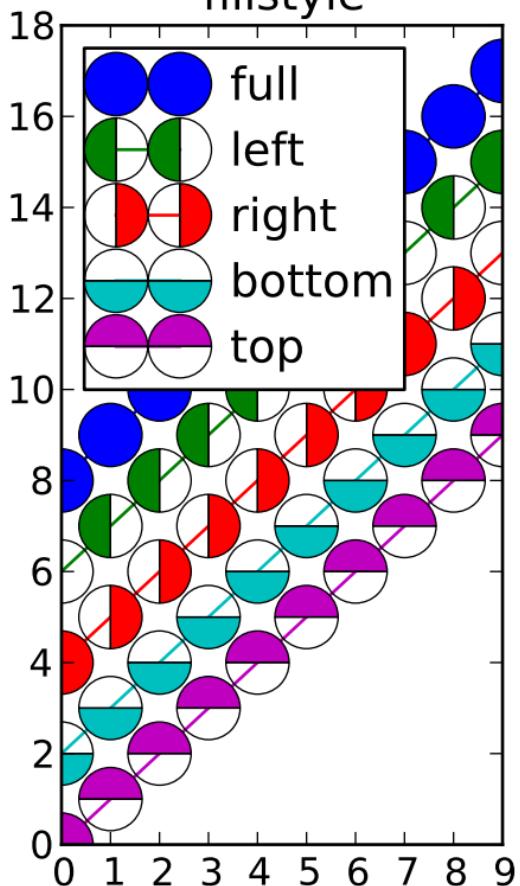


fillstyle

marker = 'o'



fillstyle

