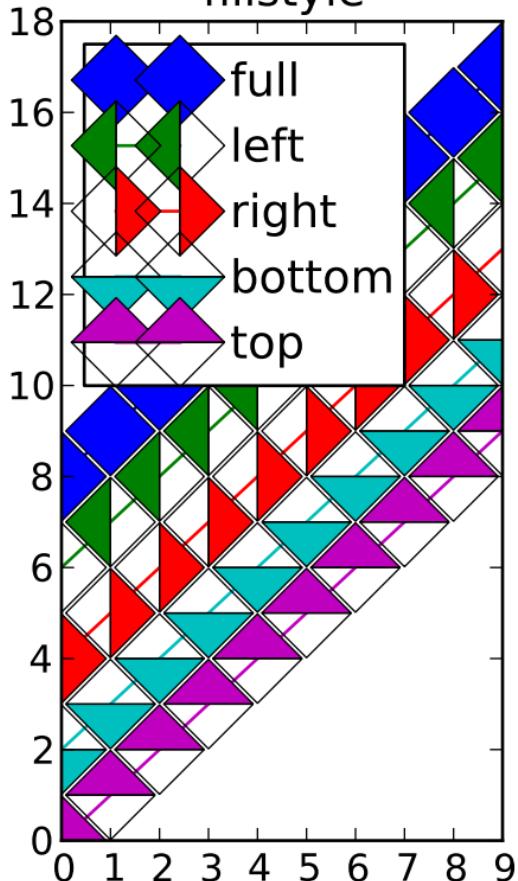


**fillstyle**



marker = 'D'

**fillstyle**

