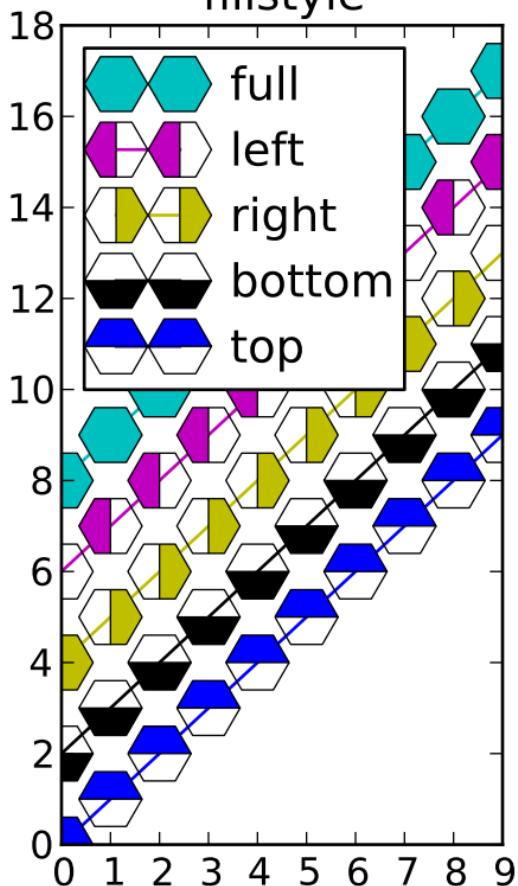


**fillstyle**

marker = 'H'



**fillstyle**

