
*2D Size This struct typically represents the size of a rectangular region in two space.*
- struct [NppiRect](#)  
*2D Rectangle This struct contains position and size information of a rectangle in two space.*
- struct [NppiHaarClassifier\\_32f](#)
- struct [NppiHaarBuffer](#)

### Modules

- [Basic NPP Data Types](#)

### Defines

- #define [NPP\\_MIN\\_8U](#) ( 0 )  
*Minimum 8-bit unsigned integer.*
- #define [NPP\\_MAX\\_8U](#) ( 255 )  
*Maximum 8-bit unsigned integer.*
- #define [NPP\\_MIN\\_16U](#) ( 0 )  
*Minimum 16-bit unsigned integer.*
- #define [NPP\\_MAX\\_16U](#) ( 65535 )  
*Maximum 16-bit unsigned integer.*
- #define [NPP\\_MIN\\_32U](#) ( 0 )  
*Minimum 32-bit unsigned integer.*
- #define [NPP\\_MAX\\_32U](#) ( 4294967295 )  
*Maximum 32-bit unsigned integer.*
- #define [NPP\\_MIN\\_8S](#) (-128 )  
*Minimum 8-bit signed integer.*
- #define [NPP\\_MAX\\_8S](#) ( 127 )  
*Maximum 8-bit signed integer.*
- #define [NPP\\_MIN\\_16S](#) (-32768 )  
*Minimum 16-bit signed integer.*

- #define `NPP_MAX_16S` ( 32767 )  
*Maximum 16-bit signed integer.*
- #define `NPP_MIN_32S` (-2147483648 )  
*Minimum 32-bit signed integer.*
- #define `NPP_MAX_32S` ( 2147483647 )  
*Maximum 32-bit signed integer.*
- #define `NPP_MAX_64S` ( 9223372036854775807LL )  
*Minimum 64-bit signed integer.*
- #define `NPP_MIN_64S` (-9223372036854775808LL)  
*Maximum 64-bit signed integer.*
- #define `NPP_MINABS_32F` ( 1.175494351e-38f )  
*Smallest positive 32-bit floating point value.*
- #define `NPP_MAXABS_32F` ( 3.402823466e+38f )  
*Largest positive 32-bit floating point value.*
- #define `NPP_MINABS_64F` ( 2.2250738585072014e-308 )  
*Smallest positive 64-bit floating point value.*
- #define `NPP_MAXABS_64F` ( 1.7976931348623158e+308 )  
*Largest positive 64-bit floating point value.*

## Enumerations

- enum `NppiInterpolationMode` {  
`NPPI_INTER_UNDEFINED` = 0,  
`NPPI_INTER_NN` = 1,  
`NPPI_INTER_LINEAR` = 2,  
`NPPI_INTER_CUBIC` = 4,  
`NPPI_INTER_SUPER` = 8,  
`NPPI_INTER_LANCZOS` = 16,  
`NPPI_SMOOTH_EDGE` = (1 << 31) }  
*Filtering methods.*
- enum `NppStatus` {  
`NPP_NOT_SUPPORTED_MODE_ERROR` = -9999,  
`NPP_ROUND_MODE_NOT_SUPPORTED_ERROR` = -213,  
`NPP_RESIZE_NO_OPERATION_ERROR` = -50,  
`NPP_NOT_SUFFICIENT_COMPUTE_CAPABILITY` = -27,  
`NPP_BAD_ARG_ERROR` = -26,

```

NPP_LUT_NUMBER_OF_LEVELS_ERROR = -25,
NPP_TEXTURE_BIND_ERROR = -24,
NPP_COEFF_ERROR = -23,
NPP_RECT_ERROR = -22,
NPP_QUAD_ERROR = -21,
NPP_WRONG_INTERSECTION_ROI_ERROR = -20,
NPP_NOT_EVEN_STEP_ERROR = -19,
NPP_INTERPOLATION_ERROR = -18,
NPP_RESIZE_FACTOR_ERROR = -17,
NPP_HAAR_CLASSIFIER_PIXEL_MATCH_ERROR = -16,
NPP_MEMFREE_ERR = -15,
NPP_MEMSET_ERR = -14,
NPP_MEMCPY_ERROR = -13,
NPP_MEM_ALLOC_ERR = -12,
NPP_HISTO_NUMBER_OF_LEVELS_ERROR = -11,
NPP_MIRROR_FLIP_ERR = -10,
NPP_INVALID_INPUT = -9,
NPP_ALIGNMENT_ERROR = -8,
NPP_STEP_ERROR = -7,
NPP_SIZE_ERROR = -6,
NPP_POINTER_ERROR = -5,
NPP_NULL_POINTER_ERROR = -4,
NPP_CUDA_KERNEL_EXECUTION_ERROR = -3,
NPP_NOT_IMPLEMENTED_ERROR = -2,
NPP_ERROR = -1,
NPP_NO_ERROR = 0,
NPP_SUCCESS = NPP_NO_ERROR,
NPP_WARNING = 1,
NPP_WRONG_INTERSECTION_QUAD_WARNING = 2,
NPP_MISALIGNED_DST_ROI_WARNING = 3,
NPP_AFFINE_QUAD_INCORRECT_WARNING = 4,
NPP_DOUBLE_SIZE_WARNING = 5,
NPP_ODD_ROI_WARNING = 6 }

```

*Error Status Codes.*

- enum NppGpuComputeCapability {
 

```

NPP_CUDA_UNKNOWN_VERSION = -1,
NPP_CUDA_NOT_CAPABLE,
NPP_CUDA_1_0,
NPP_CUDA_1_1,
NPP_CUDA_1_2,
NPP_CUDA_1_3,
NPP_CUDA_2_0 }

```

- enum `NppiAxis` {  
    `NPP_HORIZONTAL_AXIS`,  
    `NPP_VERTICAL_AXIS`,  
    `NPP_BOTH_AXIS` }
- enum `NppCmpOp` {  
    `NPP_CMP_LESS`,  
    `NPP_CMP_LESS_EQ`,  
    `NPP_CMP_EQ`,  
    `NPP_CMP_GREATER_EQ`,  
    `NPP_CMP_GREATER` }
- enum `NppRoundMode` {  
    `NPP_RND_ZERO`,  
    `NPP_RND_NEAR`,  
    `NPP_RND_FINANCIAL` }
- enum `NppHintAlgorithm` {  
    `nppAlgHintNone`,  
    `nppAlgHintFast`,  
    `nppAlgHintAccurate` }

### 7.2.1 Define Documentation

#### 7.2.1.1 `#define NPP_MAX_16S ( 32767 )`

Maximum 16-bit signed integer.

#### 7.2.1.2 `#define NPP_MAX_16U ( 65535 )`

Maximum 16-bit unsigned integer.

#### 7.2.1.3 `#define NPP_MAX_32S ( 2147483647 )`

Maximum 32-bit signed integer.

#### 7.2.1.4 `#define NPP_MAX_32U ( 4294967295 )`

Maximum 32-bit unsigned integer.

#### 7.2.1.5 `#define NPP_MAX_64S ( 9223372036854775807LL )`

Minimum 64-bit signed integer.

#### 7.2.1.6 `#define NPP_MAX_8S ( 127 )`

Maximum 8-bit signed integer.

**7.2.1.7 #define NPP\_MAX\_8U ( 255 )**

Maximum 8-bit unsigned integer.

**7.2.1.8 #define NPP\_MAXABS\_32F ( 3.402823466e+38f )**

Largest positive 32-bit floating point value.

**7.2.1.9 #define NPP\_MAXABS\_64F ( 1.7976931348623158e+308 )**

Largest positive 64-bit floating point value.

**7.2.1.10 #define NPP\_MIN\_16S (-32768 )**

Minimum 16-bit signed integer.

**7.2.1.11 #define NPP\_MIN\_16U ( 0 )**

Minimum 16-bit unsigned integer.

**7.2.1.12 #define NPP\_MIN\_32S (-2147483648 )**

Minimum 32-bit signed integer.

**7.2.1.13 #define NPP\_MIN\_32U ( 0 )**

Minimum 32-bit unsigned integer.

**7.2.1.14 #define NPP\_MIN\_64S (-9223372036854775808LL)**

Maximum 64-bit signed integer.

**7.2.1.15 #define NPP\_MIN\_8S (-128 )**

Minimum 8-bit signed integer.

**7.2.1.16 #define NPP\_MIN\_8U ( 0 )**

Minimum 8-bit unsigned integer.

**7.2.1.17 #define NPP\_MINABS\_32F ( 1.175494351e-38f )**

Smallest positive 32-bit floating point value.

**7.2.1.18 #define NPP\_MINABS\_64F ( 2.2250738585072014e-308 )**

Smallest positive 64-bit floating point value.

**7.2.2 Enumeration Type Documentation****7.2.2.1 enum NppCmpOp**

**Enumerator:**

*NPP\_CMP\_LESS*  
*NPP\_CMP\_LESS\_EQ*  
*NPP\_CMP\_EQ*  
*NPP\_CMP\_GREATER\_EQ*  
*NPP\_CMP\_GREATER*

**7.2.2.2 enum NppGpuComputeCapability**

**Enumerator:**

*NPP\_CUDA\_UNKNOWN\_VERSION* Indicates that the compute-capability query failed.  
*NPP\_CUDA\_NOT\_CAPABLE* Indicates that no CUDA capable device was found on machine.  
*NPP\_CUDA\_1\_0* Indicates that CUDA 1.0 capable device is default device on machine.  
*NPP\_CUDA\_1\_1* Indicates that CUDA 1.1 capable device.  
*NPP\_CUDA\_1\_2* Indicates that CUDA 1.2 capable device.  
*NPP\_CUDA\_1\_3* Indicates that CUDA 1.3 capable device.  
*NPP\_CUDA\_2\_0* Indicates that CUDA 2.0 or better is default device on machine.

**7.2.2.3 enum NppHintAlgorithm**

**Enumerator:**

*nppAlgHintNone*  
*nppAlgHintFast*  
*nppAlgHintAccurate*

**7.2.2.4 enum NppiAxis**

**Enumerator:**

*NPP\_HORIZONTAL\_AXIS*  
*NPP\_VERTICAL\_AXIS*  
*NPP\_BOTH\_AXIS*

### 7.2.2.5 enum NppiInterpolationMode

Filtering methods.

**Enumerator:**

*NPPI\_INTER\_UNDEFINED*  
*NPPI\_INTER\_NN* Nearest neighbor filtering.  
*NPPI\_INTER\_LINEAR* Linear interpolation.  
*NPPI\_INTER\_CUBIC* Cubic interpolation.  
*NPPI\_INTER\_SUPER* Super sampling.  
*NPPI\_INTER\_LANCZOS* Lanczos filtering.  
*NPPI\_SMOOTH\_EDGE* Smooth edge filtering.

### 7.2.2.6 enum NppRoundMode

**Enumerator:**

*NPP\_RND\_ZERO*  
*NPP\_RND\_NEAR*  
*NPP\_RND\_FINANCIAL*

### 7.2.2.7 enum NppStatus

Error Status Codes.

Almost all NPP function return error-status information using these return codes. Negative return codes indicate errors, positive return codes indicate warnings, a return code of 0 indicates success.

**Enumerator:**

*NPP\_NOT\_SUPPORTED\_MODE\_ERROR*  
*NPP\_ROUND\_MODE\_NOT\_SUPPORTED\_ERROR*  
*NPP\_RESIZE\_NO\_OPERATION\_ERROR*  
*NPP\_NOT\_SUFFICIENT\_COMPUTE\_CAPABILITY*  
*NPP\_BAD\_ARG\_ERROR*  
*NPP\_LUT\_NUMBER\_OF\_LEVELS\_ERROR*  
*NPP\_TEXTURE\_BIND\_ERROR*  
*NPP\_COEFF\_ERROR*  
*NPP\_RECT\_ERROR*  
*NPP\_QUAD\_ERROR*  
*NPP\_WRONG\_INTERSECTION\_ROI\_ERROR*  
*NPP\_NOT\_EVEN\_STEP\_ERROR*  
*NPP\_INTERPOLATION\_ERROR*  
*NPP\_RESIZE\_FACTOR\_ERROR*  
*NPP\_HAAR\_CLASSIFIER\_PIXEL\_MATCH\_ERROR*

***NPP\_MEMFREE\_ERR***

***NPP\_MEMSET\_ERR***

***NPP\_MEMCPY\_ERROR***

***NPP\_MEM\_ALLOC\_ERR***

***NPP\_HISTO\_NUMBER\_OF\_LEVELS\_ERROR***

***NPP\_MIRROR\_FLIP\_ERR***

***NPP\_INVALID\_INPUT***

***NPP\_ALIGNMENT\_ERROR***

***NPP\_STEP\_ERROR*** Step is less or equal zero.

***NPP\_SIZE\_ERROR***

***NPP\_POINTER\_ERROR***

***NPP\_NULL\_POINTER\_ERROR***

***NPP\_CUDA\_KERNEL\_EXECUTION\_ERROR***

***NPP\_NOT\_IMPLEMENTED\_ERROR***

***NPP\_ERROR***

***NPP\_NO\_ERROR*** Error free operation.

***NPP\_SUCCESS*** Successful operation (same as ***NPP\_NO\_ERROR***).

***NPP\_WARNING***

***NPP\_WRONG\_INTERSECTION\_QUAD\_WARNING***

***NPP\_MISALIGNED\_DST\_ROI\_WARNING*** Speed reduction due to uncoalesced memory accesses warning.

***NPP\_AFFINE\_QUAD\_INCORRECT\_WARNING*** Indicates that the quadrangle passed to one of affine warping functions doesn't have necessary properties. First 3 vertices are used, the fourth vertex discarded.

***NPP\_DOUBLE\_SIZE\_WARNING*** Indicates that in case of 422/411/420 sampling the ROI width/height was modified for proper processing.

***NPP\_ODD\_ROI\_WARNING*** Indicates that for 422/411/420 sampling the ROI width/height was forced to even value.

## 7.3 Basic NPP Data Types

### Data Structures

- struct [Npp16sc](#)  
*Complex Number This struct represents a short complex number.*
- struct [Npp32sc](#)  
*Complex Number This struct represents a signed int complex number.*
- struct [Npp32fc](#)  
*Complex Number This struct represents a single floating-point complex number.*
- struct [Npp64sc](#)  
*Complex Number This struct represents a long long complex number.*
- struct [Npp64fc](#)  
*Complex Number This struct represents a double floating-point complex number.*

### Typedefs

- typedef unsigned char [Npp8u](#)  
*8-bit unsigned chars*
- typedef signed char [Npp8s](#)  
*8-bit signed chars*
- typedef unsigned short [Npp16u](#)  
*16-bit unsigned integers*
- typedef short [Npp16s](#)  
*16-bit signed integers*
- typedef unsigned int [Npp32u](#)  
*32-bit unsigned integers*
- typedef int [Npp32s](#)  
*32-bit signed integers*
- typedef unsigned long long [Npp64u](#)  
*64-bit unsigned integers*
- typedef long long [Npp64s](#)  
*64-bit signed integers*
- typedef float [Npp32f](#)  
*32-bit (IEEE) floating-point numbers*

- typedef double [Npp64f](#)  
*64-bit floating-point numbers*

### 7.3.1 Typedef Documentation

#### 7.3.1.1 typedef short Npp16s

16-bit signed integers

#### 7.3.1.2 typedef unsigned short Npp16u

16-bit unsigned integers

#### 7.3.1.3 typedef float Npp32f

32-bit (IEEE) floating-point numbers

#### 7.3.1.4 typedef int Npp32s

32-bit signed integers

#### 7.3.1.5 typedef unsigned int Npp32u

32-bit unsigned integers

#### 7.3.1.6 typedef double Npp64f

64-bit floating-point numbers

#### 7.3.1.7 typedef long long Npp64s

64-bit signed integers

#### 7.3.1.8 typedef unsigned long long Npp64u

64-bit unsigned integers

#### 7.3.1.9 typedef signed char Npp8s

8-bit signed chars

#### 7.3.1.10 typedef unsigned char Npp8u

8-bit unsigned chars

## 7.4 NPP Image Processing

### Functions

- `NppStatus nppiSqrIntegral_8u32s32f_C1R` (`Npp8u *pSrc`, `int nSrcStep`, `Npp32s *pDst`, `int nDstStep`, `Npp32f *pSqr`, `int nSqrStep`, `NppiSize srcROI`, `Npp32s val`, `Npp32f valSqr`, `Npp32s integral-ImageNewHeight`)

*SqrIntegral Transforms an image to integral and integral of pixel squares representation.*

- `NppStatus nppiRectStdDev_32s32f_C1R` (`const Npp32s *pSrc`, `int nSrcStep`, `const Npp32f *pSqr`, `int nSqrStep`, `Npp32f *pDst`, `int nDstStep`, `NppiSize oSizeROI`, `NppiRect rect`)

*RectStdDev Computes the standard deviation of integral images.*

### Image-Memory Allocation

ImageAllocator methods for 2D arrays of data.

The allocators have width and height parameters to specify the size of the image data being allocated. They return a pointer to the newly created memory and return the numbers of bytes between successive lines.

All allocators return memory with line strides that are beneficial for performance. It is not mandatory to use these allocators. Any valid CUDA device-memory pointers can be used by the NPP primitives and there are no restrictions on line strides.

- `Npp8u * nppiMalloc_8u_C1` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*8-bit unsigned image memory allocator.*
- `Npp8u * nppiMalloc_8u_C2` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*2 channel 8-bit unsigned image memory allocator.*
- `Npp8u * nppiMalloc_8u_C3` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*3 channel 8-bit unsigned image memory allocator.*
- `Npp8u * nppiMalloc_8u_C4` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*4 channel 8-bit unsigned image memory allocator.*
- `Npp16u * nppiMalloc_16u_C1` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*16-bit unsigned image memory allocator.*
- `Npp16u * nppiMalloc_16u_C2` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*2 channel 16-bit unsigned image memory allocator.*
- `Npp16u * nppiMalloc_16u_C3` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*3 channel 16-bit unsigned image memory allocator.*
- `Npp16u * nppiMalloc_16u_C4` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*4 channel 16-bit unsigned image memory allocator.*
- `Npp16s * nppiMalloc_16s_C1` (`int nWidthPixels`, `int nHeightPixels`, `int *pStepBytes`)  
*16-bit signed image memory allocator.*

- `Npp16s * nppiMalloc_16s_C2` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*2 channel 16-bit signed image memory allocator.*
- `Npp16s * nppiMalloc_16s_C4` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*4 channel 16-bit signed image memory allocator.*
- `Npp32s * nppiMalloc_32s_C1` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*32-bit signed image memory allocator.*
- `Npp32s * nppiMalloc_32s_C3` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*3 channel 32-bit signed image memory allocator.*
- `Npp32s * nppiMalloc_32s_C4` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*4 channel 32-bit signed image memory allocator.*
- `Npp32f * nppiMalloc_32f_C1` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*32-bit floating point image memory allocator.*
- `Npp32f * nppiMalloc_32f_C2` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*2 channel 32-bit floating point image memory allocator.*
- `Npp32f * nppiMalloc_32f_C3` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*3 channel 32-bit floating point image memory allocator.*
- `Npp32f * nppiMalloc_32f_C4` (int nWidthPixels, int nHeightPixels, int \*pStepBytes)  
*4 channel 32-bit floating point image memory allocator.*
- `void nppiFree` (void \*pData)  
*Free method for any 2D allocated memory.*

## Image-Memory Set

Set methods for images of various types.

Images are passed to these primitives via a pointer to the image data (first pixel in the ROI) and a step-width, i.e. the number of bytes between successive lines. The size of the area to be set (region-of-interest, ROI) is specified via a `NppiSize` struct. In addition to the image data and ROI, all methods have a parameter to specify the value being set. In case of single channel images this is a single value, in case of multi-channel, an array of values is passed.

- `NppStatus nppiSet_8u_C1R` (`Npp8u` nValue, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*8-bit unsigned image set.*
- `NppStatus nppiSet_8u_C1MR` (`Npp8u` nValue, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 8-bit unsigned image set.*
- `NppStatus nppiSet_8u_C4R` (const `Npp8u` aValues[4], `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*4 channel 8-bit unsigned image set.*

- `NppStatus nppiSet_8u_C4MR` (const `Npp8u` aValues[4], `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 4 channel 8-bit unsigned image set.*
- `NppStatus nppiSet_8u_AC4R` (const `Npp8u` aValues[3], `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned image set method, not affecting Alpha channel.*
- `NppStatus nppiSet_8u_AC4MR` (const `Npp8u` aValues[3], `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 4 channel 8-bit unsigned image set method, not affecting Alpha channel.*
- `NppStatus nppiSet_8u_C4CR` (`Npp8u` nValue, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned image set affecting only single channel.*
- `NppStatus nppiSet_16u_C1R` (`Npp16u` nValue, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit unsigned image set.*
- `NppStatus nppiSet_16u_C1MR` (`Npp16u` nValue, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 16-bit unsigned image set.*
- `NppStatus nppiSet_16u_C2R` (const `Npp16u` aValues[2], `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*2 channel 16-bit unsigned image set.*
- `NppStatus nppiSet_16u_C4R` (const `Npp16u` aValues[4], `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned image set.*
- `NppStatus nppiSet_16u_C4MR` (const `Npp16u` aValues[4], `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 4 channel 16-bit unsigned image set.*
- `NppStatus nppiSet_16u_AC4R` (const `Npp16u` aValues[3], `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned image set method, not affecting Alpha channel.*
- `NppStatus nppiSet_16u_AC4MR` (const `Npp16u` aValues[3], `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` \*pMask, int nMaskStep)  
*Masked 4 channel 16-bit unsigned image set method, not affecting Alpha channel.*
- `NppStatus nppiSet_16u_C4CR` (`Npp16u` nValue, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned image set affecting only single channel.*
- `NppStatus nppiSet_16s_C1R` (`Npp16s` nValue, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit image set.*

- **NppStatus nppiSet\_16s\_C1MR** (**Npp16s** nValue, **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 16-bit image set.*
- **NppStatus nppiSet\_16s\_C2R** (const **Npp16s** aValues[2], **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*2 channel 16-bit image set.*
- **NppStatus nppiSet\_16s\_C4R** (const **Npp16s** aValues[4], **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 16-bit image set.*
- **NppStatus nppiSet\_16s\_C4MR** (const **Npp16s** aValues[4], **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 16-bit image set.*
- **NppStatus nppiSet\_16s\_AC4R** (const **Npp16s** aValues[3], **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 16-bit image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_16s\_AC4MR** (const **Npp16s** aValues[3], **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 16-bit image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_16s\_C4CR** (**Npp16s** nValue, **Npp16s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 16-bit unsigned image set affecting only single channel.*
- **NppStatus nppiSet\_32s\_C1R** (**Npp32s** nValue, **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*32-bit image set.*
- **NppStatus nppiSet\_32s\_C1MR** (**Npp32s** nValue, **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 32-bit image set.*
- **NppStatus nppiSet\_32s\_C4R** (const **Npp32s** aValues[4], **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 32-bit image set.*
- **NppStatus nppiSet\_32s\_C4MR** (const **Npp32s** aValues[4], **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 32-bit image set.*
- **NppStatus nppiSet\_32s\_AC4R** (const **Npp32s** aValues[3], **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 16-bit image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_32s\_AC4MR** (const **Npp32s** aValues[3], **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 16-bit image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_32s\_C4CR** (**Npp32s** nValue, **Npp32s** \*pDst, int nDstStep, **NppiSize** oSizeROI)

*4 channel 32-bit unsigned image set affecting only single channel.*

- **NppStatus nppiSet\_32f\_C1R** (**Npp32f** nValue, **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*32-bit floating point image set.*
- **NppStatus nppiSet\_32f\_C1MR** (**Npp32f** nValue, **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 32-bit floating point image set.*
- **NppStatus nppiSet\_32f\_C4R** (const **Npp32f** aValues[4], **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 32-bit floating point image set.*
- **NppStatus nppiSet\_32f\_C4MR** (const **Npp32f** aValues[4], **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 32-bit floating point image set.*
- **NppStatus nppiSet\_32f\_AC4R** (const **Npp32f** aValues[3], **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 32-bit floating point image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_32f\_AC4MR** (const **Npp32f** aValues[3], **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI, const **Npp8u** \*pMask, int nMaskStep)  
*Masked 4 channel 32-bit floating point image set method, not affecting Alpha channel.*
- **NppStatus nppiSet\_32f\_C4CR** (**Npp32f** nValue, **Npp32f** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 32-bit floating point image set affecting only single channel.*

## Image-Memory Copy

Copy methods for images of various types.

Images are passed to these primitives via a pointer to the image data (first pixel in the ROI) and a step-width, i.e. the number of bytes between successive lines. The size of the area to be copied (region-of-interest, ROI) is specified via a **NppiSize** struct.

- **NppStatus nppiCopy\_8u\_C1R** (const **Npp8u** \*pSrc, int nSrcStep, **Npp8u** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*8-bit unsigned image copy.*
- **NppStatus nppiCopy\_8u\_C4R** (const **Npp8u** \*pSrc, int nSrcStep, **Npp8u** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 8-bit unsigned image copy.*
- **NppStatus nppiCopy\_8u\_AC4R** (const **Npp8u** \*pSrc, int nSrcStep, **Npp8u** \*pDst, int nDstStep, **NppiSize** oSizeROI)  
*4 channel 8-bit unsigned image copy, not affecting Alpha channel.*
- **NppStatus nppiCopy\_16u\_C1R** (const **Npp16u** \*pSrc, int nSrcStep, **Npp16u** \*pDst, int nDstStep, **NppiSize** oSizeROI)

*16-bit unsigned image copy.*

- `NppStatus nppiCopy_16u_C4R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned image copy.*
- `NppStatus nppiCopy_16u_AC4R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned image copy, not affecting Alpha channel.*
- `NppStatus nppiCopy_16s_C1R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit image copy.*
- `NppStatus nppiCopy_16s_C4R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit image copy.*
- `NppStatus nppiCopy_16s_AC4R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit image copy, not affecting Alpha.*
- `NppStatus nppiCopy_32s_C1R` (const `Npp32s` \*pSrc, int nSrcStep, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit image copy.*
- `NppStatus nppiCopy_32s_C4R` (const `Npp32s` \*pSrc, int nSrcStep, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit image copy.*
- `NppStatus nppiCopy_32s_AC4R` (const `Npp32s` \*pSrc, int nSrcStep, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit image copy, not affecting Alpha.*
- `NppStatus nppiCopy_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point image copy.*
- `NppStatus nppiCopy_32f_C4R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit floating point image copy.*
- `NppStatus nppiCopy_32f_AC4R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit floating point image copy, not affecting Alpha.*

## Bit-Depth Conversion

Convert bit-depth up and down.

The integer conversion methods do not involve any scaling. Conversions that reduce bit-depth saturate values exceeding the reduced range to the range's maximum/minimum value. When converting from floating-point values to integer values, a rounding mode can be specified. After rounding to integer values the values get saturated to the destination data type's range.

- `NppStatus nppiConvert_8u16u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*8-bit unsigned to 16-bit unsigned conversion.*
- `NppStatus nppiConvert_16u8u_C1R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit unsigned to 8-bit unsigned conversion.*
- `NppStatus nppiConvert_8u16u_C4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned to 16-bit unsigned conversion.*
- `NppStatus nppiConvert_16u8u_C4R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned to 8-bit unsigned conversion.*
- `NppStatus nppiConvert_8u16u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned to 16-bit unsigned conversion, not affecting Alpha.*
- `NppStatus nppiConvert_16u8u_AC4R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit unsigned to 8-bit unsigned conversion, not affecting Alpha.*
- `NppStatus nppiConvert_8u16s_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*8-bit unsigned to 16-bit signed conversion.*
- `NppStatus nppiConvert_16s8u_C1R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit signed to 8-bit unsigned conversion.*
- `NppStatus nppiConvert_8u16s_C4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned to 16-bit signed conversion.*
- `NppStatus nppiConvert_16s8u_C4R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 16-bit signed to 8-bit unsigned conversion, not affecting Alpha.*
- `NppStatus nppiConvert_8u16s_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 8-bit unsigned to 16-bit signed conversion, not affecting Alpha.*
- `NppStatus nppiConvert_16s8u_AC4R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*4 channel 16-bit signed to 8-bit unsigned conversion, not affecting Alpha.*

- `NppStatus nppiConvert_16s32f_C1R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit signed to 32-bit floating point conversion.*
- `NppStatus nppiConvert_32f16s_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp16s` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppRoundMode` eRoundMode)  
*32-bit floating point to 16-bit conversion.*
- `NppStatus nppiConvert_8u32f_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*8-bit unsigned to 32-bit floating point conversion.*
- `NppStatus nppiConvert_16u32f_C1R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit unsigned to 32-bit floating point conversion.*
- `NppStatus nppiConvert_32f16u_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp16u` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppRoundMode` eRoundMode)  
*32-bit floating point to 16-bit unsigned conversion.*
- `NppStatus nppiConvert_32f8u_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppRoundMode` eRoundMode)  
*32-bit floating point to 8-bit unsigned conversion.*
- `NppStatus nppiConvert_16u32s_C1R` (const `Npp16u` \*pSrc, int nSrcStep, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit unsigned to 32-bit signed conversion.*
- `NppStatus nppiConvert_16s32s_C1R` (const `Npp16s` \*pSrc, int nSrcStep, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*16-bit to 32-bit conversion.*

## Copy Const Border

Methods for copying images and padding borders with a constant, user-specifiable color.

- `NppStatus nppiCopyConstBorder_8u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSrcSizeROI, `Npp8u` \*pDst, int nDstStep, `NppiSize` oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, `Npp8u` nValue)  
*8-bit unsigned image copy with constant border color.*
- `NppStatus nppiCopyConstBorder_8u_C4R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSrcSizeROI, `Npp8u` \*pDst, int nDstStep, `NppiSize` oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, const `Npp8u` aValue[4])  
*4-channel 8-bit unsigned image copy with constant border color.*

- [NppStatus nppiCopyConstBorder\\_8u\\_AC4R](#) (const [Npp8u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSrcSizeROI, [Npp8u](#) \*pDst, int nDstStep, [NppiSize](#) oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, const [Npp8u](#) aValue[3])

*4 channel 8-bit unsigned image copy with constant border color.*

- [NppStatus nppiCopyConstBorder\\_32s\\_C1R](#) (const [Npp32s](#) \*pSrc, int nSrcStep, [NppiSize](#) oSrcSizeROI, [Npp32s](#) \*pDst, int nDstStep, [NppiSize](#) oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, [Npp32s](#) nValue)

*32-bit image copy with constant border color.*

## Image Transpose

Methods for transposing images of various types.

Like matrix transpose, image transpose is a mirror along the image's diagonal (upper-left to lower-right corner).

- [NppStatus nppiTranspose\\_8u\\_C1R](#) (const [Npp8u](#) \*pSrc, int nSrcStep, [Npp8u](#) \*pDst, int nDstStep, [NppiSize](#) oROI)

*8-bit image transpose.*

## Image Color Channel Swap

Methods for exchanging the color channels of an image.

The methods support arbitrary permutations of the original channels, including replication.

- [NppStatus nppiSwapChannels\\_8u\\_C4IR](#) ([Npp8u](#) \*pSrcDst, int nSrcDstStep, [NppiSize](#) oSizeROI, const int aDstOrder[4])

*4 channel 8-bit unsigned swap channels, in-place.*

## Arithmetic with Constant Values

Methods performing image arithmetic with the second operand being a constant rather than an image.

- [NppStatus nppiAddC\\_32f\\_C1R](#) (const [Npp32f](#) \*pSrc, int nSrcStep, [Npp32f](#) nValue, [Npp32f](#) \*pDst, int nDstStep, [NppiSize](#) oSizeROI)

*32-bit floating point image add constant.*

- [NppStatus nppiSubC\\_32f\\_C1R](#) (const [Npp32f](#) \*pSrc, int nSrcStep, [Npp32f](#) nValue, [Npp32f](#) \*pDst, int nDstStep, [NppiSize](#) oSizeROI)

*32-bit floating point image subtract constant.*

- [NppStatus nppiMulC\\_32f\\_C1R](#) (const [Npp32f](#) \*pSrc, int nSrcStep, [Npp32f](#) nValue, [Npp32f](#) \*pDst, int nDstStep, [NppiSize](#) oSizeROI)

*32-bit floating point image multiply constant.*

- `NppStatus nppiDivC_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` nValue, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point image divide by constant.*
- `NppStatus nppiAbsDiffC_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI, `Npp32f` nValue)  
*32-bit floating point image absolute difference from constant.*
- `NppStatus nppiAddC_32fc_C1R` (const `Npp32fc` \*pSrc, int nSrcStep, `Npp32fc` nValue, `Npp32fc` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit complex floating point image add constant.*
- `NppStatus nppiSubC_32fc_C1R` (const `Npp32fc` \*pSrc, int nSrcStep, `Npp32fc` nValue, `Npp32fc` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit complex floating point image subtract constant.*
- `NppStatus nppiMulC_32fc_C1R` (const `Npp32fc` \*pSrc, int nSrcStep, `Npp32fc` nValue, `Npp32fc` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit complex floating point image multiply constant.*
- `NppStatus nppiDivC_32fc_C1R` (const `Npp32fc` \*pSrc, int nSrcStep, `Npp32fc` nValue, `Npp32fc` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit complex floating point image divide by constant.*

## Image Addition

Methods for adding two images.

- `NppStatus nppiAdd_8u_C1RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*8-bit unsigned image add.*
- `NppStatus nppiAdd_8u_C4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image add.*
- `NppStatus nppiAdd_8u_AC4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image add, not affecting Alpha.*
- `NppStatus nppiAdd_32f_C1R` (const `Npp32f` \*pSrc1, int nSrc1Step, const `Npp32f` \*pSrc2, int nSrc2Step, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point image add.*
- `NppStatus nppiAdd_32s_C1R` (const `Npp32s` \*pSrc1, int nSrc1Step, const `Npp32s` \*pSrc2, int nSrc2Step, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit image add.*

## Image Subtraction

Methods for subtracting one image from another.

- `NppStatus nppiSub_8u_C1RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*8-bit unsigned image subtraction.*
- `NppStatus nppiSub_8u_C4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image subtraction.*
- `NppStatus nppiSub_8u_AC4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image subtraction, not affecting Alpha.*
- `NppStatus nppiSub_32f_C1R` (const `Npp32f` \*pSrc1, int nSrc1Step, const `Npp32f` \*pSrc2, int nSrc2Step, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point image subtraction.*
- `NppStatus nppiSub_32s_C1R` (const `Npp32s` \*pSrc1, int nSrc1Step, const `Npp32s` \*pSrc2, int nSrc2Step, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit image subtraction.*

## Image Multiplication

Methods for multiplying two images.

- `NppStatus nppiMul_8u_C1RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*8-bit unsigned image multiplication.*
- `NppStatus nppiMul_8u_C4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image multiplication.*
- `NppStatus nppiMul_8u_AC4RSfs` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, int nScaleFactor)  
*4 channel 8-bit unsigned image multiplication, not affecting Alpha.*
- `NppStatus nppiMul_32f_C1R` (const `Npp32f` \*pSrc1, int nSrc1Step, const `Npp32f` \*pSrc2, int nSrc2Step, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit floating point image multiplication.*
- `NppStatus nppiMul_32s_C1R` (const `Npp32s` \*pSrc1, int nSrc1Step, const `Npp32s` \*pSrc2, int nSrc2Step, `Npp32s` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*4 channel 32-bit image multiplication.*

## Image Division

Methods for dividing one image by another.

- `NppStatus nppiDiv_8u_C1RSfs` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`, int `nScaleFactor`)  
*8-bit unsigned image division.*
- `NppStatus nppiDiv_8u_C4RSfs` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`, int `nScaleFactor`)  
*4 channel 8-bit unsigned image division.*
- `NppStatus nppiDiv_8u_AC4RSfs` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`, int `nScaleFactor`)  
*4 channel 8-bit unsigned image division, not affecting Alpha.*
- `NppStatus nppiDiv_32f_C1R` (const `Npp32f *pSrc1`, int `nSrc1Step`, const `Npp32f *pSrc2`, int `nSrc2Step`, `Npp32f *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*32-bit floating point image division.*
- `NppStatus nppiDiv_32s_C1R` (const `Npp32s *pSrc1`, int `nSrc1Step`, const `Npp32s *pSrc2`, int `nSrc2Step`, `Npp32s *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*32-bit image division.*

## Image Absolute Difference Methods

Per-pixel absolute difference methods.

- `NppStatus nppiAbsDiff_8u_C1R` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*8-bit unsigned absolute difference.*
- `NppStatus nppiAbsDiff_8u_C4R` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*4 channel 8-bit unsigned absolute difference.*
- `NppStatus nppiAbsDiff_8u_AC4R` (const `Npp8u *pSrc1`, int `nSrc1Step`, const `Npp8u *pSrc2`, int `nSrc2Step`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*4 channel 8-bit unsigned absolute difference, not affecting Alpha.*
- `NppStatus nppiAbsDiff_32f_C1R` (const `Npp32f *pSrc1`, int `nSrc1Step`, const `Npp32f *pSrc2`, int `nSrc2Step`, `Npp32f *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*32-bit floating point absolute difference.*
- `NppStatus nppiAbsDiff_32s_C1R` (const `Npp32s *pSrc1`, int `nSrc1Step`, const `Npp32s *pSrc2`, int `nSrc2Step`, `Npp32s *pDst`, int `nDstStep`, `NppiSize oSizeROI`)  
*32-bit absolute difference.*

## Other Image Arithmetic

- `NppStatus nppiLn_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point logarithm.*
- `NppStatus nppiExp_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI)  
*32-bit floating point exponentiation.*

## Image Threshold Methods

Threshold pixels.

- `NppStatus nppiThreshold_32f_C1R` (const `Npp32f` \*pSrc, int nSrcStep, `Npp32f` \*pDst, int nDstStep, `NppiSize` oSizeROI, `Npp32f` nThreshold, `NppCmpOp` eComparisonOperation)  
*32-bit floating point threshold.*
- `NppStatus nppiThreshold_8u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp8u` aThresholds[3], `NppCmpOp` eComparisonOperation)  
*4 channel 8-bit unsigned image threshold, not affecting Alpha.*

## Image Compare Methods

Compare the pixels of two images and create a binary result image.

In case of multi-channel image types, the condition must be fulfilled for all channels, otherwise the comparison is considered false. The "binary" result image is of type `8u_C1`. False is represented by 0, true by `NPP_MAX_8U`.

- `NppStatus nppiCompare_8u_C4R` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppCmpOp` eComparisonOperation)  
*4 channel 8-bit unsigned image compare.*
- `NppStatus nppiCompare_8u_AC4R` (const `Npp8u` \*pSrc1, int nSrc1Step, const `Npp8u` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppCmpOp` eComparisonOperation)  
*4 channel 8-bit unsigned image compare, not affecting Alpha.*
- `NppStatus nppiCompare_32f_C1R` (const `Npp32f` \*pSrc1, int nSrc1Step, const `Npp32f` \*pSrc2, int nSrc2Step, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, `NppCmpOp` eComparisonOperation)  
*32-bit floating point image compare.*

## Mean\_StdDev

Computes the mean and standard deviation of image pixel values

- `NppStatus nppiMean_StdDev_8u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSizeROI, `Npp64f` \*pMean, `Npp64f` \*pStdDev)

*8-bit unsigned mean standard deviation.*

## NormDiff

Norm of pixel differences between two images.

- `NppStatus nppiNormDiff_L1_8u_C1R` (const `Npp8u *pSrc1`, int `nSrcStep1`, const `Npp8u *pSrc2`, int `nSrcStep2`, `NppiSize oSizeROI`, `Npp64f *pRetVal`)  
*8-bit unsigned L1 norm of pixel differences.*
- `NppStatus nppiNormDiff_L2_8u_C1R` (const `Npp8u *pSrc1`, int `nSrcStep1`, const `Npp8u *pSrc2`, int `nSrcStep2`, `NppiSize oSizeROI`, `Npp64f *pRetVal`)  
*8-bit unsigned L2 norm of pixel differences.*
- `NppStatus nppiNormDiff_Inf_8u_C1R` (const `Npp8u *pSrc1`, int `nSrcStep1`, const `Npp8u *pSrc2`, int `nSrcStep2`, `NppiSize oSizeROI`, `Npp64f *pRetVal`)  
*8-bit unsigned Infinity Norm of pixel differences.*

## 1D Linear Filter

1D mask Linear Convolution Filter, with rescaling, for 8 bit images.

- `NppStatus nppiFilterColumn_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, const `Npp32s *pKernel`, `Npp32s nMaskSize`, `Npp32s nAnchor`, `Npp32s nDivisor`)  
*8-bit unsigned 1D (column) image convolution.*
- `NppStatus nppiFilterColumn_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, const `Npp32s *pKernel`, `Npp32s nMaskSize`, `Npp32s nAnchor`, `Npp32s nDivisor`)  
*4 channel 8-bit unsigned 1D (column) image convolution.*
- `NppStatus nppiFilterRow_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, const `Npp32s *pKernel`, `Npp32s nMaskSize`, `Npp32s nAnchor`, `Npp32s nDivisor`)  
*8-bit unsigned 1D (row) image convolution.*
- `NppStatus nppiFilterRow_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, const `Npp32s *pKernel`, `Npp32s nMaskSize`, `Npp32s nAnchor`, `Npp32s nDivisor`)  
*4 channel 8-bit unsigned 1D (row) image convolution.*

## 1D Window Sum

1D mask Window Sum for 8 bit images.

- `NppStatus nppiSumWindowColumn_8u32f_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp32f *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, `Npp32s nMaskSize`, `Npp32s nAnchor`)  
*8-bit unsigned 1D (column) sum to 32f.*
- `NppStatus nppiSumWindowRow_8u32f_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp32f *pDst`, `Npp32s nDstStep`, `NppiSize oROI`, `Npp32s nMaskSize`, `Npp32s nAnchor`)  
*8-bit unsigned 1D (row) sum to 32f.*

## 2D Morphology Filter

Image dilate and erod operations.

- `NppStatus nppiDilate_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, const `Npp8u *pMask`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*8-bit unsigned image dilation.*
- `NppStatus nppiDilate_8u_C4R` (const `Npp8u *pSrc`, int `nSrcStep`, `Npp8u *pDst`, int `nDstStep`, `NppiSize oSizeROI`, const `Npp8u *pMask`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*4 channel 8-bit unsigned image dilation.*
- `NppStatus nppiErode_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, const `Npp8u *pMask`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*8-bit unsigned image erosion.*
- `NppStatus nppiErode_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, const `Npp8u *pMask`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*4 channel 8-bit unsigned image erosion.*

## Convolution (2D Masks)

General purpose 2D convolution filters.

- `NppStatus nppiFilter_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, const `Npp32s *pKernel`, `NppiSize oKernelSize`, `NppiPoint oAnchor`, `Npp32s nDivisor`)  
*8-bit unsigned convolution filter.*
- `NppStatus nppiFilter_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, const `Npp32s *pKernel`, `NppiSize oKernelSize`, `NppiPoint oAnchor`, `Npp32s nDivisor`)  
*4 channel 8-bit unsigned convolution filter.*

## 2D Linear Fixed Filters

2D linear fixed filters for 8 bit images.

- `NppStatus nppiFilterBox_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*8-bit unsigned box filter.*
- `NppStatus nppiFilterBox_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*4 channel 8-bit unsigned box filter.*

## Image Rank Filters

Min, Median, and Max image filters.

- `NppStatus nppiFilterMax_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*8-bit unsigned maximum filter.*
- `NppStatus nppiFilterMax_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*4 channel 8-bit unsigned maximum filter.*
- `NppStatus nppiFilterMin_8u_C1R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*8-bit unsigned minimum filter.*
- `NppStatus nppiFilterMin_8u_C4R` (const `Npp8u *pSrc`, `Npp32s nSrcStep`, `Npp8u *pDst`, `Npp32s nDstStep`, `NppiSize oSizeROI`, `NppiSize oMaskSize`, `NppiPoint oAnchor`)  
*4 channel 8-bit unsigned minimum filter.*

## Image Linear Transforms

Linear image transforms, like Fourier and DCT transformations.

- `NppStatus nppiMagnitude_32fc32f_C1R` (const `Npp32fc *pSrc`, `int nSrcStep`, `Npp32f *pDst`, `int nDstStep`, `NppiSize oSizeROI`)  
*32-bit floating point complex to 32-bit floating point magnitude.*
- `NppStatus nppiMagnitudeSqr_32fc32f_C1R` (const `Npp32fc *pSrc`, `int nSrcStep`, `Npp32f *pDst`, `int nDstStep`, `NppiSize oSizeROI`)  
*32-bit floating point complex to 32-bit floating point squared magnitude.*

## Histogram

- `NppStatus nppiEvenLevelsHost_32s` (`Npp32s *hpLevels`, `int nLevels`, `Npp32s nLowerLevel`, `Npp32s nUpperLevel`)  
*Compute levels with even distribution.*

- [NppStatus nppiHistogramEvenGetBufferSize\\_8u\\_C1R](#) ([NppiSize](#) oSizeROI, int nLevels, int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_8u\_C1R.*
- [NppStatus nppiHistogramEven\\_8u\\_C1R](#) (const [Npp8u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist, int nLevels, [Npp32s](#) nLowerLevel, [Npp32s](#) nUpperLevel, [Npp8u](#) \*pBuffer)  
*8-bit unsigned histogram with evenly distributed bins.*
- [NppStatus nppiHistogramEvenGetBufferSize\\_8u\\_C4R](#) ([NppiSize](#) oSizeROI, int nLevels[4], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_8u\_C4R.*
- [NppStatus nppiHistogramEven\\_8u\\_C4R](#) (const [Npp8u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[4], int nLevels[4], [Npp32s](#) nLowerLevel[4], [Npp32s](#) nUpperLevel[4], [Npp8u](#) \*pBuffer)  
*4 channel 8-bit unsigned histogram with evenly distributed bins.*
- [NppStatus nppiHistogramEvenGetBufferSize\\_8u\\_AC4R](#) ([NppiSize](#) oSizeROI, int nLevels[3], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_8u\_AC4R.*
- [NppStatus nppiHistogramEven\\_8u\\_AC4R](#) (const [Npp8u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[3], int nLevels[3], [Npp32s](#) nLowerLevel[3], [Npp32s](#) nUpperLevel[3], [Npp8u](#) \*pBuffer)  
*4 channel (alpha as the last channel) 8-bit unsigned histogram with evenly distributed bins.*
- [NppStatus nppiHistogramEvenGetBufferSize\\_16u\\_C1R](#) ([NppiSize](#) oSizeROI, int nLevels, int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16u\_C1R.*
- [NppStatus nppiHistogramEven\\_16u\\_C1R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist, int nLevels, [Npp32s](#) nLowerLevel, [Npp32s](#) nUpperLevel, [Npp8u](#) \*pBuffer)  
*16-bit unsigned histogram with evenly distributed bins.*
- [NppStatus nppiHistogramEvenGetBufferSize\\_16u\\_C4R](#) ([NppiSize](#) oSizeROI, int nLevels[4], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16u\_C4R.*
- [NppStatus nppiHistogramEven\\_16u\\_C4R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[4], int nLevels[4], [Npp32s](#) nLowerLevel[4], [Npp32s](#) nUpperLevel[4], [Npp8u](#) \*pBuffer)  
*4 channel 16-bit unsigned histogram with evenly distributed bins.*
- [NppStatus nppiHistogramEvenGetBufferSize\\_16u\\_AC4R](#) ([NppiSize](#) oSizeROI, int nLevels[3], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16u\_AC4R.*
- [NppStatus nppiHistogramEven\\_16u\\_AC4R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[3], int nLevels[3], [Npp32s](#) nLowerLevel[3], [Npp32s](#) nUpperLevel[3], [Npp8u](#) \*pBuffer)  
*4 channel (alpha as the last channel) 16-bit unsigned histogram with evenly distributed bins.*

- `NppStatus nppiHistogramEvenGetBufferSize_16s_C1R` (`NppiSize` oSizeROI, `int` nLevels, `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16s\_C1R.*
- `NppStatus nppiHistogramEven_16s_C1R` (`const Npp16s` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist, `int` nLevels, `Npp32s` nLowerLevel, `Npp32s` nUpperLevel, `Npp8u` \*pBuffer)  
*16-bit signed histogram with evenly distributed bins.*
- `NppStatus nppiHistogramEvenGetBufferSize_16s_C4R` (`NppiSize` oSizeROI, `int` nLevels[4], `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16s\_C4R.*
- `NppStatus nppiHistogramEven_16s_C4R` (`const Npp16s` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist[4], `int` nLevels[4], `Npp32s` nLowerLevel[4], `Npp32s` nUpperLevel[4], `Npp8u` \*pBuffer)  
*4 channel 16-bit signed histogram with evenly distributed bins.*
- `NppStatus nppiHistogramEvenGetBufferSize_16s_AC4R` (`NppiSize` oSizeROI, `int` nLevels[3], `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramEven\_16s\_AC4R.*
- `NppStatus nppiHistogramEven_16s_AC4R` (`const Npp16s` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist[3], `int` nLevels[3], `Npp32s` nLowerLevel[3], `Npp32s` nUpperLevel[3], `Npp8u` \*pBuffer)  
*4 channel (alpha as the last channel) 16-bit signed histogram with evenly distributed bins.*
- `NppStatus nppiHistogramRangeGetBufferSize_8u_C1R` (`NppiSize` oSizeROI, `int` nLevels, `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_8u\_C1R.*
- `NppStatus nppiHistogramRange_8u_C1R` (`const Npp8u` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist, `const Npp32s` \*pLevels, `int` nLevels, `Npp8u` \*pBuffer)  
*8-bit unsigned histogram with bins determined by pLevels array.*
- `NppStatus nppiHistogramRangeGetBufferSize_8u_C4R` (`NppiSize` oSizeROI, `int` nLevels[4], `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_8u\_C4R.*
- `NppStatus nppiHistogramRange_8u_C4R` (`const Npp8u` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist[4], `const Npp32s` \*pLevels[4], `int` nLevels[4], `Npp8u` \*pBuffer)  
*4 channel 8-bit unsigned histogram with bins determined by pLevels.*
- `NppStatus nppiHistogramRangeGetBufferSize_8u_AC4R` (`NppiSize` oSizeROI, `int` nLevels[3], `int` \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_8u\_AC4R.*
- `NppStatus nppiHistogramRange_8u_AC4R` (`const Npp8u` \*pSrc, `int` nSrcStep, `NppiSize` oSizeROI, `Npp32s` \*pHist[3], `const Npp32s` \*pLevels[3], `int` nLevels[3], `Npp8u` \*pBuffer)  
*4 channel (alpha as a last channel) 8-bit unsigned histogram with bins determined by pLevels.*

- [NppStatus nppiHistogramRangeGetBufferSize\\_16u\\_C1R](#) ([NppiSize](#) oSizeROI, int nLevels, int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16u\_C1R.*
- [NppStatus nppiHistogramRange\\_16u\\_C1R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist, const [Npp32s](#) \*pLevels, int nLevels, [Npp8u](#) \*pBuffer)  
*16-bit unsigned histogram with bins determined by pLevels array.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_16u\\_C4R](#) ([NppiSize](#) oSizeROI, int nLevels[4], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16u\_C4R.*
- [NppStatus nppiHistogramRange\\_16u\\_C4R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[4], const [Npp32s](#) \*pLevels[4], int nLevels[4], [Npp8u](#) \*pBuffer)  
*4 channel 16-bit unsigned histogram with bins determined by pLevels.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_16u\\_AC4R](#) ([NppiSize](#) oSizeROI, int nLevels[3], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16u\_AC4R.*
- [NppStatus nppiHistogramRange\\_16u\\_AC4R](#) (const [Npp16u](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[3], const [Npp32s](#) \*pLevels[3], int nLevels[3], [Npp8u](#) \*pBuffer)  
*4 channel (alpha as a last channel) 16-bit unsigned histogram with bins determined by pLevels.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_16s\\_C1R](#) ([NppiSize](#) oSizeROI, int nLevels, int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16s\_C1R.*
- [NppStatus nppiHistogramRange\\_16s\\_C1R](#) (const [Npp16s](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist, const [Npp32s](#) \*pLevels, int nLevels, [Npp8u](#) \*pBuffer)  
*16-bit signed histogram with bins determined by pLevels array.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_16s\\_C4R](#) ([NppiSize](#) oSizeROI, int nLevels[4], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16s\_C4R.*
- [NppStatus nppiHistogramRange\\_16s\\_C4R](#) (const [Npp16s](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[4], const [Npp32s](#) \*pLevels[4], int nLevels[4], [Npp8u](#) \*pBuffer)  
*4 channel 16-bit signed histogram with bins determined by pLevels.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_16s\\_AC4R](#) ([NppiSize](#) oSizeROI, int nLevels[3], int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_16s\_AC4R.*
- [NppStatus nppiHistogramRange\\_16s\\_AC4R](#) (const [Npp16s](#) \*pSrc, int nSrcStep, [NppiSize](#) oSizeROI, [Npp32s](#) \*pHist[3], const [Npp32s](#) \*pLevels[3], int nLevels[3], [Npp8u](#) \*pBuffer)  
*4 channel (alpha as a last channel) 16-bit signed histogram with bins determined by pLevels.*
- [NppStatus nppiHistogramRangeGetBufferSize\\_32f\\_C1R](#) ([NppiSize](#) oSizeROI, int nLevels, int \*hpBufferSize)  
*Scratch-buffer size for nppiHistogramRange\_32f\_C1R.*

- `NppStatus nppiHistogramRange_32f_C1R` (const `Npp32f *pSrc`, int `nSrcStep`, `NppiSize oSizeROI`, `Npp32s *pHist`, const `Npp32f *pLevels`, int `nLevels`, `Npp8u *pBuffer`)  
*32-bit float histogram with bins determined by pLevels array.*
- `NppStatus nppiHistogramRangeGetBufferSize_32f_C4R` (`NppiSize oSizeROI`, int `nLevels[4]`, int `*hpBufferSize`)  
*Scratch-buffer size for nppiHistogramRange\_32f\_C4R.*
- `NppStatus nppiHistogramRange_32f_C4R` (const `Npp32f *pSrc`, int `nSrcStep`, `NppiSize oSizeROI`, `Npp32s *pHist[4]`, const `Npp32f *pLevels[4]`, int `nLevels[4]`, `Npp8u *pBuffer`)  
*4 channel 32-bit float histogram with bins determined by pLevels.*
- `NppStatus nppiHistogramRangeGetBufferSize_32f_AC4R` (`NppiSize oSizeROI`, int `nLevels[3]`, int `*hpBufferSize`)  
*Scratch-buffer size for nppiHistogramRange\_32f\_AC4R.*
- `NppStatus nppiHistogramRange_32f_AC4R` (const `Npp32f *pSrc`, int `nSrcStep`, `NppiSize oSizeROI`, `Npp32s *pHist[3]`, const `Npp32f *pLevels[3]`, int `nLevels[3]`, `Npp8u *pBuffer`)  
*4 channel (alpha as a last channel) 32-bit float histogram with bins determined by pLevels.*

## JPEG DCT, Quantization and Level Shift Functions

Jpeg standard defines a flow of level shift, DCT and quantization for forward JPEG transform and inverse level shift, IDCT and de-quantization for inverse JPEG transform.

This group has the functions for both forward and inverse functions.

- `NppStatus nppiQuantFwdRawTableInit_JPEG_8u` (`Npp8u *pQuantRawTable`, int `nQualityFactor`)  
*Converts regular quantization tables with the quality factor.*
- `NppStatus nppiQuantFwdTableInit_JPEG_8u16u` (const `Npp8u *pQuantRawTable`, `Npp16u *pQuantFwdRawTable`)  
*Converts raw quantization table to a forward quantization table.*
- `NppStatus nppiQuantInvTableInit_JPEG_8u16u` (const `Npp8u *pQuantRawTable`, `Npp16u *pQuantFwdRawTable`)  
*Converts raw quantization table to an inverse quantization table.*
- `NppStatus nppiSetDefaultQuantTable` (`Npp8u *pQuantRawTable`, int `tableIndex`)  
*Fills out the quantization table with either luminance and chrominance tables for JPEG.*
- `NppStatus nppiDCTQuantInv8x8LS_JPEG_16s8u_C1R` (`Npp16s *pSrc`, int `nSrcStep`, `Npp8u *pDst`, int `nDstStep`, const `Npp16u *pQuantInvTable`, `NppiSize oSizeROI`)  
*Inverse DCT, de-quantization and level shift part of the JPEG decoding.*
- `NppStatus nppiDCTQuantFwd8x8LS_JPEG_8u16s_C1R` (`Npp8u *pSrc`, int `nSrcStep`, `Npp16s *pDst`, int `nDstStep`, const `Npp16u *pQuantFwdTable`, `NppiSize oSizeROI`)  
*Forward DCT, quantization and level shift part of the JPEG encoding.*

## Sum

Sum of 8 bit images.

- `NppStatus nppiReductionGetBufferHostSize_8u_C1R` (const `NppiSize` &oSizeROI, int \*hpBufferSize)  
*Scratch-buffer size for nppiSum\_8u\_C1R.*
- `NppStatus nppiReductionGetBufferHostSize_8u_C4R` (const `NppiSize` &oSizeROI, int \*hpBufferSize)  
*Scratch-buffer size for nppiSum\_8u\_C4R.*
- `NppStatus nppiSum_8u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSizeROI, `Npp8u` \*pDeviceBuffer, `Npp64f` \*pSum)  
*8-bit unsigned image sum.*
- `NppStatus nppiSum_8u_C4R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSizeROI, `Npp8u` \*pDeviceBuffer, `Npp64f` aSum[4])  
*4 channel 8-bit unsigned image sum.*

## MinMax

Minimum and maximum of 8-bit images.

- `NppStatus nppiMinMaxGetBufferSize_8u_C1R` (const `NppiSize` &oSizeROI, int \*hpBufferSize)  
*Scratch-buffer size for nppiMinManx\_8u\_C1R.*
- `NppStatus nppiMinMax_8u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSizeROI, `Npp8u` \*pMin, `Npp8u` \*pMax, `Npp8u` \*pDeviceBuffer)  
*8-bit unsigned pixel minimum and maximum.*
- `NppStatus nppiMinMaxGetBufferSize_8u_C4R` (const `NppiSize` &oSizeROI, int \*hpBufferSize)  
*Scratch-buffer size for nppiMinManx\_8u\_C4R.*
- `NppStatus nppiMinMax_8u_C4R` (const `Npp8u` \*pSrc, int nSrcStep, `NppiSize` oSizeROI, `Npp8u` aMin[4], `Npp8u` aMax[4], `Npp8u` \*pDeviceBuffer)  
*4 channel 8-bit unsigned pixel minimum and maximum.*

## Resize

Resizes 8 bit images.

Handles C1 and C4 images.

- `NppStatus nppiResize_8u_C1R` (const `Npp8u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcROI, `Npp8u` \*pDst, int nDstStep, `NppiSize` dstROISize, double xFactor, double yFactor, int interpolation)  
*8-bit unsigned image resize.*

- `NppStatus nppiResize_8u_C4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcROI, `Npp8u *pDst`, int nDstStep, `NppiSize` dstROISize, double xFactor, double yFactor, int interpolation)

*4 channel 8-bit unsigned image resize.*

## Rotate

Rotates an image around the origin (0,0) and then shifts it.

- `NppStatus nppiRotate_8u_C1R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcROI, `Npp8u *pDst`, int nDstStep, `NppiRect` dstROI, double angle, double xShift, double yShift, int interpolation)

*8-bit unsigned image rotate.*

- `NppStatus nppiRotate_8u_C4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcROI, `Npp8u *pDst`, int nDstStep, `NppiRect` dstROI, double angle, double xShift, double yShift, int interpolation)

*4 channel 8-bit unsigned image rotate.*

## Mirror

Mirrors images horizontally, vertically and diagonally.

- `NppStatus nppiMirror_8u_C1R` (const `Npp8u *pSrc`, int nSrcStep, `Npp8u *pDst`, int nDstStep, `NppiSize` oROI, `NppiAxis` flip)

*8-bit unsigned image mirror.*

- `NppStatus nppiMirror_8u_C4R` (const `Npp8u *pSrc`, int nSrcStep, `Npp8u *pDst`, int nDstStep, `NppiSize` oROI, `NppiAxis` flip)

*4 channel 8-bit unsigned image mirror.*

## RGBToYCbCr

RGB to YCbCr color conversion.

- `NppStatus nppiRGBToYCbCr_8u_C3R` (const `Npp8u *pSrc`, int nSrcStep, `Npp8u *pDst`, int nDstStep, `NppiSize` oSizeROI)

*3 channel 8-bit unsigned packed RGB to packed YCbCr color conversion.*

- `NppStatus nppiRGBToYCbCr422_8u_C3C2R` (const `Npp8u *pSrc`, int nSrcStep, `Npp8u *pDst`, int nDstStep, `NppiSize` oSizeROI)

*3 channel 8-bit unsigned RGB to 2 channel chroma packed YCbCr422 color conversion.*

- `NppStatus nppiRGBToYCbCr420_8u_C3P3R` (const `Npp8u *pSrc`, int nSrcStep, `Npp8u **pDst`, int nDstStep[3], `NppiSize` oSizeROI)

*3 channel 8-bit unsigned packed RGB to planar YCbCr420 color conversion.*

- `NppStatus nppiRGBToYCbCr_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep, `Npp8u` \*\*pDst, int nDstStep, `NppiSize` oSizeROI)

*3 channel planar 8-bit unsigned RGB to YCbCr color conversion.*

- `NppStatus nppiRGBToYCbCr_8u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*4 channel 8-bit unsigned RGB to YCbCr color conversion, ignoring Alpha.*

## YCbCrToRGB

YCbCr to RGB color conversion.

- `NppStatus nppiYCbCrToRGB_8u_C3R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*3 channel 8-bit unsigned packed YCbCr to RGB color conversion.*

- `NppStatus nppiYCbCrToRGB_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep, `Npp8u` \*\*pDst, int nDstStep, `NppiSize` oSizeROI)

*3 channel 8-bit unsigned planar YCbCr to RGB color conversion.*

- `NppStatus nppiYCbCrToRGB_8u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*4 channel 8-bit unsigned packed YCbCr to RGB color conversion, not affecting Alpha.*

- `NppStatus nppiYCbCr422ToRGB_8u_C2C3R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI)

*2 channel 8-bit unsigned YCbCr422 to 3 channel packed RGB color conversion.*

- `NppStatus nppiYCbCr420ToRGB_8u_P3C3R` (const `Npp8u` \*const \*pSrc, int nSrcStep[3], `Npp8u` \*\*pDst, int nDstStep, `NppiSize` oSizeROI)

*3 channel 8-bit unsigned planar YCbCr420 to packed RGB color conversion.*

## Sample Pattern Conversion.

- `NppStatus nppiYCbCr422ToYCbCr420_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep[3], `Npp8u` \*\*pDst, int nDstStep[3], `NppiSize` oSizeROI)

*3 channel 8-bit unsigned planar YCbCr:422 to YCbCr:420 resampling.*

- `NppStatus nppiYCbCr422ToYCbCr411_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep[3], `Npp8u` \*\*pDst, int nDstStep[3], `NppiSize` oSizeROI)

*3 channel 8-bit unsigned planar YCbCr:422 to YCbCr:411 resampling.*

- `NppStatus nppiYCbCr420ToYCbCr422_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep[3], `Npp8u` \*\*pDst, int nDstStep[3], `NppiSize` oSizeROI)

*3 channel 8-bit unsigned planar YCbCr:420 to YCbCr:422 resampling.*

- `NppStatus nppiYCbCr420ToYCbCr411_8u_P3P2R` (const `Npp8u` \*const \*pSrc, int aSrcStep[3], `Npp8u` \*pDstY, int nDstYStep, `Npp8u` \*pDstCbCr, int nDstCbCrStep, `NppiSize` oSizeROI)  
*3 channel 8-bit unsigned planar YCbCr:420 to YCbCr:411 resampling.*

## Color Processing

Color manipulation functions.

- `NppStatus nppiColorTwist32f_8u_C3R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32f` twist[3][4])  
*3 channel 8-bit unsigned color twist.*
- `NppStatus nppiColorTwist32f_8u_P3R` (const `Npp8u` \*const \*pSrc, int nSrcStep, `Npp8u` \*\*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32f` twist[3][4])  
*3 channel planar 8-bit unsigned color twist.*
- `NppStatus nppiColorTwist32f_8u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32f` twist[3][4])  
*4 channel 8-bit unsigned color twist, not affecting Alpha.*
- `NppStatus nppiLUT_Linear_8u_C1R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32s` \*pValues, const `Npp32s` \*pLevels, int nLevels)  
*8-bit unsigned look-up-table color conversion.*
- `NppStatus nppiLUT_Linear_8u_C3R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32s` \*pValues[3], const `Npp32s` \*pLevels[3], int nLevels[3])  
*3 channel 8-bit unsigned look-up-table color conversion.*
- `NppStatus nppiLUT_Linear_8u_AC4R` (const `Npp8u` \*pSrc, int nSrcStep, `Npp8u` \*pDst, int nDstStep, `NppiSize` oSizeROI, const `Npp32s` \*pValues[4], const `Npp32s` \*pLevels[4], int nLevels[4])  
*4 channel 8-bit unsigned look-up-table color conversion, not affecting Alpha.*

## Affine warping, affine transform calculation

Affine warping of an image is the transform of image pixel positions, defined by the following formulas:

$$X_{new} = C_{00} * x + C_{01} * y + C_{02} \quad Y_{new} = C_{10} * x + C_{11} * y + C_{12} \quad C = \begin{bmatrix} C_{00} & C_{01} & C_{02} \\ C_{10} & C_{11} & C_{12} \end{bmatrix}$$

That is, any pixel with coordinates  $(X_{new}, Y_{new})$  in the transformed image is sourced from coordinates  $(x, y)$  in the original image.

The mapping  $C$  is completely specified by 6 values  $C_{ij}, i = \overline{0,1}, j = \overline{0,2}$ . The transform maps parallel lines to parallel lines and preserves ratios of distances of points to lines. Implementation specific properties are discussed in each function's documentation.

- `NppStatus nppiGetAffineTransform` (`NppiRect` srcRoi, const double quad[4][2], double coeffs[2][3])  
*Calculates affine transform coefficients given source rectangular ROI and its destination quadrangle projection.*

- `NppStatus nppiGetAffineQuad` (`NppiRect` srcRoi, `double` quad[4][2], `const double` coeffs[2][3])  
*Calculates affine transform projection of given source rectangular ROI.*
- `NppStatus nppiGetAffineBound` (`NppiRect` srcRoi, `double` bound[2][2], `const double` coeffs[2][3])  
*Calculates bounding box of the affine transform projection of the given source rectangular ROI.*
- `NppStatus nppiWarpAffine_8u_C1R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, single channel).*
- `NppStatus nppiWarpAffine_8u_C3R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, three channels).*
- `NppStatus nppiWarpAffine_8u_C4R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, four channels).*
- `NppStatus nppiWarpAffine_8u_AC4R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpAffine_8u_P3R` (`const Npp8u` \*pSrc[3], `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst[3], `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, three planes).*
- `NppStatus nppiWarpAffine_8u_P4R` (`const Npp8u` \*pSrc[4], `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst[4], `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Affine transform of an image (8bit unsigned integer, four planes).*
- `NppStatus nppiWarpAffineBack_8u_C1R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Inverse affine transform of an image (8bit unsigned integer, single channel).*
- `NppStatus nppiWarpAffineBack_8u_C3R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Inverse affine transform of an image (8bit unsigned integer, three channels).*
- `NppStatus nppiWarpAffineBack_8u_C4R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Inverse affine transform of an image (8bit unsigned integer, four channels).*
- `NppStatus nppiWarpAffineBack_8u_AC4R` (`const Npp8u` \*pSrc, `NppiSize` srcSize, `int` nSrcStep, `NppiRect` srcRoi, `Npp8u` \*pDst, `int` nDstStep, `NppiRect` dstRoi, `const double` coeffs[2][3], `int` interpolation)  
*Inverse affine transform of an image (8bit unsigned integer, four channels).*

*Inverse affine transform of an image (8bit unsigned integer, four channels RGBA).*

- `NppStatus nppiWarpAffineBack_8u_P3R` (const `Npp8u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

*Inverse affine transform of an image (8bit unsigned integer, three planes).*

- `NppStatus nppiWarpAffineBack_8u_P4R` (const `Npp8u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

*Inverse affine transform of an image (8bit unsigned integer, four planes).*

- `NppStatus nppiWarpAffineQuad_8u_C1R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, single channel).*

- `NppStatus nppiWarpAffineQuad_8u_C3R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, three channels).*

- `NppStatus nppiWarpAffineQuad_8u_C4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, four channels).*

- `NppStatus nppiWarpAffineQuad_8u_AC4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, four channels RGBA).*

- `NppStatus nppiWarpAffineQuad_8u_P3R` (const `Npp8u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, three planes).*

- `NppStatus nppiWarpAffineQuad_8u_P4R` (const `Npp8u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

*Affine transform of an image (8bit unsigned integer, four planes).*

- `NppStatus nppiWarpAffine_16u_C1R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

*Affine transform of an image (16bit unsigned integer, single channel).*

- `NppStatus nppiWarpAffine_16u_C3R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

*Affine transform of an image (16bit unsigned integer, three channels).*

- `NppStatus nppiWarpAffine_16u_C4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four channels).*
- `NppStatus nppiWarpAffine_16u_AC4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpAffine_16u_P3R` (const `Npp16u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (16bit unsigned integer, three planes).*
- `NppStatus nppiWarpAffine_16u_P4R` (const `Npp16u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four planes).*
- `NppStatus nppiWarpAffineBack_16u_C1R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, single channel).*
- `NppStatus nppiWarpAffineBack_16u_C3R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, three channels).*
- `NppStatus nppiWarpAffineBack_16u_C4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, four channels).*
- `NppStatus nppiWarpAffineBack_16u_AC4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpAffineBack_16u_P3R` (const `Npp16u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, three planes).*
- `NppStatus nppiWarpAffineBack_16u_P4R` (const `Npp16u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (16bit unsigned integer, four planes).*

- `NppStatus nppiWarpAffineQuad_16u_C1R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, single channel).*
- `NppStatus nppiWarpAffineQuad_16u_C3R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, three channels).*
- `NppStatus nppiWarpAffineQuad_16u_C4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four channels).*
- `NppStatus nppiWarpAffineQuad_16u_AC4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpAffineQuad_16u_P3R` (const `Npp16u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, three planes).*
- `NppStatus nppiWarpAffineQuad_16u_P4R` (const `Npp16u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (16bit unsigned integer, four planes).*
- `NppStatus nppiWarpAffine_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpAffine_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, three channels).*
- `NppStatus nppiWarpAffine_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, four channels).*
- `NppStatus nppiWarpAffine_32f_AC4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, four channels RGBA).*

- `NppStatus nppiWarpAffine_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, three planes).*
- `NppStatus nppiWarpAffine_32f_P4R` (const `Npp32f *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit float, four planes).*
- `NppStatus nppiWarpAffineBack_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpAffineBack_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, three channels).*
- `NppStatus nppiWarpAffineBack_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, four channels).*
- `NppStatus nppiWarpAffineBack_32f_AC4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, four channels RGBA).*
- `NppStatus nppiWarpAffineBack_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, three planes).*
- `NppStatus nppiWarpAffineBack_32f_P4R` (const `Npp32f *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Inverse affine transform of an image (32bit float, four planes).*
- `NppStatus nppiWarpAffineQuad_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpAffineQuad_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Affine transform of an image (32bit float, three channels).*

- `NppStatus nppiWarpAffineQuad_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
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- `NppStatus nppiWarpAffineQuad_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
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*Affine transform of an image (32bit float, four planes).*
- `NppStatus nppiWarpAffine_32s_C1R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
*Affine transform of an image (32bit signed integer, single channel).*
- `NppStatus nppiWarpAffine_32s_C3R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
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*Affine transform of an image (32bit signed integer, four channels RGBA).*
- `NppStatus nppiWarpAffine_32s_P3R` (const `Npp32s *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)  
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*Affine transform of an image (32bit signed integer, four planes).*

- `NppStatus nppiWarpAffineBack_32s_C1R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

*Inverse affine transform of an image (32bit signed integer, single channel).*
- `NppStatus nppiWarpAffineBack_32s_C3R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

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*Inverse affine transform of an image (32bit signed integer, four channels RGBA).*
- `NppStatus nppiWarpAffineBack_32s_P3R` (const `Npp32s *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[2][3], int interpolation)

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*Inverse affine transform of an image (32bit signed integer, four planes).*
- `NppStatus nppiWarpAffineQuad_32s_C1R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

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*Affine transform of an image (32bit signed integer, four channels RGBA).*

- `NppStatus nppiWarpAffineQuad_32s_P3R` (const `Npp32s *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32s *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)

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*Affine transform of an image (32bit signed integer, four planes).*

### Perspective warping, perspective transform calculation

Perspective warping of an image is the transform of image pixel positions, defined by the following formulas:

$$X_{new} = \frac{C_{00} * x + C_{01} * y + C_{02}}{C_{20} * x + C_{21} * y + C_{22}} \quad Y_{new} = \frac{C_{10} * x + C_{11} * y + C_{12}}{C_{20} * x + C_{21} * y + C_{22}} \quad C = \begin{bmatrix} C_{00} & C_{01} & C_{02} \\ C_{10} & C_{11} & C_{12} \\ C_{20} & C_{21} & C_{22} \end{bmatrix}$$

That is, any pixel of the transformed image with coordinates  $(X_{new}, Y_{new})$  has a preimage with coordinates  $(x, y)$ .

The mapping  $C$  is fully defined by 8 values  $C_{ij}$ ,  $(i, j) = \overline{0, 2}$ , except of  $C_{22}$ , which is a normalizer. The transform has a property of mapping any convex quadrangle to a convex quadrangle, which is used in a group of functions `nppiWarpPerspectiveQuad`. The NPPI implementation of perspective transform has some issues which are discussed in each function's documentation.

- `NppStatus nppiGetPerspectiveTransform` (`NppiRect` srcRoi, const double quad[4][2], double coeffs[3][3])

*Calculates perspective transform coefficients given source rectangular ROI and its destination quadrangle projection.*

- `NppStatus nppiGetPerspectiveQuad` (`NppiRect` srcRoi, double quad[4][2], const double coeffs[3][3])

*Calculates perspective transform projection of given source rectangular ROI.*

- `NppStatus nppiGetPerspectiveBound` (`NppiRect` srcRoi, double bound[2][2], const double coeffs[3][3])

*Calculates bounding box of the perspective transform projection of the given source rectangular ROI.*

- `NppStatus nppiWarpPerspective_8u_C1R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Perspective transform of an image (8bit unsigned integer, single channel).*

- `NppStatus nppiWarpPerspective_8u_C3R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Perspective transform of an image (8bit unsigned integer, three channels).*

- `NppStatus nppiWarpPerspective_8u_C4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

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- `NppStatus nppiWarpPerspective_8u_AC4R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Perspective transform of an image (8bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpPerspective_8u_P3R` (const `Npp8u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Perspective transform of an image (8bit unsigned integer, three planes).*
- `NppStatus nppiWarpPerspective_8u_P4R` (const `Npp8u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Perspective transform of an image (8bit unsigned integer, four planes).*
- `NppStatus nppiWarpPerspectiveBack_8u_C1R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

*Inverse perspective transform of an image (8bit unsigned integer, single channel).*
- `NppStatus nppiWarpPerspectiveBack_8u_C3R` (const `Npp8u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

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*Inverse perspective transform of an image (8bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpPerspectiveBack_8u_P3R` (const `Npp8u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp8u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)

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*Inverse perspective transform of an image (8bit unsigned integer, four planes).*

- `NppStatus nppiWarpPerspectiveQuad_8u_C1R` (const `Npp8u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
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- `NppStatus nppiWarpPerspectiveQuad_8u_C3R` (const `Npp8u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
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- `NppStatus nppiWarpPerspectiveQuad_8u_P3R` (const `Npp8u` \*pSrc[3], `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u` \*pDst[3], int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (8bit unsigned integer, three planes).*
- `NppStatus nppiWarpPerspectiveQuad_8u_P4R` (const `Npp8u` \*pSrc[4], `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp8u` \*pDst[4], int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (8bit unsigned integer, four planes).*
- `NppStatus nppiWarpPerspective_16u_C1R` (const `Npp16u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, single channel).*
- `NppStatus nppiWarpPerspective_16u_C3R` (const `Npp16u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, three channels).*
- `NppStatus nppiWarpPerspective_16u_C4R` (const `Npp16u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four channels).*
- `NppStatus nppiWarpPerspective_16u_AC4R` (const `Npp16u` \*pSrc, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u` \*pDst, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four channels RGBA).*

- `NppStatus nppiWarpPerspective_16u_P3R` (const `Npp16u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
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- `NppStatus nppiWarpPerspective_16u_P4R` (const `Npp16u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four planes).*
- `NppStatus nppiWarpPerspectiveBack_16u_C1R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Inverse perspective transform of an image (16bit unsigned integer, single channel).*
- `NppStatus nppiWarpPerspectiveBack_16u_C3R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
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*Inverse perspective transform of an image (16bit unsigned integer, four planes).*
- `NppStatus nppiWarpPerspectiveQuad_16u_C1R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, single channel).*
- `NppStatus nppiWarpPerspectiveQuad_16u_C3R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, three channels).*

- `NppStatus nppiWarpPerspectiveQuad_16u_C4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four channels).*
- `NppStatus nppiWarpPerspectiveQuad_16u_AC4R` (const `Npp16u *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four channels RGBA).*
- `NppStatus nppiWarpPerspectiveQuad_16u_P3R` (const `Npp16u *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, three planes).*
- `NppStatus nppiWarpPerspectiveQuad_16u_P4R` (const `Npp16u *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp16u *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (16bit unsigned integer, four planes).*
- `NppStatus nppiWarpPerspective_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpPerspective_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, three channels).*
- `NppStatus nppiWarpPerspective_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, four channels).*
- `NppStatus nppiWarpPerspective_32f_AC4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, four channels RGBA).*
- `NppStatus nppiWarpPerspective_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, three planes).*
- `NppStatus nppiWarpPerspective_32f_P4R` (const `Npp32f *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)  
*Perspective transform of an image (32bit float, four planes).*

- `NppStatus nppiWarpPerspectiveBack_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpPerspectiveBack_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, three channels).*
- `NppStatus nppiWarpPerspectiveBack_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, four channels).*
- `NppStatus nppiWarpPerspectiveBack_32f_AC4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, four channels RGBA).*
- `NppStatus nppiWarpPerspectiveBack_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, three planes).*
- `NppStatus nppiWarpPerspectiveBack_32f_P4R` (const `Npp32f *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32f *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit float, four planes).*
- `NppStatus nppiWarpPerspectiveQuad_32f_C1R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, single channel).*
- `NppStatus nppiWarpPerspectiveQuad_32f_C3R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, three channels).*
- `NppStatus nppiWarpPerspectiveQuad_32f_C4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, four channels).*
- `NppStatus nppiWarpPerspectiveQuad_32f_AC4R` (const `Npp32f *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, four channels RGBA).*

- `NppStatus nppiWarpPerspectiveQuad_32f_P3R` (const `Npp32f *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, three planes).*
- `NppStatus nppiWarpPerspectiveQuad_32f_P4R` (const `Npp32f *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, const double srcQuad[4][2], `Npp32f *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double dstQuad[4][2], int interpolation)
 

*Perspective transform of an image (32bit float, four planes).*
- `NppStatus nppiWarpPerspective_32s_C1R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, single channel).*
- `NppStatus nppiWarpPerspective_32s_C3R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, three channels).*
- `NppStatus nppiWarpPerspective_32s_C4R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, four channels).*
- `NppStatus nppiWarpPerspective_32s_AC4R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, four channels RGBA).*
- `NppStatus nppiWarpPerspective_32s_P3R` (const `Npp32s *pSrc[3]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst[3]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, three planes).*
- `NppStatus nppiWarpPerspective_32s_P4R` (const `Npp32s *pSrc[4]`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst[4]`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Perspective transform of an image (32bit signed integer, four planes).*
- `NppStatus nppiWarpPerspectiveBack_32s_C1R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit signed integer, single channel).*
- `NppStatus nppiWarpPerspectiveBack_32s_C3R` (const `Npp32s *pSrc`, `NppiSize` srcSize, int nSrcStep, `NppiRect` srcRoi, `Npp32s *pDst`, int nDstStep, `NppiRect` dstRoi, const double coeffs[3][3], int interpolation)
 

*Inverse perspective transform of an image (32bit signed integer, three channels).*

- [NppStatus nppiWarpPerspectiveBack\\_32s\\_C4R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double coeffs[3][3], int interpolation)  
*Inverse perspective transform of an image (32bit signed integer, four channels).*
- [NppStatus nppiWarpPerspectiveBack\\_32s\\_AC4R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double coeffs[3][3], int interpolation)  
*Inverse perspective transform of an image (32bit signed integer, four channels RGBA).*
- [NppStatus nppiWarpPerspectiveBack\\_32s\\_P3R](#) (const [Npp32s](#) \*pSrc[3], [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, [Npp32s](#) \*pDst[3], int nDstStep, [NppiRect](#) dstRoi, const double coeffs[3][3], int interpolation)  
*Inverse perspective transform of an image (32bit signed integer, three planes).*
- [NppStatus nppiWarpPerspectiveBack\\_32s\\_P4R](#) (const [Npp32s](#) \*pSrc[4], [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, [Npp32s](#) \*pDst[4], int nDstStep, [NppiRect](#) dstRoi, const double coeffs[3][3], int interpolation)  
*Inverse perspective transform of an image (32bit signed integer, four planes).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_C1R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, single channel).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_C3R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, three channels).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_C4R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, four channels).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_AC4R](#) (const [Npp32s](#) \*pSrc, [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst, int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, four channels RGBA).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_P3R](#) (const [Npp32s](#) \*pSrc[3], [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst[3], int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, three planes).*
- [NppStatus nppiWarpPerspectiveQuad\\_32s\\_P4R](#) (const [Npp32s](#) \*pSrc[4], [NppiSize](#) srcSize, int nSrcStep, [NppiRect](#) srcRoi, const double srcQuad[4][2], [Npp32s](#) \*pDst[4], int nDstStep, [NppiRect](#) dstRoi, const double dstQuad[4][2], int interpolation)  
*Perspective transform of an image (32bit signed integer, four planes).*

## Image Labeling Techniques

- `NppStatus nppiGraphcutGetSize` (`NppiSize` size, `int *pBufSize`)  
*Calculates the size of the temporary buffer for graph-cut labeling.*
- `NppStatus nppiGraphcut_32s8u` (`Npp32s *pTerminals`, `Npp32s *pLeftTransposed`, `Npp32s *pRightTransposed`, `Npp32s *pTop`, `Npp32s *pBottom`, `int nStep`, `int nTransposedStep`, `NppiSize` size, `Npp8u *pLabel`, `int nLabelStep`, `Npp8u *pBuffer`)  
*Graphcut of a flow network (32bit signed integer edge capacities).*

### 7.4.1 Function Documentation

#### 7.4.1.1 `NppStatus nppiAbsDiff_32f_C1R` (`const Npp32f *pSrc1`, `int nSrc1Step`, `const Npp32f *pSrc2`, `int nSrc2Step`, `Npp32f *pDst`, `int nDstStep`, `NppiSize oSizeROI`)

32-bit floating point absolute difference.

Compute  $\text{abs}(\text{sourcePixel1} - \text{sourcePixel2})$ .

##### Parameters:

- `pSrc1` Source-Image Pointer.
- `nSrc1Step` Source-Image Line Step.
- `pSrc2` Source-Image Pointer.
- `nSrc2Step` Source-Image Line Step.
- `pDst` Destination-Image Pointer.
- `nDstStep` Destination-Image Line Step.
- `oSizeROI` Region-of-Interest (ROI).

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.2 `NppStatus nppiAbsDiff_32s_C1R` (`const Npp32s *pSrc1`, `int nSrc1Step`, `const Npp32s *pSrc2`, `int nSrc2Step`, `Npp32s *pDst`, `int nDstStep`, `NppiSize oSizeROI`)

32-bit absolute difference.

Compute  $\text{abs}(\text{sourcePixel1} - \text{sourcePixel2})$ .

##### Parameters:

- `pSrc1` Source-Image Pointer.
- `nSrc1Step` Source-Image Line Step.
- `pSrc2` Source-Image Pointer.
- `nSrc2Step` Source-Image Line Step.
- `pDst` Destination-Image Pointer.
- `nDstStep` Destination-Image Line Step.
- `oSizeROI` Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.3 NppStatus nppiAbsDiff\_8u\_AC4R (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned absolute difference, not affecting Alpha.

Compute  $\text{abs}(\text{sourcePixel1} - \text{sourcePixel2})$ .

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.4 NppStatus nppiAbsDiff\_8u\_C1R (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

8-bit unsigned absolute difference.

Compute  $\text{abs}(\text{sourcePixel1} - \text{sourcePixel2})$ .

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.5 NppStatus nppiAbsDiff\_8u\_C4R (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned absolute difference.

Compute abs(sourcePixel1 - sourcePixel2).

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.6 NppStatus nppiAbsDiffC\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI, Npp32f nValue)**

32-bit floating point image absolute difference from constant.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.7 NppStatus nppiAdd\_32f\_C1R (const Npp32f \* pSrc1, int nSrc1Step, const Npp32f \* pSrc2, int nSrc2Step, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit floating point image add.

Add the pixel values of corresponding pixels in the ROI and write them to the output image.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.8 NppStatus nppiAdd\_32s\_C1R (const Npp32s \* *pSrc1*, int *nSrc1Step*, const Npp32s \* *pSrc2*, int *nSrc2Step*, Npp32s \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*)

32-bit image add.

Add the pixel values of corresponding pixels in the ROI and write them to the output image.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.9 NppStatus nppiAdd\_8u\_AC4RSfs (const Npp8u \* *pSrc1*, int *nSrc1Step*, const Npp8u \* *pSrc2*, int *nSrc2Step*, Npp8u \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*, int *nScaleFactor*)

4 channel 8-bit unsigned image add, not affecting Alpha.

Add the pixel values of corresponding pixels in the ROI and write them to the output image.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nScaleFactor* Result pixel values are scaled by  $2^{-(nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.10 `NppStatus nppiAdd_8u_C1RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

8-bit unsigned image add.

Add the pixel values of corresponding pixels in the ROI and write them to the output image.

##### Parameters:

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.11 `NppStatus nppiAdd_8u_C4RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

4 channel 8-bit unsigned image add.

Add the pixel values of corresponding pixels in the ROI and write them to the output image.

##### Parameters:

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.12 `NppStatus nppiAddC_32f_C1R (const Npp32f * pSrc, int nSrcStep, Npp32f nValue, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point image add constant.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.13 **NppStatus nppiAddC\_32fc\_C1R** (const Npp32fc \* *pSrc*, int *nSrcStep*, Npp32fc *nValue*, Npp32fc \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*)

32-bit complex floating point image add constant.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.14 **NppStatus nppiColorTwist32f\_8u\_AC4R** (const Npp8u \* *pSrc*, int *nSrcStep*, Npp8u \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*, const Npp32f *twist*[3][4])

4 channel 8-bit unsigned color twist, not affecting Alpha.

An input color twist matrix with floating-point pixel values is applied with in ROI. Alpha channel is the last channel and is not processed.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*twist* The color twist matrix with floating-point pixel values.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.15 NppStatus nppiColorTwist32f\_8u\_C3R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, const Npp32f twist[3][4])**

3 channel 8-bit unsigned color twist.

An input color twist matrix with floating-point pixel values is applied within ROI.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*twist* The color twist matrix with floating-point pixel values.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.16 NppStatus nppiColorTwist32f\_8u\_P3R (const Npp8u \*const \* pSrc, int nSrcStep, Npp8u \*\* pDst, int nDstStep, NppiSize oSizeROI, const Npp32f twist[3][4])**

3 channel planar 8-bit unsigned color twist.

An input color twist matrix with floating-point pixel values is applied within ROI.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*twist* The color twist matrix with floating-point pixel values.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.17 NppStatus nppiCompare\_32f\_C1R (const Npp32f \* pSrc1, int nSrc1Step, const Npp32f \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, NppCmpOp eComparisonOperation)**

32-bit floating point image compare.

Compare pSrc1's pixels with corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*eComparisonOperation* Specifies the comparison operation to be used in the pixel comparison.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.18 `NppStatus nppiCompare_8u_AC4R (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, NppCmpOp eComparisonOperation)`

4 channel 8-bit unsigned image compare, not affecting Alpha.

Compare pSrc1's pixels with corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*eComparisonOperation* Specifies the comparison operation to be used in the pixel comparison.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.19 `NppStatus nppiCompare_8u_C4R (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, NppCmpOp eComparisonOperation)`

4 channel 8-bit unsigned image compare.

Compare pSrc1's pixels with corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*eComparisonOperation* Specifies the comparison operation to be used in the pixel comparison.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.20 NppStatus nppiConvert\_16s32f\_C1R (const Npp16s \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit signed to 32-bit floating point conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.21 NppStatus nppiConvert\_16s32s\_C1R (const Npp16s \* pSrc, int nSrcStep, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit to 32-bit conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.22 NppStatus nppiConvert\_16s8u\_AC4R (const Npp16s \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit signed to 8-bit unsigned conversion, not affecting Alpha.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.23 NppStatus nppiConvert\_16s8u\_C1R (const Npp16s \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit signed to 8-bit unsigned conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.24 NppStatus nppiConvert\_16s8u\_C4R (const Npp16s \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit signed to 8-bit unsigned conversion, not affecting Alpha.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.25 NppStatus nppiConvert\_16u32f\_C1R (const Npp16u \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit unsigned to 32-bit floating point conversion.

For detailed documentation see `nppiConverte_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.26 NppStatus nppiConvert\_16u32s\_C1R (const Npp16u \* pSrc, int nSrcStep, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit unsigned to 32-bit signed conversion.

For detailed documentation see `nppiConverte_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.27 NppStatus nppiConvert\_16u8u\_AC4R (const Npp16u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned to 8-bit unsigned conversion, not affecting Alpha.

For detailed documentation see `nppiConvert_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.28 NppStatus nppiConvert\_16u8u\_C1R (const Npp16u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit unsigned to 8-bit unsigned conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.29 NppStatus nppiConvert\_16u8u\_C4R (const Npp16u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned to 8-bit unsigned conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.30 NppStatus nppiConvert\_32f16s\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI, NppRoundMode eRoundMode)**

32-bit floating point to 16-bit conversion.

For detailed documentation see `nppiConverte_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*eRoundMode* Flag specifying how fractional float values are rounded to integer values.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.31 NppStatus nppiConvert\_32f16u\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI, NppRoundMode eRoundMode)**

32-bit floating point to 16-bit unsigned conversion.

For detailed documentation see `nppiConverte_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*eRoundMode* Flag specifying how fractional float values are rounded to integer values.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.32 NppStatus nppiConvert\_32f8u\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, NppRoundMode eRoundMode)**

32-bit floating point to 8-bit unsigned conversion.

For detailed documentation see `nppiConverte_8u16u_C1R()`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*eRoundMode* Flag specifying how fractional float values are rounded to integer values.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.33 NppStatus nppiConvert\_8u16s\_AC4R (const Npp8u \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned to 16-bit signed conversion, not affecting Alpha.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.34 NppStatus nppiConvert\_8u16s\_C1R (const Npp8u \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

8-bit unsigned to 16-bit signed conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.35 NppStatus nppiConvert\_8u16s\_C4R (const Npp8u \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned to 16-bit signed conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.36 NppStatus nppiConvert\_8u16u\_AC4R (const Npp8u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned to 16-bit unsigned conversion, not affecting Alpha.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.37 NppStatus nppiConvert\_8u16u\_C1R (const Npp8u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

8-bit unsigned to 16-bit unsigned conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.38 NppStatus nppiConvert\_8u16u\_C4R (const Npp8u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned to 16-bit unsigned conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.39 NppStatus nppiConvert\_8u32f\_C1R (const Npp8u \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

8-bit unsigned to 32-bit floating point conversion.

For detailed documentation see [nppiConvert\\_8u16u\\_C1R\(\)](#).

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.40 NppStatus nppiCopy\_16s\_AC4R (const Npp16s \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit image copy, not affecting Alpha.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.41 NppStatus nppiCopy\_16s\_C1R (const Npp16s \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.42 NppStatus nppiCopy\_16s\_C4R (const Npp16s \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.43 NppStatus nppiCopy\_16u\_AC4R (const Npp16u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image copy, not affecting Alpha channel.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.44 NppStatus nppiCopy\_16u\_C1R (const Npp16u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit unsigned image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.45 NppStatus nppiCopy\_16u\_C4R (const Npp16u \* pSrc, int nSrcStep, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.46 NppStatus nppiCopy\_32f\_AC4R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 32-bit floating point image copy, not affecting Alpha.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.47 NppStatus nppiCopy\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit floating point image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.48 NppStatus nppiCopy\_32f\_C4R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 32-bit floating point image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.49 NppStatus nppiCopy\_32s\_AC4R (const Npp32s \* pSrc, int nSrcStep, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 32-bit image copy, not affecting Alpha.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.50 NppStatus nppiCopy\_32s\_C1R (const Npp32s \* pSrc, int nSrcStep, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.51 NppStatus nppiCopy\_32s\_C4R (const Npp32s \* pSrc, int nSrcStep, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 32-bit image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.52 NppStatus nppiCopy\_8u\_AC4R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned image copy, not affecting Alpha channel.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.53 NppStatus nppiCopy\_8u\_C1R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

8-bit unsigned image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.54 NppStatus nppiCopy\_8u\_C4R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned image copy.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.55 NppStatus nppiCopyConstBorder\_32s\_C1R (const Npp32s \* pSrc, int nSrcStep, NppiSize oSrcSizeROI, Npp32s \* pDst, int nDstStep, NppiSize oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, Npp32s nValue)**

32-bit image copy with constant border color.

See [nppiCopyConstBorder\\_8u\\_C1R\(\)](#) for detailed documentation.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*oSrcSizeROI* Size of the source region-of-interest.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.

*oDstSizeROI* Size of the destination region-of-interest.

*nTopBorderHeight* Height of top border.

*nLeftBorderWidth* Width of left border.

*nValue* Border luminance value.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.56 NppStatus nppiCopyConstBorder\_8u\_AC4R (const Npp8u \* pSrc, int nSrcStep, NppiSize oSrcSizeROI, Npp8u \* pDst, int nDstStep, NppiSize oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, const Npp8u aValue[3])**

4 channel 8-bit unsigned image copy with constant border color.

See [nppiCopyConstBorder\\_8u\\_C1R\(\)](#) for detailed documentation.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSrcSizeROI* Size of the source region-of-interest.

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oDstSizeROI* Size of the destination region-of-interest.

*nTopBorderHeight* Height of top border.

*nLeftBorderWidth* Width of left border.

*aValue* Vector of the RGB values of the border pixels. Because this method does not affect the destination image's alpha channel, only three components of the border color are needed.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.57 NppStatus nppiCopyConstBorder\_8u\_C1R (const Npp8u \* pSrc, int nSrcStep, NppiSize oSrcSizeROI, Npp8u \* pDst, int nDstStep, NppiSize oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, Npp8u nValue)**

8-bit unsigned image copy width constant border color.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSrcSizeROI* Size of the source region of pixels.

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oDstSizeROI* Size (width, height) of the destination region, i.e. the region that gets filled with data from the source image (inner part) and constant border color (outer part).

***nTopBorderHeight*** Height (in pixels) of the top border. The height of the border at the bottom of the destination ROI is implicitly defined by the size of the source ROI:  $nBottomBorderHeight = oDstSizeROI.height - nTopBorderHeight - oSrcSizeROI.height$ .

***nLeftBorderWidth*** Width (in pixels) of the left border. The width of the border at the right side of the destination ROI is implicitly defined by the size of the source ROI:  $nRightBorderWidth = oDstSizeROI.width - nLeftBorderWidth - oSrcSizeROI.width$ .

***nValue*** The pixel value to be set for border pixels.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.58 NppStatus nppiCopyConstBorder\_8u\_C4R (const Npp8u \* pSrc, int nSrcStep, NppiSize oSrcSizeROI, Npp8u \* pDst, int nDstStep, NppiSize oDstSizeROI, int nTopBorderHeight, int nLeftBorderWidth, const Npp8u aValue[4])**

4channel 8-bit unsigned image copy with constant border color.

See [nppiCopyConstBorder\\_8u\\_C1R\(\)](#) for detailed documentation.

**Parameters:**

***pSrc*** Source-Image Pointer.

***nSrcStep*** Source-Image Line Step.

***oSrcSizeROI*** Size of the source region-of-interest.

***pDst*** Destination-Image Pointer.

***nDstStep*** Destination-Image Line Step.

***oDstSizeROI*** Size of the destination region-of-interest.

***nTopBorderHeight*** Height of top border.

***nLeftBorderWidth*** Width of left border.

***aValue*** Vector of the RGBA values of the border pixels to be set.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.59 NppStatus nppiDCTQuantFwd8x8LS\_JPEG\_8u16s\_C1R (Npp8u \* pSrc, int nSrcStep, Npp16s \* pDst, int nDstStep, const Npp16u \* pQuantFwdTable, NppiSize oSizeROI)**

Forward DCT, quantization and level shift part of the JPEG encoding.

Input is expected in 8x8 macro blocks and output is expected to be in 64x1 macro blocks.

**Parameters:**

***pSrc*** Source-Image Pointer.

***nSrcStep*** Source-Image Line Step.

***pDst*** Destination-Image Pointer.

***nDstStep*** Destination-Image Line Step.

*pQuantFwdTable* Forward quantization tables for JPEG encoding.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Error codes:

- **NPP\_SIZE\_ERROR** For negative input height/width or not a multiple of 8 width/height.
- **NPP\_STEP\_ERROR** If input image width is not multiple of 8 or does not match ROI.
- **NPP\_NULL\_POINTER\_ERROR** If the destination pointer is NULL.

**7.4.1.60** `NppStatus nppiDCTQuantInv8x8LS_JPEG_16s8u_C1R (Npp16s * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, const Npp16u * pQuantInvTable, NppiSize oSizeROI)`

Inverse DCT, de-quantization and level shift part of the JPEG decoding.

Input is expected in 64x1 macro blocks and output is expected to be in 8x8 macro blocks.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*pQuantInvTable* Inverse quantization tables for JPEG decoding.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Error codes:

- **NPP\_SIZE\_ERROR** For negative input height/width or not a multiple of 8 width/height.
- **NPP\_STEP\_ERROR** If input image width is not multiple of 8 or does not match ROI.
- **NPP\_NULL\_POINTER\_ERROR** If the destination pointer is NULL.

**7.4.1.61** `NppStatus nppiDilate_8u_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, const Npp8u * pMask, NppiSize oMaskSize, NppiPoint oAnchor)`

8-bit unsigned image dilation.

Dilation computes the output pixel as the maximum pixel value of the pixels under the mask. Pixels whose corresponding mask values are zero do not participate in the maximum search.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the start address of the mask array

*oMaskSize* Width and Height mask array.

*oAnchor* X and Y offsets of the mask origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.62** `NppStatus nppiDilate_8u_C4R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, NppiSize oMaskSize, NppiPoint oAnchor)`

4 channel 8-bit unsigned image dilation.

Dilation computes the output pixel as the maximum pixel value of the pixels under the mask. Pixels whose corresponding mask values are zero do not participate in the maximum search.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the start address of the mask array

*oMaskSize* Width and Height mask array.

*oAnchor* X and Y offsets of the mask origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.63** `NppStatus nppiDiv_32f_C1R (const Npp32f * pSrc1, int nSrc1Step, const Npp32f * pSrc2, int nSrc2Step, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point image division.

Divide pixels in pSrc2 by pSrc1's pixels.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.64 NppStatus nppiDiv\_32s\_C1R (const Npp32s \* pSrc1, int nSrc1Step, const Npp32s \* pSrc2, int nSrc2Step, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit image division.

Divide pixels in pSrc2 by pSrc1's pixels.

**Parameters:**

- pSrc1* Source-Image Pointer.
- nSrc1Step* Source-Image Line Step.
- pSrc2* Source-Image Pointer.
- nSrc2Step* Source-Image Line Step.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.65 NppStatus nppiDiv\_8u\_AC4RSfs (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)**

4 channel 8-bit unsigned image division, not affecting Alpha.

Divide pixels in pSrc2 by pSrc1's pixels.

**Parameters:**

- pSrc1* Source-Image Pointer.
- nSrc1Step* Source-Image Line Step.
- pSrc2* Source-Image Pointer.
- nSrc2Step* Source-Image Line Step.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).
- nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.66 NppStatus nppiDiv\_8u\_C1RSfs (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)**

8-bit unsigned image division.

Divided pixels in pSrc2 by pSrc1's pixels.

**Parameters:***pSrc1* Source-Image Pointer.*nSrc1Step* Source-Image Line Step.*pSrc2* Source-Image Pointer.*nSrc2Step* Source-Image Line Step.*pDst* Destination-Image Pointer.*nDstStep* Destination-Image Line Step.*oSizeROI* Region-of-Interest (ROI).*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.67 NppStatus nppiDiv\_8u\_C4RSfs (const Npp8u \* pSrc1, int nSrc1Step, const Npp8u \* pSrc2, int nSrc2Step, Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)**

4 channel 8-bit unsigned image division.

Divide pixels in pSrc2 by pSrc1's pixels.

**Parameters:***pSrc1* Source-Image Pointer.*nSrc1Step* Source-Image Line Step.*pSrc2* Source-Image Pointer.*nSrc2Step* Source-Image Line Step.*pDst* Destination-Image Pointer.*nDstStep* Destination-Image Line Step.*oSizeROI* Region-of-Interest (ROI).*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.68 NppStatus nppiDivC\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f nValue, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit floating point image divide by constant.

**Parameters:***pSrc* Source-Image Pointer.*nSrcStep* Source-Image Line Step.*nValue* Constant.*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.69 NppStatus nppiDivC\_32fc\_C1R (const Npp32fc \* pSrc, int nSrcStep, Npp32fc nValue, Npp32fc \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit complex floating point image divide by constant.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.70 NppStatus nppiErode\_8u\_C1R (const Npp8u \* pSrc, Npp32s nSrcStep, Npp8u \* pDst, Npp32s nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, NppiSize oMaskSize, NppiPoint oAnchor)**

8-bit unsigned image erosion.

Erosion computes the output pixel as the minimum pixel value of the pixels under the mask. Pixels who's corresponding mask values are zero to not participate in the maximum search.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the start address of the mask array

*oMaskSize* Width and Height mask array.

*oAnchor* X and Y offsets of the mask origin frame of reference w.r.t the source pixel.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.71 NppStatus nppiErode\_8u\_C4R (const Npp8u \* pSrc, Npp32s nSrcStep, Npp8u \* pDst, Npp32s nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, NppiSize oMaskSize, NppiPoint oAnchor)**

4 channel 8-bit unsigned image erosion.

Erosion computes the output pixel as the minimum pixel value of the pixels under the mask. Pixels whose corresponding mask values are zero do not participate in the maximum search.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the start address of the mask array

*oMaskSize* Width and Height mask array.

*oAnchor* X and Y offsets of the mask origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.72 NppStatus nppiEvenLevelsHost\_32s (Npp32s \* hpLevels, int nLevels, Npp32s nLowerLevel, Npp32s nUpperLevel)**

Compute levels with even distribution.

**Parameters:**

*hpLevels* A host pointer to array which receives the levels being computed. The array needs to be of size nLevels.

*nLevels* The number of levels being computed. nLevels must be at least 2, otherwise an NPP\_HISTO\_NUMBER\_OF\_LEVELS\_ERROR error is returned.

*nLowerLevel* Lower boundary value of the lowest level.

*nUpperLevel* Upper boundary value of the greatest level.

**Returns:**

Error code.

**7.4.1.73 NppStatus nppiExp\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit floating point exponentiation.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.74 **NppStatus nppiFilter\_8u\_C1R** (const Npp8u \* *pSrc*, Npp32s *nSrcStep*, Npp8u \* *pDst*, Npp32s *nDstStep*, NppiSize *oSizeROI*, const Npp32s \* *pKernel*, NppiSize *oKernelSize*, NppiPoint *oAnchor*, Npp32s *nDivisor*)

8-bit unsigned convolution filter.

Pixels under the mask are multiplied by the respective weights in the mask and the results are summed. Before writing the result pixel the sum is scaled back via division by *nDivisor*.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.  
*oKernelSize* Width and Height of the rectangular kernel.  
*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.  
*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.75 **NppStatus nppiFilter\_8u\_C4R** (const Npp8u \* *pSrc*, Npp32s *nSrcStep*, Npp8u \* *pDst*, Npp32s *nDstStep*, NppiSize *oSizeROI*, const Npp32s \* *pKernel*, NppiSize *oKernelSize*, NppiPoint *oAnchor*, Npp32s *nDivisor*)

4 channel 8-bit unsigned convolution filter.

Pixels under the mask are multiplied by the respective weights in the mask and the results are summed. Before writing the result pixel the sum is scaled back via division by *nDivisor*.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.

*oKernelSize* Width and Height of the rectangular kernel.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.76** `NppStatus nppiFilterBox_8u_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

8-bit unsigned box filter.

Computes the average pixel values of the pixels under a rectangular mask.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*oMaskSize* Width and Height of the neighborhood region for the local Avg operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.77** `NppStatus nppiFilterBox_8u_C4R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

4 channel 8-bit unsigned box filter.

Computes the average pixel values of the pixels under a rectangular mask.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*oMaskSize* Width and Height of the neighborhood region for the local Avg operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.78** `NppStatus nppiFilterColumn_8u_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oROI, const Npp32s * pKernel, Npp32s nMaskSize, Npp32s nAnchor, Npp32s nDivisor)`

8-bit unsigned 1D (column) image convolution.

Apply convolution filter with user specified 1D column of weights. Result pixel is equal to the sum of the products between the kernel coefficients (pKernel array) and corresponding neighboring column pixel values in the source image defined by nKernelDim and nAnchorY, divided by nDivisor.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oROI* [Region-of-Interest \(ROI\)](#).

*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.

*nMaskSize* Length of the linear kernel array.

*nAnchor* Y offset of the kernel origin frame of reference w.r.t the source pixel.

*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.79** `NppStatus nppiFilterColumn_8u_C4R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oROI, const Npp32s * pKernel, Npp32s nMaskSize, Npp32s nAnchor, Npp32s nDivisor)`

4 channel 8-bit unsigned 1D (column) image convolution.

Apply convolution filter with user specified 1D column of weights. Result pixel is equal to the sum of the products between the kernel coefficients (pKernel array) and corresponding neighboring column pixel values in the source image defined by nKernelDim and nAnchorY, divided by nDivisor.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.

*nMaskSize* Length of the linear kernel array.

*nAnchor* Y offset of the kernel origin frame of reference w.r.t the source pixel.

*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.80** `NppStatus nppiFilterMax_8u_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

8-bit unsigned maximum filter.

Result pixel value is the maximum of pixel values under the rectangular mask region.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*oMaskSize* Width and Height of the neighborhood region for the local Max operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.81** `NppStatus nppiFilterMax_8u_C4R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

4 channel 8-bit unsigned maximum filter.

Result pixel value is the maximum of pixel values under the rectangular mask region.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*oMaskSize* Width and Height of the neighborhood region for the local Max operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.82** `NppStatus nppiFilterMin_8u_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

8-bit unsigned minimum filter.

Result pixel value is the minimum of pixel values under the rectangular mask region.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*oMaskSize* Width and Height of the neighborhood region for the local Max operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.83** `NppStatus nppiFilterMin_8u_C4R (const Npp8u * pSrc, Npp32s nSrcStep, Npp8u * pDst, Npp32s nDstStep, NppiSize oSizeROI, NppiSize oMaskSize, NppiPoint oAnchor)`

4 channel 8-bit unsigned minimum filter.

Result pixel value is the minimum of pixel values under the rectangular mask region.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*oMaskSize* Width and Height of the neighborhood region for the local Max operation.

*oAnchor* X and Y offsets of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.84 NppStatus nppiFilterRow\_8u\_C1R (const Npp8u \* pSrc, Npp32s nSrcStep, Npp8u \* pDst, Npp32s nDstStep, NppiSize oROI, const Npp32s \* pKernel, Npp32s nMaskSize, Npp32s nAnchor, Npp32s nDivisor)**

8-bit unsigned 1D (row) image convolution.

Apply general linear Row convolution filter, with rescaling, in a 1D mask region around each source pixel for 1-channel 8 bit/pixel images. Result pixel is equal to the sum of the products between the kernel coefficients (pKernel array) and corresponding neighboring row pixel values in the source image defined by iKernelDim and iAnchorX, divided by iDivisor.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.

*nMaskSize* Length of the linear kernel array.

*nAnchor* X offset of the kernel origin frame of reference w.r.t the source pixel.

*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.85 NppStatus nppiFilterRow\_8u\_C4R (const Npp8u \* pSrc, Npp32s nSrcStep, Npp8u \* pDst, Npp32s nDstStep, NppiSize oROI, const Npp32s \* pKernel, Npp32s nMaskSize, Npp32s nAnchor, Npp32s nDivisor)**

4 channel 8-bit unsigned 1D (row) image convolution.

Apply general linear Row convolution filter, with rescaling, in a 1D mask region around each source pixel for 1-channel 8 bit/pixel images. Result pixel is equal to the sum of the products between the kernel coefficients (pKernel array) and corresponding neighboring row pixel values in the source image defined by iKernelDim and iAnchorX, divided by iDivisor.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*pKernel* Pointer to the start address of the kernel coefficient array. Coefficients are expected to be stored in reverse order.

*nMaskSize* Length of the linear kernel array.

*nAnchor* X offset of the kernel origin frame of reference w.r.t the source pixel.

*nDivisor* The factor by which the convolved summation from the Filter operation should be divided. If equal to the sum of coefficients, this will keep the maximum result value within full scale.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.86 void nppiFree (void \* *pData*)**

Free method for any 2D allocated memory.

This method should be used to free memory allocated with any of the `nppiMalloc_<modifier>` methods.

**Parameters:**

*pData* A pointer to memory allocated using `nppiMalloc_<modifier>`.

**7.4.1.87 NppStatus nppiGetAffineBound (NppiRect *srcRoi*, double *bound*[2][2], const double *coeffs*[2][3])**

Calculates bounding box of the affine transform projection of the given source rectangular ROI.

**Parameters:**

*srcRoi* Source ROI

*bound* Bounding box of the transformed source ROI

*coeffs* Affine transform coefficients

**Returns:**

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

**7.4.1.88 NppStatus nppiGetAffineQuad (NppiRect *srcRoi*, double *quad*[4][2], const double *coeffs*[2][3])**

Calculates affine transform projection of given source rectangular ROI.

**Parameters:**

*srcRoi* Source ROI

*quad* Destination quadrangle

*coeffs* Affine transform coefficients

**Returns:**

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

**7.4.1.89 NppStatus nppiGetAffineTransform (NppiRect *srcRoi*, const double *quad*[4][2], double *coeffs*[2][3])**

Calculates affine transform coefficients given source rectangular ROI and its destination quadrangle projection.

**Parameters:**

*srcRoi* Source ROI

*quad* Destination quadrangle

*coeffs* Affine transform coefficients

**Returns:**

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_AFFINE\\_QUAD\\_INCORRECT\\_WARNING](#) Indicates a warning when *quad* does not conform to the transform properties. Fourth vertex is ignored, internally computed coordinates are used instead

**7.4.1.90 NppStatus nppiGetPerspectiveBound (NppiRect *srcRoi*, double *bound*[2][2], const double *coeffs*[3][3])**

Calculates bounding box of the perspective transform projection of the given source rectangular ROI.

**Parameters:**

*srcRoi* Source ROI

*bound* Bounding box of the transformed source ROI

*coeffs* Perspective transform coefficients

**Returns:**

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

#### 7.4.1.91 **NppStatus nppiGetPerspectiveQuad** (NppiRect *srcRoi*, double *quad*[4][2], const double *coeffs*[3][3])

Calculates perspective transform projection of given source rectangular ROI.

##### Parameters:

*srcRoi* Source ROI  
*quad* Destination quadrangle  
*coeffs* Perspective transform coefficients

##### Returns:

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

#### 7.4.1.92 **NppStatus nppiGetPerspectiveTransform** (NppiRect *srcRoi*, const double *quad*[4][2], double *coeffs*[3][3])

Calculates perspective transform coefficients given source rectangular ROI and its destination quadrangle projection.

##### Parameters:

*srcRoi* Source ROI  
*quad* Destination quadrangle  
*coeffs* Perspective transform coefficients

##### Returns:

Error codes:

- [NPP\\_SIZE\\_ERROR](#) Indicates an error condition if any image dimension has zero or negative value
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

#### 7.4.1.93 **NppStatus nppiGraphcut\_32s8u** (Npp32s \* *pTerminals*, Npp32s \* *pLeftTransposed*, Npp32s \* *pRightTransposed*, Npp32s \* *pTop*, Npp32s \* *pBottom*, int *nStep*, int *nTransposedStep*, NppiSize *size*, Npp8u \* *pLabel*, int *nLabelStep*, Npp8u \* *pBuffer*)

Graphcut of a flow network (32bit signed integer edge capacities).

The function computes the minimal cut (graphcut) of a 2D regular 4-connected graph. The inputs are the capacities of the horizontal (in transposed form), vertical and terminal (source and sink) edges. The capacities to source and sink are stored as capacity differences in the terminals array ( *terminals*(x) =

source(x) - sink(x) ). The implementation assumes that the edge capacities for boundary edges that would connect to nodes outside the specified domain are set to 0 (for example left(0,\*) == 0). If this is not fulfilled the computed labeling may be wrong! The computed binary labeling is encoded as unsigned 8bit values (0 / 255).

**See also:**

[nppiGraphcutGetSize](#)

**Parameters:**

*pTerminals* Pointer to differences of terminal edge capacities (terminal(x) = source(x) - sink(x))

*pLeftTransposed* Pointer to transposed left edge capacities (left(0,\*) must be 0)

*pRightTransposed* Pointer to transposed right edge capacities (right(width-1,\*) must be 0)

*pTop* Pointer to top edge capacities (top(\*,0) must be 0)

*pBottom* Pointer to bottom edge capacities (bottom(\*,height-1) must be 0)

*nStep* Step in bytes between any pair of sequential rows of edge capacities

*nTransposedStep* Step in bytes between any pair of sequential rows of transposed edge capacities

*size* Graph size

*pLabel* Pointer to destination label image

*nLabelStep* Step in bytes between any pair of sequential rows of label image

*pBuffer* Pointer to the temporary buffer

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.94 NppStatus nppiGraphcutGetSize (NppiSize size, int \* pBufSize)

Calculates the size of the temporary buffer for graph-cut labeling.

**See also:**

[nppiGraphcut\\_32s8u](#)

**Parameters:**

*size* Graph size

*pBufSize* Pointer to variable that returns the size of the temporary buffer.

**Returns:**

NPP\_SUCCESS Indicates no error. Any other value indicates an error or a warning

NPP\_SIZE\_ERROR Indicates an error condition if any image dimension has zero or negative value

NPP\_NULL\_POINTER\_ERROR Indicates an error condition if pBufSize pointer is NULL

**7.4.1.95** `NppStatus nppiHistogramEven_16s_AC4R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], int nLevels[3], Npp32s nLowerLevel[3], Npp32s nUpperLevel[3], Npp8u * pBuffer)`

4 channel (alpha as the last channel) 16-bit signed histogram with evenly distributed bins.

Alpha channel is ignored during histogram computation.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by *pHist[i]* be of size *nLevels[i]-1*.

*nLevels* Array containing number of levels per color channel.

*nLowerLevel* Array containing lower-level of lowest bin per color channel.

*nUpperLevel* Array containing upper-level of highest bin per color channel.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16s_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.96** `NppStatus nppiHistogramEven_16s_C1R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, int nLevels, Npp32s nLowerLevel, Npp32s nUpperLevel, Npp8u * pBuffer)`

16-bit signed histogram with evenly distributed bins.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Pointer to array that receives the computed histogram. The array must be of size *nLevels-1*.

*nLevels* Number of levels.

*nLowerLevel* Lower boundary of lowest level bin.

*nUpperLevel* Upper boundary of highest level bin.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16s_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.97** `NppStatus nppiHistogramEven_16s_C4R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], int nLevels[4], Npp32s nLowerLevel[4], Npp32s nUpperLevel[4], Npp8u * pBuffer)`

4 channel 16-bit signed histogram with evenly distributed bins.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by *pHist[i]* be of size *nLevels[i]*-1.

*nLevels* Array containing number of levels per color channel.

*nLowerLevel* Array containing lower-level of lowest bin per color channel.

*nUpperLevel* Array containing upper-level of highest bin per color channel.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16s_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.98** `NppStatus nppiHistogramEven_16u_AC4R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], int nLevels[3], Npp32s nLowerLevel[3], Npp32s nUpperLevel[3], Npp8u * pBuffer)`

4 channel (alpha as the last channel) 16-bit unsigned histogram with evenly distributed bins.

Alpha channel is ignored during histogram computation.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by *pHist[i]* be of size *nLevels[i]*-1.

*nLevels* Array containing number of levels per color channel.

*nLowerLevel* Array containing lower-level of lowest bin per color channel.

*nUpperLevel* Array containing upper-level of highest bin per color channel.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16u_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.99** `NppStatus nppiHistogramEven_16u_C1R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, int nLevels, Npp32s nLowerLevel, Npp32s nUpperLevel, Npp8u * pBuffer)`

16-bit unsigned histogram with evenly distributed bins.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pHist* Pointer to array that receives the computed histogram. The array must be of size `nLevels-1`.

*nLevels* Number of levels.

*nLowerLevel* Lower boundary of lowest level bin.

*nUpperLevel* Upper boundary of highest level bin.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16u_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.100** `NppStatus nppiHistogramEven_16u_C4R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], int nLevels[4], Npp32s nLowerLevel[4], Npp32s nUpperLevel[4], Npp8u * pBuffer)`

4 channel 16-bit unsigned histogram with evenly distributed bins.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by `pHist[i]` be of size `nLevels[i]-1`.

*nLevels* Array containing number of levels per color channel.

*nLowerLevel* Array containing lower-level of lowest bin per color channel.

*nUpperLevel* Array containing upper-level of highest bin per color channel.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_16u_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.101** `NppStatus nppiHistogramEven_8u_AC4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], int nLevels[3], Npp32s nLowerLevel[3], Npp32s nUpperLevel[3], Npp8u * pBuffer)`

4 channel (alpha as the last channel) 8-bit unsigned histogram with evenly distributed bins.

Alpha channel is ignored during histogram computation.

**Parameters:**

- pSrc* [Source-Image Pointer](#).
- nSrcStep* [Source-Image Line Step](#).
- oSizeROI* [Region-of-Interest \(ROI\)](#).
- pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by *pHist[i]* be of size *nLevels[i]-1*.
- nLevels* Array containing number of levels per color channel.
- nLowerLevel* Array containing lower-level of lowest bin per color channel.
- nUpperLevel* Array containing upper-level of highest bin per color channel.
- pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_8u_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.102** `NppStatus nppiHistogramEven_8u_C1R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, int nLevels, Npp32s nLowerLevel, Npp32s nUpperLevel, Npp8u * pBuffer)`

8-bit unsigned histogram with evenly distributed bins.

**Parameters:**

- pSrc* [Source-Image Pointer](#).
- nSrcStep* [Source-Image Line Step](#).
- oSizeROI* [Region-of-Interest \(ROI\)](#).
- pHist* Pointer to array that receives the computed histogram. The array must be of size *nLevels-1*.
- nLevels* Number of levels.
- nLowerLevel* Lower boundary of lowest level bin.
- nUpperLevel* Upper boundary of highest level bin.
- pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_8u_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.103** `NppStatus nppiHistogramEven_8u_C4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], int nLevels[4], Npp32s nLowerLevel[4], Npp32s nUpperLevel[4], Npp8u * pBuffer)`

4 channel 8-bit unsigned histogram with evenly distributed bins.

**Parameters:**

- pSrc* [Source-Image Pointer](#).
- nSrcStep* [Source-Image Line Step](#).
- oSizeROI* [Region-of-Interest \(ROI\)](#).

*pHist* Array of pointers which are receiving computed histograms per color channel. Array pointed by *pHist[i]* be of size *nLevels[i]-1*.

*nLevels* Array containing number of levels per color channel.

*nLowerLevel* Array containing lower-level of lowest bin per color channel.

*nUpperLevel* Array containing upper-level of highest bin per color channel.

*pBuffer* Pointer to appropriately sized (`nppiHistogramEvenGetBufferSize_8u_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.104 NppStatus nppiHistogramEvenGetBufferSize\_16s\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramEven_16s_AC4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.105 NppStatus nppiHistogramEvenGetBufferSize\_16s\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramEven_16s_C1R`.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*nLevels* Number of levels in the histogram.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.106 NppStatus nppiHistogramEvenGetBufferSize\_16s\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramEven_16s_C4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.107 NppStatus nppiHistogramEvenGetBufferSize\_16u\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramEven\_16u\_AC4R.

**Parameters:**

*oSizeROI* ROI size.  
*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.108 NppStatus nppiHistogramEvenGetBufferSize\_16u\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramEven\_16u\_C1R.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).  
*nLevels* Number of levels in the histogram.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.109 NppStatus nppiHistogramEvenGetBufferSize\_16u\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramEven\_16u\_C4R.

**Parameters:**

*oSizeROI* ROI size.  
*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.110** `NppStatus nppiHistogramEvenGetBufferSize_8u_AC4R (NppiSize oSizeROI, int nLevels[3], int * hpBufferSize)`

Scratch-buffer size for `nppiHistogramEven_8u_AC4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.111** `NppStatus nppiHistogramEvenGetBufferSize_8u_C1R (NppiSize oSizeROI, int nLevels, int * hpBufferSize)`

Scratch-buffer size for `nppiHistogramEven_8u_C1R`.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*nLevels* Number of levels in the histogram.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.112** `NppStatus nppiHistogramEvenGetBufferSize_8u_C4R (NppiSize oSizeROI, int nLevels[4], int * hpBufferSize)`

Scratch-buffer size for `nppiHistogramEven_8u_C4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.113** `NppStatus nppiHistogramRange_16s_AC4R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], const Npp32s * pLevels[3], int nLevels[3], Npp8u * pBuffer)`

4 channel (alpha as a last channel) 16-bit signed histogram with bins determined by `pLevels`.

Alpha channel is ignored during the histograms computations.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by *pHist[i]* must be of size *nLevels[i]-1*.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by *pLevel[i]* must be of size *nLevels[i]*.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_16_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.114** `NppStatus nppiHistogramRange_16s_C1R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, const Npp32s * pLevels, int nLevels, Npp8u * pBuffer)`

16-bit signed histogram with bins determined by *pLevels* array.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Pointer to array that receives the computed histogram. The array must be of size *nLevels-1*.

*pLevels* Pointer to array containing the level sizes of the bins. The array must be of size *nLevels*.

*nLevels* Number of levels in histogram.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_16_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.115** `NppStatus nppiHistogramRange_16s_C4R (const Npp16s * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], const Npp32s * pLevels[4], int nLevels[4], Npp8u * pBuffer)`

4 channel 16-bit signed histogram with bins determined by *pLevels*.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by pHist[i] must be of size nLevels[i]-1.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by pLevel[i] must be of size nLevels[i].

*pBuffer* Pointer to appropriately sized (nppiHistogramRangeGetBufferSize\_16s\_C4R) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.116** `NppStatus nppiHistogramRange_16u_AC4R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], const Npp32s * pLevels[3], int nLevels[3], Npp8u * pBuffer)`

4 channel (alpha as a last channel) 16-bit unsigned histogram with bins determined by pLevels.

Alpha channel is ignored during the histograms computations.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by pHist[i] must be of size nLevels[i]-1.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by pLevel[i] must be of size nLevels[i].

*pBuffer* Pointer to appropriately sized (nppiHistogramRangeGetBufferSize\_16u\_AC4R) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.117** `NppStatus nppiHistogramRange_16u_C1R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, const Npp32s * pLevels, int nLevels, Npp8u * pBuffer)`

16-bit unsigned histogram with bins determined by pLevels array.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pHist* Pointer to array that receives the computed histogram. The array must be of size nLevels-1.

*pLevels* Pointer to array containing the level sizes of the bins. The array must be of size nLevels.

*nLevels* Number of levels in histogram.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_16u_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.118** `NppStatus nppiHistogramRange_16u_C4R (const Npp16u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], const Npp32s * pLevels[4], int nLevels[4], Npp8u * pBuffer)`

4 channel 16-bit unsigned histogram with bins determined by `pLevels`.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by `pHist[i]` must be of size `nLevels[i]-1`.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by `pLevel[i]` must be of size `nLevels[i]`.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_16u_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.119** `NppStatus nppiHistogramRange_32f_AC4R (const Npp32f * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], const Npp32f * pLevels[3], int nLevels[3], Npp8u * pBuffer)`

4 channel (alpha as a last channel) 32-bit float histogram with bins determined by `pLevels`.

Alpha channel is ignored during the histograms computations.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by `pHist[i]` must be of size `nLevels[i]-1`.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by `pLevel[i]` must be of size `nLevels[i]`.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_32f_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.120** `NppStatus nppiHistogramRange_32f_C1R (const Npp32f * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, const Npp32f * pLevels, int nLevels, Npp8u * pBuffer)`

32-bit float histogram with bins determined by pLevels array.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Pointer to array that receives the computed histogram. The array must be of size nLevels-1.

*pLevels* Pointer to array containing the level sizes of the bins. The array must be of size nLevels.

*nLevels* Number of levels in histogram.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_32f_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.121** `NppStatus nppiHistogramRange_32f_C4R (const Npp32f * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], const Npp32f * pLevels[4], int nLevels[4], Npp8u * pBuffer)`

4 channel 32-bit float histogram with bins determined by pLevels.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by `pHist[i]` must be of size `nLevels[i]-1`.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by `pLevel[i]` must be of size `nLevels[i]`.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_32f_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.122** `NppStatus nppiHistogramRange_8u_AC4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[3], const Npp32s * pLevels[3], int nLevels[3], Npp8u * pBuffer)`

4 channel (alpha as a last channel) 8-bit unsigned histogram with bins determined by pLevels.

Alpha channel is ignored during the histograms computations.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by *pHist[i]* must be of size *nLevels[i]-1*.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by *pLevel[i]* must be of size *nLevels[i]*.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_8u_AC4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.123 `NppStatus nppiHistogramRange_8u_C1R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist, const Npp32s * pLevels, int nLevels, Npp8u * pBuffer)`

8-bit unsigned histogram with bins determined by *pLevels* array.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Pointer to array that receives the computed histogram. The array must be of size *nLevels-1*.

*pLevels* Pointer to array containing the level sizes of the bins. The array must be of size *nLevels*.

*nLevels* Number of levels in histogram.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_8u_C1R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.124 `NppStatus nppiHistogramRange_8u_C4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp32s * pHist[4], const Npp32s * pLevels[4], int nLevels[4], Npp8u * pBuffer)`

4 channel 8-bit unsigned histogram with bins determined by *pLevels*.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pHist* Array of pointers which are receiving the computed histograms per color channel. Array pointed by *pHist[i]* must be of size *nLevels[i]-1*.

*nLevels* Array containing number of levels per color channel.

*pLevels* Array containing pointers to level-arrays per color channel. Array pointed by *pLevel[i]* must be of size *nLevels[i]*.

*pBuffer* Pointer to appropriately sized (`nppiHistogramRangeGetBufferSize_8u_C4R`) scratch buffer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.125 NppStatus nppiHistogramRangeGetBufferSize\_16s\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramRange_16s_AC4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.126 NppStatus nppiHistogramRangeGetBufferSize\_16s\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramRange_16s_C1R`.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*nLevels* Number of levels in the histogram.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.127 NppStatus nppiHistogramRangeGetBufferSize\_16s\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for `nppiHistogramRange_16s_C4R`.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.128 NppStatus nppiHistogramRangeGetBufferSize\_16u\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_16u\_AC4R.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.129 NppStatus nppiHistogramRangeGetBufferSize\_16u\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_16u\_C1R.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*nLevels* Number of levels in the histogram.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.130 NppStatus nppiHistogramRangeGetBufferSize\_16u\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_16u\_C4R.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.131 NppStatus nppiHistogramRangeGetBufferSize\_32f\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_32f\_AC4R.

**Parameters:**

*oSizeROI* ROI size.  
*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.132 NppStatus nppiHistogramRangeGetBufferSize\_32f\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_32f\_C1R.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).  
*nLevels* Number of levels in the histogram.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.133 NppStatus nppiHistogramRangeGetBufferSize\_32f\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_32f\_C4R.

**Parameters:**

*oSizeROI* ROI size.  
*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.134 NppStatus nppiHistogramRangeGetBufferSize\_8u\_AC4R (NppiSize oSizeROI, int nLevels[3], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_8u\_AC4R.

**Parameters:**

*oSizeROI* ROI size.  
*nLevels* Array containing number of levels per color channel.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.135 NppStatus nppiHistogramRangeGetBufferSize\_8u\_C1R (NppiSize oSizeROI, int nLevels, int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_8u\_C1R.

**Parameters:**

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*nLevels* Number of levels in the histogram.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.136 NppStatus nppiHistogramRangeGetBufferSize\_8u\_C4R (NppiSize oSizeROI, int nLevels[4], int \* hpBufferSize)**

Scratch-buffer size for nppiHistogramRange\_8u\_C4R.

**Parameters:**

*oSizeROI* ROI size.

*nLevels* Array containing number of levels per color channel.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.137 NppStatus nppiLn\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit floating point logarithm.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.138** `NppStatus nppiLUT_Linear_8u_AC4R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp32s * pValues[4], const Npp32s * pLevels[4], int nLevels[4])`

4 channel 8-bit unsigned look-up-table color conversion, not affecting Alpha.

The LUT is derived from a set of user defined mapping points through linear interpolation. Alpha channel is the last channel and is not processed.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pValues* Double pointer to an [4] of arrays of user defined OUTPUT values per CHANNEL

*pLevels* Double pointer to an [4] of arrays of user defined INPUT values per CHANNEL

*nLevels* A [4] array of user defined input/output mapping points (levels) per CHANNEL

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_LUT\\_NUMBER\\_OF\\_LEVELS\\_ERROR](#) if the number of levels is less than 2.

**7.4.1.139** `NppStatus nppiLUT_Linear_8u_C1R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp32s * pValues, const Npp32s * pLevels, int nLevels)`

8-bit unsigned look-up-table color conversion.

The LUT is derived from a set of user defined mapping points through linear interpolation.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pValues* Pointer to an array of user defined OUTPUT values

*pLevels* Pointer to an array of user defined INPUT values

*nLevels* Number of user defined input/output mapping points (levels)

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_LUT\\_NUMBER\\_OF\\_LEVELS\\_ERROR](#) if the number of levels is less than 2.

**7.4.1.140** `NppStatus nppiLUT_Linear_8u_C3R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp32s * pValues[3], const Npp32s * pLevels[3], int nLevels[3])`

3 channel 8-bit unsigned look-up-table color conversion.

The LUT is derived from a set of user defined mapping points through linear interpolation.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pValues* Double pointer to an [3] of arrays of user defined OUTPUT values per CHANNEL

*pLevels* Double pointer to an [3] of arrays of user defined INPUT values per CHANNEL

*nLevels* A [3] array of user defined input/output mapping points (levels) per CHANNEL

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

- `NPP_LUT_NUMBER_OF_LEVELS_ERROR` if the number of levels is less than 2.

**7.4.1.141** `NppStatus nppiMagnitude_32fc32f_C1R (const Npp32fc * pSrc, int nSrcStep, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point complex to 32-bit floating point magnitude.

Converts complex-number pixel image to single channel image computing the result pixels as the magnitude of the complex values.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.142** `NppStatus nppiMagnitudeSqr_32fc32f_C1R (const Npp32fc * pSrc, int nSrcStep, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point complex to 32-bit floating point squared magnitude.

Converts complex-number pixel image to single channel image computing the result pixels as the squared magnitude of the complex values.

The squared magnitude is an intermediate result of magnitude computation and can thus be computed faster than actual magnitude. If magnitudes are required for sorting/comparing only, using this function instead of `nppiMagnitude_32fc32f_C1R` can be a worthwhile performance optimization.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.143 Npp16s\* nppiMalloc\_16s\_C1 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

16-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* Line Step.

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.144 Npp16s\* nppiMalloc\_16s\_C2 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

2 channel 16-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* Line Step.

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.145 Npp16s\* nppiMalloc\_16s\_C4 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

4 channel 16-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.146 Npp16u\* nppiMalloc\_16u\_C1 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

16-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.147 Npp16u\* nppiMalloc\_16u\_C2 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

2 channel 16-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.148 Npp16u\* nppiMalloc\_16u\_C3 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

3 channel 16-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.149 Npp16u\* nppiMalloc\_16u\_C4 (int *nWidthPixels*, int *nHeightPixels*, int \* *pStepBytes*)**

4 channel 16-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.150 Npp32f\* nppiMalloc\_32f\_C1 (int *nWidthPixels*, int *nHeightPixels*, int \* *pStepBytes*)**

32-bit floating point image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.151 Npp32f\* nppiMalloc\_32f\_C2 (int *nWidthPixels*, int *nHeightPixels*, int \* *pStepBytes*)**

2 channel 32-bit floating point image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.152 Npp32f\* nppiMalloc\_32f\_C3 (int *nWidthPixels*, int *nHeightPixels*, int \* *pStepBytes*)**

3 channel 32-bit floating point image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.153 Npp32f\* nppiMalloc\_32f\_C4 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

4 channel 32-bit floating point image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.154 Npp32s\* nppiMalloc\_32s\_C1 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

32-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.155 Npp32s\* nppiMalloc\_32s\_C3 (int nWidthPixels, int nHeightPixels, int \* pStepBytes)**

3 channel 32-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.156** `Npp32s* nppiMalloc_32s_C4 (int nWidthPixels, int nHeightPixels, int * pStepBytes)`

4 channel 32-bit signed image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.157** `Npp8u* nppiMalloc_8u_C1 (int nWidthPixels, int nHeightPixels, int * pStepBytes)`

8-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.158** `Npp8u* nppiMalloc_8u_C2 (int nWidthPixels, int nHeightPixels, int * pStepBytes)`

2 channel 8-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.  
*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.159** `Npp8u* nppiMalloc_8u_C3 (int nWidthPixels, int nHeightPixels, int * pStepBytes)`

3 channel 8-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.  
*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.160** `Npp8u* nppiMalloc_8u_C4 (int nWidthPixels, int nHeightPixels, int * pStepBytes)`

4 channel 8-bit unsigned image memory allocator.

**Parameters:**

*nWidthPixels* Image width.

*nHeightPixels* Image height.

*pStepBytes* [Line Step](#).

**Returns:**

Pointer to new image data. NULL pointer indicates allocation failure.

**7.4.1.161** `NppStatus nppiMean_StdDev_8u_C1R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp64f * pMean, Npp64f * pStdDev)`

8-bit unsigned mean standard deviation.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pMean* Contains computed mean. This is a host pointer.

*pStdDev* Contains computed standard deviation. This is a host pointer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.162** `NppStatus nppiMinMax_8u_C1R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp8u * pMin, Npp8u * pMax, Npp8u * pDeviceBuffer)`

8-bit unsigned pixel minimum and maximum.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*nSrcStep* [Source-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pMin* Device-memory pointer receiving the minimum result.

*pMax* Device-memory pointer receiving the maximum result.

*pDeviceBuffer* Buffer to a scratch memory. Use [nppiMinMaxGetBufferSize\\_8u\\_C1R](#) to determine the minimum number of bytes required.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.163** `NppStatus nppiMinMax_8u_C4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp8u aMin[4], Npp8u aMax[4], Npp8u * pDeviceBuffer)`

4 channel 8-bit unsigned pixel minimum and maximum.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*aMin* Device-pointer (array) receiving the minimum result.

*aMax* Device-pointer (array) receiving the maximum result.

*pDeviceBuffer* Buffer to a scratch memory. Use [nppiMinMaxGetBufferSize\\_8u\\_C4R](#) to determine the minimum number of bytes required.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**Note:**

Unlike [nppiMinMax\\_8u\\_C1R](#), this primitive returns its results as device pointers.

**7.4.1.164** `NppStatus nppiMinMaxGetBufferSize_8u_C1R (const NppiSize & oSizeROI, int * hpBufferSize)`

Scratch-buffer size for [nppiMinMax\\_8u\\_C1R](#).

**Parameters:**

*oSizeROI* ROI size.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.165** `NppStatus nppiMinMaxGetBufferSize_8u_C4R (const NppiSize & oSizeROI, int * hpBufferSize)`

Scratch-buffer size for [nppiMinMax\\_8u\\_C4R](#).

**Parameters:**

*oSizeROI* ROI size.

*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

**7.4.1.166 NppStatus nppiMirror\_8u\_C1R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oROI, NppiAxis flip)**

8-bit unsigned image mirror.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*flip* Specifies the axis about which the image is to be mirrored.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_MIRROR\\_FLIP\\_ERR](#) if flip has an illegal value.

**7.4.1.167 NppStatus nppiMirror\_8u\_C4R (const Npp8u \* pSrc, int nSrcStep, Npp8u \* pDst, int nDstStep, NppiSize oROI, NppiAxis flip)**

4 channel 8-bit unsigned image mirror.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Distance in bytes between starts of consecutive lines of the destination image.

*oROI* Region-of-Interest (ROI).

*flip* Specifies the axis about which the image is to be mirrored.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_MIRROR\\_FLIP\\_ERR](#) if flip has an illegal value.

**7.4.1.168** `NppStatus nppiMul_32f_C1R (const Npp32f * pSrc1, int nSrc1Step, const Npp32f * pSrc2, int nSrc2Step, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit floating point image multiplication.

Multiply corresponding pixels in ROI.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.169** `NppStatus nppiMul_32s_C1R (const Npp32s * pSrc1, int nSrc1Step, const Npp32s * pSrc2, int nSrc2Step, Npp32s * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit image multiplication.

Multiply corresponding pixels in ROI.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.170** `NppStatus nppiMul_8u_AC4RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

4 channel 8-bit unsigned image multiplication, not affecting Alpha.

Multiply corresponding pixels in ROI.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.171** `NppStatus nppiMul_8u_C1RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

8-bit unsigned image multiplication.

Multiply the pixel values of corresponding pixels in the ROI and write them to the output image.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.172** `NppStatus nppiMul_8u_C4RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

4 channel 8-bit unsigned image multiplication.

Multiply corresponding pixels in ROI.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nScaleFactor* Result pixel values are scaled by  $2^{-(nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.173** `NppStatus nppiMulC_32f_C1R (const Npp32f * pSrc, int nSrcStep, Npp32f nValue, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point image multiply constant.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nValue* Constant.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.174** `NppStatus nppiMulC_32fc_C1R (const Npp32fc * pSrc, int nSrcStep, Npp32fc nValue, Npp32fc * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit complex floating point image multiply constant.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nValue* Constant.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.175** `NppStatus nppiNormDiff_Inf_8u_C1R (const Npp8u * pSrc1, int nSrcStep1, const Npp8u * pSrc2, int nSrcStep2, NppiSize oSizeROI, Npp64f * pRetVal)`

8-bit unsigned Infinity Norm of pixel differences.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrcStep1* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrcStep2* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*\*pRetVal* Contains computed L1-norm of differences. This is a host pointer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.176** `NppStatus nppiNormDiff_L1_8u_C1R (const Npp8u * pSrc1, int nSrcStep1, const Npp8u * pSrc2, int nSrcStep2, NppiSize oSizeROI, Npp64f * pRetVal)`

8-bit unsigned L1 norm of pixel differences.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrcStep1* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrcStep2* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pRetVal* Contains computed L1-norm of differences. This is a host pointer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.177** `NppStatus nppiNormDiff_L2_8u_C1R (const Npp8u * pSrc1, int nSrcStep1, const Npp8u * pSrc2, int nSrcStep2, NppiSize oSizeROI, Npp64f * pRetVal)`

8-bit unsigned L2 norm of pixel differences.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrcStep1* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrcStep2* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pRetVal* Contains computed L1-norm of differences. This is a host pointer.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.178** `NppStatus nppiQuantFwdRawTableInit_JPEG_8u (Npp8u * pQuantRawTable, int nQualityFactor)`

Converts regular quantization tables with the quality factor.

**Parameters:**

*pQuantRawTable* Raw quantization table.

*nQualityFactor* Quality factor for the table. Range is [1:100].

**Returns:**

[NPP\\_NULL\\_POINTER\\_ERROR](#) pQuantRawTable is a null pointer.

**7.4.1.179** `NppStatus nppiQuantFwdTableInit_JPEG_8u16u (const Npp8u * pQuantRawTable, Npp16u * pQuantFwdRawTable)`

Converts raw quantization table to a forward quantization table.

**Parameters:**

*pQuantRawTable* Raw quantization table.

*pQuantFwdRawTable* Forward quantization table.

**Returns:**

[NPP\\_NULL\\_POINTER\\_ERROR](#) pQuantRawTable is a null pointer.

**7.4.1.180** `NppStatus nppiQuantInvTableInit_JPEG_8u16u (const Npp8u * pQuantRawTable, Npp16u * pQuantFwdRawTable)`

Converts raw quantization table to an inverse quantization table.

**Parameters:**

*pQuantRawTable* Raw quantization table.

*pQuantFwdRawTable* Inverse quantization table.

**Returns:**

[NPP\\_NULL\\_POINTER\\_ERROR](#) pQuantRawTable or pQuantFwdRawTable is a null pointer.

**7.4.1.181** `NppStatus nppiRectStdDev_32s32f_C1R (const Npp32s * pSrc, int nSrcStep, const Npp32f * pSqr, int nSqrStep, Npp32f * pDst, int nDstStep, NppiSize oSizeROI, NppiRect rect)`

RectStdDev Computes the standard deviation of integral images.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.  
*pSqr* Destination-Image Pointer.  
*nSqrStep* Destination-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*rect* rectangular window

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.182 **NppStatus nppiReductionGetBufferHostSize\_8u\_C1R** (const NppiSize & *oSizeROI*, int \* *hpBufferSize*)

Scratch-buffer size for nppiSum\_8u\_C1R.

**Parameters:**

*oSizeROI* ROI size.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

#### 7.4.1.183 **NppStatus nppiReductionGetBufferHostSize\_8u\_C4R** (const NppiSize & *oSizeROI*, int \* *hpBufferSize*)

Scratch-buffer size for nppiSum\_8u\_C4R.

**Parameters:**

*oSizeROI* ROI size.  
*hpBufferSize* Host pointer where required buffer size is returned.

**Returns:**

Error Code.

#### 7.4.1.184 **NppStatus nppiResize\_8u\_C1R** (const Npp8u \* *pSrc*, NppiSize *srcSize*, int *nSrcStep*, NppiRect *srcROI*, Npp8u \* *pDst*, int *nDstStep*, NppiSize *dstROISize*, double *xFactor*, double *yFactor*, int *interpolation*)

8-bit unsigned image resize.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* [Source-Image Line Step](#).  
*srcSize* Size in pixels of the source image  
*srcROI* Region of interest in the source image.  
*pDst* [Destination-Image Pointer](#).  
*nDstStep* [Destination-Image Line Step](#).  
*dstROISize* Size in pixels of the destination image  
*xFactor* Factors by which x dimension is changed  
*yFactor* Factors by which y dimension is changed  
*interpolation* The type of interpolation to perform resampling

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) indicates an error condition if `srcROIrect` has no intersection with the source image.
- [NPP\\_RESIZE\\_NO\\_OPERATION\\_ERROR](#) if either destination ROI width or height is less than 1 pixel.
- [NPP\\_RESIZE\\_FACTOR\\_ERROR](#) Indicates an error condition if either `xFactor` or `yFactor` is less than or equal to zero.
- [NPP\\_INTERPOLATION\\_ERROR](#) if interpolation has an illegal value.

**7.4.1.185** `NppStatus nppiResize_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcROI, Npp8u * pDst, int nDstStep, NppiSize dstROISize, double xFactor, double yFactor, int interpolation)`

4 channel 8-bit unsigned image resize.

**Parameters:**

*pSrc* [Source-Image Pointer](#).  
*nSrcStep* [Source-Image Line Step](#).  
*srcSize* Size in pixels of the source image  
*srcROI* Region of interest in the source image.  
*pDst* [Destination-Image Pointer](#).  
*nDstStep* [Destination-Image Line Step](#).  
*dstROISize* Size in pixels of the destination image  
*xFactor* Factors by which x dimension is changed  
*yFactor* Factors by which y dimension is changed  
*interpolation* The type of interpolation to perform resampling

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) indicates an error condition if `srcROIrect` has no intersection with the source image.
- [NPP\\_RESIZE\\_NO\\_OPERATION\\_ERROR](#) if either destination ROI width or height is less than 1 pixel.
- [NPP\\_RESIZE\\_FACTOR\\_ERROR](#) Indicates an error condition if either `xFactor` or `yFactor` is less than or equal to zero.
- [NPP\\_INTERPOLATION\\_ERROR](#) if interpolation has an illegal value.

**7.4.1.186** `NppStatus nppiRGBToYCbCr420_8u_C3P3R (const Npp8u * pSrc, int nSrcStep, Npp8u ** pDst, int nDstStep[3], NppiSize oSizeROI)`

3 channel 8-bit unsigned packed RGB to planar YCbCr420 color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.187** `NppStatus nppiRGBToYCbCr422_8u_C3C2R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

3 channel 8-bit unsigned RGB to 2 channel chroma packed YCbCr422 color conversion.  
images.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.188** `NppStatus nppiRGBToYCbCr_8u_AC4R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 8-bit unsigned RGB to YCbCr color conversion, ignoring Alpha.  
Alpha channel is the last channel and is not processed.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.189** `NppStatus nppiRGBToYCbCr_8u_C3R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

3 channel 8-bit unsigned packed RGB to packed YCbCr color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.190** `NppStatus nppiRGBToYCbCr_8u_P3R (const Npp8u *const * pSrc, int nSrcStep, Npp8u ** pDst, int nDstStep, NppiSize oSizeROI)`

3 channel planar 8-bit unsigned RGB to YCbCr color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.191** `NppStatus nppiRotate_8u_C1R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcROI, Npp8u * pDst, int nDstStep, NppiRect dstROI, double angle, double xShift, double yShift, int interpolation)`

8-bit unsigned image rotate.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*srcSize* Size in pixels of the source image  
*srcROI* Region of interest in the source image.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.

*dstROI* Region of interest in the destination image.

*angle* The angle of rotation in degrees.

*xShift* Shift along horizontal axis

*yShift* Shift along vertical axis

*interpolation* The type of interpolation to perform resampling

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_INTERPOLATION\\_ERROR](#) if interpolation has an illegal value.
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1.
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) indicates an error condition if srcROIrect has no intersection with the source image.
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) indicates a warning that no operation is performed if the transformed source ROI does not intersect the destination ROI.

**7.4.1.192** `NppStatus nppiRotate_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcROI, Npp8u * pDst, int nDstStep, NppiRect dstROI, double angle, double xShift, double yShift, int interpolation)`

4 channel 8-bit unsigned image rotate.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*srcSize* Size in pixels of the source image

*srcROI* Region of interest in the source image.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstROI* Region of interest in the destination image.

*angle* The angle of rotation in degrees.

*xShift* Shift along horizontal axis

*yShift* Shift along vertical axis

*interpolation* The type of interpolation to perform resampling

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_INTERPOLATION\\_ERROR](#) if interpolation has an illegal value.
- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1.
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) indicates an error condition if srcROIrect has no intersection with the source image.
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) indicates a warning that no operation is performed if the transformed source ROI does not intersect the destination ROI.

**7.4.1.193 NppStatus nppiSet\_16s\_AC4MR (const Npp16s aValues[3], Npp16s \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 4 channel 16-bit image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.194 NppStatus nppiSet\_16s\_AC4R (const Npp16s aValues[3], Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.195 NppStatus nppiSet\_16s\_C1MR (Npp16s nValue, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 16-bit image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.196 NppStatus nppiSet\_16s\_C1R (Npp16s nValue, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.197 NppStatus nppiSet\_16s\_C2R (const Npp16s aValues[2], Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

2 channel 16-bit image set.

**Parameters:**

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.198 NppStatus nppiSet\_16s\_C4CR (Npp16s nValue, Npp16s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image set affecting only single channel.

For RGBA images, this method allows setting of a single of the four (RGBA) values without changing the contents of the other three channels. The channel is selected via the pDst pointer. The pointer needs to point to the actual first value to be set, e.g. in order to set the R-channel (first channel), one would pass pDst unmodified, since its value actually points to the r channel. If one wanted to modify the B channel (second channel), one would pass pDst + 2 to the function.

**Parameters:**

- nValue* The pixel-value to be set.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.199 NppStatus nppiSet\_16s\_C4MR (const Npp16s *aValues*[4], Npp16s \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*, const Npp8u \* *pMask*, int *nMaskStep*)

Masked 4 channel 16-bit image set.

**Parameters:**

- aValues* New pixel value.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).
- pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.
- nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.200 NppStatus nppiSet\_16s\_C4R (const Npp16s *aValues*[4], Npp16s \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*)

4 channel 16-bit image set.

**Parameters:**

- aValues* New pixel value.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.201 NppStatus nppiSet\_16u\_AC4MR (const Npp16u aValues[3], Npp16u \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 4 channel 16-bit unsigned image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.202 NppStatus nppiSet\_16u\_AC4R (const Npp16u aValues[3], Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.203 NppStatus nppiSet\_16u\_C1MR (Npp16u nValue, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 16-bit unsigned image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.204 NppStatus nppiSet\_16u\_C1R (Npp16u nValue, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

16-bit unsigned image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.205 NppStatus nppiSet\_16u\_C2R (const Npp16u aValues[2], Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

2 channel 16-bit unsigned image set.

**Parameters:**

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.206 NppStatus nppiSet\_16u\_C4CR (Npp16u nValue, Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image set affecting only single channel.

For RGBA images, this method allows setting of a single of the four (RGBA) values without changing the contents of the other three channels. The channel is selected via the pDst pointer. The pointer needs to point to the actual first value to be set, e.g. in order to set the R-channel (first channel), one would pass pDst unmodified, since its value actually points to the r channel. If one wanted to modify the B channel (second channel), one would pass pDst + 2 to the function.

**Parameters:**

*nValue* The pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.207 NppStatus nppiSet\_16u\_C4MR (const Npp16u aValues[4], Npp16u \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 4 channel 16-bit unsigned image set.

**Parameters:**

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.208 NppStatus nppiSet\_16u\_C4R (const Npp16u aValues[4], Npp16u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit unsigned image set.

**Parameters:**

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.209 `NppStatus nppiSet_32f_AC4MR (const Npp32f aValues[3], Npp32f * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 4 channel 32-bit floating point image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

##### Parameters:

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.210 `NppStatus nppiSet_32f_AC4R (const Npp32f aValues[3], Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit floating point image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

##### Parameters:

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.211 `NppStatus nppiSet_32f_C1MR (Npp32f nValue, Npp32f * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 32-bit floating point image set.

##### Parameters:

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.  
*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.212 **NppStatus nppiSet\_32f\_C1R** (**Npp32f nValue**, **Npp32f \* pDst**, **int nDstStep**, **NppiSize oSizeROI**)

32-bit floating point image set.

**Parameters:**

*nValue* New pixel value.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.213 **NppStatus nppiSet\_32f\_C4CR** (**Npp32f nValue**, **Npp32f \* pDst**, **int nDstStep**, **NppiSize oSizeROI**)

4 channel 32-bit floating point image set affecting only single channel.

For RGBA images, this method allows setting of a single of the four (RGBA) values without changing the contents of the other three channels. The channel is selected via the *pDst* pointer. The pointer needs to point to the actual first value to be set, e.g. in order to set the R-channel (first channel), one would pass *pDst* unmodified, since its value actually points to the r channel. If one wanted to modify the B channel (second channel), one would pass *pDst* + 2 to the function.

**Parameters:**

*nValue* The pixel-value to be set.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.214 **NppStatus nppiSet\_32f\_C4MR** (**const Npp32f aValues[4]**, **Npp32f \* pDst**, **int nDstStep**, **NppiSize oSizeROI**, **const Npp8u \* pMask**, **int nMaskStep**)

Masked 4 channel 32-bit floating point image set.

**Parameters:**

- aValues* New pixel value.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).
- pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.
- nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.215 `NppStatus nppiSet_32f_C4R (const Npp32f aValues[4], Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit floating point image set.

**Parameters:**

- aValues* New pixel value.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.216 `NppStatus nppiSet_32s_AC4MR (const Npp32s aValues[3], Npp32s * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 4 channel 16-bit image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

- aValues* Three-channel array containing the pixel-value to be set.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).
- pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.
- nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.217 NppStatus nppiSet\_32s\_AC4R (const Npp32s aValues[3], Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 16-bit image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.218 NppStatus nppiSet\_32s\_C1MR (Npp32s nValue, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 32-bit image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.219 NppStatus nppiSet\_32s\_C1R (Npp32s nValue, Npp32s \* pDst, int nDstStep, NppiSize oSizeROI)**

32-bit image set.

**Parameters:**

*nValue* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.220 `NppStatus nppiSet_32s_C4CR (Npp32s nValue, Npp32s * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit unsigned image set affecting only single channel.

For RGBA images, this method allows setting of a single of the four (RGBA) values without changing the contents of the other three channels. The channel is selected via the `pDst` pointer. The pointer needs to point to the actual first value to be set, e.g. in order to set the R-channel (first channel), one would pass `pDst` unmodified, since its value actually points to the r channel. If one wanted to modify the B channel (second channel), one would pass `pDst + 2` to the function.

##### Parameters:

*nValue* The pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.221 `NppStatus nppiSet_32s_C4MR (const Npp32s aValues[4], Npp32s * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 4 channel 32-bit image set.

##### Parameters:

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.222 `NppStatus nppiSet_32s_C4R (const Npp32s aValues[4], Npp32s * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 32-bit image set.

##### Parameters:

*aValues* New pixel value.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.223** `NppStatus nppiSet_8u_AC4MR (const Npp8u aValues[3], Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 4 channel 8-bit unsigned image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.224** `NppStatus nppiSet_8u_AC4R (const Npp8u aValues[3], Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 8-bit unsigned image set method, not affecting Alpha channel.

For RGBA images, this method allows setting of the RGB values without changing the contents of the alpha-channel (fourth channel).

**Parameters:**

*aValues* Three-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.225 `NppStatus nppiSet_8u_C1MR (Npp8u nValue, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u * pMask, int nMaskStep)`

Masked 8-bit unsigned image set.

The 8-bit mask image affects setting of the respective pixels in the destination image. If the mask value is zero (0) the pixel is not set, if the mask is non-zero, the corresponding destination pixel is set to specified value.

##### Parameters:

*nValue* The pixel value to be set.

*pDst* Pointer [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.226 `NppStatus nppiSet_8u_C1R (Npp8u nValue, Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

8-bit unsigned image set.

##### Parameters:

*nValue* The pixel value to be set.

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*oSizeROI* [Region-of-Interest \(ROI\)](#).

##### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.227 `NppStatus nppiSet_8u_C4CR (Npp8u nValue, Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 8-bit unsigned image set affecting only single channel.

For RGBA images, this method allows setting of a single of the four (RGBA) values without changing the contents of the other three channels. The channel is selected via the *pDst* pointer. The pointer needs to point to the actual first value to be set, e.g. in order to set the R-channel (first channel), one would pass *pDst* unmodified, since its value actually points to the r channel. If one wanted to modify the B channel (second channel), one would pass *pDst* + 2 to the function.

##### Parameters:

*nValue* The pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.228 NppStatus nppiSet\_8u\_C4MR (const Npp8u aValues[4], Npp8u \* pDst, int nDstStep, NppiSize oSizeROI, const Npp8u \* pMask, int nMaskStep)**

Masked 4 channel 8-bit unsigned image set.

**Parameters:**

*aValues* Four-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pMask* Pointer to the mask image. This is a single channel 8-bit unsigned int image.

*nMaskStep* Number of bytes between line starts of successive lines in the mask image.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.229 NppStatus nppiSet\_8u\_C4R (const Npp8u aValues[4], Npp8u \* pDst, int nDstStep, NppiSize oSizeROI)**

4 channel 8-bit unsigned image set.

**Parameters:**

*aValues* Four-channel array containing the pixel-value to be set.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.230 NppStatus nppiSetDefaultQuantTable (Npp8u \* pQuantRawTable, int tableIndex)**

Fills out the quantization table with either luminance and chrominance tables for JPEG.

**Parameters:**

*pQuantRawTable* Raw quantization table.

*tableIndex* Choice for Luminance (*tableIndex* is 0) or Chrominance component (*tableIndex* is 1).

**Returns:**

Error codes:

- [NPP\\_NULL\\_POINTER\\_ERROR](#) *pQuantRawTable* is a null pointer.
- [NPP\\_INVALID\\_INPUT](#) if *tableIndex* is not 0 or 1.

**7.4.1.231** `NppStatus nppiSqrIntegral_8u32s32f_C1R (Npp8u * pSrc, int nSrcStep, Npp32s * pDst, int nDstStep, Npp32f * pSqr, int nSqrStep, NppiSize srcROI, Npp32s val, Npp32f valSqr, Npp32s integrallImageNewHeight)`

*SqrIntegral* Transforms an image to integral and integral of pixel squares representation.

This function assumes that the integral and integral of squares images.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*pSqr* Destination-Image Pointer.

*nSqrStep* Destination-Image Line Step.

*srcROI* Region-of-Interest (ROI).

*val* The value to add to *pDst* image pixels

*valSqr* The value to add to *pSqr* image pixels

*integrallImageNewHeight* Extended height of output surfaces (needed by transpose in primitive)

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.232** `NppStatus nppiSub_32f_C1R (const Npp32f * pSrc1, int nSrc1Step, const Npp32f * pSrc2, int nSrc2Step, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point image subtraction.

Subtract *pSrc1*'s pixels from corresponding pixels in *pSrc2*.

**Parameters:**

*pSrc1* Source-Image Pointer.

*nSrc1Step* Source-Image Line Step.

*pSrc2* Source-Image Pointer.

*nSrc2Step* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.233** `NppStatus nppiSub_32s_C1R (const Npp32s * pSrc1, int nSrc1Step, const Npp32s * pSrc2, int nSrc2Step, Npp32s * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit image subtraction.

Subtract pSrc1's pixels from corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.234** `NppStatus nppiSub_8u_AC4RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

4 channel 8-bit unsigned image subtraction, not affecting Alpha.

Subtract pSrc1's pixels from corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nScaleFactor* Result pixel values are scaled by  $2^{-(nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.235** `NppStatus nppiSub_8u_C1RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

8-bit unsigned image subtraction.

Subtract the pixel values of corresponding pixels in the ROI and write them to the output image.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.236 `NppStatus nppiSub_8u_C4RSfs (const Npp8u * pSrc1, int nSrc1Step, const Npp8u * pSrc2, int nSrc2Step, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, int nScaleFactor)`

4 channel 8-bit unsigned image subtraction.

Subtract pSrc1's pixels from corresponding pixels in pSrc2.

**Parameters:**

*pSrc1* Source-Image Pointer.  
*nSrc1Step* Source-Image Line Step.  
*pSrc2* Source-Image Pointer.  
*nSrc2Step* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).  
*nScaleFactor* Result pixel values are scaled by  $2^{(-nScaleFactor)}$  and then clamped to [0,255] range.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

#### 7.4.1.237 `NppStatus nppiSubC_32f_C1R (const Npp32f * pSrc, int nSrcStep, Npp32f nValue, Npp32f * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit floating point image subtract constant.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.238** `NppStatus nppiSubC_32fc_C1R (const Npp32fc * pSrc, int nSrcStep, Npp32fc nValue, Npp32fc * pDst, int nDstStep, NppiSize oSizeROI)`

32-bit complex floating point image subtract constant.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nValue* Constant.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.239** `NppStatus nppiSum_8u_C1R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp8u * pDeviceBuffer, Npp64f * pSum)`

8-bit unsigned image sum.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pDeviceBuffer* Pointer to the required device memory allocation.

*\*pSum* Contains computed sum.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.240** `NppStatus nppiSum_8u_C4R (const Npp8u * pSrc, int nSrcStep, NppiSize oSizeROI, Npp8u * pDeviceBuffer, Npp64f aSum[4])`

4 channel 8-bit unsigned image sum.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*pDeviceBuffer* Pointer to the required device memory allocation.

*aSum* Array contains computed sum for each channel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.241** `NppStatus nppiSumWindowColumn_8u32f_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp32f * pDst, Npp32s nDstStep, NppiSize oROI, Npp32s nMaskSize, Npp32s nAnchor)`

8-bit unsigned 1D (column) sum to 32f.

Apply Column Window Summation filter over a 1D mask region around each source pixel for 1-channel 8 bit/pixel input images with 32-bit floating point output. Result 32-bit floating point pixel is equal to the sum of the corresponding and neighboring column pixel values in a mask region of the source image defined by nMaskSize and nAnchor.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*nMaskSize* Length of the linear kernel array.

*nAnchor* Y offset of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.242** `NppStatus nppiSumWindowRow_8u32f_C1R (const Npp8u * pSrc, Npp32s nSrcStep, Npp32f * pDst, Npp32s nDstStep, NppiSize oROI, Npp32s nMaskSize, Npp32s nAnchor)`

8-bit unsigned 1D (row) sum to 32f.

Apply Row Window Summation filter over a 1D mask region around each source pixel for 1-channel 8-bit pixel input images with 32-bit floating point output. Result 32-bit floating point pixel is equal to the sum of the corresponding and neighboring row pixel values in a mask region of the source image defined by iKernelDim and iAnchorX.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

*nMaskSize* Length of the linear kernel array.

*nAnchor* X offset of the kernel origin frame of reference w.r.t the source pixel.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.243 NppStatus nppiSwapChannels\_8u\_C4IR (Npp8u \* pSrcDst, int nSrcDstStep, NppiSize oSizeROI, const int aDstOrder[4])**

4 channel 8-bit unsigned swap channels, in-place.

**Parameters:**

*pSrcDst* In-Place Image Pointer.

*nSrcDstStep* In-Place Line Step.

*oSizeROI* Region-of-Interest (ROI).

*aDstOrder* Integer array describing how channel values are permuted. The n-th entry of the array contains the number of the channel that is stored in the n-th channel of the output image. E.g. Given an RGBA image, aDstOrder = [3,2,1,0] converts this to ABGR channel order.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.244 NppStatus nppiThreshold\_32f\_C1R (const Npp32f \* pSrc, int nSrcStep, Npp32f \* pDst, int nDstStep, NppiSize oSizeROI, Npp32f nThreshold, NppCmpOp eComparisonOperation)**

32-bit floating point threshold.

If for a comparison operations OP the predicate (sourcePixel OP nThreshold) is true, the pixel is set to nThreshold, otherwise it is set to sourcePixel.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*nThreshold* The threshold value.

*eComparisonOperation* The type of comparison operation to be used. The only valid values are: NPP\_CMP\_LESS and NPP\_CMP\_GREATER.

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#), or NPP\_NOT\_SUPPORTED\_MODE\_ERROR if an invalid comparison operation type is specified.

**7.4.1.245** `NppStatus nppiThreshold_8u_AC4R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oSizeROI, const Npp8u aThresholds[3], NppCmpOp eComparisonOperation)`

4 channel 8-bit unsigned image threshold, not affecting Alpha.

If for a comparison operations OP the predicate (sourcePixel.channel OP nThreshold) is true, the channel value is set to nThreshold, otherwise it is set to sourcePixel.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

*aThresholds* The threshold values, one per color channel.

*eComparisonOperation* The type of comparison operation to be used. The only valid values are: NPP\_CMP\_LESS and NPP\_CMP\_GREATER.

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes, or NPP\_NOT\_SUPPORTED\_MODE\_ERROR if an invalid comparison operation type is specified.

**7.4.1.246** `NppStatus nppiTranspose_8u_C1R (const Npp8u * pSrc, int nSrcStep, Npp8u * pDst, int nDstStep, NppiSize oROI)`

8-bit image transpose.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Pointer to the destination ROI.

*nDstStep* Destination-Image Line Step.

*oROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.247** `NppStatus nppiWarpAffine_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (16bit unsigned integer, four channels RGBA).

**See also:**

[nppiWarpAffine\\_16u\\_C1R](#)

**7.4.1.248 NppStatus nppiWarpAffine\_16u\_C1R (const Npp16u \* pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u \* pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)**

Affine transform of an image (16bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = C_{00} * x + C_{01} * y + C_{02} \quad Y_{new} = C_{10} * x + C_{11} * y + C_{12}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.249** `NppStatus nppiWarpAffine_16u_C3R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (16bit unsigned integer, three channels).

See also:

[nppiWarpAffine\\_16u\\_C1R](#)

**7.4.1.250** `NppStatus nppiWarpAffine_16u_C4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (16bit unsigned integer, four channels).

See also:

[nppiWarpAffine\\_16u\\_C1R](#)

**7.4.1.251** `NppStatus nppiWarpAffine_16u_P3R (const Npp16u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpAffine\\_16u\\_C1R](#)

**7.4.1.252** `NppStatus nppiWarpAffine_16u_P4R (const Npp16u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpAffine\\_16u\\_C1R](#)

**7.4.1.253** `NppStatus nppiWarpAffine_32f_AC4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpAffine\\_32f\\_C1R](#)

**7.4.1.254** `NppStatus nppiWarpAffine_32f_C1R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = C_{00} * x + C_{01} * y + C_{02} \quad Y_{new} = C_{10} * x + C_{11} * y + C_{12}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.255** `NppStatus nppiWarpAffine_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, three channels).

See also:

[nppiWarpAffine\\_32f\\_C1R](#)

**7.4.1.256** `NppStatus nppiWarpAffine_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, four channels).

See also:

[nppiWarpAffine\\_32f\\_C1R](#)

**7.4.1.257** `NppStatus nppiWarpAffine_32f_P3R (const Npp32f * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, three planes).

See also:

[nppiWarpAffine\\_32f\\_C1R](#)

**7.4.1.258** `NppStatus nppiWarpAffine_32f_P4R (const Npp32f * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit float, four planes).

See also:

[nppiWarpAffine\\_32f\\_C1R](#)

**7.4.1.259** `NppStatus nppiWarpAffine_32s_AC4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpAffine\\_32s\\_C1R](#)

**7.4.1.260** `NppStatus nppiWarpAffine_32s_C1R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = C_{00} * x + C_{01} * y + C_{02} \quad Y_{new} = C_{10} * x + C_{11} * y + C_{12}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid

- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.261** `NppStatus nppiWarpAffine_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, three channels).

See also:

[nppiWarpAffine\\_32s\\_C1R](#)

**7.4.1.262** `NppStatus nppiWarpAffine_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, four channels).

See also:

[nppiWarpAffine\\_32s\\_C1R](#)

**7.4.1.263** `NppStatus nppiWarpAffine_32s_P3R (const Npp32s * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpAffine\\_32s\\_C1R](#)

**7.4.1.264** `NppStatus nppiWarpAffine_32s_P4R (const Npp32s * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpAffine\\_32s\\_C1R](#)

**7.4.1.265** `NppStatus nppiWarpAffine_8u_AC4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpAffine\\_8u\\_C1R](#)

**7.4.1.266** `NppStatus nppiWarpAffine_8u_C1R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = C_{00} * x + C_{01} * y + C_{02} \quad Y_{new} = C_{10} * x + C_{11} * y + C_{12}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.267** `NppStatus nppiWarpAffine_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, three channels).

**See also:**

[nppiWarpAffine\\_8u\\_C1R](#)

**7.4.1.268** `NppStatus nppiWarpAffine_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, four channels).

**See also:**

[nppiWarpAffine\\_8u\\_C1R](#)

**7.4.1.269** `NppStatus nppiWarpAffine_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, three planes).

**See also:**

[nppiWarpAffine\\_8u\\_C1R](#)

**7.4.1.270** `NppStatus nppiWarpAffine_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Affine transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpAffine\\_8u\\_C1R](#)

**7.4.1.271** `NppStatus nppiWarpAffineBack_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (16bit unsigned integer, four channels RGBA).

See also:

[nppiWarpAffineBack\\_16u\\_C1R](#)

**7.4.1.272** `NppStatus nppiWarpAffineBack_16u_C1R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (16bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpAffineBack`. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$C_{00} * X_{new} + C_{01} * Y_{new} + C_{02} = x \quad C_{10} * X_{new} + C_{11} * Y_{new} + C_{12} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but doesn't perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.273** `NppStatus nppiWarpAffineBack_16u_C3R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (16bit unsigned integer, three channels).

#### See also:

[nppiWarpAffineBack\\_16u\\_C1R](#)

**7.4.1.274** `NppStatus nppiWarpAffineBack_16u_C4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (16bit unsigned integer, four channels).

#### See also:

[nppiWarpAffineBack\\_16u\\_C1R](#)

**7.4.1.275** `NppStatus nppiWarpAffineBack_16u_P3R` (`const Npp16u * pSrc[3]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst[3]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpAffineBack\\_16u\\_C1R](#)

**7.4.1.276** `NppStatus nppiWarpAffineBack_16u_P4R` (`const Npp16u * pSrc[4]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst[4]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpAffineBack\\_16u\\_C1R](#)

**7.4.1.277** `NppStatus nppiWarpAffineBack_32f_AC4R` (`const Npp32f * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32f * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpAffineBack\\_32f\\_C1R](#)

**7.4.1.278** `NppStatus nppiWarpAffineBack_32f_C1R` (`const Npp32f * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32f * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (32bit float, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpAffineBack`. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$C_{00} * X_{new} + C_{01} * Y_{new} + C_{02} = x \quad C_{10} * X_{new} + C_{11} * Y_{new} + C_{12} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

**Parameters:**

*pSrc* **Source-Image Pointer.**

*srcSize* **Size of source image in pixels**

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.279** `NppStatus nppiWarpAffineBack_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit float, three channels).

#### See also:

[nppiWarpAffineBack\\_32f\\_C1R](#)

**7.4.1.280** `NppStatus nppiWarpAffineBack_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit float, four channels).

#### See also:

[nppiWarpAffineBack\\_32f\\_C1R](#)

**7.4.1.281** `NppStatus nppiWarpAffineBack_32f_P3R (const Npp32f * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit float, three planes).

See also:

[nppiWarpAffineBack\\_32f\\_C1R](#)

**7.4.1.282** `NppStatus nppiWarpAffineBack_32f_P4R (const Npp32f * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit float, four planes).

See also:

[nppiWarpAffineBack\\_32f\\_C1R](#)

**7.4.1.283** `NppStatus nppiWarpAffineBack_32s_AC4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpAffineBack\\_32s\\_C1R](#)

**7.4.1.284** `NppStatus nppiWarpAffineBack_32s_C1R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit signed integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpAffineBack`. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$C_{00} * X_{new} + C_{01} * Y_{new} + C_{02} = x \quad C_{10} * X_{new} + C_{11} * Y_{new} + C_{12} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

**Parameters:**

*pSrc* **Source-Image Pointer.**

*srcSize* **Size of source image in pixels**

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.285** `NppStatus nppiWarpAffineBack_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit signed integer, three channels).

#### See also:

[nppiWarpAffineBack\\_32s\\_C1R](#)

**7.4.1.286** `NppStatus nppiWarpAffineBack_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (32bit signed integer, four channels).

#### See also:

[nppiWarpAffineBack\\_32s\\_C1R](#)

**7.4.1.287** `NppStatus nppiWarpAffineBack_32s_P3R` (`const Npp32s * pSrc[3]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32s * pDst[3]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpAffineBack\\_32s\\_C1R](#)

**7.4.1.288** `NppStatus nppiWarpAffineBack_32s_P4R` (`const Npp32s * pSrc[4]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32s * pDst[4]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpAffineBack\\_32s\\_C1R](#)

**7.4.1.289** `NppStatus nppiWarpAffineBack_8u_AC4R` (`const Npp8u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp8u * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpAffineBack\\_8u\\_C1R](#)

**7.4.1.290** `NppStatus nppiWarpAffineBack_8u_C1R` (`const Npp8u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp8u * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[2][3]`, `int interpolation`)

Inverse affine transform of an image (8bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetAffineTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpAffineBack`. The function operates on source and destination regions of interest. The affine warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$C_{00} * X_{new} + C_{01} * Y_{new} + C_{02} = x \quad C_{10} * X_{new} + C_{11} * Y_{new} + C_{12} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetAffineQuad` and `nppiGetAffineBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but doesn't perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto

image addresses must be 64 bytes aligned. This is always true if the values `(int)((void*)(pDst + dstRoi.x))` and `(int)((void*)(pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

#### Parameters:

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Affine transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

#### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- `NPP_RECT_ERROR` Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- `NPP_WRONG_INTERSECTION_ROI_ERROR` Indicates an error condition if `srcRoi` has no intersection with the source image
- `NPP_INTERPOLATION_ERROR` Indicates an error condition if interpolation has an illegal value
- `NPP_COEFF_ERROR` Indicates an error condition if coefficient values are invalid
- `NPP_WRONG_INTERSECTION_QUAD_WARNING` Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- `NPP_MISALIGNED_DST_ROI_WARNING` Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.291** `NppStatus nppiWarpAffineBack_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (8bit unsigned integer, three channels).

#### See also:

[nppiWarpAffineBack\\_8u\\_C1R](#)

**7.4.1.292** `NppStatus nppiWarpAffineBack_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (8bit unsigned integer, four channels).

See also:

[nppiWarpAffineBack\\_8u\\_C1R](#)

**7.4.1.293** `NppStatus nppiWarpAffineBack_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (8bit unsigned integer, three planes).

See also:

[nppiWarpAffineBack\\_8u\\_C1R](#)

**7.4.1.294** `NppStatus nppiWarpAffineBack_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[2][3], int interpolation)`

Inverse affine transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpAffineBack\\_8u\\_C1R](#)

**7.4.1.295** `NppStatus nppiWarpAffineQuad_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, four channels RGBA).

See also:

[nppiWarpAffineQuad\\_16u\\_C1R](#)

**7.4.1.296** `NppStatus nppiWarpAffineQuad_16u_C1R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, single channel).

This function performs affine warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpAffineQuad` uses the same formulas for pixel mapping as in `nppiWarpAffine` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but doesn't perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void*)(pDst + dstRoi.x))` and `(int)((void*)(pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.297** `NppStatus nppiWarpAffineQuad_16u_C3R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, three channels).

**See also:**

[nppiWarpAffineQuad\\_16u\\_C1R](#)

**7.4.1.298** `NppStatus nppiWarpAffineQuad_16u_C4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, four channels).

See also:

[nppiWarpAffineQuad\\_16u\\_C1R](#)

**7.4.1.299** `NppStatus nppiWarpAffineQuad_16u_P3R (const Npp16u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpAffineQuad\\_16u\\_C1R](#)

**7.4.1.300** `NppStatus nppiWarpAffineQuad_16u_P4R (const Npp16u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpAffineQuad\\_16u\\_C1R](#)

**7.4.1.301** `NppStatus nppiWarpAffineQuad_32f_AC4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpAffineQuad\\_32f\\_C1R](#)

**7.4.1.302** `NppStatus nppiWarpAffineQuad_32f_C1R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit float, single channel).

This function performs affine warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpAffineQuad` uses the same formulas for pixel mapping as in `nppiWarpAffine` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

**Parameters:**

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.303** `NppStatus nppiWarpAffineQuad_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit float, three channels).

**See also:**

[nppiWarpAffineQuad\\_32f\\_C1R](#)

**7.4.1.304** `NppStatus nppiWarpAffineQuad_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit float, four channels).

**See also:**

[nppiWarpAffineQuad\\_32f\\_C1R](#)

**7.4.1.305** `NppStatus nppiWarpAffineQuad_32f_P3R` (`const Npp32f * pSrc[3]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `const double srcQuad[4][2]`, `Npp32f * pDst[3]`, `int nDstStep`, `NppiRect dstRoi`, `const double dstQuad[4][2]`, `int interpolation`)

Affine transform of an image (32bit float, three planes).

See also:

[nppiWarpAffineQuad\\_32f\\_C1R](#)

**7.4.1.306** `NppStatus nppiWarpAffineQuad_32f_P4R` (`const Npp32f * pSrc[4]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `const double srcQuad[4][2]`, `Npp32f * pDst[4]`, `int nDstStep`, `NppiRect dstRoi`, `const double dstQuad[4][2]`, `int interpolation`)

Affine transform of an image (32bit float, four planes).

See also:

[nppiWarpAffineQuad\\_32f\\_C1R](#)

**7.4.1.307** `NppStatus nppiWarpAffineQuad_32s_AC4R` (`const Npp32s * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `const double srcQuad[4][2]`, `Npp32s * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double dstQuad[4][2]`, `int interpolation`)

Affine transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpAffineQuad\\_32s\\_C1R](#)

**7.4.1.308** `NppStatus nppiWarpAffineQuad_32s_C1R` (`const Npp32s * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `const double srcQuad[4][2]`, `Npp32s * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double dstQuad[4][2]`, `int interpolation`)

Affine transform of an image (32bit signed integer, single channel).

This function performs affine warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpAffineQuad` uses the same formulas for pixel mapping as in `nppiWarpAffine` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* [Destination-Image Pointer](#).

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment

**7.4.1.309** `NppStatus nppiWarpAffineQuad_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit signed integer, three channels).

See also:

[nppiWarpAffineQuad\\_32s\\_C1R](#)

**7.4.1.310** `NppStatus nppiWarpAffineQuad_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit signed integer, four channels).

See also:

[nppiWarpAffineQuad\\_32s\\_C1R](#)

**7.4.1.311** `NppStatus nppiWarpAffineQuad_32s_P3R (const Npp32s * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpAffineQuad\\_32s\\_C1R](#)

**7.4.1.312** `NppStatus nppiWarpAffineQuad_32s_P4R (const Npp32s * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpAffineQuad\\_32s\\_C1R](#)

**7.4.1.313** `NppStatus nppiWarpAffineQuad_8u_AC4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpAffineQuad\\_8u\\_C1R](#)

**7.4.1.314** `NppStatus nppiWarpAffineQuad_8u_C1R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, single channel).

This function performs affine warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpAffineQuad` uses the same formulas for pixel mapping as in `nppiWarpAffine` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).  
*srcSize* Size of source image in pixels  
*nSrcStep* [Source-Image Line Step](#).  
*srcRoi* Source ROI  
*srcQuad* Source quadrangle  
*pDst* [Destination-Image Pointer](#).

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI misalignment ignored, internally computed coordinates are used instead

**7.4.1.315** `NppStatus nppiWarpAffineQuad_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, three channels).

See also:

[nppiWarpAffineQuad\\_8u\\_C1R](#)

**7.4.1.316** `NppStatus nppiWarpAffineQuad_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, four channels).

See also:

[nppiWarpAffineQuad\\_8u\\_C1R](#)

**7.4.1.317** `NppStatus nppiWarpAffineQuad_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, three planes).

See also:

[nppiWarpAffineQuad\\_8u\\_C1R](#)

**7.4.1.318** `NppStatus nppiWarpAffineQuad_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Affine transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpAffineQuad\\_8u\\_C1R](#)

**7.4.1.319** `NppStatus nppiWarpPerspective_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspective\\_16u\\_C1R](#)

**7.4.1.320** `NppStatus nppiWarpPerspective_16u_C1R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = \frac{C_{00} * x + C_{01} * y + C_{02}}{C_{20} * x + C_{21} * y + C_{22}} \quad Y_{new} = \frac{C_{10} * x + C_{11} * y + C_{12}}{C_{20} * x + C_{21} * y + C_{22}}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.321** `NppStatus nppiWarpPerspective_16u_C3R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, three channels).

#### See also:

[nppiWarpPerspective\\_16u\\_C1R](#)

**7.4.1.322** `NppStatus nppiWarpPerspective_16u_C4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four channels).

#### See also:

[nppiWarpPerspective\\_16u\\_C1R](#)

**7.4.1.323** `NppStatus nppiWarpPerspective_16u_P3R (const Npp16u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpPerspective\\_16u\\_C1R](#)

**7.4.1.324** `NppStatus nppiWarpPerspective_16u_P4R (const Npp16u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpPerspective\\_16u\\_C1R](#)

**7.4.1.325** `NppStatus nppiWarpPerspective_32f_AC4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpPerspective\\_32f\\_C1R](#)

**7.4.1.326** `NppStatus nppiWarpPerspective_32f_C1R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = \frac{C_{00} * x + C_{01} * y + C_{02}}{C_{20} * x + C_{21} * y + C_{22}} \quad Y_{new} = \frac{C_{10} * x + C_{11} * y + C_{12}}{C_{20} * x + C_{21} * y + C_{22}}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.327** `NppStatus nppiWarpPerspective_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, three channels).

#### See also:

[nppiWarpPerspective\\_32f\\_C1R](#)

**7.4.1.328** `NppStatus nppiWarpPerspective_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, four channels).

#### See also:

[nppiWarpPerspective\\_32f\\_C1R](#)

**7.4.1.329** `NppStatus nppiWarpPerspective_32f_P3R (const Npp32f * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, three planes).

See also:

[nppiWarpPerspective\\_32f\\_C1R](#)

**7.4.1.330** `NppStatus nppiWarpPerspective_32f_P4R (const Npp32f * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit float, four planes).

See also:

[nppiWarpPerspective\\_32f\\_C1R](#)

**7.4.1.331** `NppStatus nppiWarpPerspective_32s_AC4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpPerspective\\_32s\\_C1R](#)

**7.4.1.332** `NppStatus nppiWarpPerspective_32s_C1R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit signed integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = \frac{C_{00} * x + C_{01} * y + C_{02}}{C_{20} * x + C_{21} * y + C_{22}} \quad Y_{new} = \frac{C_{10} * x + C_{11} * y + C_{12}}{C_{20} * x + C_{21} * y + C_{22}}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

#### Returns:

Image Data Related Error Codes, ROI Related Error Codes

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the *srcRoi* and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if *srcRoi* has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.333** `NppStatus nppiWarpPerspective_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit signed integer, three channels).

#### See also:

[nppiWarpPerspective\\_32s\\_C1R](#)

**7.4.1.334** `NppStatus nppiWarpPerspective_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (32bit signed integer, four channels).

#### See also:

[nppiWarpPerspective\\_32s\\_C1R](#)

**7.4.1.335** `NppStatus nppiWarpPerspective_32s_P3R` (const `Npp32s * pSrc[3]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32s * pDst[3]`, `int nDstStep`, `NppiRect dstRoi`, const `double coeffs[3][3]`, `int interpolation`)

Perspective transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpPerspective\\_32s\\_C1R](#)

**7.4.1.336** `NppStatus nppiWarpPerspective_32s_P4R` (const `Npp32s * pSrc[4]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32s * pDst[4]`, `int nDstStep`, `NppiRect dstRoi`, const `double coeffs[3][3]`, `int interpolation`)

Perspective transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpPerspective\\_32s\\_C1R](#)

**7.4.1.337** `NppStatus nppiWarpPerspective_8u_AC4R` (const `Npp8u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp8u * pDst`, `int nDstStep`, `NppiRect dstRoi`, const `double coeffs[3][3]`, `int interpolation`)

Perspective transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspective\\_8u\\_C1R](#)

**7.4.1.338** `NppStatus nppiWarpPerspective_8u_C1R` (const `Npp8u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp8u * pDst`, `int nDstStep`, `NppiRect dstRoi`, const `double coeffs[3][3]`, `int interpolation`)

Perspective transform of an image (8bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$X_{new} = \frac{C_{00} * x + C_{01} * y + C_{02}}{C_{20} * x + C_{21} * y + C_{22}} \quad Y_{new} = \frac{C_{10} * x + C_{11} * y + C_{12}}{C_{20} * x + C_{21} * y + C_{22}}$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the

fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void*)(pDst + dstRoi.x))` and `(int)((void*)(pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.339** `NppStatus nppiWarpPerspective_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (8bit unsigned integer, three channels).

**See also:**

[nppiWarpPerspective\\_8u\\_C1R](#)

**7.4.1.340** `NppStatus nppiWarpPerspective_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (8bit unsigned integer, four channels).

See also:

[nppiWarpPerspective\\_8u\\_C1R](#)

**7.4.1.341** `NppStatus nppiWarpPerspective_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (8bit unsigned integer, three planes).

See also:

[nppiWarpPerspective\\_8u\\_C1R](#)

**7.4.1.342** `NppStatus nppiWarpPerspective_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Perspective transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpPerspective\\_8u\\_C1R](#)

**7.4.1.343** `NppStatus nppiWarpPerspectiveBack_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (16bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspectiveBack\\_16u\\_C1R](#)

**7.4.1.344** `NppStatus nppiWarpPerspectiveBack_16u_C1R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (16bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpPerspectiveBack`. The function operates on source and destination regions of interest. The

perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$\frac{C_{00} * X_{new} + C_{01} * Y_{new} + C_{02}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = x \quad \frac{C_{10} * X_{new} + C_{11} * Y_{new} + C_{12}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

#### Parameters:

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

#### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.345** `NppStatus nppiWarpPerspectiveBack_16u_C3R` (`const Npp16u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[3][3]`, `int interpolation`)

Inverse perspective transform of an image (16bit unsigned integer, three channels).

See also:

[nppiWarpPerspectiveBack\\_16u\\_C1R](#)

**7.4.1.346** `NppStatus nppiWarpPerspectiveBack_16u_C4R` (`const Npp16u * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[3][3]`, `int interpolation`)

Inverse perspective transform of an image (16bit unsigned integer, four channels).

See also:

[nppiWarpPerspectiveBack\\_16u\\_C1R](#)

**7.4.1.347** `NppStatus nppiWarpPerspectiveBack_16u_P3R` (`const Npp16u * pSrc[3]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst[3]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[3][3]`, `int interpolation`)

Inverse perspective transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpPerspectiveBack\\_16u\\_C1R](#)

**7.4.1.348** `NppStatus nppiWarpPerspectiveBack_16u_P4R` (`const Npp16u * pSrc[4]`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp16u * pDst[4]`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[3][3]`, `int interpolation`)

Inverse perspective transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpPerspectiveBack\\_16u\\_C1R](#)

**7.4.1.349** `NppStatus nppiWarpPerspectiveBack_32f_AC4R` (`const Npp32f * pSrc`, `NppiSize srcSize`, `int nSrcStep`, `NppiRect srcRoi`, `Npp32f * pDst`, `int nDstStep`, `NppiRect dstRoi`, `const double coeffs[3][3]`, `int interpolation`)

Inverse perspective transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpPerspectiveBack\\_32f\\_C1R](#)

**7.4.1.350 NppStatus nppiWarpPerspectiveBack\_32f\_C1R (const Npp32f \* pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f \* pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)**

Inverse perspective transform of an image (32bit float, single channel).

This function operates using given transform coefficients that can be obtained by using nppiGetPerspectiveTransform function or set explicitly. Thus there is no need to invert coefficients in your application before calling WarpPerspectiveBack. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$\frac{C_{00} * X_{new} + C_{01} * Y_{new} + C_{02}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = x \quad \frac{C_{10} * X_{new} + C_{11} * Y_{new} + C_{12}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions nppiGetPerspectiveQuad and nppiGetPerspectiveBound can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.351** `NppStatus nppiWarpPerspectiveBack_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit float, three channels).

See also:

[nppiWarpPerspectiveBack\\_32f\\_C1R](#)

**7.4.1.352** `NppStatus nppiWarpPerspectiveBack_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit float, four channels).

See also:

[nppiWarpPerspectiveBack\\_32f\\_C1R](#)

**7.4.1.353** `NppStatus nppiWarpPerspectiveBack_32f_P3R (const Npp32f * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit float, three planes).

See also:

[nppiWarpPerspectiveBack\\_32f\\_C1R](#)

**7.4.1.354** `NppStatus nppiWarpPerspectiveBack_32f_P4R (const Npp32f * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32f * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit float, four planes).

See also:

[nppiWarpPerspectiveBack\\_32f\\_C1R](#)

**7.4.1.355** `NppStatus nppiWarpPerspectiveBack_32s_AC4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpPerspectiveBack\\_32s\\_C1R](#)

**7.4.1.356 NppStatus nppiWarpPerspectiveBack\_32s\_C1R (const Npp32s \* pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s \* pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)**

Inverse perspective transform of an image (32bit signed integer, single channel).

This function operates using given transform coefficients that can be obtained by using nppiGetPerspectiveTransform function or set explicitly. Thus there is no need to invert coefficients in your application before calling WarpPerspectiveBack. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$\frac{C_{00} * X_{new} + C_{01} * Y_{new} + C_{02}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = x \quad \frac{C_{10} * X_{new} + C_{11} * Y_{new} + C_{12}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions nppiGetPerspectiveQuad and nppiGetPerspectiveBound can help with destination ROI specification.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be NPPI\_INTER\_NN, NPPI\_INTER\_LINEAR or NPPI\_INTER\_CUBIC

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.357** `NppStatus nppiWarpPerspectiveBack_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit signed integer, three channels).

See also:

[nppiWarpPerspectiveBack\\_32s\\_C1R](#)

**7.4.1.358** `NppStatus nppiWarpPerspectiveBack_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit signed integer, four channels).

See also:

[nppiWarpPerspectiveBack\\_32s\\_C1R](#)

**7.4.1.359** `NppStatus nppiWarpPerspectiveBack_32s_P3R (const Npp32s * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpPerspectiveBack\\_32s\\_C1R](#)

**7.4.1.360** `NppStatus nppiWarpPerspectiveBack_32s_P4R (const Npp32s * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp32s * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpPerspectiveBack\\_32s\\_C1R](#)

**7.4.1.361** `NppStatus nppiWarpPerspectiveBack_8u_AC4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspectiveBack\\_8u\\_C1R](#)

#### 7.4.1.362 `NppStatus nppiWarpPerspectiveBack_8u_C1R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, single channel).

This function operates using given transform coefficients that can be obtained by using `nppiGetPerspectiveTransform` function or set explicitly. Thus there is no need to invert coefficients in your application before calling `WarpPerspectiveBack`. The function operates on source and destination regions of interest. The perspective warp function transforms the source image pixel coordinates  $(x, y)$  according to the following formulas:

$$\frac{C_{00} * X_{new} + C_{01} * Y_{new} + C_{02}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = x \quad \frac{C_{10} * X_{new} + C_{11} * Y_{new} + C_{12}}{C_{20} * X_{new} + C_{21} * Y_{new} + C_{22}} = y$$

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI. The functions `nppiGetPerspectiveQuad` and `nppiGetPerspectiveBound` can help with destination ROI specification.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void *) (pDst + dstRoi.x))` and `(int)((void *) (pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

#### Parameters:

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*coeffs* Perspective transform coefficients

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

#### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- `NPP_RECT_ERROR` Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- `NPP_WRONG_INTERSECTION_ROI_ERROR` Indicates an error condition if `srcRoi` has no intersection with the source image
- `NPP_INTERPOLATION_ERROR` Indicates an error condition if interpolation has an illegal value

- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.363** `NppStatus nppiWarpPerspectiveBack_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, three channels).

See also:

[nppiWarpPerspectiveBack\\_8u\\_C1R](#)

**7.4.1.364** `NppStatus nppiWarpPerspectiveBack_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, four channels).

See also:

[nppiWarpPerspectiveBack\\_8u\\_C1R](#)

**7.4.1.365** `NppStatus nppiWarpPerspectiveBack_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, three planes).

See also:

[nppiWarpPerspectiveBack\\_8u\\_C1R](#)

**7.4.1.366** `NppStatus nppiWarpPerspectiveBack_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double coeffs[3][3], int interpolation)`

Inverse perspective transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpPerspectiveBack\\_8u\\_C1R](#)

**7.4.1.367** `NppStatus nppiWarpPerspectiveQuad_16u_AC4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspectiveQuad\\_16u\\_C1R](#)

**7.4.1.368** `NppStatus nppiWarpPerspectiveQuad_16u_C1R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, single channel).

This function performs perspective warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpPerspectiveQuad` uses the same formulas for pixel mapping as in `nppiWarpPerspective` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void*)(pDst + dstRoi.x))` and `(int)((void*)(pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the srcRoi and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if srcRoi has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.369** `NppStatus nppiWarpPerspectiveQuad_16u_C3R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, three channels).

See also:

[nppiWarpPerspectiveQuad\\_16u\\_C1R](#)

**7.4.1.370** `NppStatus nppiWarpPerspectiveQuad_16u_C4R (const Npp16u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four channels).

See also:

[nppiWarpPerspectiveQuad\\_16u\\_C1R](#)

**7.4.1.371** `NppStatus nppiWarpPerspectiveQuad_16u_P3R (const Npp16u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, three planes).

See also:

[nppiWarpPerspectiveQuad\\_16u\\_C1R](#)

**7.4.1.372** `NppStatus nppiWarpPerspectiveQuad_16u_P4R (const Npp16u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp16u * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (16bit unsigned integer, four planes).

See also:

[nppiWarpPerspectiveQuad\\_16u\\_C1R](#)

**7.4.1.373** `NppStatus nppiWarpPerspectiveQuad_32f_AC4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, four channels RGBA).

See also:

[nppiWarpPerspectiveQuad\\_32f\\_C1R](#)

**7.4.1.374** `NppStatus nppiWarpPerspectiveQuad_32f_C1R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, single channel).

This function performs perspective warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpPerspectiveQuad` uses the same formulas for pixel mapping as in `nppiWarpPerspective` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

**Parameters:**

*pSrc* [Source-Image Pointer](#).

*srcSize* Size of source image in pixels

*nSrcStep* [Source-Image Line Step](#).

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* [Destination-Image Pointer](#).

*nDstStep* [Destination-Image Line Step](#).

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.375** `NppStatus nppiWarpPerspectiveQuad_32f_C3R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, three channels).

See also:

[nppiWarpPerspectiveQuad\\_32f\\_C1R](#)

**7.4.1.376** `NppStatus nppiWarpPerspectiveQuad_32f_C4R (const Npp32f * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, four channels).

See also:

[nppiWarpPerspectiveQuad\\_32f\\_C1R](#)

**7.4.1.377** `NppStatus nppiWarpPerspectiveQuad_32f_P3R (const Npp32f * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, three planes).

See also:

[nppiWarpPerspectiveQuad\\_32f\\_C1R](#)

**7.4.1.378** `NppStatus nppiWarpPerspectiveQuad_32f_P4R (const Npp32f * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32f * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit float, four planes).

See also:

[nppiWarpPerspectiveQuad\\_32f\\_C1R](#)

**7.4.1.379** `NppStatus nppiWarpPerspectiveQuad_32s_AC4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, four channels RGBA).

See also:

[nppiWarpPerspectiveQuad\\_32s\\_C1R](#)

**7.4.1.380** `NppStatus nppiWarpPerspectiveQuad_32s_C1R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, single channel).

This function performs perspective warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpPerspectiveQuad` uses the same formulas for pixel mapping as in `nppiWarpPerspective` function. The transform coefficients are computed internally. The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

**Parameters:**

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- `NPP_RECT_ERROR` Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- `NPP_WRONG_INTERSECTION_ROI_ERROR` Indicates an error condition if `srcRoi` has no intersection with the source image
- `NPP_INTERPOLATION_ERROR` Indicates an error condition if interpolation has an illegal value
- `NPP_COEFF_ERROR` Indicates an error condition if coefficient values are invalid
- `NPP_WRONG_INTERSECTION_QUAD_WARNING` Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- `NPP_MISALIGNED_DST_ROI_WARNING` Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.381** `NppStatus nppiWarpPerspectiveQuad_32s_C3R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, three channels).

**See also:**

[nppiWarpPerspectiveQuad\\_32s\\_C1R](#)

**7.4.1.382** `NppStatus nppiWarpPerspectiveQuad_32s_C4R (const Npp32s * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, four channels).

See also:

[nppiWarpPerspectiveQuad\\_32s\\_C1R](#)

**7.4.1.383** `NppStatus nppiWarpPerspectiveQuad_32s_P3R (const Npp32s * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, three planes).

See also:

[nppiWarpPerspectiveQuad\\_32s\\_C1R](#)

**7.4.1.384** `NppStatus nppiWarpPerspectiveQuad_32s_P4R (const Npp32s * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp32s * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (32bit signed integer, four planes).

See also:

[nppiWarpPerspectiveQuad\\_32s\\_C1R](#)

**7.4.1.385** `NppStatus nppiWarpPerspectiveQuad_8u_AC4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, four channels RGBA).

See also:

[nppiWarpPerspectiveQuad\\_8u\\_C1R](#)

**7.4.1.386** `NppStatus nppiWarpPerspectiveQuad_8u_C1R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, single channel).

This function performs perspective warping of a the specified quadrangle in the source image to the specified quadrangle in the destination image. The function `nppiWarpPerspectiveQuad` uses the same formulas for pixel mapping as in `nppiWarpPerspective` function. The transform coefficients are computed internally.

The transformed part of the source image is resampled using the specified interpolation method and written to the destination ROI.

NPPI specific recommendation: The function operates using 2 types of kernels: fast and accurate. The fast method is about 4 times faster than its accurate variant, but does not perform memory access checks and requires the destination ROI to be 64 bytes aligned. Hence any destination ROI is chunked into 3 vertical stripes: the first and the third are processed by accurate kernels and the central one is processed by the fast one. In order to get the maximum available speed of execution, the projection of destination ROI onto image addresses must be 64 bytes aligned. This is always true if the values `(int)((void*)(pDst + dstRoi.x))` and `(int)((void*)(pDst + dstRoi.x + dstRoi.width))` are multiples of 64. Another rule of thumb is to specify destination ROI in such way that left and right sides of the projected image are separated from the ROI by at least 63 bytes from each side. However, this requires the whole ROI to be part of allocated memory. In case when the conditions above are not satisfied, the function may decrease in speed slightly and will return `NPP_MISALIGNED_DST_ROI_WARNING` warning.

#### Parameters:

*pSrc* Source-Image Pointer.

*srcSize* Size of source image in pixels

*nSrcStep* Source-Image Line Step.

*srcRoi* Source ROI

*srcQuad* Source quadrangle

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*dstRoi* Destination ROI

*dstQuad* Destination quadrangle

*interpolation* Interpolation mode: can be `NPPI_INTER_NN`, `NPPI_INTER_LINEAR` or `NPPI_INTER_CUBIC`

#### Returns:

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

- [NPP\\_RECT\\_ERROR](#) Indicates an error condition if width or height of the intersection of the `srcRoi` and source image is less than or equal to 1
- [NPP\\_WRONG\\_INTERSECTION\\_ROI\\_ERROR](#) Indicates an error condition if `srcRoi` has no intersection with the source image
- [NPP\\_INTERPOLATION\\_ERROR](#) Indicates an error condition if interpolation has an illegal value
- [NPP\\_COEFF\\_ERROR](#) Indicates an error condition if coefficient values are invalid
- [NPP\\_WRONG\\_INTERSECTION\\_QUAD\\_WARNING](#) Indicates a warning that no operation is performed if the transformed source ROI has no intersection with the destination ROI
- [NPP\\_MISALIGNED\\_DST\\_ROI\\_WARNING](#) Indicates a warning that the speed of primitive execution was reduced due to destination ROI

**7.4.1.387** `NppStatus nppiWarpPerspectiveQuad_8u_C3R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, three channels).

See also:

[nppiWarpPerspectiveQuad\\_8u\\_C1R](#)

**7.4.1.388** `NppStatus nppiWarpPerspectiveQuad_8u_C4R (const Npp8u * pSrc, NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst, int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, four channels).

See also:

[nppiWarpPerspectiveQuad\\_8u\\_C1R](#)

**7.4.1.389** `NppStatus nppiWarpPerspectiveQuad_8u_P3R (const Npp8u * pSrc[3], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst[3], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, three planes).

See also:

[nppiWarpPerspectiveQuad\\_8u\\_C1R](#)

**7.4.1.390** `NppStatus nppiWarpPerspectiveQuad_8u_P4R (const Npp8u * pSrc[4], NppiSize srcSize, int nSrcStep, NppiRect srcRoi, const double srcQuad[4][2], Npp8u * pDst[4], int nDstStep, NppiRect dstRoi, const double dstQuad[4][2], int interpolation)`

Perspective transform of an image (8bit unsigned integer, four planes).

See also:

[nppiWarpPerspectiveQuad\\_8u\\_C1R](#)

**7.4.1.391** `NppStatus nppiYCbCr420ToRGB_8u_P3C3R (const Npp8u * const * pSrc, int nSrcStep[3], Npp8u * pDst, int nDstStep, NppiSize oSizeROI)`

3 channel 8-bit unsigned planar YCbCr420 to packed RGB color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.392** `NppStatus nppiYCbCr420ToYCbCr411_8u_P3P2R (const Npp8u *const *pSrc, int aSrcStep[3], Npp8u *pDstY, int nDstYStep, Npp8u *pDstCbCr, int nDstCbCrStep, NppiSize oSizeROI)`

3 channel 8-bit unsigned planar YCbCr:420 to YCbCr:411 resampling.

**Parameters:**

- pSrc* Array of pointers to the source image planes.
- aSrcStep* Array with distances in bytes between starts of consecutive lines of the source image planes.
- pDstY* Destination-Image Pointer. Y-channel.
- nDstYStep* Destination-Image Line Step. Y-channel.
- pDstCbCr* Destination-Image Pointer. CbCr image.
- nDstCbCrStep* Destination-Image Line Step. CbCr image.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.393** `NppStatus nppiYCbCr420ToYCbCr422_8u_P3R (const Npp8u *const *pSrc, int nSrcStep[3], Npp8u **pDst, int nDstStep[3], NppiSize oSizeROI)`

3 channel 8-bit unsigned planar YCbCr:420 to YCbCr:422 resampling.

**Parameters:**

- pSrc* Source-Image Pointer.
- nSrcStep* Source-Image Line Step.
- pDst* Destination-Image Pointer.
- nDstStep* Destination-Image Line Step.
- oSizeROI* Region-of-Interest (ROI).

**Returns:**

[Image Data Related Error Codes](#), [ROI Related Error Codes](#)

**7.4.1.394** `NppStatus nppiYCbCr422ToRGB_8u_C2C3R (const Npp8u *pSrc, int nSrcStep, Npp8u *pDst, int nDstStep, NppiSize oSizeROI)`

2 channel 8-bit unsigned YCbCr422 to 3 channel packed RGB color conversion.  
images.

**Parameters:**

- pSrc* Source-Image Pointer.
- nSrcStep* Source-Image Line Step.
- pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.395** `NppStatus nppiYCbCr422ToYCbCr411_8u_P3R (const Npp8u *const *pSrc, int nSrcStep[3], Npp8u **pDst, int nDstStep[3], NppiSize oSizeROI)`

3 channel 8-bit unsigned planar YCbCr:422 to YCbCr:411 resampling.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.396** `NppStatus nppiYCbCr422ToYCbCr420_8u_P3R (const Npp8u *const *pSrc, int nSrcStep[3], Npp8u **pDst, int nDstStep[3], NppiSize oSizeROI)`

3 channel 8-bit unsigned planar YCbCr:422 to YCbCr:420 resampling.

**Parameters:**

*pSrc* Source-Image Pointer.

*nSrcStep* Source-Image Line Step.

*pDst* Destination-Image Pointer.

*nDstStep* Destination-Image Line Step.

*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

**7.4.1.397** `NppStatus nppiYCbCrToRGB_8u_AC4R (const Npp8u *pSrc, int nSrcStep, Npp8u *pDst, int nDstStep, NppiSize oSizeROI)`

4 channel 8-bit unsigned packed YCbCr to RGB color conversion, not affecting Alpha.

Alpha channel is the last channel and is not processed.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.398 NppStatus nppiYCbCrToRGB\_8u\_C3R (const Npp8u \* *pSrc*, int *nSrcStep*, Npp8u \* *pDst*, int *nDstStep*, NppiSize *oSizeROI*)

3 channel 8-bit unsigned packed YCbCr to RGB color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

#### 7.4.1.399 NppStatus nppiYCbCrToRGB\_8u\_P3R (const Npp8u \*const \* *pSrc*, int *nSrcStep*, Npp8u \*\* *pDst*, int *nDstStep*, NppiSize *oSizeROI*)

3 channel 8-bit unsigned planar YCbCr to RGB color conversion.

**Parameters:**

*pSrc* Source-Image Pointer.  
*nSrcStep* Source-Image Line Step.  
*pDst* Destination-Image Pointer.  
*nDstStep* Destination-Image Line Step.  
*oSizeROI* Region-of-Interest (ROI).

**Returns:**

Image Data Related Error Codes, ROI Related Error Codes

## 7.5 NPP Signal Processing

### Memory Allocation

Signal-allocator methods for allocating 1D arrays of data in device memory.

All allocators have size parameters to specify the size of the signal (1D array) being allocated.

The allocator methods return a pointer to the newly allocated memory of appropriate type. If device-memory allocation is not possible due to resource constraints the allocators return 0 (i.e. NULL pointer).

All signal allocators allocate memory aligned such that it is beneficial to the performance of the majority of the signal-processing primitives. It is no mandatory however to use these allocators. Any valid CUDA device-memory pointers can be passed to NPP primitives.

- `Npp8u * nppsMalloc_8u` (int nSize)  
*8-bit unsigned signal allocator.*
- `Npp16u * nppsMalloc_16u` (int nSize)  
*16-bit unsigned signal allocator.*
- `Npp16s * nppsMalloc_16s` (int nSize)  
*16-bit signal allocator.*
- `Npp16sc * nppsMalloc_16sc` (int nSize)  
*16-bit complex-value signal allocator.*
- `Npp32u * nppsMalloc_32u` (int nSize)  
*32-bit unsigned signal allocator.*
- `Npp32s * nppsMalloc_32s` (int nSize)  
*32-bit integer signal allocator.*
- `Npp32sc * nppsMalloc_32sc` (int nSize)  
*32-bit complex integer signal allocator.*
- `Npp32f * nppsMalloc_32f` (int nSize)  
*32-bit float signal allocator.*
- `Npp32fc * nppsMalloc_32fc` (int nSize)  
*32-bit complex float signal allocator.*
- `Npp64s * nppsMalloc_64s` (int nSize)  
*64-bit long integer signal allocator.*
- `Npp64sc * nppsMalloc_64sc` (int nSize)  
*64-bit complex long integer signal allocator.*
- `Npp64f * nppsMalloc_64f` (int nSize)  
*64-bit float (double) signal allocator.*
- `Npp64fc * nppsMalloc_64fc` (int nSize)

*64-bit complex complex signal allocator.*

- void `nppsFree` (void \*pValues)  
*Free method for any 2D allocated memory.*

## Set

Set methods for 1D vectors of various types.

The copy methods operate on vector data given as a pointer to the underlying data-type (e.g. 8-bit vectors would be passed as pointers to `Npp8u` type) and length of the vectors, i.e. the number of items.

- `NppStatus nppsSet_8u` (`Npp8u` nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char, vector set method.*
- `NppStatus nppsSet_16s` (`Npp16s` nValue, `Npp16s` \*pDst, int nLength)  
*16-bit integer, vector set method.*
- `NppStatus nppsSet_16sc` (`Npp16sc` nValue, `Npp16sc` \*pDst, int nLength)  
*16-bit integer complex, vector set method.*
- `NppStatus nppsSet_32s` (`Npp32s` nValue, `Npp32s` \*pDst, int nLength)  
*32-bit integer, vector set method.*
- `NppStatus nppsSet_32sc` (`Npp32sc` nValue, `Npp32sc` \*pDst, int nLength)  
*32-bit integer complex, vector set method.*
- `NppStatus nppsSet_32f` (`Npp32f` nValue, `Npp32f` \*pDst, int nLength)  
*32-bit float, vector set method.*
- `NppStatus nppsSet_32fc` (`Npp32fc` nValue, `Npp32fc` \*pDst, int nLength)  
*32-bit float complex, vector set method.*
- `NppStatus nppsSet_64s` (`Npp64s` nValue, `Npp64s` \*pDst, int nLength)  
*64-bit long long integer, vector set method.*
- `NppStatus nppsSet_64sc` (`Npp64sc` nValue, `Npp64sc` \*pDst, int nLength)  
*64-bit long long integer complex, vector set method.*
- `NppStatus nppsSet_64f` (`Npp64f` nValue, `Npp64f` \*pDst, int nLength)  
*64-bit double, vector set method.*
- `NppStatus nppsSet_64fc` (`Npp64fc` nValue, `Npp64fc` \*pDst, int nLength)  
*64-bit double complex, vector set method.*

## Zero

Set signals to zero.

- [NppStatus nppsZero\\_8u](#) ([Npp8u](#) \*pDst, int nLength)  
*8-bit unsigned char, vector zero method.*
- [NppStatus nppsZero\\_16s](#) ([Npp16s](#) \*pDst, int nLength)  
*16-bit integer, vector zero method.*
- [NppStatus nppsZero\\_16sc](#) ([Npp16sc](#) \*pDst, int nLength)  
*16-bit integer complex, vector zero method.*
- [NppStatus nppsZero\\_32s](#) ([Npp32s](#) \*pDst, int nLength)  
*32-bit integer, vector zero method.*
- [NppStatus nppsZero\\_32sc](#) ([Npp32sc](#) \*pDst, int nLength)  
*32-bit integer complex, vector zero method.*
- [NppStatus nppsZero\\_32f](#) ([Npp32f](#) \*pDst, int nLength)  
*32-bit float, vector zero method.*
- [NppStatus nppsZero\\_32fc](#) ([Npp32fc](#) \*pDst, int nLength)  
*32-bit float complex, vector zero method.*
- [NppStatus nppsZero\\_64s](#) ([Npp64s](#) \*pDst, int nLength)  
*64-bit long long integer, vector zero method.*
- [NppStatus nppsZero\\_64sc](#) ([Npp64sc](#) \*pDst, int nLength)  
*64-bit long long integer complex, vector zero method.*
- [NppStatus nppsZero\\_64f](#) ([Npp64f](#) \*pDst, int nLength)  
*64-bit double, vector zero method.*
- [NppStatus nppsZero\\_64fc](#) ([Npp64fc](#) \*pDst, int nLength)  
*64-bit double complex, vector zero method.*

## Copy

Copy methods for various type signals.

Copy methods operate on signal data given as a pointer to the underlying data-type (e.g. 8-bit vectors would be passed as pointers to [Npp8u](#) type) and length of the vectors, i.e. the number of items.

- [NppStatus nppsCopy\\_8u](#) (const [Npp8u](#) \*pSrc, [Npp8u](#) \*pDst, int len)  
*8-bit unsigned char, vector copy method*
- [NppStatus nppsCopy\\_16s](#) (const [Npp16s](#) \*pSrc, [Npp16s](#) \*pDst, int len)  
*16-bit signed short, vector copy method.*

- `NppStatus nppsCopy_32s` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength)  
*32-bit signed integer, vector copy method.*
- `NppStatus nppsCopy_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int len)  
*32-bit float, vector copy method.*
- `NppStatus nppsCopy_64s` (const `Npp64s` \*pSrc, `Npp64s` \*pDst, int len)  
*64-bit signed integer, vector copy method.*
- `NppStatus nppsCopy_16sc` (const `Npp16sc` \*pSrc, `Npp16sc` \*pDst, int len)  
*16-bit complex short, vector copy method.*
- `NppStatus nppsCopy_32sc` (const `Npp32sc` \*pSrc, `Npp32sc` \*pDst, int len)  
*32-bit complex signed integer, vector copy method.*
- `NppStatus nppsCopy_32fc` (const `Npp32fc` \*pSrc, `Npp32fc` \*pDst, int len)  
*32-bit complex float, vector copy method.*
- `NppStatus nppsCopy_64sc` (const `Npp64sc` \*pSrc, `Npp64sc` \*pDst, int len)  
*64-bit complex signed integer, vector copy method.*
- `NppStatus nppsCopy_64fc` (const `Npp64fc` \*pSrc, `Npp64fc` \*pDst, int len)  
*64-bit complex double, vector copy method.*

## AddC

Adds a constant value to each sample of a signal.

- `NppStatus nppsAddC_8u_ISfs` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal add constant, scale, then clamp to saturated value*
- `NppStatus nppsAddC_8u_Sfs` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned charvector add constant, scale, then clamp to saturated value.*
- `NppStatus nppsAddC_16u_ISfs` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal add constant, scale, then clamp to saturated value.*
- `NppStatus nppsAddC_16u_Sfs` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short vector add constant, scale, then clamp to saturated value.*
- `NppStatus nppsAddC_16s_ISfs` (`Npp16s` nValue, `Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal add constant, scale, then clamp to saturated value.*
- `NppStatus nppsAddC_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` nValue, `Npp16s` \*pDst, int nLength, int nScaleFactor)

*16-bit signed short signal add constant, scale, then clamp to saturated value.*

- **NppStatus nppsAddC\_16sc\_ISfs** (**Npp16sc** nValue, **Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal add constant, scale, then clamp to saturated value.*
- **NppStatus nppsAddC\_16sc\_Sfs** (const **Npp16sc** \*pSrc, **Npp16sc** nValue, **Npp16sc** \*pDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal add constant, scale, then clamp to saturated value.*
- **NppStatus nppsAddC\_32s\_ISfs** (**Npp32s** nValue, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal add constant and scale.*
- **NppStatus nppsAddC\_32s\_Sfs** (const **Npp32s** \*pSrc, **Npp32s** nValue, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integersignal add constant and scale.*
- **NppStatus nppsAddC\_32sc\_ISfs** (**Npp32sc** nValue, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal add constant and scale.*
- **NppStatus nppsAddC\_32sc\_Sfs** (const **Npp32sc** \*pSrc, **Npp32sc** nValue, **Npp32sc** \*pDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal add constant and scale.*
- **NppStatus nppsAddC\_32f\_I** (**Npp32f** nValue, **Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point in place signal add constant.*
- **NppStatus nppsAddC\_32f** (const **Npp32f** \*pSrc, **Npp32f** nValue, **Npp32f** \*pDst, int nLength)  
*32-bit floating point signal add constant.*
- **NppStatus nppsAddC\_32fc\_I** (**Npp32fc** nValue, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal add constant.*
- **NppStatus nppsAddC\_32fc** (const **Npp32fc** \*pSrc, **Npp32fc** nValue, **Npp32fc** \*pDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) signal add constant.*
- **NppStatus nppsAddC\_64f\_I** (**Npp64f** nValue, **Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point, in place signal add constant.*
- **NppStatus nppsAddC\_64f** (const **Npp64f** \*pSrc, **Npp64f** nValue, **Npp64f** \*pDst, int nLength)  
*64-bit floating pointsignal add constant.*
- **NppStatus nppsAddC\_64fc\_I** (**Npp64fc** nValue, **Npp64fc** \*pSrcDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal add constant.*
- **NppStatus nppsAddC\_64fc** (const **Npp64fc** \*pSrc, **Npp64fc** nValue, **Npp64fc** \*pDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) signal add constant.*

## AddProductC

Adds product of a constant and each sample of a source signal to each sample of the destination signal.

- **NppStatus nppsAddProductC\_8u\_ISfs** (**Npp8u** nValue, **Npp8u** \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value*
- **NppStatus nppsAddProductC\_8u\_Sfs** (const **Npp8u** \*pSrc, **Npp8u** nValue, **Npp8u** \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16u\_ISfs** (**Npp16u** nValue, **Npp16u** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16u\_Sfs** (const **Npp16u** \*pSrc, **Npp16u** nValue, **Npp16u** \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16s\_ISfs** (**Npp16s** nValue, **Npp16s** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16s\_Sfs** (const **Npp16s** \*pSrc, **Npp16s** nValue, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16sc\_ISfs** (**Npp16sc** nValue, **Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary)signal add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_16sc\_Sfs** (const **Npp16sc** \*pSrc, **Npp16sc** nValue, **Npp16sc** \*pDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary)signal add product of signal times constant to destination signal, scale, then clamp to saturated value.*
- **NppStatus nppsAddProductC\_32s\_ISfs** (**Npp32s** nValue, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal add product of signal times constant to destination signal and scale.*
- **NppStatus nppsAddProductC\_32s\_Sfs** (const **Npp32s** \*pSrc, **Npp32s** nValue, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal add product of signal times constant to destination signal and scale.*

- `NppStatus nppsAddProductC_32sc_ISfs` (`Npp32sc` nValue, `Npp32sc` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal add product of signal times constant to destination signal and scale.*
- `NppStatus nppsAddProductC_32sc_Sfs` (const `Npp32sc` \*pSrc, `Npp32sc` nValue, `Npp32sc` \*pDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal add product of signal times constant to destination signal and scale.*
- `NppStatus nppsAddProductC_32f_I` (`Npp32f` nValue, `Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point in place signal add product of signal times constant to destination signal.*
- `NppStatus nppsAddProductC_32f` (const `Npp32f` \*pSrc, `Npp32f` nValue, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal add product of signal times constant to destination signal.*

## MulC

Multiplies each sample of a signal by a constant value.

- `NppStatus nppsMulC_8u_ISfs` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal times constant, scale, then clamp to saturated value*
- `NppStatus nppsMulC_8u_Sfs` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16u_ISfs` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16u_Sfs` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16s_ISfs` (`Npp16s` nValue, `Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` nValue, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16sc_ISfs` (`Npp16sc` nValue, `Npp16sc` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal times constant, scale, then clamp to saturated value.*
- `NppStatus nppsMulC_16sc_Sfs` (const `Npp16sc` \*pSrc, `Npp16sc` nValue, `Npp16sc` \*pDst, int nLength, int nScaleFactor)

*16-bit integer complex number (16 bit real, 16 bit imaginary) signal times constant, scale, then clamp to saturated value.*

- **NppStatus nppsMulC\_32s\_ISfs** (**Npp32s** nValue, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal times constant and scale.*
- **NppStatus nppsMulC\_32s\_Sfs** (const **Npp32s** \*pSrc, **Npp32s** nValue, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal times constant and scale.*
- **NppStatus nppsMulC\_32sc\_ISfs** (**Npp32sc** nValue, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal times constant and scale.*
- **NppStatus nppsMulC\_32sc\_Sfs** (const **Npp32sc** \*pSrc, **Npp32sc** nValue, **Npp32sc** \*pDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal times constant and scale.*
- **NppStatus nppsMulC\_32f\_I** (**Npp32f** nValue, **Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point in place signal times constant.*
- **NppStatus nppsMulC\_32f** (const **Npp32f** \*pSrc, **Npp32f** nValue, **Npp32f** \*pDst, int nLength)  
*32-bit floating point signal times constant.*
- **NppStatus nppsMulC\_Low\_32f16s** (const **Npp32f** \*pSrc, **Npp32f** nValue, **Npp16s** \*pDst, int nLength)  
*32-bit floating point signal times constant with output converted to 16-bit signed integer.*
- **NppStatus nppsMulC\_32f16s\_Sfs** (const **Npp32f** \*pSrc, **Npp32f** nValue, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*32-bit floating point signal times constant with output converted to 16-bit signed integer with scaling and saturation of output result.*
- **NppStatus nppsMulC\_32fc\_I** (**Npp32fc** nValue, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal times constant.*
- **NppStatus nppsMulC\_32fc** (const **Npp32fc** \*pSrc, **Npp32fc** nValue, **Npp32fc** \*pDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) signal times constant.*
- **NppStatus nppsMulC\_64f\_I** (**Npp64f** nValue, **Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point, in place signal times constant.*
- **NppStatus nppsMulC\_64f** (const **Npp64f** \*pSrc, **Npp64f** nValue, **Npp64f** \*pDst, int nLength)  
*64-bit floating point signal times constant.*
- **NppStatus nppsMulC\_64f64s\_ISfs** (**Npp64f** nValue, **Npp64s** \*pDst, int nLength, int nScaleFactor)  
*64-bit floating point signal times constant with in place conversion to 64-bit signed integer and with scaling and saturation of output result.*
- **NppStatus nppsMulC\_64fc\_I** (**Npp64fc** nValue, **Npp64fc** \*pSrcDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal times constant.*

- `NppStatus nppsMulC_64fc` (const `Npp64fc` \*pSrc, `Npp64fc` nValue, `Npp64fc` \*pDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) signal times constant.*

## SubC

Subtracts a constant from each sample of a signal.

- `NppStatus nppsSubC_8u_ISfs` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal subtract constant, scale, then clamp to saturated value*
- `NppStatus nppsSubC_8u_Sfs` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16u_ISfs` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16u_Sfs` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16s_ISfs` (`Npp16s` nValue, `Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` nValue, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16sc_ISfs` (`Npp16sc` nValue, `Npp16sc` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_16sc_Sfs` (const `Npp16sc` \*pSrc, `Npp16sc` nValue, `Npp16sc` \*pDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubC_32s_ISfs` (`Npp32s` nValue, `Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal subtract constant and scale.*
- `NppStatus nppsSubC_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` nValue, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal subtract constant and scale.*
- `NppStatus nppsSubC_32sc_ISfs` (`Npp32sc` nValue, `Npp32sc` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal subtract constant and scale.*

- `NppStatus nppsSubC_32sc_Sfs` (const `Npp32sc *pSrc`, `Npp32sc nValue`, `Npp32sc *pDst`, int `nLength`, int `nScaleFactor`)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal subtract constant and scale.*
- `NppStatus nppsSubC_32f_I` (`Npp32f nValue`, `Npp32f *pSrcDst`, int `nLength`)  
*32-bit floating point in place signal subtract constant.*
- `NppStatus nppsSubC_32f` (const `Npp32f *pSrc`, `Npp32f nValue`, `Npp32f *pDst`, int `nLength`)  
*32-bit floating point signal subtract constant.*
- `NppStatus nppsSubC_32fc_I` (`Npp32fc nValue`, `Npp32fc *pSrcDst`, int `nLength`)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal subtract constant.*
- `NppStatus nppsSubC_32fc` (const `Npp32fc *pSrc`, `Npp32fc nValue`, `Npp32fc *pDst`, int `nLength`)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) signal subtract constant.*
- `NppStatus nppsSubC_64f_I` (`Npp64f nValue`, `Npp64f *pSrcDst`, int `nLength`)  
*64-bit floating point, in place signal subtract constant.*
- `NppStatus nppsSubC_64f` (const `Npp64f *pSrc`, `Npp64f nValue`, `Npp64f *pDst`, int `nLength`)  
*64-bit floating point signal subtract constant.*
- `NppStatus nppsSubC_64fc_I` (`Npp64fc nValue`, `Npp64fc *pSrcDst`, int `nLength`)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal subtract constant.*
- `NppStatus nppsSubC_64fc` (const `Npp64fc *pSrc`, `Npp64fc nValue`, `Npp64fc *pDst`, int `nLength`)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) signal subtract constant.*

## SubCRev

Subtracts each sample of a signal from a constant.

- `NppStatus nppsSubCRev_8u_ISfs` (`Npp8u nValue`, `Npp8u *pSrcDst`, int `nLength`, int `nScaleFactor`)  
*8-bit unsigned char in place signal subtract from constant, scale, then clamp to saturated value*
- `NppStatus nppsSubCRev_8u_Sfs` (const `Npp8u *pSrc`, `Npp8u nValue`, `Npp8u *pDst`, int `nLength`, int `nScaleFactor`)  
*8-bit unsigned char signal subtract from constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubCRev_16u_ISfs` (`Npp16u nValue`, `Npp16u *pSrcDst`, int `nLength`, int `nScaleFactor`)  
*16-bit unsigned short in place signal subtract from constant, scale, then clamp to saturated value.*
- `NppStatus nppsSubCRev_16u_Sfs` (const `Npp16u *pSrc`, `Npp16u nValue`, `Npp16u *pDst`, int `nLength`, int `nScaleFactor`)  
*16-bit unsigned short signal subtract from constant, scale, then clamp to saturated value.*

- **NppStatus nppsSubCRev\_16s\_ISfs** (**Npp16s** nValue, **Npp16s** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal subtract from constant, scale, then clamp to saturated value.*
- **NppStatus nppsSubCRev\_16s\_Sfs** (const **Npp16s** \*pSrc, **Npp16s** nValue, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal subtract from constant, scale, then clamp to saturated value.*
- **NppStatus nppsSubCRev\_16sc\_ISfs** (**Npp16sc** nValue, **Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract from constant, scale, then clamp to saturated value.*
- **NppStatus nppsSubCRev\_16sc\_Sfs** (const **Npp16sc** \*pSrc, **Npp16sc** nValue, **Npp16sc** \*pDst, int nLength, int nScaleFactor)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract from constant, scale, then clamp to saturated value.*
- **NppStatus nppsSubCRev\_32s\_ISfs** (**Npp32s** nValue, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal subtract from constant and scale.*
- **NppStatus nppsSubCRev\_32s\_Sfs** (const **Npp32s** \*pSrc, **Npp32s** nValue, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integersignal subtract from constant and scale.*
- **NppStatus nppsSubCRev\_32sc\_ISfs** (**Npp32sc** nValue, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal subtract from constant and scale.*
- **NppStatus nppsSubCRev\_32sc\_Sfs** (const **Npp32sc** \*pSrc, **Npp32sc** nValue, **Npp32sc** \*pDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal subtract from constant and scale.*
- **NppStatus nppsSubCRev\_32f\_I** (**Npp32f** nValue, **Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point in place signal subtract from constant.*
- **NppStatus nppsSubCRev\_32f** (const **Npp32f** \*pSrc, **Npp32f** nValue, **Npp32f** \*pDst, int nLength)  
*32-bit floating point signal subtract from constant.*
- **NppStatus nppsSubCRev\_32fc\_I** (**Npp32fc** nValue, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal subtract from constant.*
- **NppStatus nppsSubCRev\_32fc** (const **Npp32fc** \*pSrc, **Npp32fc** nValue, **Npp32fc** \*pDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) signal subtract from constant.*
- **NppStatus nppsSubCRev\_64f\_I** (**Npp64f** nValue, **Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point, in place signal subtract from constant.*

- `NppStatus nppsSubCRev_64f` (`const Npp64f *pSrc`, `Npp64f nValue`, `Npp64f *pDst`, `int nLength`)  
*64-bit floating point signal subtract from constant.*
- `NppStatus nppsSubCRev_64fc_I` (`Npp64fc nValue`, `Npp64fc *pSrcDst`, `int nLength`)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal subtract from constant.*
- `NppStatus nppsSubCRev_64fc` (`const Npp64fc *pSrc`, `Npp64fc nValue`, `Npp64fc *pDst`, `int nLength`)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) signal subtract from constant.*

## DivC

Divides each sample of a signal by a constant.

- `NppStatus nppsDivC_8u_ISfs` (`Npp8u nValue`, `Npp8u *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*8-bit unsigned char in place signal divided by constant, scale, then clamp to saturated value*
- `NppStatus nppsDivC_8u_Sfs` (`const Npp8u *pSrc`, `Npp8u nValue`, `Npp8u *pDst`, `int nLength`, `int nScaleFactor`)  
*8-bit unsigned char signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16u_ISfs` (`Npp16u nValue`, `Npp16u *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit unsigned short in place signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16u_Sfs` (`const Npp16u *pSrc`, `Npp16u nValue`, `Npp16u *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit unsigned short signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16s_ISfs` (`Npp16s nValue`, `Npp16s *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit signed short in place signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16s_Sfs` (`const Npp16s *pSrc`, `Npp16s nValue`, `Npp16s *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit signed short signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16sc_ISfs` (`Npp16sc nValue`, `Npp16sc *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_16sc_Sfs` (`const Npp16sc *pSrc`, `Npp16sc nValue`, `Npp16sc *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit integer complex number (16 bit real, 16 bit imaginary) signal divided by constant, scale, then clamp to saturated value.*
- `NppStatus nppsDivC_32s_ISfs` (`Npp32s nValue`, `Npp32s *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*32-bit signed integer in place signal divided by constant and scale.*

- `NppStatus nppsDivC_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` nValue, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal divided by constant and scale.*
- `NppStatus nppsDivC_32sc_ISfs` (`Npp32sc` nValue, `Npp32sc` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal divided by constant and scale.*
- `NppStatus nppsDivC_32sc_Sfs` (const `Npp32sc` \*pSrc, `Npp32sc` nValue, `Npp32sc` \*pDst, int nLength, int nScaleFactor)  
*32-bit integer complex number (32 bit real, 32 bit imaginary) signal divided by constant and scale.*
- `NppStatus nppsDivC_32f_I` (`Npp32f` nValue, `Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point in place signal divided by constant.*
- `NppStatus nppsDivC_32f` (const `Npp32f` \*pSrc, `Npp32f` nValue, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal divided by constant.*
- `NppStatus nppsDivC_32fc_I` (`Npp32fc` nValue, `Npp32fc` \*pSrcDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal divided by constant.*
- `NppStatus nppsDivC_32fc` (const `Npp32fc` \*pSrc, `Npp32fc` nValue, `Npp32fc` \*pDst, int nLength)  
*32-bit floating point complex number (32 bit real, 32 bit imaginary) signal divided by constant.*
- `NppStatus nppsDivC_64f_I` (`Npp64f` nValue, `Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point in place signal divided by constant.*
- `NppStatus nppsDivC_64f` (const `Npp64f` \*pSrc, `Npp64f` nValue, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal divided by constant.*
- `NppStatus nppsDivC_64fc_I` (`Npp64fc` nValue, `Npp64fc` \*pSrcDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal divided by constant.*
- `NppStatus nppsDivC_64fc` (const `Npp64fc` \*pSrc, `Npp64fc` nValue, `Npp64fc` \*pDst, int nLength)  
*64-bit floating point complex number (64 bit real, 64 bit imaginary) signal divided by constant.*

## DivCRev

Divides a constant by each sample of a signal.

- `NppStatus nppsDivCRev_8u_I` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char signal in place constant divided by signal, scale, then clamp to saturated value*
- `NppStatus nppsDivCRev_8u` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal divided by constant, then clamp to saturated value.*
- `NppStatus nppsDivCRev_16u_I` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place constant divided by signal, then clamp to saturated value.*

- `NppStatus nppsDivCRev_16u` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short vector divided by constant, then clamp to saturated value.*
- `NppStatus nppsDivCRev_16s_I` (`Npp16s` nValue, `Npp16s` \*pSrcDst, int nLength)  
*16-bit signed short in place constant divided by signal, then clamp to saturated value.*
- `NppStatus nppsDivCRev_16s` (const `Npp16s` \*pSrc, `Npp16s` nValue, `Npp16s` \*pDst, int nLength)  
*16-bit signed short constant divided by signal, then clamp to saturated value.*
- `NppStatus nppsDivCRev_32s_I` (`Npp32s` nValue, `Npp32s` \*pSrcDst, int nLength)  
*32-bit signed integer in place constant divided by signal.*
- `NppStatus nppsDivCRev_32s` (const `Npp32s` \*pSrc, `Npp32s` nValue, `Npp32s` \*pDst, int nLength)  
*32-bit signed integer constant divided by signal.*
- `NppStatus nppsDivCRev_32f_I` (`Npp32f` nValue, `Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point in place constant divided by signal.*
- `NppStatus nppsDivCRev_32f` (const `Npp32f` \*pSrc, `Npp32f` nValue, `Npp32f` \*pDst, int nLength)  
*32-bit floating point constant divided by signal.*
- `NppStatus nppsDivCRev_64f_I` (`Npp64f` nValue, `Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point in place constant divided by signal.*
- `NppStatus nppsDivCRev_64f` (const `Npp64f` \*pSrc, `Npp64f` nValue, `Npp64f` \*pDst, int nLength)  
*64-bit floating point constant divided by signal.*

## Add Signal

Sample by sample addition of two signals.

- `NppStatus nppsAdd_16s` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_16u` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_32u` (const `Npp32u` \*pSrc1, const `Npp32u` \*pSrc2, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned int signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_32f` (const `Npp32f` \*pSrc1, const `Npp32f` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_64f` (const `Npp64f` \*pSrc1, const `Npp64f` \*pSrc2, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal add signal, then clamp to saturated value.*

- `NppStatus nppsAdd_32fc` (const `Npp32fc` \*pSrc1, const `Npp32fc` \*pSrc2, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_64fc` (const `Npp64fc` \*pSrc1, const `Npp64fc` \*pSrc2, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_8u16u` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp16u` \*pDst, int nLength)  
*8-bit unsigned char signal add signal with 16-bit unsigned result, then clamp to saturated value.*
- `NppStatus nppsAdd_16s32f` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*16-bit signed short signal add signal with 32-bit floating point result, then clamp to saturated value.*
- `NppStatus nppsAdd_8u_Sfs` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp8u` \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_16u_Sfs` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_32s_Sfs` (const `Npp32s` \*pSrc1, const `Npp32s` \*pSrc2, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_64s_Sfs` (const `Npp64s` \*pSrc1, const `Npp64s` \*pSrc2, `Npp64s` \*pDst, int nLength, int nScaleFactor)  
*64-bit signed integer add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_16sc_Sfs` (const `Npp16sc` \*pSrc1, const `Npp16sc` \*pSrc2, `Npp16sc` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed complex short add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_32sc_Sfs` (const `Npp32sc` \*pSrc1, const `Npp32sc` \*pSrc2, `Npp32sc` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed complex integer add signal, scale, then clamp to saturated value.*
- `NppStatus nppsAdd_16s_I` (const `Npp16s` \*pSrc, `Npp16s` \*pSrcDst, int nLength)  
*16-bit signed short in place signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_32f_I` (const `Npp32f` \*pSrc, `Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point in place signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_64f_I` (const `Npp64f` \*pSrc, `Npp64f` \*pSrcDst, int nLength)

*64-bit floating point in place signal add signal, then clamp to saturated value.*

- `NppStatus nppsAdd_32fc_I` (const `Npp32fc` \*pSrc, `Npp32fc` \*pSrcDst, int nLength)  
*32-bit complex floating point in place signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_64fc_I` (const `Npp64fc` \*pSrc, `Npp64fc` \*pSrcDst, int nLength)  
*64-bit complex floating point in place signal add signal, then clamp to saturated value.*
- `NppStatus nppsAdd_16s32s_I` (const `Npp16s` \*pSrc, `Npp32s` \*pSrcDst, int nLength)  
*16/32-bit signed short in place signal add signal with 32-bit signed integer results, then clamp to saturated value.*
- `NppStatus nppsAdd_8u_ISfs` (const `Npp8u` \*pSrc, `Npp8u` \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal add signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAdd_16u_ISfs` (const `Npp16u` \*pSrc, `Npp16u` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal add signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAdd_16s_ISfs` (const `Npp16s` \*pSrc, `Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal add signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAdd_32s_ISfs` (const `Npp32s` \*pSrc, `Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal add signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAdd_16sc_ISfs` (const `Npp16sc` \*pSrc, `Npp16sc` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit complex signed short in place signal add signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAdd_32sc_ISfs` (const `Npp32sc` \*pSrc, `Npp32sc` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit complex signed integer in place signal add signal, with scaling, then clamp to saturated value.*

## AddProduct Signal

Adds sample by sample product of two signals to the destination signal.

- `NppStatus nppsAddProduct_32f` (const `Npp32f` \*pSrc1, const `Npp32f` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.*
- `NppStatus nppsAddProduct_64f` (const `Npp64f` \*pSrc1, const `Npp64f` \*pSrc2, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.*

- `NppStatus nppsAddProduct_32fc` (const `Npp32fc` \*pSrc1, const `Npp32fc` \*pSrc2, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.*
- `NppStatus nppsAddProduct_64fc` (const `Npp64fc` \*pSrc1, const `Npp64fc` \*pSrc2, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.*
- `NppStatus nppsAddProduct_16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal add product of source signal1 times source signal2 to destination signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAddProduct_32s_Sfs` (const `Npp32s` \*pSrc1, const `Npp32s` \*pSrc2, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed short signal add product of source signal1 times source signal2 to destination signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsAddProduct_16s32s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal add product of source signal1 times source signal2 to 32-bit signed integer destination signal, with scaling, then clamp to saturated value.*

## Mul Signal

Sample by sample multiplication the samples of two signals.

- `NppStatus nppsMul_16s` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal times signal, then clamp to saturated value.*
- `NppStatus nppsMul_32f` (const `Npp32f` \*pSrc1, const `Npp32f` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal times signal, then clamp to saturated value.*
- `NppStatus nppsMul_64f` (const `Npp64f` \*pSrc1, const `Npp64f` \*pSrc2, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal times signal, then clamp to saturated value.*
- `NppStatus nppsMul_32fc` (const `Npp32fc` \*pSrc1, const `Npp32fc` \*pSrc2, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal times signal, then clamp to saturated value.*
- `NppStatus nppsMul_64fc` (const `Npp64fc` \*pSrc1, const `Npp64fc` \*pSrc2, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal times signal, then clamp to saturated value.*
- `NppStatus nppsMul_8u16u` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp16u` \*pDst, int nLength)  
*8-bit unsigned char signal times signal with 16-bit unsigned result, then clamp to saturated value.*

- **NppStatus** `nppsMul_16s32f` (const **Npp16s** \*pSrc1, const **Npp16s** \*pSrc2, **Npp32f** \*pDst, int nLength)  
*16-bit signed short signal times signal with 32-bit floating point result, then clamp to saturated value.*
- **NppStatus** `nppsMul_32f32fc` (const **Npp32f** \*pSrc1, const **Npp32fc** \*pSrc2, **Npp32fc** \*pDst, int nLength)  
*32-bit floating point signal times 32-bit complex floating point signal with complex 32-bit floating point result, then clamp to saturated value.*
- **NppStatus** `nppsMul_8u_Sfs` (const **Npp8u** \*pSrc1, const **Npp8u** \*pSrc2, **Npp8u** \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal times signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_16u_Sfs` (const **Npp16u** \*pSrc1, const **Npp16u** \*pSrc2, **Npp16u** \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal time signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_16s_Sfs` (const **Npp16s** \*pSrc1, const **Npp16s** \*pSrc2, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal times signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_32s_Sfs` (const **Npp32s** \*pSrc1, const **Npp32s** \*pSrc2, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal times signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_16sc_Sfs` (const **Npp16sc** \*pSrc1, const **Npp16sc** \*pSrc2, **Npp16sc** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed complex short signal times signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_32sc_Sfs` (const **Npp32sc** \*pSrc1, const **Npp32sc** \*pSrc2, **Npp32sc** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed complex integer signal times signal, scale, then clamp to saturated value.*
- **NppStatus** `nppsMul_16u16s_Sfs` (const **Npp16u** \*pSrc1, const **Npp16s** \*pSrc2, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal times 16-bit signed short signal, scale, then clamp to 16-bit signed saturated value.*
- **NppStatus** `nppsMul_16s32s_Sfs` (const **Npp16s** \*pSrc1, const **Npp16s** \*pSrc2, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal times signal, scale, then clamp to 32-bit signed saturated value.*
- **NppStatus** `nppsMul_32s32sc_Sfs` (const **Npp32s** \*pSrc1, const **Npp32sc** \*pSrc2, **Npp32sc** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal times 32-bit complex signed integer signal, scale, then clamp to 32-bit complex integer saturated value.*
- **NppStatus** `nppsMul_Low_32s_Sfs` (const **Npp32s** \*pSrc1, const **Npp32s** \*pSrc2, **Npp32s** \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal times signal, scale, then clamp to saturated value.*

- **NppStatus nppsMul\_16s\_I** (const **Npp16s** \*pSrc, **Npp16s** \*pSrcDst, int nLength)  
*16-bit signed short in place signal times signal, then clamp to saturated value.*
- **NppStatus nppsMul\_32f\_I** (const **Npp32f** \*pSrc, **Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point in place signal times signal, then clamp to saturated value.*
- **NppStatus nppsMul\_64f\_I** (const **Npp64f** \*pSrc, **Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point in place signal times signal, then clamp to saturated value.*
- **NppStatus nppsMul\_32fc\_I** (const **Npp32fc** \*pSrc, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit complex floating point in place signal times signal, then clamp to saturated value.*
- **NppStatus nppsMul\_64fc\_I** (const **Npp64fc** \*pSrc, **Npp64fc** \*pSrcDst, int nLength)  
*64-bit complex floating point in place signal times signal, then clamp to saturated value.*
- **NppStatus nppsMul\_32f32fc\_I** (const **Npp32f** \*pSrc, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit complex floating point in place signal times 32-bit floating point signal, then clamp to 32-bit complex floating point saturated value.*
- **NppStatus nppsMul\_8u\_ISfs** (const **Npp8u** \*pSrc, **Npp8u** \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_16u\_ISfs** (const **Npp16u** \*pSrc, **Npp16u** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_16s\_ISfs** (const **Npp16s** \*pSrc, **Npp16s** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_32s\_ISfs** (const **Npp32s** \*pSrc, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_16sc\_ISfs** (const **Npp16sc** \*pSrc, **Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit complex signed short in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_32sc\_ISfs** (const **Npp32sc** \*pSrc, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit complex signed integer in place signal times signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsMul\_32s32sc\_ISfs** (const **Npp32s** \*pSrc, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit complex signed integer in place signal times 32-bit signed integer signal, with scaling, then clamp to saturated value.*

## Sub Signal

Sample by sample subtraction of the samples of two signals.

- `NppStatus nppsSub_16s` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal subtract signal, then clamp to saturated value.*
- `NppStatus nppsSub_32f` (const `Npp32f` \*pSrc1, const `Npp32f` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal subtract signal, then clamp to saturated value.*
- `NppStatus nppsSub_64f` (const `Npp64f` \*pSrc1, const `Npp64f` \*pSrc2, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal subtract signal, then clamp to saturated value.*
- `NppStatus nppsSub_32fc` (const `Npp32fc` \*pSrc1, const `Npp32fc` \*pSrc2, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal subtract signal, then clamp to saturated value.*
- `NppStatus nppsSub_64fc` (const `Npp64fc` \*pSrc1, const `Npp64fc` \*pSrc2, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal subtract signal, then clamp to saturated value.*
- `NppStatus nppsSub_16s32f` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*16-bit signed short signal subtract 16-bit signed short signal, then clamp and convert to 32-bit floating point saturated value.*
- `NppStatus nppsSub_8u_Sfs` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp8u` \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_16u_Sfs` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_32s_Sfs` (const `Npp32s` \*pSrc1, const `Npp32s` \*pSrc2, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_16sc_Sfs` (const `Npp16sc` \*pSrc1, const `Npp16sc` \*pSrc2, `Npp16sc` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed complex short signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_32sc_Sfs` (const `Npp32sc` \*pSrc1, const `Npp32sc` \*pSrc2, `Npp32sc` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed complex integer signal subtract signal, scale, then clamp to saturated value.*
- `NppStatus nppsSub_16s_I` (const `Npp16s` \*pSrc, `Npp16s` \*pSrcDst, int nLength)

*16-bit signed short in place signal subtract signal, then clamp to saturated value.*

- **NppStatus nppsSub\_32f\_I** (const **Npp32f** \*pSrc, **Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point in place signal subtract signal, then clamp to saturated value.*
- **NppStatus nppsSub\_64f\_I** (const **Npp64f** \*pSrc, **Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point in place signal subtract signal, then clamp to saturated value.*
- **NppStatus nppsSub\_32fc\_I** (const **Npp32fc** \*pSrc, **Npp32fc** \*pSrcDst, int nLength)  
*32-bit complex floating point in place signal subtract signal, then clamp to saturated value.*
- **NppStatus nppsSub\_64fc\_I** (const **Npp64fc** \*pSrc, **Npp64fc** \*pSrcDst, int nLength)  
*64-bit complex floating point in place signal subtract signal, then clamp to saturated value.*
- **NppStatus nppsSub\_8u\_ISfs** (const **Npp8u** \*pSrc, **Npp8u** \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal subtract signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsSub\_16u\_ISfs** (const **Npp16u** \*pSrc, **Npp16u** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal subtract signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsSub\_16s\_ISfs** (const **Npp16s** \*pSrc, **Npp16s** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal subtract signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsSub\_32s\_ISfs** (const **Npp32s** \*pSrc, **Npp32s** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal subtract signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsSub\_16sc\_ISfs** (const **Npp16sc** \*pSrc, **Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit complex signed short in place signal subtract signal, with scaling, then clamp to saturated value.*
- **NppStatus nppsSub\_32sc\_ISfs** (const **Npp32sc** \*pSrc, **Npp32sc** \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit complex signed integer in place signal subtract signal, with scaling, then clamp to saturated value.*

## Div Signal

Sample by sample division of the samples of two signals.

- **NppStatus nppsDiv\_8u\_Sfs** (const **Npp8u** \*pSrc1, const **Npp8u** \*pSrc2, **Npp8u** \*pDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal divide signal, scale, then clamp to saturated value.*
- **NppStatus nppsDiv\_16u\_Sfs** (const **Npp16u** \*pSrc1, const **Npp16u** \*pSrc2, **Npp16u** \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal divide signal, scale, then clamp to saturated value.*

- `NppStatus nppsDiv_16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal divide signal, scale, then clamp to saturated value.*
- `NppStatus nppsDiv_32s_Sfs` (const `Npp32s` \*pSrc1, const `Npp32s` \*pSrc2, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal divide signal, scale, then clamp to saturated value.*
- `NppStatus nppsDiv_16sc_Sfs` (const `Npp16sc` \*pSrc1, const `Npp16sc` \*pSrc2, `Npp16sc` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed complex short signal divide signal, scale, then clamp to saturated value.*
- `NppStatus nppsDiv_32s16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp32s` \*pSrc2, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal divided by 16-bit signed short signal, scale, then clamp to 16-bit signed short saturated value.*
- `NppStatus nppsDiv_32f` (const `Npp32f` \*pSrc1, const `Npp32f` \*pSrc2, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_64f` (const `Npp64f` \*pSrc1, const `Npp64f` \*pSrc2, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_32fc` (const `Npp32fc` \*pSrc1, const `Npp32fc` \*pSrc2, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_64fc` (const `Npp64fc` \*pSrc1, const `Npp64fc` \*pSrc2, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_8u_ISfs` (const `Npp8u` \*pSrc, `Npp8u` \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char in place signal divide signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsDiv_16u_ISfs` (const `Npp16u` \*pSrc, `Npp16u` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short in place signal divide signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsDiv_16s_ISfs` (const `Npp16s` \*pSrc, `Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short in place signal divide signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsDiv_16sc_ISfs` (const `Npp16sc` \*pSrc, `Npp16sc` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit complex signed short in place signal divide signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsDiv_32s_ISfs` (const `Npp32s` \*pSrc, `Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer in place signal divide signal, with scaling, then clamp to saturated value.*
- `NppStatus nppsDiv_32f_I` (const `Npp32f` \*pSrc, `Npp32f` \*pSrcDst, int nLength)

*32-bit floating point in place signal divide signal, then clamp to saturated value.*

- `NppStatus nppsDiv_64f_I` (const `Npp64f` \*pSrc, `Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point in place signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_32fc_I` (const `Npp32fc` \*pSrc, `Npp32fc` \*pSrcDst, int nLength)  
*32-bit complex floating point in place signal divide signal, then clamp to saturated value.*
- `NppStatus nppsDiv_64fc_I` (const `Npp64fc` \*pSrc, `Npp64fc` \*pSrcDst, int nLength)  
*64-bit complex floating point in place signal divide signal, then clamp to saturated value.*

## Div\_Round Signal

Sample by sample division of the samples of two signals with rounding.

- `NppStatus nppsDiv_Round_8u_Sfs` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp8u` \*pDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*8-bit unsigned char signal divide signal, scale, then clamp to saturated value.*
- `NppStatus nppsDiv_Round_16u_Sfs` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*16-bit unsigned short signal divide signal, scale, round, then clamp to saturated value.*
- `NppStatus nppsDiv_Round_16s_Sfs` (const `Npp16s` \*pSrc1, const `Npp16s` \*pSrc2, `Npp16s` \*pDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*16-bit signed short signal divide signal, scale, round, then clamp to saturated value.*
- `NppStatus nppsDiv_Round_8u_ISfs` (const `Npp8u` \*pSrc, `Npp8u` \*pSrcDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*8-bit unsigned char in place signal divide signal, with scaling, rounding then clamp to saturated value.*
- `NppStatus nppsDiv_Round_16u_ISfs` (const `Npp16u` \*pSrc, `Npp16u` \*pSrcDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*16-bit unsigned short in place signal divide signal, with scaling, rounding then clamp to saturated value.*
- `NppStatus nppsDiv_Round_16s_ISfs` (const `Npp16s` \*pSrc, `Npp16s` \*pSrcDst, int nLength, `NppRoundMode` nRndMode, int nScaleFactor)  
*16-bit signed short in place signal divide signal, with scaling, rounding then clamp to saturated value.*

## Absolute Value Signal

Absolute value of each sample of a signal.

- `NppStatus nppsAbs_16s` (const `Npp16s` \*pSrc, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal absolute value.*
- `NppStatus nppsAbs_32s` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength)

*32-bit signed integer signal absolute value.*

- `NppStatus nppsAbs_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal absolute value.*
- `NppStatus nppsAbs_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal absolute value.*
- `NppStatus nppsAbs_16s_I` (`Npp16s` \*pSrcDst, int nLength)  
*16-bit signed short signal absolute value.*
- `NppStatus nppsAbs_32s_I` (`Npp32s` \*pSrcDst, int nLength)  
*32-bit signed integer signal absolute value.*
- `NppStatus nppsAbs_32f_I` (`Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point signal absolute value.*
- `NppStatus nppsAbs_64f_I` (`Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point signal absolute value.*

## Square Signal

Squares each sample of a signal.

- `NppStatus nppsSqr_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal squared.*
- `NppStatus nppsSqr_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal squared.*
- `NppStatus nppsSqr_32fc` (const `Npp32fc` \*pSrc, `Npp32fc` \*pDst, int nLength)  
*32-bit complex floating point signal squared.*
- `NppStatus nppsSqr_64fc` (const `Npp64fc` \*pSrc, `Npp64fc` \*pDst, int nLength)  
*64-bit complex floating point signal squared.*
- `NppStatus nppsSqr_32f_I` (`Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point signal squared.*
- `NppStatus nppsSqr_64f_I` (`Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point signal squared.*
- `NppStatus nppsSqr_32fc_I` (`Npp32fc` \*pSrcDst, int nLength)  
*32-bit complex floating point signal squared.*
- `NppStatus nppsSqr_64fc_I` (`Npp64fc` \*pSrcDst, int nLength)  
*64-bit complex floating point signal squared.*
- `NppStatus nppsSqr_8u_Sfs` (const `Npp8u` \*pSrc, `Npp8u` \*pDst, int nLength, int nScaleFactor)

*8-bit unsigned char signal squared, scale, then clamp to saturated value.*

- **NppStatus nppsSqr\_16u\_Sfs** (const **Npp16u** \*pSrc, **Npp16u** \*pDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_16s\_Sfs** (const **Npp16s** \*pSrc, **Npp16s** \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_16sc\_Sfs** (const **Npp16sc** \*pSrc, **Npp16sc** \*pDst, int nLength, int nScaleFactor)  
*16-bit complex signed short signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_8u\_ISfs** (**Npp8u** \*pSrcDst, int nLength, int nScaleFactor)  
*8-bit unsigned char signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_16u\_ISfs** (**Npp16u** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit unsigned short signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_16s\_ISfs** (**Npp16s** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short signal squared, scale, then clamp to saturated value.*
- **NppStatus nppsSqr\_16sc\_ISfs** (**Npp16sc** \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit complex signed short signal squared, scale, then clamp to saturated value.*

## Square Root Signal

Square root of each sample of a signal.

- **NppStatus nppsSqrt\_32f** (const **Npp32f** \*pSrc, **Npp32f** \*pDst, int nLength)  
*32-bit floating point signal square root.*
- **NppStatus nppsSqrt\_64f** (const **Npp64f** \*pSrc, **Npp64f** \*pDst, int nLength)  
*64-bit floating point signal square root.*
- **NppStatus nppsSqrt\_32fc** (const **Npp32fc** \*pSrc, **Npp32fc** \*pDst, int nLength)  
*32-bit complex floating point signal square root.*
- **NppStatus nppsSqrt\_64fc** (const **Npp64fc** \*pSrc, **Npp64fc** \*pDst, int nLength)  
*64-bit complex floating point signal square root.*
- **NppStatus nppsSqrt\_32f\_I** (**Npp32f** \*pSrcDst, int nLength)  
*32-bit floating point signal square root.*
- **NppStatus nppsSqrt\_64f\_I** (**Npp64f** \*pSrcDst, int nLength)  
*64-bit floating point signal square root.*
- **NppStatus nppsSqrt\_32fc\_I** (**Npp32fc** \*pSrcDst, int nLength)  
*32-bit complex floating point signal square root.*

- `NppStatus nppsSqrt_64fc_I` (`Npp64fc *pSrcDst`, `int nLength`)  
*64-bit complex floating point signal square root.*
- `NppStatus nppsSqrt_8u_Sfs` (`const Npp8u *pSrc`, `Npp8u *pDst`, `int nLength`, `int nScaleFactor`)  
*8-bit unsigned char signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16u_Sfs` (`const Npp16u *pSrc`, `Npp16u *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit unsigned short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16s_Sfs` (`const Npp16s *pSrc`, `Npp16s *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit signed short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16sc_Sfs` (`const Npp16sc *pSrc`, `Npp16sc *pDst`, `int nLength`, `int nScaleFactor`)  
*16-bit complex signed short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_64s_Sfs` (`const Npp64s *pSrc`, `Npp64s *pDst`, `int nLength`, `int nScaleFactor`)  
*64-bit signed integer signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_32s16s_Sfs` (`const Npp32s *pSrc`, `Npp16s *pDst`, `int nLength`, `int nScaleFactor`)  
*32-bit signed integer signal square root, scale, then clamp to 16-bit signed integer saturated value.*
- `NppStatus nppsSqrt_64s16s_Sfs` (`const Npp64s *pSrc`, `Npp16s *pDst`, `int nLength`, `int nScaleFactor`)  
*64-bit signed integer signal square root, scale, then clamp to 16-bit signed integer saturated value.*
- `NppStatus nppsSqrt_8u_ISfs` (`Npp8u *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*8-bit unsigned char signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16u_ISfs` (`Npp16u *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit unsigned short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16s_ISfs` (`Npp16s *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit signed short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_16sc_ISfs` (`Npp16sc *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*16-bit complex signed short signal square root, scale, then clamp to saturated value.*
- `NppStatus nppsSqrt_64s_ISfs` (`Npp64s *pSrcDst`, `int nLength`, `int nScaleFactor`)  
*64-bit signed integer signal square root, scale, then clamp to saturated value.*

## Cube Root Signal

Cube root of each sample of a signal.

- `NppStatus nppsCubrt_32f` (`const Npp32f *pSrc`, `Npp32f *pDst`, `int nLength`)  
*32-bit floating point signal cube root.*

- `NppStatus nppsCubrt_32s16s_Sfs` (const `Npp32s` \*pSrc, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal cube root, scale, then clamp to 16-bit signed integer saturated value.*

## Exponent Signal

E raised to the power of each sample of a signal.

- `NppStatus nppsExp_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal exponent.*
- `NppStatus nppsExp_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal exponent.*
- `NppStatus nppsExp_32f64f` (const `Npp32f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*32-bit floating point signal exponent with 64-bit floating point result.*
- `NppStatus nppsExp_32f_I` (`Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point signal exponent.*
- `NppStatus nppsExp_64f_I` (`Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point signal exponent.*
- `NppStatus nppsExp_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal exponent, scale, then clamp to saturated value.*
- `NppStatus nppsExp_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal exponent, scale, then clamp to saturated value.*
- `NppStatus nppsExp_64s_Sfs` (const `Npp64s` \*pSrc, `Npp64s` \*pDst, int nLength, int nScaleFactor)  
*64-bit signed integer signal exponent, scale, then clamp to saturated value.*
- `NppStatus nppsExp_16s_ISfs` (`Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short signal exponent, scale, then clamp to saturated value.*
- `NppStatus nppsExp_32s_ISfs` (`Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal exponent, scale, then clamp to saturated value.*
- `NppStatus nppsExp_64s_ISfs` (`Npp64s` \*pSrcDst, int nLength, int nScaleFactor)  
*64-bit signed integer signal exponent, scale, then clamp to saturated value.*

## Natural Logarithm Signal

Natural logarithm of each sample of a signal.

- `NppStatus nppsLn_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal natural logarithm.*

- `NppStatus nppsLn_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal natural logarithm.*
- `NppStatus nppsLn_64f32f` (const `Npp64f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*64-bit floating point signal natural logarithm with 32-bit floating point result.*
- `NppStatus nppsLn_32f_I` (`Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point signal natural logarithm.*
- `NppStatus nppsLn_64f_I` (`Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point signal natural logarithm.*
- `NppStatus nppsLn_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*16-bit signed short signal natural logarithm, scale, then clamp to saturated value.*
- `NppStatus nppsLn_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal natural logarithm, scale, then clamp to saturated value.*
- `NppStatus nppsLn_32s16s_Sfs` (const `Npp32s` \*pSrc, `Npp16s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal natural logarithm, scale, then clamp to 16-bit signed short saturated value.*
- `NppStatus nppsLn_16s_ISfs` (`Npp16s` \*pSrcDst, int nLength, int nScaleFactor)  
*16-bit signed short signal natural logarithm, scale, then clamp to saturated value.*
- `NppStatus nppsLn_32s_ISfs` (`Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal natural logarithm, scale, then clamp to saturated value.*

## Ten Times Base Ten Logarithm Signal

Ten times the decimal logarithm of each sample of a signal.

- `NppStatus npps10Log10_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal 10 times base 10 logarithm, scale, then clamp to saturated value.*
- `NppStatus npps10Log10_32s_ISfs` (`Npp32s` \*pSrcDst, int nLength, int nScaleFactor)  
*32-bit signed integer signal 10 times base 10 logarithm, scale, then clamp to saturated value.*

## Inverse Tangent Signal

Inverse tangent of each sample of a signal.

- `NppStatus nppsArctan_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength)  
*32-bit floating point signal inverse tangent.*

- `NppStatus nppsArctan_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength)  
*64-bit floating point signal inverse tangent.*
- `NppStatus nppsArctan_32f_I` (`Npp32f` \*pSrcDst, int nLength)  
*32-bit floating point signal inverse tangent.*
- `NppStatus nppsArctan_64f_I` (`Npp64f` \*pSrcDst, int nLength)  
*64-bit floating point signal inverse tangent.*

## Normalize Signal

Normalize each sample of a real or complex signal using offset and division operations.

- `NppStatus nppsNormalize_32f` (const `Npp32f` \*pSrc, `Npp32f` \*pDst, int nLength, `Npp32f` vSub, `Npp32f` vDiv)  
*32-bit floating point signal normalize.*
- `NppStatus nppsNormalize_32fc` (const `Npp32fc` \*pSrc, `Npp32fc` \*pDst, int nLength, `Npp32fc` vSub, `Npp32fc` vDiv)  
*32-bit complex floating point signal normalize.*
- `NppStatus nppsNormalize_64f` (const `Npp64f` \*pSrc, `Npp64f` \*pDst, int nLength, `Npp64f` vSub, `Npp64f` vDiv)  
*64-bit floating point signal normalize.*
- `NppStatus nppsNormalize_64fc` (const `Npp64fc` \*pSrc, `Npp64fc` \*pDst, int nLength, `Npp64fc` vSub, `Npp64fc` vDiv)  
*64-bit complex floating point signal normalize.*
- `NppStatus nppsNormalize_16s_Sfs` (const `Npp16s` \*pSrc, `Npp16s` \*pDst, int nLength, `Npp16s` vSub, int vDiv, int nScaleFactor)  
*16-bit signed short signal normalize, scale, then clamp to saturated value.*
- `NppStatus nppsNormalize_16sc_Sfs` (const `Npp16sc` \*pSrc, `Npp16sc` \*pDst, int nLength, `Npp16sc` vSub, int vDiv, int nScaleFactor)  
*16-bit complex signed short signal normalize, scale, then clamp to saturated value.*

## Cauchy, CauchyD, and CauchyDD2 Signal

Determine Cauchy robust error function and its first and second derivatives for each sample of a signal.

- `NppStatus nppsCauchy_32f_I` (`Npp32f` \*pSrcDst, int nLength, `Npp32f` nParam)  
*32-bit floating point signal Cauchy error calculation.*
- `NppStatus nppsCauchyD_32f_I` (`Npp32f` \*pSrcDst, int nLength, `Npp32f` nParam)  
*32-bit floating point signal Cauchy first derivative.*

- `NppStatus nppsCauchyDD2_32f_I` (`Npp32f *pSrcDst`, `Npp32f *pD2FVal`, `int nLength`, `Npp32f nParam`)

*32-bit floating point signal Cauchy first and second derivatives.*

## AndC

Bitwise AND of a constant and each sample of a signal.

- `NppStatus nppsAndC_8u` (`const Npp8u *pSrc`, `Npp8u nValue`, `Npp8u *pDst`, `int nLength`)  
*8-bit unsigned char signal and with constant.*
- `NppStatus nppsAndC_16u` (`const Npp16u *pSrc`, `Npp16u nValue`, `Npp16u *pDst`, `int nLength`)  
*16-bit unsigned short signal and with constant.*
- `NppStatus nppsAndC_32u` (`const Npp32u *pSrc`, `Npp32u nValue`, `Npp32u *pDst`, `int nLength`)  
*32-bit unsigned integer signal and with constant.*
- `NppStatus nppsAndC_8u_I` (`Npp8u nValue`, `Npp8u *pSrcDst`, `int nLength`)  
*8-bit unsigned char in place signal and with constant.*
- `NppStatus nppsAndC_16u_I` (`Npp16u nValue`, `Npp16u *pSrcDst`, `int nLength`)  
*16-bit unsigned short in place signal and with constant.*
- `NppStatus nppsAndC_32u_I` (`Npp32u nValue`, `Npp32u *pSrcDst`, `int nLength`)  
*32-bit unsigned signed integer in place signal and with constant.*

## And

Sample by sample bitwise AND of samples from two signals.

- `NppStatus nppsAnd_8u` (`const Npp8u *pSrc1`, `const Npp8u *pSrc2`, `Npp8u *pDst`, `int nLength`)  
*8-bit unsigned char signal and with signal.*
- `NppStatus nppsAnd_16u` (`const Npp16u *pSrc1`, `const Npp16u *pSrc2`, `Npp16u *pDst`, `int nLength`)  
*16-bit unsigned short signal and with signal.*
- `NppStatus nppsAnd_32u` (`const Npp32u *pSrc1`, `const Npp32u *pSrc2`, `Npp32u *pDst`, `int nLength`)  
*32-bit unsigned integer signal and with signal.*
- `NppStatus nppsAnd_8u_I` (`const Npp8u *pSrc`, `Npp8u *pSrcDst`, `int nLength`)  
*8-bit unsigned char in place signal and with signal.*
- `NppStatus nppsAnd_16u_I` (`const Npp16u *pSrc`, `Npp16u *pSrcDst`, `int nLength`)  
*16-bit unsigned short in place signal and with signal.*

- `NppStatus nppsAnd_32u_I` (const `Npp32u` \*pSrc, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned integer in place signal and with signal.*

## OrC

Bitwise OR of a constant and each sample of a signal.

- `NppStatus nppsOrC_8u` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal or with constant.*
- `NppStatus nppsOrC_16u` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal or with constant.*
- `NppStatus nppsOrC_32u` (const `Npp32u` \*pSrc, `Npp32u` nValue, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal or with constant.*
- `NppStatus nppsOrC_8u_I` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal or with constant.*
- `NppStatus nppsOrC_16u_I` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal or with constant.*
- `NppStatus nppsOrC_32u_I` (`Npp32u` nValue, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned signed integer in place signal or with constant.*

## Or

Sample by sample bitwise OR of the samples from two signals.

- `NppStatus nppsOr_8u` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal or with signal.*
- `NppStatus nppsOr_16u` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal or with signal.*
- `NppStatus nppsOr_32u` (const `Npp32u` \*pSrc1, const `Npp32u` \*pSrc2, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal or with signal.*
- `NppStatus nppsOr_8u_I` (const `Npp8u` \*pSrc, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal or with signal.*
- `NppStatus nppsOr_16u_I` (const `Npp16u` \*pSrc, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal or with signal.*
- `NppStatus nppsOr_32u_I` (const `Npp32u` \*pSrc, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned integer in place signal or with signal.*

## XorC

Bitwise XOR of a constant and each sample of a signal.

- `NppStatus nppsXorC_8u` (const `Npp8u` \*pSrc, `Npp8u` nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal exclusive or with constant.*
- `NppStatus nppsXorC_16u` (const `Npp16u` \*pSrc, `Npp16u` nValue, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal exclusive or with constant.*
- `NppStatus nppsXorC_32u` (const `Npp32u` \*pSrc, `Npp32u` nValue, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal exclusive or with constant.*
- `NppStatus nppsXorC_8u_I` (`Npp8u` nValue, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal exclusive or with constant.*
- `NppStatus nppsXorC_16u_I` (`Npp16u` nValue, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal exclusive or with constant.*
- `NppStatus nppsXorC_32u_I` (`Npp32u` nValue, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned signed integer in place signal exclusive or with constant.*

## Xor

Sample by sample bitwise XOR of the samples from two signals.

- `NppStatus nppsXor_8u` (const `Npp8u` \*pSrc1, const `Npp8u` \*pSrc2, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal exclusive or with signal.*
- `NppStatus nppsXor_16u` (const `Npp16u` \*pSrc1, const `Npp16u` \*pSrc2, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal exclusive or with signal.*
- `NppStatus nppsXor_32u` (const `Npp32u` \*pSrc1, const `Npp32u` \*pSrc2, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal exclusive or with signal.*
- `NppStatus nppsXor_8u_I` (const `Npp8u` \*pSrc, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal exclusive or with signal.*
- `NppStatus nppsXor_16u_I` (const `Npp16u` \*pSrc, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal exclusive or with signal.*
- `NppStatus nppsXor_32u_I` (const `Npp32u` \*pSrc, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned integer in place signal exclusive or with signal.*

## Not

Bitwise NOT of each sample of a signal.

- `NppStatus nppsNot_8u` (const `Npp8u` \*pSrc, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char not signal.*
- `NppStatus nppsNot_16u` (const `Npp16u` \*pSrc, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short not signal.*
- `NppStatus nppsNot_32u` (const `Npp32u` \*pSrc, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer not signal.*
- `NppStatus nppsNot_8u_I` (`Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place not signal.*
- `NppStatus nppsNot_16u_I` (`Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place not signal.*
- `NppStatus nppsNot_32u_I` (`Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned signed integer in place not signal.*

## LShiftC

Left shifts the bits of each sample of a signal by a constant amount.

- `NppStatus nppsLShiftC_8u` (const `Npp8u` \*pSrc, int nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal left shift with constant.*
- `NppStatus nppsLShiftC_16u` (const `Npp16u` \*pSrc, int nValue, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal left shift with constant.*
- `NppStatus nppsLShiftC_16s` (const `Npp16s` \*pSrc, int nValue, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal left shift with constant.*
- `NppStatus nppsLShiftC_32u` (const `Npp32u` \*pSrc, int nValue, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal left shift with constant.*
- `NppStatus nppsLShiftC_32s` (const `Npp32s` \*pSrc, int nValue, `Npp32s` \*pDst, int nLength)  
*32-bit signed integer signal left shift with constant.*
- `NppStatus nppsLShiftC_8u_I` (int nValue, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal left shift with constant.*
- `NppStatus nppsLShiftC_16u_I` (int nValue, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal left shift with constant.*
- `NppStatus nppsLShiftC_16s_I` (int nValue, `Npp16s` \*pSrcDst, int nLength)

*16-bit signed short in place signal left shift with constant.*

- `NppStatus nppsLShiftC_32u_I` (int nValue, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned signed integer in place signal left shift with constant.*
- `NppStatus nppsLShiftC_32s_I` (int nValue, `Npp32s` \*pSrcDst, int nLength)  
*32-bit signed signed integer in place signal left shift with constant.*

## RShiftC

Right shifts the bits of each sample of a signal by a constant amount.

- `NppStatus nppsRShiftC_8u` (const `Npp8u` \*pSrc, int nValue, `Npp8u` \*pDst, int nLength)  
*8-bit unsigned char signal right shift with constant.*
- `NppStatus nppsRShiftC_16u` (const `Npp16u` \*pSrc, int nValue, `Npp16u` \*pDst, int nLength)  
*16-bit unsigned short signal right shift with constant.*
- `NppStatus nppsRShiftC_16s` (const `Npp16s` \*pSrc, int nValue, `Npp16s` \*pDst, int nLength)  
*16-bit signed short signal right shift with constant.*
- `NppStatus nppsRShiftC_32u` (const `Npp32u` \*pSrc, int nValue, `Npp32u` \*pDst, int nLength)  
*32-bit unsigned integer signal right shift with constant.*
- `NppStatus nppsRShiftC_32s` (const `Npp32s` \*pSrc, int nValue, `Npp32s` \*pDst, int nLength)  
*32-bit signed integer signal right shift with constant.*
- `NppStatus nppsRShiftC_8u_I` (int nValue, `Npp8u` \*pSrcDst, int nLength)  
*8-bit unsigned char in place signal right shift with constant.*
- `NppStatus nppsRShiftC_16u_I` (int nValue, `Npp16u` \*pSrcDst, int nLength)  
*16-bit unsigned short in place signal right shift with constant.*
- `NppStatus nppsRShiftC_16s_I` (int nValue, `Npp16s` \*pSrcDst, int nLength)  
*16-bit signed short in place signal right shift with constant.*
- `NppStatus nppsRShiftC_32u_I` (int nValue, `Npp32u` \*pSrcDst, int nLength)  
*32-bit unsigned signed integer in place signal right shift with constant.*
- `NppStatus nppsRShiftC_32s_I` (int nValue, `Npp32s` \*pSrcDst, int nLength)  
*32-bit signed signed integer in place signal right shift with constant.*

## Statistical Functions

Functions that provide global signal statistics like: average, standard deviation, minimum, etc.

- `NppStatus nppsReductionGetBufferSize_8u` (int nLength, int \*hpBufferSize)

*Device-buffer size (in bytes) for 8u reductions.*

- [NppStatus nppsReductionGetBufferSize\\_16s](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 16s reductions.*
- [NppStatus nppsReductionGetBufferSize\\_16u](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 16u reductions.*
- [NppStatus nppsReductionGetBufferSize\\_16s\\_Sfs](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 16s reductions with integer-results scaling.*
- [NppStatus nppsReductionGetBufferSize\\_16sc](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 16sc reductions.*
- [NppStatus nppsReductionGetBufferSize\\_16sc\\_Sfs](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 16sc reductions with integer-results scaling.*
- [NppStatus nppsReductionGetBufferSize\\_32s](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32s reductions.*
- [NppStatus nppsReductionGetBufferSize\\_32u](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32u reductions.*
- [NppStatus nppsReductionGetBufferSize\\_32s\\_Sfs](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32s reductions with integer-results scaling.*
- [NppStatus nppsReductionGetBufferSize\\_32sc](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32sc reductions.*
- [NppStatus nppsReductionGetBufferSize\\_32f](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32f reductions.*
- [NppStatus nppsReductionGetBufferSize\\_32fc](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 32fc reductions.*
- [NppStatus nppsReductionGetBufferSize\\_64s](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 64s reductions.*
- [NppStatus nppsReductionGetBufferSize\\_64f](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 64f reductions.*
- [NppStatus nppsReductionGetBufferSize\\_64fc](#) (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for 64fc reductions.*
- [NppStatus nppsSum\\_32f](#) (const [Npp32f](#) \*pSrc, int nLength, [Npp32f](#) \*pSum, [NppHintAlgorithm](#) eHint, [Npp8u](#) \*pDeviceBuffer)  
*32-bit float vector sum method*
- [NppStatus nppsSum\\_32fc](#) (const [Npp32fc](#) \*pSrc, int nLength, [Npp32fc](#) \*pSum, [NppHintAlgorithm](#) eHint, [Npp8u](#) \*pDeviceBuffer)

*32-bit float complex vector sum method*

- `NppStatus nppsSum_64f` (const `Npp64f` \*pSrc, int nLength, `Npp64f` \*pSum, `Npp8u` \*pDeviceBuffer)

*64-bit double vector sum method*

- `NppStatus nppsSum_64fc` (const `Npp64fc` \*pSrc, int nLength, `Npp64fc` \*pSum, `Npp8u` \*pDeviceBuffer)

*64-bit double complex vector sum method*

- `NppStatus nppsSum_16s_Sfs` (const `Npp16s` \*pSrc, int nLength, `Npp16s` \*pSum, int nScaleFactor, `Npp8u` \*pDeviceBuffer)

*16-bit short vector sum with integer scaling method*

- `NppStatus nppsSum_32s_Sfs` (const `Npp32s` \*pSrc, int nLength, `Npp32s` \*pSum, int nScaleFactor, `Npp8u` \*pDeviceBuffer)

*32-bit integer vector sum with integer scaling method*

- `NppStatus nppsSum_16sc_Sfs` (const `Npp16sc` \*pSrc, int nLength, `Npp16sc` \*pSum, int nScaleFactor, `Npp8u` \*pDeviceBuffer)

*16-bit short complex vector sum with integer scaling method*

- `NppStatus nppsSum_16sc32sc_Sfs` (const `Npp16sc` \*pSrc, int nLength, `Npp32sc` \*pSum, int nScaleFactor, `Npp8u` \*pDeviceBuffer)

*16-bit short complex vector sum (32bit int complex) with integer scaling method*

- `NppStatus nppsSum_16s32s_Sfs` (const `Npp16s` \*pSrc, int nLength, `Npp32s` \*pSum, int nScaleFactor, `Npp8u` \*pDeviceBuffer)

*16-bit integer vector sum (32bit) with integer scaling method*

- `NppStatus nppsMax_16s` (const `Npp16s` \*pSrc, int nLength, `Npp16s` \*pMax, `Npp8u` \*pDeviceBuffer)

*16-bit integer vector max method*

- `NppStatus nppsMax_32s` (const `Npp32s` \*pSrc, int nLength, `Npp32s` \*pMax, `Npp8u` \*pDeviceBuffer)

*32-bit integer vector max method*

- `NppStatus nppsMax_32f` (const `Npp32f` \*pSrc, int nLength, `Npp32f` \*pMax, `Npp8u` \*pDeviceBuffer)

*32-bit float vector max method*

- `NppStatus nppsMax_64f` (const `Npp64f` \*pSrc, int nLength, `Npp64f` \*pMax, `Npp8u` \*pDeviceBuffer)

*64-bit float vector max method*

- `NppStatus nppsMin_16s` (const `Npp16s` \*pSrc, int nLength, `Npp16s` \*pMin, `Npp8u` \*pDeviceBuffer)

*16-bit integer vector min method*

- `NppStatus nppsMin_32s` (const `Npp32s` \*pSrc, int nLength, `Npp32s` \*pMin, `Npp8u` \*pDeviceBuffer)  
*32-bit integer vector min method*
- `NppStatus nppsMin_32f` (const `Npp32f` \*pSrc, int nLength, `Npp32f` \*pMin, `Npp8u` \*pDeviceBuffer)  
*32-bit integer vector min method*
- `NppStatus nppsMin_64f` (const `Npp64f` \*pSrc, int nLength, `Npp64f` \*pMin, `Npp8u` \*pDeviceBuffer)  
*64-bit integer vector min method*
- `NppStatus nppsMinMaxGetBufferSize_8u` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_8u.*
- `NppStatus nppsMinMaxGetBufferSize_16s` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_16s.*
- `NppStatus nppsMinMaxGetBufferSize_16u` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_16u.*
- `NppStatus nppsMinMaxGetBufferSize_32s` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_32s.*
- `NppStatus nppsMinMaxGetBufferSize_32u` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_32u.*
- `NppStatus nppsMinMaxGetBufferSize_32f` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_32f.*
- `NppStatus nppsMinMaxGetBufferSize_64f` (int nLength, int \*hpBufferSize)  
*Device-buffer size (in bytes) for nppsMinMax\_64f.*
- `NppStatus nppsMinMax_8u` (const `Npp8u` \*pSrc, int nLength, `Npp8u` \*pMin, `Npp8u` \*pMax, `Npp8u` \*pDeviceBuffer)  
*8-bit char vector min and max method*
- `NppStatus nppsMinMax_16s` (const `Npp16s` \*pSrc, int nLength, `Npp16s` \*pMin, `Npp16s` \*pMax, `Npp8u` \*pDeviceBuffer)  
*16-bit signed short vector min and max method*
- `NppStatus nppsMinMax_16u` (const `Npp16u` \*pSrc, int nLength, `Npp16u` \*pMin, `Npp16u` \*pMax, `Npp8u` \*pDeviceBuffer)  
*16-bit unsigned short vector min and max method*
- `NppStatus nppsMinMax_32u` (const `Npp32u` \*pSrc, int nLength, `Npp32u` \*pMin, `Npp32u` \*pMax, `Npp8u` \*pDeviceBuffer)  
*32-bit unsigned int vector min and max method*
- `NppStatus nppsMinMax_32s` (const `Npp32s` \*pSrc, int nLength, `Npp32s` \*pMin, `Npp32s` \*pMax, `Npp8u` \*pDeviceBuffer)

*32-bit signed int vector min and max method*

- `NppStatus nppsMinMax_32f` (const `Npp32f` \*pSrc, int nLength, `Npp32f` \*pMin, `Npp32f` \*pMax, `Npp8u` \*pDeviceBuffer)

*32-bit float vector min and max method*

- `NppStatus nppsMinMax_64f` (const `Npp64f` \*pSrc, int nLength, `Npp64f` \*pMin, `Npp64f` \*pMax, `Npp8u` \*pDeviceBuffer)

*64-bit double vector min and max method*

## Filtering Functions

Functions that provide functionality of generating output signal based on the input signal like signal integral, etc.

- `NppStatus nppsIntegralGetBufferSize_32s` (int nLength, int \*hpBufferSize)
- `NppStatus nppsIntegral_32s` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength, `Npp8u` \*pDeviceBuffer)

### 7.5.1 Function Documentation

#### 7.5.1.1 `NppStatus npps10Log10_32s_ISfs` (`Npp32s` \*pSrcDst, int nLength, int nScaleFactor)

32-bit signed integer signal 10 times base 10 logarithm, scale, then clamp to saturated value.

##### Parameters:

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

##### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

#### 7.5.1.2 `NppStatus npps10Log10_32s_Sfs` (const `Npp32s` \*pSrc, `Npp32s` \*pDst, int nLength, int nScaleFactor)

32-bit signed integer signal 10 times base 10 logarithm, scale, then clamp to saturated value.

##### Parameters:

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

##### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.3 NppStatus nppsAbs\_16s (const Npp16s \* pSrc, Npp16s \* pDst, int nLength)**

16-bit signed short signal absolute value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.4 NppStatus nppsAbs\_16s\_I (Npp16s \* pSrcDst, int nLength)**

16-bit signed short signal absolute value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.5 NppStatus nppsAbs\_32f (const Npp32f \* pSrc, Npp32f \* pDst, int nLength)**

32-bit floating point signal absolute value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.6 NppStatus nppsAbs\_32f\_I (Npp32f \* pSrcDst, int nLength)**

32-bit floating point signal absolute value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.7 NppStatus nppsAbs\_32s (const Npp32s \* pSrc, Npp32s \* pDst, int nLength)**

32-bit signed integer signal absolute value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.8 NppStatus nppsAbs\_32s\_I (Npp32s \* pSrcDst, int nLength)**

32-bit signed integer signal absolute value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.9 NppStatus nppsAbs\_64f (const Npp64f \* pSrc, Npp64f \* pDst, int nLength)**

64-bit floating point signal absolute value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.10 NppStatus nppsAbs\_64f\_I (Npp64f \* pSrcDst, int nLength)**

64-bit floating point signal absolute value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.11 NppStatus nppsAdd\_16s (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength)**

16-bit signed short signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.12 NppStatus nppsAdd\_16s32f (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp32f \* pDst, int nLength)**

16-bit signed short signal add signal with 32-bit floating point result, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.13 NppStatus nppsAdd\_16s32s\_I (const Npp16s \* pSrc, Npp32s \* pSrcDst, int nLength)**

16/32-bit signed short in place signal add signal with 32-bit signed integer results, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.14 NppStatus nppsAdd\_16s\_I (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength)**

16-bit signed short in place signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.15 NppStatus nppsAdd\_16s\_ISfs (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.16 NppStatus nppsAdd\_16s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.17 NppStatus nppsAdd\_16sc\_ISfs (const Npp16sc \* pSrc, Npp16sc \* pSrcDst, int nLength, int nScaleFactor)**

16-bit complex signed short in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.18 NppStatus nppsAdd\_16sc\_Sfs (const Npp16sc \* pSrc1, const Npp16sc \* pSrc2, Npp16sc \* pDst, int nLength, int nScaleFactor)**

16-bit signed complex short add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.19 NppStatus nppsAdd\_16u (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.20 NppStatus nppsAdd\_16u\_ISfs (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength, int nScaleFactor)**

16-bit unsigned short in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.21 NppStatus nppsAdd\_16u\_Sfs (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.22 NppStatus nppsAdd\_32f (const Npp32f \* pSrc1, const Npp32f \* pSrc2, Npp32f \* pDst, int nLength)**

32-bit floating point signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.23 NppStatus nppsAdd\_32f\_I (const Npp32f \* pSrc, Npp32f \* pSrcDst, int nLength)**

32-bit floating point in place signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.24 NppStatus nppsAdd\_32fc (const Npp32fc \* pSrc1, const Npp32fc \* pSrc2, Npp32fc \* pDst, int nLength)**

32-bit complex floating point signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.25 NppStatus nppsAdd\_32fc\_I (const Npp32fc \* pSrc, Npp32fc \* pSrcDst, int nLength)**

32-bit complex floating point in place signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.26 NppStatus nppsAdd\_32s\_ISfs (const Npp32s \* pSrc, Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.27 NppStatus nppsAdd\_32s\_Sfs (const Npp32s \* pSrc1, const Npp32s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.28 NppStatus nppsAdd\_32sc\_ISfs (const Npp32sc \* pSrc, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit complex signed integer in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.29 NppStatus nppsAdd\_32sc\_Sfs (const Npp32sc \* pSrc1, const Npp32sc \* pSrc2, Npp32sc \* pDst, int nLength, int nScaleFactor)**

32-bit signed complex integer add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.30 NppStatus nppsAdd\_32u (const Npp32u \* pSrc1, const Npp32u \* pSrc2, Npp32u \* pDst, int nLength)**

32-bit unsigned int signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.31 NppStatus nppsAdd\_64f (const Npp64f \* pSrc1, const Npp64f \* pSrc2, Npp64f \* pDst, int nLength)**

64-bit floating point signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.32 NppStatus nppsAdd\_64f\_I (const Npp64f \* pSrc, Npp64f \* pSrcDst, int nLength)**

64-bit floating point in place signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.33 NppStatus nppsAdd\_64fc (const Npp64fc \* pSrc1, const Npp64fc \* pSrc2, Npp64fc \* pDst, int nLength)**

64-bit complex floating point signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.34 NppStatus nppsAdd\_64fc\_I (const Npp64fc \* pSrc, Npp64fc \* pSrcDst, int nLength)**

64-bit complex floating point in place signal add signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.35 NppStatus nppsAdd\_64s\_Sfs (const Npp64s \* pSrc1, const Npp64s \* pSrc2, Npp64s \* pDst, int nLength, int nScaleFactor)**

64-bit signed integer add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.36 NppStatus nppsAdd\_8u16u (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp16u \* pDst, int nLength)**

8-bit unsigned char signal add signal with 16-bit unsigned result, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be added to signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.37 NppStatus nppsAdd\_8u\_ISfs (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength, int nScaleFactor)**

8-bit unsigned char in place signal add signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be added to signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.38 NppStatus nppsAdd\_8u\_Sfs (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char add signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be added to signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.39 NppStatus nppsAddC\_16s\_ISfs (Npp16s nValue, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be added to each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.40 NppStatus nppsAddC\_16s\_Sfs (const Npp16s \* pSrc, Npp16s nValue, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.41 NppStatus nppsAddC\_16sc\_ISfs (Npp16sc *nValue*, Npp16sc \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit integer complex number (16 bit real, 16 bit imaginary) signal add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.42 NppStatus nppsAddC\_16sc\_Sfs (const Npp16sc \* *pSrc*, Npp16sc *nValue*, Npp16sc \* *pDst*, int *nLength*, int *nScaleFactor*)**

16-bit integer complex number (16 bit real, 16 bit imaginary) signal add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.43 NppStatus nppsAddC\_16u\_ISfs (Npp16u *nValue*, Npp16u \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit unsigned short in place signal add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.44 NppStatus nppsAddC\_16u\_Sfs (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short vector add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.45 NppStatus nppsAddC\_32f (const Npp32f \* pSrc, Npp32f nValue, Npp32f \* pDst, int nLength)**

32-bit floating point signal add constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.46 NppStatus nppsAddC\_32f\_I (Npp32f nValue, Npp32f \* pSrcDst, int nLength)**

32-bit floating point in place signal add constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be added to each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.47 NppStatus nppsAddC\_32fc (const Npp32fc \* pSrc, Npp32fc nValue, Npp32fc \* pDst, int nLength)**

32-bit floating point complex number (32 bit real, 32 bit imaginary) signal add constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.48 NppStatus nppsAddC\_32fc\_I (Npp32fc nValue, Npp32fc \* pSrcDst, int nLength)**

32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal add constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be added to each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.49 NppStatus nppsAddC\_32s\_ISfs (Npp32s nValue, Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer in place signal add constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be added to each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.50 NppStatus nppsAddC\_32s\_Sfs (const Npp32s \* pSrc, Npp32s nValue, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integersignal add constant and scale.

**Parameters:**

- pSrc* Source Signal Pointer.
- nValue* Constant value to be added to each vector element
- pDst* Destination Signal Pointer.
- nLength* Signal Length.
- nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.51 NppStatus nppsAddC\_32sc\_ISfs (Npp32sc nValue, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal add constant and scale.

**Parameters:**

- pSrcDst* In-Place Signal Pointer.
- nValue* Constant value to be added to each vector element
- nLength* Signal Length.
- nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.52 NppStatus nppsAddC\_32sc\_Sfs (const Npp32sc \* pSrc, Npp32sc nValue, Npp32sc \* pDst, int nLength, int nScaleFactor)**

32-bit integer complex number (32 bit real, 32 bit imaginary) signal add constant and scale.

**Parameters:**

- pSrc* Source Signal Pointer.
- nValue* Constant value to be added to each vector element
- pDst* Destination Signal Pointer.
- nLength* Signal Length.
- nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.53 NppStatus nppsAddC\_64f (const Npp64f \* pSrc, Npp64f nValue, Npp64f \* pDst, int nLength)**

64-bit floating pointsignal add constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.54 NppStatus nppsAddC\_64f\_I (Npp64f nValue, Npp64f \* pSrcDst, int nLength)**

64-bit floating point, in place signal add constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be added to each vector element

*nLength* Length of the vectors, number of items.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.55 NppStatus nppsAddC\_64fc (const Npp64fc \* pSrc, Npp64fc nValue, Npp64fc \* pDst, int nLength)**

64-bit floating point complex number (64 bit real, 64 bit imaginary) signal add constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be added to each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.56** `NppStatus nppsAddC_64fc_I (Npp64fc nValue, Npp64fc * pSrcDst, int nLength)`

64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal add constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.57** `NppStatus nppsAddC_8u_ISfs (Npp8u nValue, Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char in place signal add constant, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.58** `NppStatus nppsAddC_8u_Sfs (const Npp8u * pSrc, Npp8u nValue, Npp8u * pDst, int nLength, int nScaleFactor)`

8-bit unsigned charvector add constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be added to each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.59 NppStatus nppsAddProduct\_16s32s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal add product of source signal1 times source signal2 to 32-bit signed integer destination signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.60 NppStatus nppsAddProduct\_16s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal add product of source signal1 times source signal2 to destination signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.61 NppStatus nppsAddProduct\_32f (const Npp32f \* pSrc1, const Npp32f \* pSrc2, Npp32f \* pDst, int nLength)**

32-bit floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.62** `NppStatus nppsAddProduct_32fc (const Npp32fc * pSrc1, const Npp32fc * pSrc2, Npp32fc * pDst, int nLength)`

32-bit complex floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.63** `NppStatus nppsAddProduct_32s_Sfs (const Npp32s * pSrc1, const Npp32s * pSrc2, Npp32s * pDst, int nLength, int nScaleFactor)`

32-bit signed short signal add product of source signal1 times source signal2 to destination signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.64** `NppStatus nppsAddProduct_64f (const Npp64f * pSrc1, const Npp64f * pSrc2, Npp64f * pDst, int nLength)`

64-bit floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.65 NppStatus nppsAddProduct\_64fc (const Npp64fc \* pSrc1, const Npp64fc \* pSrc2, Npp64fc \* pDst, int nLength)**

64-bit complex floating point signal add product of source signal times destination signal to destination signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer.

*pDst* Destination Signal Pointer. product of source1 and source2 signal elements to be added to destination elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.66 NppStatus nppsAddProductC\_16s\_ISfs (Npp16s nValue, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.67 NppStatus nppsAddProductC\_16s\_Sfs (const Npp16s \* pSrc, Npp16s nValue, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.68 NppStatus nppsAddProductC\_16sc\_ISfs (Npp16sc nValue, Npp16sc \* pSrcDst, int nLength, int nScaleFactor)**

16-bit integer complex number (16 bit real, 16 bit imaginary)signal add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.69 NppStatus nppsAddProductC\_16sc\_Sfs (const Npp16sc \* pSrc, Npp16sc nValue, Npp16sc \* pDst, int nLength, int nScaleFactor)**

16-bit integer complex number (16 bit real, 16 bit imaginary)signal add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.70 NppStatus nppsAddProductC\_16u\_ISfs (Npp16u nValue, Npp16u \* pSrcDst, int nLength, int nScaleFactor)**

16-bit unsigned short in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.71 NppStatus nppsAddProductC\_16u\_Sfs (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.72 NppStatus nppsAddProductC\_32f (const Npp32f \* pSrc, Npp32f nValue, Npp32f \* pDst, int nLength)**

32-bit floating point signal add product of signal times constant to destination signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.73 NppStatus nppsAddProductC\_32f\_I (Npp32f nValue, Npp32f \* pSrcDst, int nLength)**

32-bit floating point in place signal add product of signal times constant to destination signal.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.74 NppStatus nppsAddProductC\_32s\_ISfs (Npp32s nValue, Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer in place signal add product of signal times constant to destination signal and scale.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.75 NppStatus nppsAddProductC\_32s\_Sfs (const Npp32s \* pSrc, Npp32s nValue, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal add product of signal times constant to destination signal and scale.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.76 NppStatus nppsAddProductC\_32sc\_ISfs (Npp32sc *nValue*, Npp32sc \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal add product of signal times constant to destination signal and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.77 NppStatus nppsAddProductC\_32sc\_Sfs (const Npp32sc \* *pSrc*, Npp32sc *nValue*, Npp32sc \* *pDst*, int *nLength*, int *nScaleFactor*)**

32-bit integer complex number (32 bit real, 32 bit imaginary) signal add product of signal times constant to destination signal and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.78 NppStatus nppsAddProductC\_8u\_ISfs (Npp8u *nValue*, Npp8u \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

8-bit unsigned char in place signal add product of signal times constant to destination signal, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.79 NppStatus nppsAddProductC\_8u\_Sfs (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char add product of signal times constant to destination signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.80 NppStatus nppsAnd\_16u (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal and with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be anded with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.81 NppStatus nppsAnd\_16u\_I (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal and with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be anded with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.82 NppStatus nppsAnd\_32u (const Npp32u \* pSrc1, const Npp32u \* pSrc2, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal and with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be anded with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.83 NppStatus nppsAnd\_32u\_I (const Npp32u \* pSrc, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned integer in place signal and with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be anded with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.84 NppStatus nppsAnd\_8u (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal and with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be anded with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.85 NppStatus nppsAnd\_8u\_I (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char in place signal and with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be anded with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.86 NppStatus nppsAndC\_16u (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal and with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be anded with each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.87 NppStatus nppsAndC\_16u\_I (Npp16u nValue, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal and with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be anded with each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.88 NppStatus nppsAndC\_32u (const Npp32u \* pSrc, Npp32u nValue, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal and with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be added with each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.89 NppStatus nppsAndC\_32u\_I(Npp32u nValue, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place signal and with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be added with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.90 NppStatus nppsAndC\_8u(const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal and with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be added with each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.91 NppStatus nppsAndC\_8u\_I(Npp8u nValue, Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char in place signal and with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be added with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.92 NppStatus nppsArctan\_32f (const Npp32f \* pSrc, Npp32f \* pDst, int nLength)**

32-bit floating point signal inverse tangent.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.93 NppStatus nppsArctan\_32f\_I (Npp32f \* pSrcDst, int nLength)**

32-bit floating point signal inverse tangent.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.94 NppStatus nppsArctan\_64f (const Npp64f \* pSrc, Npp64f \* pDst, int nLength)**

64-bit floating point signal inverse tangent.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.95 NppStatus nppsArctan\_64f\_I (Npp64f \* pSrcDst, int nLength)**

64-bit floating point signal inverse tangent.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.96 NppStatus nppsCauchy\_32f\_I (Npp32f \* pSrcDst, int nLength, Npp32f nParam)**

32-bit floating point signal Cauchy error calculation.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nParam* constant used in Cauchy formula

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.97 NppStatus nppsCauchyD\_32f\_I (Npp32f \* pSrcDst, int nLength, Npp32f nParam)**

32-bit floating point signal Cauchy first derivative.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nParam* constant used in Cauchy formula

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.98 NppStatus nppsCauchyDD2\_32f\_I (Npp32f \* pSrcDst, Npp32f \* pD2FVal, int nLength, Npp32f nParam)**

32-bit floating point signal Cauchy first and second derivatives.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*pD2FVal* Source Signal Pointer. This signal contains the second derivative of the source signal.

*nLength* Signal Length.

*nParam* constant used in Cauchy formula

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.99 NppStatus nppsCopy\_16s (const Npp16s \* pSrc, Npp16s \* pDst, int len)**

16-bit signed short, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.100 NppStatus nppsCopy\_16sc (const Npp16sc \* pSrc, Npp16sc \* pDst, int len)**

16-bit complex short, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.101 NppStatus nppsCopy\_32f (const Npp32f \* pSrc, Npp32f \* pDst, int len)**

32-bit float, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.102 NppStatus nppsCopy\_32fc (const Npp32fc \* pSrc, Npp32fc \* pDst, int len)**

32-bit complex float, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.103 NppStatus nppsCopy\_32s (const Npp32s \* pSrc, Npp32s \* pDst, int nLength)**

32-bit signed integer, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.104 NppStatus nppsCopy\_32sc (const Npp32sc \* pSrc, Npp32sc \* pDst, int len)**

32-bit complex signed integer, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.105 NppStatus nppsCopy\_64fc (const Npp64fc \* pSrc, Npp64fc \* pDst, int len)**

64-bit complex double, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.106 NppStatus nppsCopy\_64s (const Npp64s \* pSrc, Npp64s \* pDst, int len)**

64-bit signed integer, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.107 NppStatus nppsCopy\_64sc (const Npp64sc \* pSrc, Npp64sc \* pDst, int len)**

64-bit complex signed integer, vector copy method.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.108 NppStatus nppsCopy\_8u (const Npp8u \* pSrc, Npp8u \* pDst, int len)**

8-bit unsigned char, vector copy method

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*len* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.109 NppStatus nppsCubrt\_32f (const Npp32f \* pSrc, Npp32f \* pDst, int nLength)**

32-bit floating point signal cube root.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.110 NppStatus nppsCubrt\_32s16s\_Sfs (const Npp32s \* pSrc, Npp16s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal cube root, scale, then clamp to 16-bit signed integer saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.111 NppStatus nppsDiv\_16s\_ISfs (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal divide signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.112 NppStatus nppsDiv\_16s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.  
*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.113 NppStatus nppsDiv\_16sc\_ISfs (const Npp16sc \* pSrc, Npp16sc \* pSrcDst, int nLength, int nScaleFactor)**

16-bit complex signed short in place signal divide signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.114 NppStatus nppsDiv\_16sc\_Sfs (const Npp16sc \* pSrc1, const Npp16sc \* pSrc2, Npp16sc \* pDst, int nLength, int nScaleFactor)**

16-bit signed complex short signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.115 NppStatus nppsDiv\_16u\_ISfs (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength, int nScaleFactor)**

16-bit unsigned short in place signal divide signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.116 NppStatus nppsDiv\_16u\_Sfs (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.117 NppStatus nppsDiv\_32f (const Npp32f \* pSrc1, const Npp32f \* pSrc2, Npp32f \* pDst, int nLength)**

32-bit floating point signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.118 NppStatus nppsDiv\_32f\_I (const Npp32f \* pSrc, Npp32f \* pSrcDst, int nLength)**

32-bit floating point in place signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.119 `NppStatus nppsDiv_32fc (const Npp32fc * pSrc1, const Npp32fc * pSrc2, Npp32fc * pDst, int nLength)`

32-bit complex floating point signal divide signal, then clamp to saturated value.

#### Parameters:

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.120 `NppStatus nppsDiv_32fc_I (const Npp32fc * pSrc, Npp32fc * pSrcDst, int nLength)`

32-bit complex floating point in place signal divide signal, then clamp to saturated value.

#### Parameters:

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.121 `NppStatus nppsDiv_32s16s_Sfs (const Npp16s * pSrc1, const Npp32s * pSrc2, Npp16s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal divided by 16-bit signed short signal, scale, then clamp to 16-bit signed short saturated value.

#### Parameters:

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.122 NppStatus nppsDiv\_32s\_ISfs (const Npp32s \* pSrc, Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer in place signal divide signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.123 NppStatus nppsDiv\_32s\_Sfs (const Npp32s \* pSrc1, const Npp32s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.124 NppStatus nppsDiv\_64f (const Npp64f \* pSrc1, const Npp64f \* pSrc2, Npp64f \* pDst, int nLength)**

64-bit floating point signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.125 NppStatus nppsDiv\_64f\_I (const Npp64f \* pSrc, Npp64f \* pSrcDst, int nLength)**

64-bit floating point in place signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.126 NppStatus nppsDiv\_64fc (const Npp64fc \* pSrc1, const Npp64fc \* pSrc2, Npp64fc \* pDst, int nLength)**

64-bit complex floating point signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.127 NppStatus nppsDiv\_64fc\_I (const Npp64fc \* pSrc, Npp64fc \* pSrcDst, int nLength)**

64-bit complex floating point in place signal divide signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.128 NppStatus nppsDiv\_8u\_ISfs (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength, int nScaleFactor)**

8-bit unsigned char in place signal divide signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.129 NppStatus nppsDiv\_8u\_Sfs (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.130 NppStatus nppsDiv\_Round\_16s\_ISfs (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

16-bit signed short in place signal divide signal, with scaling, rounding then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.131 NppStatus nppsDiv\_Round\_16s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

16-bit signed short signal divide signal, scale, round, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.132 NppStatus nppsDiv\_Round\_16u\_ISfs (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

16-bit unsigned short in place signal divide signal, with scaling, rounding then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.133 NppStatus nppsDiv\_Round\_16u\_Sfs (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

16-bit unsigned short signal divide signal, scale, round, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.134 NppStatus nppsDiv\_Round\_8u\_ISfs (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

8-bit unsigned char in place signal divide signal, with scaling, rounding then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 divisor elements to be divided into signal2 dividend elements

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.135 NppStatus nppsDiv\_Round\_8u\_Sfs (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength, NppRoundMode nRndMode, int nScaleFactor)**

8-bit unsigned char signal divide signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 divisor elements to be divided into signal2 dividend elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nRndMode* various rounding modes.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.136 NppStatus nppsDivC\_16s\_ISfs (Npp16s nValue, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.137** `NppStatus nppsDivC_16s_Sfs (const Npp16s * pSrc, Npp16s nValue, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.138** `NppStatus nppsDivC_16sc_ISfs (Npp16sc nValue, Npp16sc * pSrcDst, int nLength, int nScaleFactor)`

16-bit integer complex number (16 bit real, 16 bit imaginary) signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.139** `NppStatus nppsDivC_16sc_Sfs (const Npp16sc * pSrc, Npp16sc nValue, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit integer complex number (16 bit real, 16 bit imaginary) signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.140 NppStatus nppsDivC\_16u\_ISfs (Npp16u nValue, Npp16u \* pSrcDst, int nLength, int nScaleFactor)**

16-bit unsigned short in place signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.141 NppStatus nppsDivC\_16u\_Sfs (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.142 NppStatus nppsDivC\_32f (const Npp32f \* pSrc, Npp32f nValue, Npp32f \* pDst, int nLength)**

32-bit floating point signal divided by constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.143** `NppStatus nppsDivC_32f_I (Npp32f nValue, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place signal divided by constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be divided into each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.144** `NppStatus nppsDivC_32fc (const Npp32fc * pSrc, Npp32fc nValue, Npp32fc * pDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) signal divided by constant.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be divided into each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.145** `NppStatus nppsDivC_32fc_I (Npp32fc nValue, Npp32fc * pSrcDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal divided by constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be divided into each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.146** `NppStatus nppsDivC_32s_ISfs (Npp32s nValue, Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer in place signal divided by constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.147 NppStatus nppsDivC\_32s\_Sfs (const Npp32s \* pSrc, Npp32s nValue, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal divided by constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.148 NppStatus nppsDivC\_32sc\_ISfs (Npp32sc nValue, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal divided by constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.149** `NppStatus nppsDivC_32sc_Sfs (const Npp32sc * pSrc, Npp32sc nValue, Npp32sc * pDst, int nLength, int nScaleFactor)`

32-bit integer complex number (32 bit real, 32 bit imaginary) signal divided by constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.150** `NppStatus nppsDivC_64f (const Npp64f * pSrc, Npp64f nValue, Npp64f * pDst, int nLength)`

64-bit floating point signal divided by constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.151** `NppStatus nppsDivC_64f_I (Npp64f nValue, Npp64f * pSrcDst, int nLength)`

64-bit floating point in place signal divided by constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Length of the vectors, number of items.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.152 NppStatus nppsDivC\_64fc (const Npp64fc \* pSrc, Npp64fc nValue, Npp64fc \* pDst, int nLength)**

64-bit floating point complex number (64 bit real, 64 bit imaginary) signal divided by constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.153 NppStatus nppsDivC\_64fc\_I (Npp64fc nValue, Npp64fc \* pSrcDst, int nLength)**

64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal divided by constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.154 NppStatus nppsDivC\_8u\_ISfs (Npp8u nValue, Npp8u \* pSrcDst, int nLength, int nScaleFactor)**

8-bit unsigned char in place signal divided by constant, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided into each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.155** `NppStatus nppsDivC_8u_Sfs (const Npp8u * pSrc, Npp8u nValue, Npp8u * pDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal divided by constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided into each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.156** `NppStatus nppsDivCRev_16s (const Npp16s * pSrc, Npp16s nValue, Npp16s * pDst, int nLength)`

16-bit signed short constant divided by signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.157** `NppStatus nppsDivCRev_16s_I (Npp16s nValue, Npp16s * pSrcDst, int nLength)`

16-bit signed short in place constant divided by signal, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided by each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.158 NppStatus nppsDivCRev\_16u (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength)**

16-bit unsigned short vector divided by constant, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.159 NppStatus nppsDivCRev\_16u\_I (Npp16u nValue, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place constant divided by signal, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be divided by each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.160 NppStatus nppsDivCRev\_32f (const Npp32f \* pSrc, Npp32f nValue, Npp32f \* pDst, int nLength)**

32-bit floating point constant divided by signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be divided by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.161** `NppStatus nppsDivCRev_32f_I(Npp32f nValue, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place constant divided by signal.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be divided by each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.162** `NppStatus nppsDivCRev_32s(const Npp32s * pSrc, Npp32s nValue, Npp32s * pDst, int nLength)`

32-bit signed integer constant divided by signal.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be divided by each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.163** `NppStatus nppsDivCRev_32s_I(Npp32s nValue, Npp32s * pSrcDst, int nLength)`

32-bit signed integer in place constant divided by signal.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be divided by each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.164** `NppStatus nppsDivCRev_64f(const Npp64f * pSrc, Npp64f nValue, Npp64f * pDst, int nLength)`

64-bit floating point constant divided by signal.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be divided by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.165 NppStatus nppsDivCRev\_64f\_I (Npp64f nValue, Npp64f \* pSrcDst, int nLength)**

64-bit floating point in place constant divided by signal.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be divided by each vector element  
*nLength* Length of the vectors, number of items.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.166 NppStatus nppsDivCRev\_8u (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal divided by constant, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be divided by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.167 NppStatus nppsDivCRev\_8u\_I (Npp8u nValue, Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char signal in place constant divided by signal, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be divided by each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.168** `NppStatus nppsExp_16s_ISfs (Npp16s * pSrcDst, int nLength, int nScaleFactor)`

16-bit signed short signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.169** `NppStatus nppsExp_16s_Sfs (const Npp16s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.170** `NppStatus nppsExp_32f (const Npp32f * pSrc, Npp32f * pDst, int nLength)`

32-bit floating point signal exponent.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.171** `NppStatus nppsExp_32f64f (const Npp32f * pSrc, Npp64f * pDst, int nLength)`

32-bit floating point signal exponent with 64-bit floating point result.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.172 NppStatus nppsExp\_32f\_I (Npp32f \* pSrcDst, int nLength)**

32-bit floating point signal exponent.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.173 NppStatus nppsExp\_32s\_ISfs (Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.174 NppStatus nppsExp\_32s\_Sfs (const Npp32s \* pSrc, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.175** `NppStatus nppsExp_64f (const Npp64f * pSrc, Npp64f * pDst, int nLength)`

64-bit floating point signal exponent.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.176** `NppStatus nppsExp_64f_I (Npp64f * pSrcDst, int nLength)`

64-bit floating point signal exponent.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.177** `NppStatus nppsExp_64s_ISfs (Npp64s * pSrcDst, int nLength, int nScaleFactor)`

64-bit signed integer signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.178** `NppStatus nppsExp_64s_Sfs (const Npp64s * pSrc, Npp64s * pDst, int nLength, int nScaleFactor)`

64-bit signed integer signal exponent, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.179 void nppsFree (void \* pValues)**

Free method for any 2D allocated memory.

This method should be used to free memory allocated with any of the nppiMalloc\_<modifier> methods.

**Parameters:**

*pValues* A pointer to memory allocated using nppiMalloc\_<modifier>.

**7.5.1.180 NppStatus nppsIntegral\_32s (const Npp32s \* pSrc, Npp32s \* pDst, int nLength, Npp8u \* pDeviceBuffer)**

**7.5.1.181 NppStatus nppsIntegralGetBufferSize\_32s (int nLength, int \* hpBufferSize)**

**7.5.1.182 NppStatus nppsLn\_16s\_ISfs (Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short signal natural logarithm, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.183 NppStatus nppsLn\_16s\_Sfs (const Npp16s \* pSrc, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal natural logarithm, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.184** `NppStatus nppsLn_32f (const Npp32f * pSrc, Npp32f * pDst, int nLength)`

32-bit floating point signal natural logarithm.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.185** `NppStatus nppsLn_32f_I (Npp32f * pSrcDst, int nLength)`

32-bit floating point signal natural logarithm.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.186** `NppStatus nppsLn_32s16s_Sfs (const Npp32s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal natural logarithm, scale, then clamp to 16-bit signed short saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.187** `NppStatus nppsLn_32s_ISfs (Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer signal natural logarithm, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.188 NppStatus nppsLn\_32s\_Sfs (const Npp32s \* pSrc, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal natural logarithm, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.189 NppStatus nppsLn\_64f (const Npp64f \* pSrc, Npp64f \* pDst, int nLength)**

64-bit floating point signal natural logarithm.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.190 NppStatus nppsLn\_64f32f (const Npp64f \* pSrc, Npp32f \* pDst, int nLength)**

64-bit floating point signal natural logarithm with 32-bit floating point result.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.191 NppStatus nppsLn\_64f\_I (Npp64f \* pSrcDst, int nLength)**

64-bit floating point signal natural logarithm.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.192 NppStatus nppsLShiftC\_16s (const Npp16s \* pSrc, int nValue, Npp16s \* pDst, int nLength)**

16-bit signed short signal left shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.193 NppStatus nppsLShiftC\_16s\_I (int nValue, Npp16s \* pSrcDst, int nLength)**

16-bit signed short in place signal left shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.194 NppStatus nppsLShiftC\_16u (const Npp16u \* pSrc, int nValue, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal left shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to left shift each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.195 NppStatus nppsLShiftC\_16u\_I (int nValue, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal left shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be used to left shift each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.196 NppStatus nppsLShiftC\_32s (const Npp32s \* pSrc, int nValue, Npp32s \* pDst, int nLength)**

32-bit signed integer signal left shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be used to left shift each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.197 NppStatus nppsLShiftC\_32s\_I (int nValue, Npp32s \* pSrcDst, int nLength)**

32-bit signed signed integer in place signal left shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be used to left shift each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.198 NppStatus nppsLShiftC\_32u (const Npp32u \* pSrc, int nValue, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal left shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.199 NppStatus nppsLShiftC\_32u\_I (int nValue, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place signal left shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.200 NppStatus nppsLShiftC\_8u (const Npp8u \* pSrc, int nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal left shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.201** `NppStatus nppsLShiftC_8u_I (int nValue, Npp8u * pSrcDst, int nLength)`

8-bit unsigned char in place signal left shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to left shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.202** `Npp16s* nppsMalloc_16s (int nSize)`

16-bit signal allocator.

**Parameters:**

*nSize* Number of shorts in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.203** `Npp16sc* nppsMalloc_16sc (int nSize)`

16-bit complex-value signal allocator.

**Parameters:**

*nSize* Number of 16-bit complex numbers in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.204** `Npp16u* nppsMalloc_16u (int nSize)`

16-bit unsigned signal allocator.

**Parameters:**

*nSize* Number of unsigned shorts in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.205 Npp32f\* nppsMalloc\_32f (int nSize)**

32-bit float signal allocator.

**Parameters:**

*nSize* Number of floats in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.206 Npp32fc\* nppsMalloc\_32fc (int nSize)**

32-bit complex float signal allocator.

**Parameters:**

*nSize* Number of complex float values in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.207 Npp32s\* nppsMalloc\_32s (int nSize)**

32-bit integer signal allocator.

**Parameters:**

*nSize* Number of ints in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.208 Npp32sc\* nppsMalloc\_32sc (int nSize)**

32-bit complex integer signal allocator.

**Parameters:**

*nSize* Number of complex integner values in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.209 Npp32u\* nppsMalloc\_32u (int nSize)**

32-bit unsigned signal allocator.

**Parameters:**

*nSize* Number of unsigned ints in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.210 Npp64f\* nppsMalloc\_64f (int nSize)**

64-bit float (double) signal allocator.

**Parameters:**

*nSize* Number of doubles in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.211 Npp64fc\* nppsMalloc\_64fc (int nSize)**

64-bit complex complex signal allocator.

**Parameters:**

*nSize* Number of complex double values in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.212 Npp64s\* nppsMalloc\_64s (int nSize)**

64-bit long integer signal allocator.

**Parameters:**

*nSize* Number of long ints in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.213** `Npp64sc* nppsMalloc_64sc (int nSize)`

64-bit complex long integer signal allocator.

**Parameters:**

*nSize* Number of complex long int values in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.214** `Npp8u* nppsMalloc_8u (int nSize)`

8-bit unsigned signal allocator.

**Parameters:**

*nSize* Number of unsigned chars in the new signal.

**Returns:**

A pointer to the new signal. 0 (NULL-pointer) indicates that an error occurred during allocation.

**7.5.1.215** `NppStatus nppsMax_16s (const Npp16s * pSrc, int nLength, Npp16s * pMax, Npp8u * pDeviceBuffer)`

16-bit integer vector max method

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nLength* [Signal Length](#).

*pMax* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.216** `NppStatus nppsMax_32f (const Npp32f * pSrc, int nLength, Npp32f * pMax, Npp8u * pDeviceBuffer)`

32-bit float vector max method

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nLength* [Signal Length](#).

*pMax* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.217 NppStatus nppsMax\_32s (const Npp32s \* pSrc, int nLength, Npp32s \* pMax, Npp8u \* pDeviceBuffer)**

32-bit integer vector max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMax* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.218 NppStatus nppsMax\_64f (const Npp64f \* pSrc, int nLength, Npp64f \* pMax, Npp8u \* pDeviceBuffer)**

64-bit float vector max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMax* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.219 NppStatus nppsMin\_16s (const Npp16s \* pSrc, int nLength, Npp16s \* pMin, Npp8u \* pDeviceBuffer)**

16-bit integer vector min method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.220 NppStatus nppsMin\_32f (const Npp32f \* *pSrc*, int *nLength*, Npp32f \* *pMin*, Npp8u \* *pDeviceBuffer*)**

32-bit integer vector min method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.221 NppStatus nppsMin\_32s (const Npp32s \* *pSrc*, int *nLength*, Npp32s \* *pMin*, Npp8u \* *pDeviceBuffer*)**

32-bit integer vector min method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.222 NppStatus nppsMin\_64f (const Npp64f \* *pSrc*, int *nLength*, Npp64f \* *pMin*, Npp8u \* *pDeviceBuffer*)**

64-bit integer vector min method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.223 NppStatus nppsMinMax\_16s (const Npp16s \* pSrc, int nLength, Npp16s \* pMin, Npp16s \* pMax, Npp8u \* pDeviceBuffer)**

16-bit signed short vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.224 NppStatus nppsMinMax\_16u (const Npp16u \* pSrc, int nLength, Npp16u \* pMin, Npp16u \* pMax, Npp8u \* pDeviceBuffer)**

16-bit unsigned short vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.225 NppStatus nppsMinMax\_32f (const Npp32f \* pSrc, int nLength, Npp32f \* pMin, Npp32f \* pMax, Npp8u \* pDeviceBuffer)**

32-bit float vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.226** `NppStatus nppsMinMax_32s (const Npp32s * pSrc, int nLength, Npp32s * pMin, Npp32s * pMax, Npp8u * pDeviceBuffer)`

32-bit signed int vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.227** `NppStatus nppsMinMax_32u (const Npp32u * pSrc, int nLength, Npp32u * pMin, Npp32u * pMax, Npp8u * pDeviceBuffer)`

32-bit unsigned int vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.228** `NppStatus nppsMinMax_64f (const Npp64f * pSrc, int nLength, Npp64f * pMin, Npp64f * pMax, Npp8u * pDeviceBuffer)`

64-bit double vector min and max method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.229 NppStatus nppsMinMax\_8u (const Npp8u \* pSrc, int nLength, Npp8u \* pMin, Npp8u \* pMax, Npp8u \* pDeviceBuffer)**

8-bit char vector min and max method

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nLength* [Signal Length](#).

*pMin* Pointer to the min output result.

*pMax* Pointer to the max output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.230 NppStatus nppsMinMaxGetBufferSize\_16s (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_16s.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.231 NppStatus nppsMinMaxGetBufferSize\_16u (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_16u.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.232 NppStatus nppsMinMaxGetBufferSize\_32f (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_32f.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.233 NppStatus nppsMinMaxGetBufferSize\_32s (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_32s.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.234 NppStatus nppsMinMaxGetBufferSize\_32u (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_32u.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.235 NppStatus nppsMinMaxGetBufferSize\_64f (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_64f.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.236 NppStatus nppsMinMaxGetBufferSize\_8u (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for nppsMinMax\_8u.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.237 NppStatus nppsMul\_16s (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength)**

16-bit signed short signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.238 NppStatus nppsMul\_16s32f (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp32f \* pDst, int nLength)**

16-bit signed short signal times signal with 32-bit floating point result, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.239 NppStatus nppsMul\_16s32s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal times signal, scale, then clamp to 32-bit signed saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.240 NppStatus nppsMul\_16s\_I (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength)**

16-bit signed short in place signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*pSrcDst* [In-Place Signal Pointer](#). signal2 elements to be multiplied by signal1 elements

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.241 NppStatus nppsMul\_16s\_ISfs (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*pSrcDst* [In-Place Signal Pointer](#). signal2 elements to be multiplied by signal1 elements

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.242 NppStatus nppsMul\_16s\_Sfs (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* [Source Signal Pointer](#).

*pSrc2* [Source Signal Pointer](#), signal2 elements to be multiplied by signal1 elements.

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.243 NppStatus nppsMul\_16sc\_ISfs (const Npp16sc \* pSrc, Npp16sc \* pSrcDst, int nLength, int nScaleFactor)**

16-bit complex signed short in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.244 NppStatus nppsMul\_16sc\_Sfs (const Npp16sc \* pSrc1, const Npp16sc \* pSrc2, Npp16sc \* pDst, int nLength, int nScaleFactor)**

16-bit signed complex short signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.245 NppStatus nppsMul\_16u16s\_Sfs (const Npp16u \* pSrc1, const Npp16s \* pSrc2, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short signal times 16-bit signed short signal, scale, then clamp to 16-bit signed saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.246** `NppStatus nppsMul_16u_ISfs (const Npp16u * pSrc, Npp16u * pSrcDst, int nLength, int nScaleFactor)`

16-bit unsigned short in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.247** `NppStatus nppsMul_16u_Sfs (const Npp16u * pSrc1, const Npp16u * pSrc2, Npp16u * pDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal time signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.248** `NppStatus nppsMul_32f (const Npp32f * pSrc1, const Npp32f * pSrc2, Npp32f * pDst, int nLength)`

32-bit floating point signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.249 NppStatus nppsMul\_32f32fc (const Npp32f \* pSrc1, const Npp32fc \* pSrc2, Npp32fc \* pDst, int nLength)**

32-bit floating point signal times 32-bit complex floating point signal with complex 32-bit floating point result, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.250 NppStatus nppsMul\_32f32fc\_I (const Npp32f \* pSrc, Npp32fc \* pSrcDst, int nLength)**

32-bit complex floating point in place signal times 32-bit floating point signal, then clamp to 32-bit complex floating point saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.251 NppStatus nppsMul\_32f\_I (const Npp32f \* pSrc, Npp32f \* pSrcDst, int nLength)**

32-bit floating point in place signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.252 NppStatus nppsMul\_32fc (const Npp32fc \* pSrc1, const Npp32fc \* pSrc2, Npp32fc \* pDst, int nLength)**

32-bit complex floating point signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.253 NppStatus nppsMul\_32fc\_I (const Npp32fc \* pSrc, Npp32fc \* pSrcDst, int nLength)**

32-bit complex floating point in place signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.254 NppStatus nppsMul\_32s32sc\_ISfs (const Npp32s \* pSrc, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit complex signed integer in place signal times 32-bit signed integer signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.255** `NppStatus nppsMul_32s32sc_Sfs (const Npp32s * pSrc1, const Npp32sc * pSrc2, Npp32sc * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal times 32-bit complex signed integer signal, scale, then clamp to 32-bit complex integer saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.256** `NppStatus nppsMul_32s_ISfs (const Npp32s * pSrc, Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.257** `NppStatus nppsMul_32s_Sfs (const Npp32s * pSrc1, const Npp32s * pSrc2, Npp32s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.258 NppStatus nppsMul\_32sc\_ISfs (const Npp32sc \* pSrc, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit complex signed integer in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.259 NppStatus nppsMul\_32sc\_Sfs (const Npp32sc \* pSrc1, const Npp32sc \* pSrc2, Npp32sc \* pDst, int nLength, int nScaleFactor)**

32-bit signed complex integer signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.260 NppStatus nppsMul\_64f (const Npp64f \* pSrc1, const Npp64f \* pSrc2, Npp64f \* pDst, int nLength)**

64-bit floating point signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.261 NppStatus nppsMul\_64f\_I (const Npp64f \* pSrc, Npp64f \* pSrcDst, int nLength)**

64-bit floating point in place signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.262 NppStatus nppsMul\_64fc (const Npp64fc \* pSrc1, const Npp64fc \* pSrc2, Npp64fc \* pDst, int nLength)**

64-bit complex floating point signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.263 NppStatus nppsMul\_64fc\_I (const Npp64fc \* pSrc, Npp64fc \* pSrcDst, int nLength)**

64-bit complex floating point in place signal times signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.264 NppStatus nppsMul\_8u16u (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp16u \* pDst, int nLength)**

8-bit unsigned char signal times signal with 16-bit unsigned result, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be multiplied by signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.265 NppStatus nppsMul\_8u\_ISfs (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength, int nScaleFactor)**

8-bit unsigned char in place signal times signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be multiplied by signal1 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.266 NppStatus nppsMul\_8u\_Sfs (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.267 NppStatus nppsMul\_Low\_32s\_Sfs (const Npp32s \* pSrc1, const Npp32s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal times signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal2 elements to be multiplied by signal1 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.268 NppStatus nppsMulC\_16s\_ISfs (Npp16s nValue, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.269 NppStatus nppsMulC\_16s\_Sfs (const Npp16s \* pSrc, Npp16s nValue, Npp16s \* pDst, int nLength, int nScaleFactor)**

16-bit signed short signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.270** `NppStatus nppsMulC_16sc_ISfs (Npp16sc nValue, Npp16sc * pSrcDst, int nLength, int nScaleFactor)`

16-bit integer complex number (16 bit real, 16 bit imaginary) signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).  
*nValue* Constant value to be multiplied by each vector element  
*nLength* [Signal Length](#).  
*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.271** `NppStatus nppsMulC_16sc_Sfs (const Npp16sc * pSrc, Npp16sc nValue, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit integer complex number (16 bit real, 16 bit imaginary) signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).  
*nValue* Constant value to be multiplied by each vector element  
*pDst* [Destination Signal Pointer](#).  
*nLength* [Signal Length](#).  
*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.272** `NppStatus nppsMulC_16u_ISfs (Npp16u nValue, Npp16u * pSrcDst, int nLength, int nScaleFactor)`

16-bit unsigned short in place signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).  
*nValue* Constant value to be multiplied by each vector element  
*nLength* [Signal Length](#).  
*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.273 NppStatus nppsMulC\_16u\_Sfs (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.274 NppStatus nppsMulC\_32f (const Npp32f \* pSrc, Npp32f nValue, Npp32f \* pDst, int nLength)**

32-bit floating point signal times constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.275 NppStatus nppsMulC\_32f16s\_Sfs (const Npp32f \* pSrc, Npp32f nValue, Npp16s \* pDst, int nLength, int nScaleFactor)**

32-bit floating point signal times constant with output converted to 16-bit signed integer with scaling and saturation of output result.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nScaleFactor* Integer Result Scaling.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.276 `NppStatus nppsMulC_32f_I(Npp32f nValue, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place signal times constant.

#### Parameters:

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.277 `NppStatus nppsMulC_32fc(const Npp32fc * pSrc, Npp32fc nValue, Npp32fc * pDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) signal times constant.

#### Parameters:

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.278 `NppStatus nppsMulC_32fc_I(Npp32fc nValue, Npp32fc * pSrcDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal times constant.

#### Parameters:

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.279 `NppStatus nppsMulC_32s_ISfs(Npp32s nValue, Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer in place signal times constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.280** `NppStatus nppsMulC_32s_Sfs (const Npp32s * pSrc, Npp32s nValue, Npp32s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal times constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.281** `NppStatus nppsMulC_32sc_ISfs (Npp32sc nValue, Npp32sc * pSrcDst, int nLength, int nScaleFactor)`

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal times constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.282** `NppStatus nppsMulC_32sc_Sfs (const Npp32sc * pSrc, Npp32sc nValue, Npp32sc * pDst, int nLength, int nScaleFactor)`

32-bit integer complex number (32 bit real, 32 bit imaginary) signal times constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.283** `NppStatus nppsMulC_64f (const Npp64f * pSrc, Npp64f nValue, Npp64f * pDst, int nLength)`

64-bit floating point signal times constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.284** `NppStatus nppsMulC_64f64s_ISfs (Npp64f nValue, Npp64s * pDst, int nLength, int nScaleFactor)`

64-bit floating point signal times constant with in place conversion to 64-bit signed integer and with scaling and saturation of output result.

**Parameters:**

*nValue* Constant value to be multiplied by each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.285** `NppStatus nppsMulC_64f_I(Npp64f nValue, Npp64f * pSrcDst, int nLength)`

64-bit floating point, in place signal times constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* Length of the vectors, number of items.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.286** `NppStatus nppsMulC_64fc(const Npp64fc * pSrc, Npp64fc nValue, Npp64fc * pDst, int nLength)`

64-bit floating point complex number (64 bit real, 64 bit imaginary) signal times constant.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.287** `NppStatus nppsMulC_64fc_I(Npp64fc nValue, Npp64fc * pSrcDst, int nLength)`

64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal times constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be multiplied by each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.288** `NppStatus nppsMulC_8u_ISfs(Npp8u nValue, Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char in place signal times constant, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.289 NppStatus nppsMulC\_8u\_Sfs (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char signal times constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.290 NppStatus nppsMulC\_Low\_32f16s (const Npp32f \* pSrc, Npp32f nValue, Npp16s \* pDst, int nLength)**

32-bit floating point signal times constant with output converted to 16-bit signed integer.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be multiplied by each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.291 NppStatus nppsNormalize\_16s\_Sfs (const Npp16s \* pSrc, Npp16s \* pDst, int nLength, Npp16s vSub, int vDiv, int nScaleFactor)**

16-bit signed short signal normalize, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.292 NppStatus nppsNormalize\_16sc\_Sfs (const Npp16sc \* pSrc, Npp16sc \* pDst, int nLength, Npp16sc vSub, int vDiv, int nScaleFactor)**

16-bit complex signed short signal normalize, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.293 NppStatus nppsNormalize\_32f (const Npp32f \* pSrc, Npp32f \* pDst, int nLength, Npp32f vSub, Npp32f vDiv)**

32-bit floating point signal normalize.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.294 NppStatus nppsNormalize\_32fc (const Npp32fc \* pSrc, Npp32fc \* pDst, int nLength, Npp32fc vSub, Npp32f vDiv)**

32-bit complex floating point signal normalize.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.295 NppStatus nppsNormalize\_64f (const Npp64f \* pSrc, Npp64f \* pDst, int nLength, Npp64f vSub, Npp64f vDiv)**

64-bit floating point signal normalize.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.296 NppStatus nppsNormalize\_64fc (const Npp64fc \* pSrc, Npp64fc \* pDst, int nLength, Npp64fc vSub, Npp64f vDiv)**

64-bit complex floating point signal normalize.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*vSub* value subtracted from each signal element before division

*vDiv* divisor of post-subtracted signal element dividend

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.297 NppStatus nppsNot\_16u (const Npp16u \* pSrc, Npp16u \* pDst, int nLength)**

16-bit unsigned short not signal.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.298 NppStatus nppsNot\_16u\_I (Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place not signal.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.299 NppStatus nppsNot\_32u (const Npp32u \* pSrc, Npp32u \* pDst, int nLength)**

32-bit unsigned integer not signal.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.300 NppStatus nppsNot\_32u\_I (Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place not signal.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.301 NppStatus nppsNot\_8u (const Npp8u \* pSrc, Npp8u \* pDst, int nLength)**

8-bit unsigned char not signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.302 NppStatus nppsNot\_8u\_I (Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char in place not signal.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.303 NppStatus nppsOr\_16u (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal or with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be ored with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.304 NppStatus nppsOr\_16u\_I (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal or with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* [In-Place Signal Pointer](#). signal2 elements to be ored with signal1 elements  
*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.305 NppStatus nppsOr\_32u (const Npp32u \* pSrc1, const Npp32u \* pSrc2, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal or with signal.

**Parameters:**

*pSrc1* [Source Signal Pointer](#).  
*pSrc2* [Source Signal Pointer](#). signal2 elements to be ored with signal1 elements  
*pDst* [Destination Signal Pointer](#).  
*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.306 NppStatus nppsOr\_32u\_I (const Npp32u \* pSrc, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned integer in place signal or with signal.

**Parameters:**

*pSrc* [Source Signal Pointer](#).  
*pSrcDst* [In-Place Signal Pointer](#). signal2 elements to be ored with signal1 elements  
*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.307 NppStatus nppsOr\_8u (const Npp8u \* pSrc1, const Npp8u \* pSrc2, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal or with signal.

**Parameters:**

*pSrc1* [Source Signal Pointer](#).  
*pSrc2* [Source Signal Pointer](#). signal2 elements to be ored with signal1 elements  
*pDst* [Destination Signal Pointer](#).  
*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.308** `NppStatus nppsOr_8u_I (const Npp8u * pSrc, Npp8u * pSrcDst, int nLength)`

8-bit unsigned char in place signal or with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be ored with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.309** `NppStatus nppsOrC_16u (const Npp16u * pSrc, Npp16u nValue, Npp16u * pDst, int nLength)`

16-bit unsigned short signal or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be ored with each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.310** `NppStatus nppsOrC_16u_I (Npp16u nValue, Npp16u * pSrcDst, int nLength)`

16-bit unsigned short in place signal or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be ored with each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.311** `NppStatus nppsOrC_32u (const Npp32u * pSrc, Npp32u nValue, Npp32u * pDst, int nLength)`

32-bit unsigned integer signal or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be ored with each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.312 NppStatus nppsOrC\_32u\_I (Npp32u nValue, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place signal or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be ored with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.313 NppStatus nppsOrC\_8u (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be ored with each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.314 NppStatus nppsOrC\_8u\_I (Npp8u nValue, Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char in place signal or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be ored with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.315** `NppStatus nppsReductionGetBufferSize_16s (int nLength, int * hpBufferSize)`

Device-buffer size (in bytes) for 16s reductions.

This primitive provides the correct buffer size for `nppsSum_16s`, `nppsMin_16s`, `nppsMax_16s`.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: `hpBufferSize` is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.316** `NppStatus nppsReductionGetBufferSize_16s_Sfs (int nLength, int * hpBufferSize)`

Device-buffer size (in bytes) for 16s reductions with integer-results scaling.

This primitive provides the correct buffer size for `nppsSum_16s_Sfs`.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: `hpBufferSize` is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.317** `NppStatus nppsReductionGetBufferSize_16sc (int nLength, int * hpBufferSize)`

Device-buffer size (in bytes) for 16sc reductions.

This primitive provides the correct buffer size for `nppsSum_16sc`, `nppsMin_16sc`, `nppsMax_16sc`.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: `hpBufferSize` is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.318** `NppStatus nppsReductionGetBufferSize_16sc_Sfs (int nLength, int * hpBufferSize)`

Device-buffer size (in bytes) for 16sc reductions with integer-results scaling.

This primitive provides the correct buffer size for `nppsSum_16sc_Sfs`.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.319 NppStatus nppsReductionGetBufferSize\_16u (int nLength, int \* hpBufferSize)**  
[inline]

Device-buffer size (in bytes) for 16u reductions.

This primitive provides the correct buffer size for *nppsSum\_16u*, *nppsMin\_16u*, *nppsMax\_16u*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.320 NppStatus nppsReductionGetBufferSize\_32f (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 32f reductions.

This primitive provides the correct buffer size for *nppsSum\_32f*, *nppsMin\_32f*, *nppsMax\_32f*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.321 NppStatus nppsReductionGetBufferSize\_32fc (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 32fc reductions.

This primitive provides the correct buffer size for *nppsSum\_32fc*, *nppsMin\_32fc*, *nppsMax\_32fc*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.322 NppStatus nppsReductionGetBufferSize\_32s (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 32s reductions.

This primitive provides the correct buffer size for nppsSum\_32sc, nppsMin\_32sc, nppsMax\_32sc.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.323 NppStatus nppsReductionGetBufferSize\_32s\_Sfs (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 32s reductions with integer-results scaling.

This primitive provides the correct buffer size for nppsSum\_32s\_Sfs.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.324 NppStatus nppsReductionGetBufferSize\_32sc (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 32sc reductions.

This primitive provides the correct buffer size for nppsSum\_32sc, nppsMin\_32sc, nppsMax\_32sc.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.325 NppStatus nppsReductionGetBufferSize\_32u (int nLength, int \* hpBufferSize)**  
[inline]

Device-buffer size (in bytes) for 32u reductions.

This primitive provides the correct buffer size for nppsSum\_32u, nppsMin\_32u, nppsMax\_32u.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.326 NppStatus nppsReductionGetBufferSize\_64f (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 64f reductions.

This primitive provides the correct buffer size for *nppsSum\_64f*, *nppsMin\_64f*, *nppsMax\_64f*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.327 NppStatus nppsReductionGetBufferSize\_64fc (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 64fc reductions.

This primitive provides the correct buffer size for *nppsSum\_64fc*, *nppsMin\_64fc*, *nppsMax\_64fc*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

**7.5.1.328 NppStatus nppsReductionGetBufferSize\_64s (int nLength, int \* hpBufferSize)**

Device-buffer size (in bytes) for 64s reductions.

This primitive provides the correct buffer size for *nppsSum\_64s*, *nppsMin\_64s*, *nppsMax\_64s*.

**Parameters:**

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: *hpBufferSize* is a *host pointer*.

**Returns:**

NPP\_SUCCESS

### 7.5.1.329 NppStatus nppsReductionGetBufferSize\_8u (int nLength, int \* hpBufferSize)

Device-buffer size (in bytes) for 8u reductions.

This primitive provides the correct buffer size for nppsSum\_8u, nppsMin\_8u, nppsMax\_8u.

#### Parameters:

*nLength* [Signal Length](#).

*hpBufferSize* Required buffer size. Important: hpBufferSize is a *host pointer*.

#### Returns:

NPP\_SUCCESS

### 7.5.1.330 NppStatus nppsRShiftC\_16s (const Npp16s \* pSrc, int nValue, Npp16s \* pDst, int nLength)

16-bit signed short signal right shift with constant.

#### Parameters:

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be used to right shift each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.331 NppStatus nppsRShiftC\_16s\_I (int nValue, Npp16s \* pSrcDst, int nLength)

16-bit signed short in place signal right shift with constant.

#### Parameters:

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be used to right shift each vector element

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.332 NppStatus nppsRShiftC\_16u (const Npp16u \* pSrc, int nValue, Npp16u \* pDst, int nLength)

16-bit unsigned short signal right shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.333 NppStatus nppsRShiftC\_16u\_I (int nValue, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal right shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.334 NppStatus nppsRShiftC\_32s (const Npp32s \* pSrc, int nValue, Npp32s \* pDst, int nLength)**

32-bit signed integer signal right shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.335 NppStatus nppsRShiftC\_32s\_I (int nValue, Npp32s \* pSrcDst, int nLength)**

32-bit signed integer in place signal right shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.336 NppStatus nppsRShiftC\_32u (const Npp32u \* pSrc, int nValue, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal right shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.337 NppStatus nppsRShiftC\_32u\_I (int nValue, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place signal right shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.338 NppStatus nppsRShiftC\_8u (const Npp8u \* pSrc, int nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal right shift with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.339** `NppStatus nppsRShiftC_8u_I (int nValue, Npp8u * pSrcDst, int nLength)`

8-bit unsigned char in place signal right shift with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be used to right shift each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.340** `NppStatus nppsSet_16s (Npp16s nValue, Npp16s * pDst, int nLength)`

16-bit integer, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.341** `NppStatus nppsSet_16sc (Npp16sc nValue, Npp16sc * pDst, int nLength)`

16-bit integer complex, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.342** `NppStatus nppsSet_32f (Npp32f nValue, Npp32f * pDst, int nLength)`

32-bit float, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.343 NppStatus nppsSet\_32fc (Npp32fc nValue, Npp32fc \* pDst, int nLength)**

32-bit float complex, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.344 NppStatus nppsSet\_32s (Npp32s nValue, Npp32s \* pDst, int nLength)**

32-bit integer, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.345 NppStatus nppsSet\_32sc (Npp32sc nValue, Npp32sc \* pDst, int nLength)**

32-bit integer complex, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.346 NppStatus nppsSet\_64f (Npp64f *nValue*, Npp64f \* *pDst*, int *nLength*)**

64-bit double, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.347 NppStatus nppsSet\_64fc (Npp64fc *nValue*, Npp64fc \* *pDst*, int *nLength*)**

64-bit double complex, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.348 NppStatus nppsSet\_64s (Npp64s *nValue*, Npp64s \* *pDst*, int *nLength*)**

64-bit long long integer, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.349 NppStatus nppsSet\_64sc (Npp64sc *nValue*, Npp64sc \* *pDst*, int *nLength*)**

64-bit long long integer complex, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.  
*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.350** `NppStatus nppsSet_8u (Npp8u nValue, Npp8u * pDst, int nLength)`

8-bit unsigned char, vector set method.

**Parameters:**

*nValue* Value used to initialize the vector pDst.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.351** `NppStatus nppsSqr_16s_ISfs (Npp16s * pSrcDst, int nLength, int nScaleFactor)`

16-bit signed short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.352** `NppStatus nppsSqr_16s_Sfs (const Npp16s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.353** `NppStatus nppsSqr_16sc_ISfs (Npp16sc * pSrcDst, int nLength, int nScaleFactor)`

16-bit complex signed short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.354** `NppStatus nppsSqr_16sc_Sfs (const Npp16sc * pSrc, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit complex signed short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.355** `NppStatus nppsSqr_16u_ISfs (Npp16u * pSrcDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.356** `NppStatus nppsSqr_16u_Sfs (const Npp16u * pSrc, Npp16u * pDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.357** `NppStatus nppsSqr_32f (const Npp32f * pSrc, Npp32f * pDst, int nLength)`

32-bit floating point signal squared.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.358** `NppStatus nppsSqr_32f_I (Npp32f * pSrcDst, int nLength)`

32-bit floating point signal squared.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.359** `NppStatus nppsSqr_32fc (const Npp32fc * pSrc, Npp32fc * pDst, int nLength)`

32-bit complex floating point signal squared.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.360** `NppStatus nppsSqr_32fc_I (Npp32fc * pSrcDst, int nLength)`

32-bit complex floating point signal squared.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.361** `NppStatus nppsSqr_64f (const Npp64f * pSrc, Npp64f * pDst, int nLength)`

64-bit floating point signal squared.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.362** `NppStatus nppsSqr_64f_I (Npp64f * pSrcDst, int nLength)`

64-bit floating point signal squared.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.363** `NppStatus nppsSqr_64fc (const Npp64fc * pSrc, Npp64fc * pDst, int nLength)`

64-bit complex floating point signal squared.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.364** `NppStatus nppsSqr_64fc_I (Npp64fc * pSrcDst, int nLength)`

64-bit complex floating point signal squared.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.365** `NppStatus nppsSqr_8u_ISfs (Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.366** `NppStatus nppsSqr_8u_Sfs (const Npp8u * pSrc, Npp8u * pDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal squared, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.367** `NppStatus nppsSqrt_16s_ISfs (Npp16s * pSrcDst, int nLength, int nScaleFactor)`

16-bit signed short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.368** `NppStatus nppsSqrt_16s_Sfs (const Npp16s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.369** `NppStatus nppsSqrt_16sc_ISfs (Npp16sc * pSrcDst, int nLength, int nScaleFactor)`

16-bit complex signed short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.370** `NppStatus nppsSqrt_16sc_Sfs (const Npp16sc * pSrc, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit complex signed short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.371** `NppStatus nppsSqrt_16u_ISfs (Npp16u * pSrcDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.372** `NppStatus nppsSqrt_16u_Sfs (const Npp16u * pSrc, Npp16u * pDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.373** `NppStatus nppsSqrt_32f (const Npp32f * pSrc, Npp32f * pDst, int nLength)`

32-bit floating point signal square root.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.374** `NppStatus nppsSqrt_32f_I (Npp32f * pSrcDst, int nLength)`

32-bit floating point signal square root.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.375** `NppStatus nppsSqrt_32fc (const Npp32fc * pSrc, Npp32fc * pDst, int nLength)`

32-bit complex floating point signal square root.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.376** `NppStatus nppsSqrt_32fc_I (Npp32fc * pSrcDst, int nLength)`

32-bit complex floating point signal square root.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.377** `NppStatus nppsSqrt_32s16s_Sfs (const Npp32s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal square root, scale, then clamp to 16-bit signed integer saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.378** `NppStatus nppsSqrt_64f (const Npp64f * pSrc, Npp64f * pDst, int nLength)`

64-bit floating point signal square root.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.379** `NppStatus nppsSqrt_64f_I (Npp64f * pSrcDst, int nLength)`

64-bit floating point signal square root.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.380** `NppStatus nppsSqrt_64fc (const Npp64fc * pSrc, Npp64fc * pDst, int nLength)`

64-bit complex floating point signal square root.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.381** `NppStatus nppsSqrt_64fc_I (Npp64fc * pSrcDst, int nLength)`

64-bit complex floating point signal square root.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.382** `NppStatus nppsSqrt_64s16s_Sfs (const Npp64s * pSrc, Npp16s * pDst, int nLength, int nScaleFactor)`

64-bit signed integer signal square root, scale, then clamp to 16-bit signed integer saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.383** `NppStatus nppsSqrt_64s_ISfs (Npp64s * pSrcDst, int nLength, int nScaleFactor)`

64-bit signed integer signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.384** `NppStatus nppsSqrt_64s_Sfs (const Npp64s * pSrc, Npp64s * pDst, int nLength, int nScaleFactor)`

64-bit signed integer signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.385** `NppStatus nppsSqrt_8u_ISfs (Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.386** `NppStatus nppsSqrt_8u_Sfs (const Npp8u * pSrc, Npp8u * pDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal square root, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.387** `NppStatus nppsSub_16s (const Npp16s * pSrc1, const Npp16s * pSrc2, Npp16s * pDst, int nLength)`

16-bit signed short signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.388 NppStatus nppsSub\_16s32f (const Npp16s \* pSrc1, const Npp16s \* pSrc2, Npp32f \* pDst, int nLength)**

16-bit signed short signal subtract 16-bit signed short signal, then clamp and convert to 32-bit floating point saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.389 NppStatus nppsSub\_16s\_I (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength)**

16-bit signed short in place signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.390 NppStatus nppsSub\_16s\_ISfs (const Npp16s \* pSrc, Npp16s \* pSrcDst, int nLength, int nScaleFactor)**

16-bit signed short in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.391** `NppStatus nppsSub_16s_Sfs (const Npp16s * pSrc1, const Npp16s * pSrc2, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.392** `NppStatus nppsSub_16sc_ISfs (const Npp16sc * pSrc, Npp16sc * pSrcDst, int nLength, int nScaleFactor)`

16-bit complex signed short in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.393** `NppStatus nppsSub_16sc_Sfs (const Npp16sc * pSrc1, const Npp16sc * pSrc2, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit signed complex short signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.394 NppStatus nppsSub\_16u\_ISfs (const Npp16u \* pSrc, Npp16u \* pSrcDst, int nLength, int nScaleFactor)**

16-bit unsigned short in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.395 NppStatus nppsSub\_16u\_Sfs (const Npp16u \* pSrc1, const Npp16u \* pSrc2, Npp16u \* pDst, int nLength, int nScaleFactor)**

16-bit unsigned short signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.396 NppStatus nppsSub\_32f (const Npp32f \* pSrc1, const Npp32f \* pSrc2, Npp32f \* pDst, int nLength)**

32-bit floating point signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.397 `NppStatus nppsSub_32f_I (const Npp32f * pSrc, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place signal subtract signal, then clamp to saturated value.

#### Parameters:

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.398 `NppStatus nppsSub_32fc (const Npp32fc * pSrc1, const Npp32fc * pSrc2, Npp32fc * pDst, int nLength)`

32-bit complex floating point signal subtract signal, then clamp to saturated value.

#### Parameters:

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.399 `NppStatus nppsSub_32fc_I (const Npp32fc * pSrc, Npp32fc * pSrcDst, int nLength)`

32-bit complex floating point in place signal subtract signal, then clamp to saturated value.

#### Parameters:

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

#### Returns:

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.400 `NppStatus nppsSub_32s_ISfs (const Npp32s * pSrc, Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.401 NppStatus nppsSub\_32s\_Sfs (const Npp32s \* pSrc1, const Npp32s \* pSrc2, Npp32s \* pDst, int nLength, int nScaleFactor)**

32-bit signed integer signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.402 NppStatus nppsSub\_32sc\_ISfs (const Npp32sc \* pSrc, Npp32sc \* pSrcDst, int nLength, int nScaleFactor)**

32-bit complex signed integer in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.403** `NppStatus nppsSub_32sc_Sfs (const Npp32sc * pSrc1, const Npp32sc * pSrc2, Npp32sc * pDst, int nLength, int nScaleFactor)`

32-bit signed complex integer signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.404** `NppStatus nppsSub_64f (const Npp64f * pSrc1, const Npp64f * pSrc2, Npp64f * pDst, int nLength)`

64-bit floating point signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.405** `NppStatus nppsSub_64f_I (const Npp64f * pSrc, Npp64f * pSrcDst, int nLength)`

64-bit floating point in place signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer, signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.406** `NppStatus nppsSub_64fc (const Npp64fc * pSrc1, const Npp64fc * pSrc2, Npp64fc * pDst, int nLength)`

64-bit complex floating point signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal1 elements to be subtracted from signal2 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.407** `NppStatus nppsSub_64fc_I (const Npp64fc * pSrc, Npp64fc * pSrcDst, int nLength)`

64-bit complex floating point in place signal subtract signal, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.408** `NppStatus nppsSub_8u_ISfs (const Npp8u * pSrc, Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char in place signal subtract signal, with scaling, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal1 elements to be subtracted from signal2 elements

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.409** `NppStatus nppsSub_8u_Sfs (const Npp8u * pSrc1, const Npp8u * pSrc2, Npp8u * pDst, int nLength, int nScaleFactor)`

8-bit unsigned char signal subtract signal, scale, then clamp to saturated value.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer, signal1 elements to be subtracted from signal2 elements.

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.410** `NppStatus nppsSubC_16s_ISfs (Npp16s nValue, Npp16s * pSrcDst, int nLength, int nScaleFactor)`

16-bit signed short in place signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.411** `NppStatus nppsSubC_16s_Sfs (const Npp16s * pSrc, Npp16s nValue, Npp16s * pDst, int nLength, int nScaleFactor)`

16-bit signed short signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.412 NppStatus nppsSubC\_16sc\_ISfs (Npp16sc *nValue*, Npp16sc \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.413 NppStatus nppsSubC\_16sc\_Sfs (const Npp16sc \* *pSrc*, Npp16sc *nValue*, Npp16sc \* *pDst*, int *nLength*, int *nScaleFactor*)**

16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.414 NppStatus nppsSubC\_16u\_ISfs (Npp16u *nValue*, Npp16u \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit unsigned short in place signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.415** `NppStatus nppsSubC_16u_Sfs (const Npp16u * pSrc, Npp16u nValue, Npp16u * pDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.416** `NppStatus nppsSubC_32f (const Npp32f * pSrc, Npp32f nValue, Npp32f * pDst, int nLength)`

32-bit floating point signal subtract constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.417** `NppStatus nppsSubC_32f_I (Npp32f nValue, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place signal subtract constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.418 NppStatus nppsSubC\_32fc (const Npp32fc \* pSrc, Npp32fc nValue, Npp32fc \* pDst, int nLength)**

32-bit floating point complex number (32 bit real, 32 bit imaginary) signal subtract constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.419 NppStatus nppsSubC\_32fc\_I (Npp32fc nValue, Npp32fc \* pSrcDst, int nLength)**

32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal subtract constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.420 NppStatus nppsSubC\_32s\_ISfs (Npp32s nValue, Npp32s \* pSrcDst, int nLength, int nScaleFactor)**

32-bit signed integer in place signal subtract constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.421** `NppStatus nppsSubC_32s_Sfs (const Npp32s * pSrc, Npp32s nValue, Npp32s * pDst, int nLength, int nScaleFactor)`

32-bit signed integer signal subtract constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.422** `NppStatus nppsSubC_32sc_ISfs (Npp32sc nValue, Npp32sc * pSrcDst, int nLength, int nScaleFactor)`

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal subtract constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.423** `NppStatus nppsSubC_32sc_Sfs (const Npp32sc * pSrc, Npp32sc nValue, Npp32sc * pDst, int nLength, int nScaleFactor)`

32-bit integer complex number (32 bit real, 32 bit imaginary) signal subtract constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.424 NppStatus nppsSubC\_64f (const Npp64f \* pSrc, Npp64f nValue, Npp64f \* pDst, int nLength)**

64-bit floating point signal subtract constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.425 NppStatus nppsSubC\_64f\_I (Npp64f nValue, Npp64f \* pSrcDst, int nLength)**

64-bit floating point, in place signal subtract constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*nLength* Length of the vectors, number of items.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.426 NppStatus nppsSubC\_64fc (const Npp64fc \* pSrc, Npp64fc nValue, Npp64fc \* pDst, int nLength)**

64-bit floating point complex number (64 bit real, 64 bit imaginary) signal subtract constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be subtracted from each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.427 NppStatus nppsSubC\_64fc\_I (Npp64fc nValue, Npp64fc \* pSrcDst, int nLength)**

64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal subtract constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.428 NppStatus nppsSubC\_8u\_ISfs (Npp8u nValue, Npp8u \* pSrcDst, int nLength, int nScaleFactor)**

8-bit unsigned char in place signal subtract constant, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.429 NppStatus nppsSubC\_8u\_Sfs (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char signal subtract constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value to be subtracted from each vector element

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.430 NppStatus nppsSubCRev\_16s\_ISfs (Npp16s *nValue*, Npp16s \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit signed short in place signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.431 NppStatus nppsSubCRev\_16s\_Sfs (const Npp16s \* *pSrc*, Npp16s *nValue*, Npp16s \* *pDst*, int *nLength*, int *nScaleFactor*)**

16-bit signed short signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.432 NppStatus nppsSubCRev\_16sc\_ISfs (Npp16sc *nValue*, Npp16sc \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.433** `NppStatus nppsSubCRev_16sc_Sfs (const Npp16sc * pSrc, Npp16sc nValue, Npp16sc * pDst, int nLength, int nScaleFactor)`

16-bit integer complex number (16 bit real, 16 bit imaginary) signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.434** `NppStatus nppsSubCRev_16u_ISfs (Npp16u nValue, Npp16u * pSrcDst, int nLength, int nScaleFactor)`

16-bit unsigned short in place signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.435** `NppStatus nppsSubCRev_16u_Sfs (const Npp16u * pSrc, Npp16u nValue, Npp16u * pDst, int nLength, int nScaleFactor)`

16-bit unsigned short signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.436** `NppStatus nppsSubCRev_32f (const Npp32f * pSrc, Npp32f nValue, Npp32f * pDst, int nLength)`

32-bit floating point signal subtract from constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.437** `NppStatus nppsSubCRev_32f_I (Npp32f nValue, Npp32f * pSrcDst, int nLength)`

32-bit floating point in place signal subtract from constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.438** `NppStatus nppsSubCRev_32fc (const Npp32fc * pSrc, Npp32fc nValue, Npp32fc * pDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) signal subtract from constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.439** `NppStatus nppsSubCRev_32fc_I (Npp32fc nValue, Npp32fc * pSrcDst, int nLength)`

32-bit floating point complex number (32 bit real, 32 bit imaginary) in place signal subtract from constant.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*nLength* [Signal Length](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.440** `NppStatus nppsSubCRev_32s_ISfs (Npp32s nValue, Npp32s * pSrcDst, int nLength, int nScaleFactor)`

32-bit signed integer in place signal subtract from constant and scale.

**Parameters:**

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.441** `NppStatus nppsSubCRev_32s_Sfs (const Npp32s * pSrc, Npp32s nValue, Npp32s * pDst, int nLength, int nScaleFactor)`

32-bit signed integersignal subtract from constant and scale.

**Parameters:**

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

*nScaleFactor* [Integer Result Scaling](#).

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.442 NppStatus nppsSubCRev\_32sc\_ISfs (Npp32sc *nValue*, Npp32sc \* *pSrcDst*, int *nLength*, int *nScaleFactor*)**

32-bit integer complex number (32 bit real, 32 bit imaginary) in place signal subtract from constant and scale.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.443 NppStatus nppsSubCRev\_32sc\_Sfs (const Npp32sc \* *pSrc*, Npp32sc *nValue*, Npp32sc \* *pDst*, int *nLength*, int *nScaleFactor*)**

32-bit integer complex number (32 bit real, 32 bit imaginary) signal subtract from constant and scale.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.444 NppStatus nppsSubCRev\_64f (const Npp64f \* *pSrc*, Npp64f *nValue*, Npp64f \* *pDst*, int *nLength*)**

64-bit floating point signal subtract from constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value each vector element is to be subtracted from

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

### 7.5.1.445 `NppStatus nppsSubCRev_64f_I(Npp64f nValue, Npp64f * pSrcDst, int nLength)`

64-bit floating point, in place signal subtract from constant.

#### Parameters:

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*nLength* Length of the vectors, number of items.

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.446 `NppStatus nppsSubCRev_64fc(const Npp64fc * pSrc, Npp64fc nValue, Npp64fc * pDst, int nLength)`

64-bit floating point complex number (64 bit real, 64 bit imaginary) signal subtract from constant.

#### Parameters:

*pSrc* [Source Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*pDst* [Destination Signal Pointer](#).

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.447 `NppStatus nppsSubCRev_64fc_I(Npp64fc nValue, Npp64fc * pSrcDst, int nLength)`

64-bit floating point complex number (64 bit real, 64 bit imaginary) in place signal subtract from constant.

#### Parameters:

*pSrcDst* [In-Place Signal Pointer](#).

*nValue* Constant value each vector element is to be subtracted from

*nLength* [Signal Length](#).

#### Returns:

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

### 7.5.1.448 `NppStatus nppsSubCRev_8u_ISfs(Npp8u nValue, Npp8u * pSrcDst, int nLength, int nScaleFactor)`

8-bit unsigned char in place signal subtract from constant, scale, then clamp to saturated value

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value each vector element is to be subtracted from  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.449 NppStatus nppsSubCRev\_8u\_Sfs (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength, int nScaleFactor)**

8-bit unsigned char signal subtract from constant, scale, then clamp to saturated value.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value each vector element is to be subtracted from  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.  
*nScaleFactor* Integer Result Scaling.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.450 NppStatus nppsSum\_16s32s\_Sfs (const Npp16s \* pSrc, int nLength, Npp32s \* pSum, int nScaleFactor, Npp8u \* pDeviceBuffer)**

16-bit integer vector sum (32bit) with integer scaling method

**Parameters:**

*pSrc* Source Signal Pointer.  
*nLength* Signal Length.  
*pSum* Pointer to the output result.  
*pDeviceBuffer* Pointer to the required device memory allocation.  
*nScaleFactor* Integer-result scale factor.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.451** `NppStatus nppsSum_16s_Sfs (const Npp16s * pSrc, int nLength, Npp16s * pSum, int nScaleFactor, Npp8u * pDeviceBuffer)`

16-bit short vector sum with integer scaling method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

*nScaleFactor* Integer-result scale factor.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.452** `NppStatus nppsSum_16sc32sc_Sfs (const Npp16sc * pSrc, int nLength, Npp32sc * pSum, int nScaleFactor, Npp8u * pDeviceBuffer)`

16-bit short complex vector sum (32bit int complex) with integer scaling method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

*nScaleFactor* Integer-result scale factor.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.453** `NppStatus nppsSum_16sc_Sfs (const Npp16sc * pSrc, int nLength, Npp16sc * pSum, int nScaleFactor, Npp8u * pDeviceBuffer)`

16-bit short complex vector sum with integer scaling method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

*nScaleFactor* Integer-result scale factor.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.454** `NppStatus nppsSum_32f (const Npp32f * pSrc, int nLength, Npp32f * pSum, NppHintAlgorithm eHint, Npp8u * pDeviceBuffer)`

32-bit float vector sum method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*eHint* Suggests using specific code.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.455** `NppStatus nppsSum_32fc (const Npp32fc * pSrc, int nLength, Npp32fc * pSum, NppHintAlgorithm eHint, Npp8u * pDeviceBuffer)`

32-bit float complex vector sum method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*eHint* Suggests using specific code.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.456** `NppStatus nppsSum_32s_Sfs (const Npp32s * pSrc, int nLength, Npp32s * pSum, int nScaleFactor, Npp8u * pDeviceBuffer)`

32-bit integer vector sum with integer scaling method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

*nScaleFactor* Integer-result scale factor.

**Returns:**

[Signal Data Related Error Codes](#), [Length Related Error Codes](#).

**7.5.1.457** `NppStatus nppsSum_64f (const Npp64f * pSrc, int nLength, Npp64f * pSum, Npp8u * pDeviceBuffer)`

64-bit double vector sum method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.458** `NppStatus nppsSum_64fc (const Npp64fc * pSrc, int nLength, Npp64fc * pSum, Npp8u * pDeviceBuffer)`

64-bit double complex vector sum method

**Parameters:**

*pSrc* Source Signal Pointer.

*nLength* Signal Length.

*pSum* Pointer to the output result.

*pDeviceBuffer* Pointer to the required device memory allocation.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.459** `NppStatus nppsXor_16u (const Npp16u * pSrc1, const Npp16u * pSrc2, Npp16u * pDst, int nLength)`

16-bit unsigned short signal exclusive or with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be exclusive ored with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.460** `NppStatus nppsXor_16u_I (const Npp16u * pSrc, Npp16u * pSrcDst, int nLength)`

16-bit unsigned short in place signal exclusive or with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be exclusive ored with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.461** `NppStatus nppsXor_32u (const Npp32u * pSrc1, const Npp32u * pSrc2, Npp32u * pDst, int nLength)`

32-bit unsigned integer signal exclusive or with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.

*pSrc2* Source Signal Pointer. signal2 elements to be exclusive ored with signal1 elements

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.462** `NppStatus nppsXor_32u_I (const Npp32u * pSrc, Npp32u * pSrcDst, int nLength)`

32-bit unsigned integer in place signal exclusive or with signal.

**Parameters:**

*pSrc* Source Signal Pointer.

*pSrcDst* In-Place Signal Pointer. signal2 elements to be exclusive ored with signal1 elements

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.463** `NppStatus nppsXor_8u (const Npp8u * pSrc1, const Npp8u * pSrc2, Npp8u * pDst, int nLength)`

8-bit unsigned char signal exclusive or with signal.

**Parameters:**

*pSrc1* Source Signal Pointer.  
*pSrc2* Source Signal Pointer. signal2 elements to be exclusive ored with signal1 elements  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.464 NppStatus nppsXor\_8u\_I (const Npp8u \* pSrc, Npp8u \* pSrcDst, int nLength)**

8-bit unsigned char in place signal exclusive or with signal.

**Parameters:**

*pSrc* Source Signal Pointer.  
*pSrcDst* In-Place Signal Pointer. signal2 elements to be exclusive ored with signal1 elements  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.465 NppStatus nppsXorC\_16u (const Npp16u \* pSrc, Npp16u nValue, Npp16u \* pDst, int nLength)**

16-bit unsigned short signal exclusive or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.  
*nValue* Constant value to be exclusive ored with each vector element  
*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.466 NppStatus nppsXorC\_16u\_I (Npp16u nValue, Npp16u \* pSrcDst, int nLength)**

16-bit unsigned short in place signal exclusive or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be exclusive ored with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.467 NppStatus nppsXorC\_32u (const Npp32u \* pSrc, Npp32u nValue, Npp32u \* pDst, int nLength)**

32-bit unsigned integer signal exclusive or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be exclusive ored with each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.468 NppStatus nppsXorC\_32u\_I (Npp32u nValue, Npp32u \* pSrcDst, int nLength)**

32-bit unsigned signed integer in place signal exclusive or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.

*nValue* Constant value to be exclusive ored with each vector element

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.469 NppStatus nppsXorC\_8u (const Npp8u \* pSrc, Npp8u nValue, Npp8u \* pDst, int nLength)**

8-bit unsigned char signal exclusive or with constant.

**Parameters:**

*pSrc* Source Signal Pointer.

*nValue* Constant value to be exclusive ored with each vector element

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.470** `NppStatus nppsXorC_8u_I (Npp8u nValue, Npp8u * pSrcDst, int nLength)`

8-bit unsigned char in place signal exclusive or with constant.

**Parameters:**

*pSrcDst* In-Place Signal Pointer.  
*nValue* Constant value to be exclusive ored with each vector element  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.471** `NppStatus nppsZero_16s (Npp16s * pDst, int nLength)`

16-bit integer, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.472** `NppStatus nppsZero_16sc (Npp16sc * pDst, int nLength)`

16-bit integer complex, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.473** `NppStatus nppsZero_32f (Npp32f * pDst, int nLength)`

32-bit float, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.474 NppStatus nppsZero\_32fc (Npp32fc \* *pDst*, int *nLength*)**

32-bit float complex, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.475 NppStatus nppsZero\_32s (Npp32s \* *pDst*, int *nLength*)**

32-bit integer, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.476 NppStatus nppsZero\_32sc (Npp32sc \* *pDst*, int *nLength*)**

32-bit integer complex, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.477 NppStatus nppsZero\_64f (Npp64f \* *pDst*, int *nLength*)**

64-bit double, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.

*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.478** `NppStatus nppsZero_64fc (Npp64fc * pDst, int nLength)`

64-bit double complex, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.479** `NppStatus nppsZero_64s (Npp64s * pDst, int nLength)`

64-bit long long integer, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.480** `NppStatus nppsZero_64sc (Npp64sc * pDst, int nLength)`

64-bit long long integer complex, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

**7.5.1.481** `NppStatus nppsZero_8u (Npp8u * pDst, int nLength)`

8-bit unsigned char, vector zero method.

**Parameters:**

*pDst* Destination Signal Pointer.  
*nLength* Signal Length.

**Returns:**

Signal Data Related Error Codes, Length Related Error Codes.

# Chapter 8

## Data Structure Documentation

### 8.1 Npp16sc Struct Reference

Complex Number This struct represents a short complex number.

```
#include <nppdefs.h>
```

#### Data Fields

- [Npp16s re](#)  
*Real part.*
- [Npp16s im](#)  
*Imaginary part.*

#### 8.1.1 Detailed Description

Complex Number This struct represents a short complex number.

#### 8.1.2 Field Documentation

##### 8.1.2.1 Npp16s Npp16sc::im

Imaginary part.

##### 8.1.2.2 Npp16s Npp16sc::re

Real part.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h

## 8.2 Npp32fc Struct Reference

Complex Number This struct represents a single floating-point complex number.

```
#include <nppdefs.h>
```

### Data Fields

- [Npp32f re](#)  
*Real part.*
- [Npp32f im](#)  
*Imaginary part.*

### 8.2.1 Detailed Description

Complex Number This struct represents a single floating-point complex number.

### 8.2.2 Field Documentation

#### 8.2.2.1 Npp32f Npp32fc::im

Imaginary part.

#### 8.2.2.2 Npp32f Npp32fc::re

Real part.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h

## 8.3 Npp32sc Struct Reference

Complex Number This struct represents a signed int complex number.

```
#include <nppdefs.h>
```

### Data Fields

- [Npp32s re](#)  
*Real part.*
- [Npp32s im](#)  
*Imaginary part.*

### 8.3.1 Detailed Description

Complex Number This struct represents a signed int complex number.

### 8.3.2 Field Documentation

#### 8.3.2.1 Npp32s Npp32sc::im

Imaginary part.

#### 8.3.2.2 Npp32s Npp32sc::re

Real part.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h

## 8.4 Npp64fc Struct Reference

Complex Number This struct represents a double floating-point complex number.

```
#include <nppdefs.h>
```

### Data Fields

- [Npp64f re](#)  
*Real part.*
- [Npp64f im](#)  
*Imaginary part.*

### 8.4.1 Detailed Description

Complex Number This struct represents a double floating-point complex number.

### 8.4.2 Field Documentation

#### 8.4.2.1 Npp64f Npp64fc::im

Imaginary part.

#### 8.4.2.2 Npp64f Npp64fc::re

Real part.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h

## 8.5 Npp64sc Struct Reference

Complex Number This struct represents a long long complex number.

```
#include <nppdefs.h>
```

### Data Fields

- [Npp64s re](#)  
*Real part.*
- [Npp64s im](#)  
*Imaginary part.*

### 8.5.1 Detailed Description

Complex Number This struct represents a long long complex number.

### 8.5.2 Field Documentation

#### 8.5.2.1 Npp64s Npp64sc::im

Imaginary part.

#### 8.5.2.2 Npp64s Npp64sc::re

Real part.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h

## 8.6 NppiHaarBuffer Struct Reference

```
#include <nppdefs.h>
```

### Data Fields

- int `haarBufferSize`  
*size of the buffer*
- `Npp32s * haarBuffer`  
*buffer*

### 8.6.1 Field Documentation

#### 8.6.1.1 `Npp32s* NppiHaarBuffer::haarBuffer`

`buffer`

#### 8.6.1.2 `int NppiHaarBuffer::haarBufferSize`

size of the buffer

The documentation for this struct was generated from the following file:

- `C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h`

## 8.7 NppiHaarClassifier\_32f Struct Reference

```
#include <nppdefs.h>
```

### Data Fields

- int `numClassifiers`  
*number of classifiers*
- `Npp32s * classifiers`  
*packed classifier data 40 bytes each*
- `size_t classifierStep`
- `NppiSize classifierSize`
- `Npp32s * counterDevice`

### 8.7.1 Field Documentation

#### 8.7.1.1 `Npp32s* NppiHaarClassifier_32f::classifiers`

packed classifier data 40 bytes each

#### 8.7.1.2 `NppiSize NppiHaarClassifier_32f::classifierSize`

#### 8.7.1.3 `size_t NppiHaarClassifier_32f::classifierStep`

#### 8.7.1.4 `Npp32s* NppiHaarClassifier_32f::counterDevice`

#### 8.7.1.5 `int NppiHaarClassifier_32f::numClassifiers`

number of classifiers

The documentation for this struct was generated from the following file:

- `C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h`

## 8.8 NppiPoint Struct Reference

2D Point

```
#include <nppdefs.h>
```

### Data Fields

- `int x`  
*x-coordinate.*
- `int y`  
*y-coordinate.*

### 8.8.1 Detailed Description

2D Point

### 8.8.2 Field Documentation

#### 8.8.2.1 `int NppiPoint::x`

x-coordinate.

#### 8.8.2.2 `int NppiPoint::y`

y-coordinate.

The documentation for this struct was generated from the following file:

- `C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h`

## 8.9 NppiRect Struct Reference

2D Rectangle This struct contains position and size information of a rectangle in two space.

```
#include <nppdefs.h>
```

### Data Fields

- `int x`  
*x-coordinate of upper left corner.*
- `int y`  
*y-coordinate of upper left corner.*
- `int width`  
*Rectangle width.*
- `int height`  
*Rectangle height.*

### 8.9.1 Detailed Description

2D Rectangle This struct contains position and size information of a rectangle in two space.

The rectangle's position is usually signified by the coordinate of its upper-left corner.

### 8.9.2 Field Documentation

#### 8.9.2.1 `int NppiRect::height`

Rectangle height.

#### 8.9.2.2 `int NppiRect::width`

Rectangle width.

#### 8.9.2.3 `int NppiRect::x`

x-coordinate of upper left corner.

#### 8.9.2.4 `int NppiRect::y`

y-coordinate of upper left corner.

The documentation for this struct was generated from the following file:

- `C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h`

## 8.10 NppiSize Struct Reference

2D Size This struct typically represents the size of a rectangular region in two space.

```
#include <nppdefs.h>
```

### Data Fields

- `int width`  
*Rectangle width.*
- `int height`  
*Rectangle height.*

### 8.10.1 Detailed Description

2D Size This struct typically represents the size of a rectangular region in two space.

### 8.10.2 Field Documentation

#### 8.10.2.1 `int NppiSize::height`

Rectangle height.

#### 8.10.2.2 `int NppiSize::width`

Rectangle width.

The documentation for this struct was generated from the following file:

- `C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h`

## 8.11 NppLibraryVersion Struct Reference

```
#include <nppdefs.h>
```

### Data Fields

- int [major](#)  
*Major version number.*
- int [minor](#)  
*Minor version number.*
- int [build](#)  
*Build number. This reflects the nightly build this release was made from.*

### 8.11.1 Field Documentation

#### 8.11.1.1 int NppLibraryVersion::build

Build number. This reflects the nightly build this release was made from.

#### 8.11.1.2 int NppLibraryVersion::major

Major version number.

#### 8.11.1.3 int NppLibraryVersion::minor

Minor version number.

The documentation for this struct was generated from the following file:

- C:/Perforce/sw/rel/gpgpu/toolkit/r4.0/NPP/npp/include/nppdefs.h