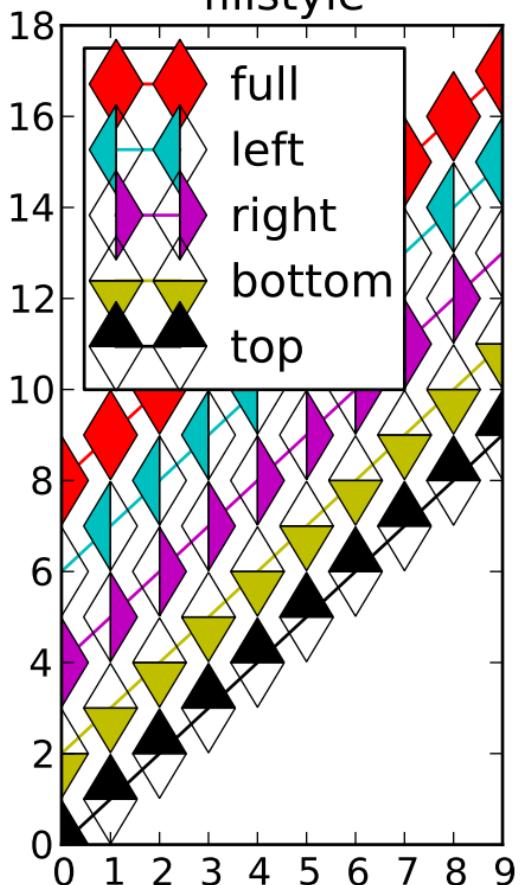


**fillstyle**

marker = 'd'



**fillstyle**

