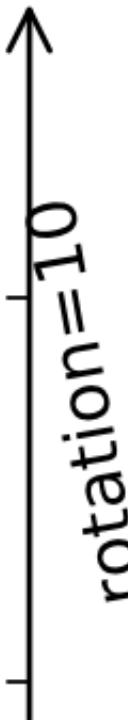


rotation=0

label direction= +



rotation=10



rotation=0

label direction= -



rotation=10