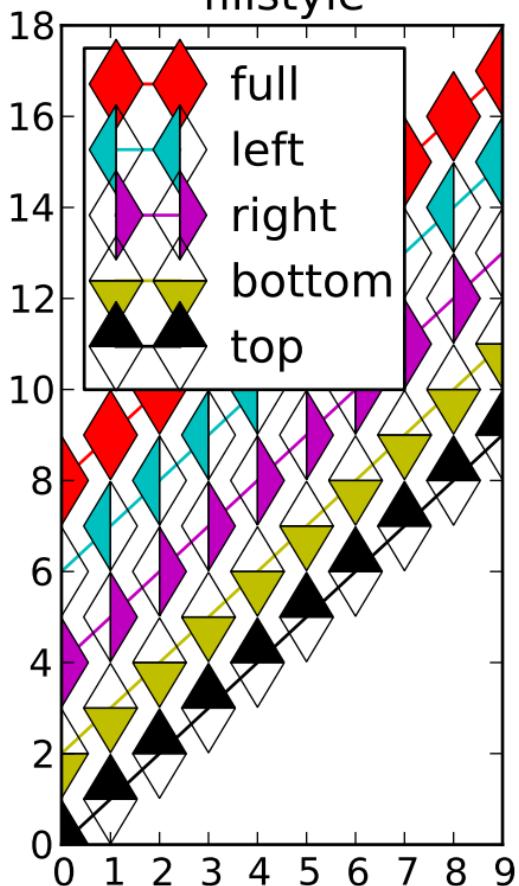


fillstyle

marker = 'd'



fillstyle

