

The **fonttable** package*

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2005/12/06

Abstract

The package lets you typeset the characters in a font in tabular and/or running text forms.

Contents

1	Introduction	1
2	The package	1
3	The code	2
	Bibliography	8

1 Introduction

The **fonttable** package lets you typeset a font's character set in tabular and/or running text forms.

This manual is typeset according to the conventions of the L^AT_EX DOCUMENT STRIP utility which enables the automatic extraction of the L^AT_EX macro source files [MG04].

2 The package

The package provides commands to typeset a table of all the glyphs in a given font and to typeset an example of regular text.

\fonttable The command `\fonttable{<testfont>}` typesets a table showing all the glyphs in the `<testfont>`, where `<testfont>` is the name of a font like `cmtt10`.

\fontrange The package attempts to populate the table with a maximum of 256 glyphs,

*This file has version number v1.0a, last revised 2005/12/06.

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numbered from 0 to 255. The `\fontrange{\langle low \rangle}{\langle high \rangle}` declaration changes this by reducing the range so that it extends from `\langle low \rangle` to `\langle high \rangle`, where `\langle low \rangle` should be at least 0 and `\langle high \rangle` at most 256, and `\langle low \rangle` less than `\langle high \rangle`.

The table is composed of blocks of sixteen characters. If necessary the value of `\langle low \rangle` is adjusted lower and `\langle high \rangle` is adjusted higher to match this block structure. For example, if you wanted a table of the lower 128 characters then `\fontrange{0}{127}` would do the job, while the upper half of a 256 character font could be tabulated via `\fontrange{128}{255}`.

Normally each cell in the table includes the decimal number of the position in the (256) character set. `\nodecimals` turns off this numbering and `\decimals` turns it on. The default is `\decimals`.

Normally the columns and rows in the table are numbered using hexadecimal and octal numbers. These can be turned off by `\nohexoct` and turned on again with `\hexoct`, which is the default.

The font table's width is the length `\ftablewidth`, which by default is set to the normal `textwidth` (or more exactly, to `\hsize`). The table itself is left aligned. However, if `\nohexoct` is in effect the width of the table is its natural width.

When `\nohexoct` is in effect the minimum width of a table column is `\fntcolwidth`. This is initially declared as
`\setwidth{\fntcolwidth}{0.08\ftablewidth}`

The command `\fonttext{\langle testfont \rangle}` typesets an example text using the `\langle testfont \rangle` (e.g. `cmr10`).

The example text can be just a paragraph and a line of capitals, or include more complex accented words as well. Following the declaration `\fulltext` the complex words are included as well as the example paragraph. The default is `\simpletext` for just the paragraph.

The command `\regulartext{\langle fontsing \rangle}` typesets the example text using `\langle fontsing \rangle`, for example `\rmfamily\itshape`.

3 The code

Most of the code below is an edited version of code used in `nfssfont.tex` for displaying aspects of the set of glyphs in a font.

```

1 <*pack>
2 \NeedsTeXFormat{LaTeX2e}
3 \ProvidesPackage{fonttable}[2005/12/06 v1.0a displays a font]
4

\sevenrm A small fixed size roman font.
5 \providecommand*\sevenrm{\fontsize{7}{9pt}\rmfamily}

\f@tm Counts and a dimen.
\f@tn 6 \newcount\f@tm \newcount\f@tn \newcount\f@tp \newdimen\f@tdim
\f@tp 7
\f@tdim

```

```

\fonttable \fonttable{\langle font\rangle} typesets a table of all the glyphs in the \langle font\rangle (e.g., auncl10).
 8 \newcommand*{\fonttable}[1]{%
 9   \def\f@tfontname{\#1}%
10   \bgroup
11   \f@tstartfont
12   \f@table
13   \egroup}
14

\f@tstartfont Sets up for a font table.
15 \newcommand*{\f@tstartfont}{\font\f@ttestfont=\f@tfontname
16   \f@ttestfont \f@tsetbaselineskip
17   \ifdim\fondimen6\f@ttestfont<10pt \rightskip=0pt plus 20pt
18   \else\rightskip=0pt plus 2em \fi
19   \spaceskip=\fontdimen2\f@ttestfont % space between words (\raggedright)
20   \xspaceskip=\fontdimen2\f@ttestfont \advance\xspaceskip
21   by\fontdimen7\f@ttestfont}
22

\f@tsetbaselineskip
23 \newcommand*{\f@tsetbaselineskip}{\setbox0=\hbox{\f@tn=0
24   \loop\char\f@tn \ifnum\f@tn<255 \advance\f@tn 1 \repeat}
25   \baselineskip=6pt \advance\baselineskip\ht0 \advance\baselineskip\dp0 }
26

\f@toct \f@toct{\langle onum\rangle} typesets the octal constant \langle onum\rangle.
27 \newcommand*{\f@toct}[1]{\hbox{\rmfamily'{}{}\kern-.2em\itshape
28   #1\kern.05em}} % octal constant

\f@thex \f@thex{\langle hnum\rangle} typesets the hexadecimal constant \langle hnum\rangle.
29 \newcommand*{\f@thex}[1]{\hbox{\rmfamily\H{}\ttfamily#1}} % hexadecimal constant

\f@tsetdigs \f@tsetdigs
30 \def\f@tsetdigs#1"\#2{\gdef\h{\#2}" \h=hex prefix; \0\1=corresponding octal
31 \f@tm=\f@tn \divide\f@tm by 64 \xdef\0{\the\f@tm}%
32 \multiply\f@tm by-64 \advance\f@tm by\f@tn \divide\f@tm by 8 \xdef\1{\the\f@tm}

\f@ttestrow \f@ttestrow checks if there are any characters in the next block of 16 slots.
33 \newcommand*{\f@ttestrow}{\setbox0=\hbox{\penalty 1\def\\{\char"\h"}%
34   \\0\\1\\2\\3\\4\\5\\6\\7\\8\\9\\A\\B\\C\\D\\E\\F%
35   \global\f@tp=\lastpenalty}} % \f@tp=1 if none of the characters exist
36

\ifhexoct Flag for (not) setting hex and octal numbers.
\hexoct 37 \newif\ifhexoct
\nohexoct 38 \newcommand*{\hexoct}{\hexocttrue}
39 \newcommand*{\nohexoct}{\hexoctfalse}
40 \hexoct
41

```

```

\f@toddlinenum \f@toddline
42 \newcommand*{\f@toddline}{\cr
43   \noalign{\nointerlineskip}
44   \multispan{19}\hrulefill&
45   \setbox0=\hbox{\lower 2.3pt\hbox{\f@thex{\h_x}}}\smash{\box0}
46   \cr
47   \noalign{\nointerlineskip}}
48

\iff@t skipping
\f@t skippingtrue 49 \newif\iff@t skipping
\f@t skippingfalse 50

\fontrange \fontrange{\langle low\rangle}{\langle high\rangle} sets the character range to be output.
51 \newcommand*{\fontrange}[2]{%
52   \ifnum#1<#2\relax
Set \f@tlow to the nearest multiple of 16 that is at or below \langle low\rangle, but first make
sure that it will be at least 0.
53   \ifnum#1<\z@
54     \f@tm=\z@
55   \else
56     \f@tm=#1
57     \divide \f@tm \sixt@@n
58     \multiply \f@tm \sixt@@n
59   \fi
60   \edef\f@tlow{\the\f@tm}

Set \f@thigh to the nearest multiple of 16 at or above \langle high\rangle, finally making sure
that its maximum is 256.
61   \f@tm=#2
62   \divide \f@tm \sixt@@n
63   \advance \f@tm \@ne
64   \multiply \f@tm \sixt@@n
65   \ifnum \f@tm > \@ccclvi \f@tm=\@ccclvi \fi
66   \edef\f@thigh{\the\f@tm}
67 \else
68   \PackageError{fonttable}{%
69     Improper values for fontrange. Default values substituted}\@ehc
70   \def\f@tlow{0} \def\f@thigh{256}
71   \fi}
72 \fontrange{0}{256}
73

\f@tloopforsixteen \f@tloopforsixteen sets up a block of sixteen character slots.
74 \newcommand*{\f@tloopforsixteen}{%
75   \ifnum\f@tn<\f@tlow \global\f@tn=\f@tlow\fi
76   \loop\f@t skippingfalse
77   \ifnum\f@tn<\f@thigh \f@tm=\f@tn \divide\f@tm \sixt@@n \chardef\next=\f@tm
78   \expandafter\f@tsetdigs\meaning\next \f@ttestrow

```



```

\f@tcol  \f@tstartchartnonum is a table line of spaces, with no verticals.
\f@tstartchartnonum 111 \newcommand*{\f@tcol}{%
112   \multicolumn{1}{c}{\hspace*{\fntcolwidth}}}
113 \newcommand*{\f@tstartchartnonum}{%
114   \f@tcol &\f@tcol &\f@tcol &\f@tcol &\f@tcol &\f@tcol &\f@tcol}
115

\ftable  \ftable sets a complete character table. The actual code is in either \f@tftablenum
\f@tftablenum or \f@tftablenonum for externally numbered or plain tables, respectively.
\f@tftablenum 116 \newcommand*{\f@tftablenum}{${}\$\\global\f@tn=\z@%
117   \\halign to\\tablewidth\\bgroup%
118   \\f@tchartstrut##\\tabskip0pt plus10pt&%
119   &\\hfil##\\hfil&\\vrule##\\cr%
120   \\lower6.5pt\\null%
121   &&&\\f@toct0&&\\f@toct1&&\\f@toct2&&\\f@toct3&&\\f@toct4&&\\f@toct5&&\\f@toct6&&\\f@toct7&%
122   \\f@tevenline%
123 \newcommand*{\f@tftablenonum}{%
124   \\global\f@tn=\z@%
125   \\begin{tabular}{|c|c|c|c|c|c|c|c|}%
126     \\f@tstartchartnonum%
127     \\f@tevenlinenonum%
128   \\end{tabular}%
129 \newcommand*{\ftable}{\\ifhexoct\\f@tftablenum\\else\\f@tftablenonum\\fi}%
130

\f@tendchart \f@tendchart sets the last line of an externally numbered table with the relevant
hex digits.
131 \newcommand*{\f@tendchart}{\\cr\\noalign{\\hrule}%
132   \\raise11.5pt\\null&&&\\f@thex 8&&\\f@thex 9&&\\f@thex A&&\\f@thex B&%
133   &&\\f@thex C&&\\f@thex D&&\\f@thex E&&\\f@thex F&\\cr%
134   \\egroup\\$\\par}%
135

\decimals  Following \decimals, which is the default, decimal numbers are printed in the
\nodecimals table. Following \nodecimals they are not printed.
\@:    \@: typesets a single glyph, possibly with its decimal slot number.
136 \newcommand*{\nodecimals}{%
137 %% the original
138   \\def:\\setbox0=\\hbox{\\char\\f@tn}%
139   \\ifdim\\ht0>7.5pt\\f@treposition%
140   \\else\\ifdim\\dp0>2.5pt\\f@treposition\\fi\\fi%
141   \\box0\\global\\advance\\f@tn 1 }%
142 \newcommand{\\decimals}{%
143 %% mine
144   \\def:\\setbox0=\\hbox{\\char\\f@tn\\,\\rlap{\\tiny \\the\\f@tn}}%
145   \\ifdim\\ht0>7.5pt\\f@treposition%
146   \\else\\ifdim\\dp0>2.5pt\\f@treposition\\fi\\fi%
147   \\box0\\global\\advance\\f@tn 1 }%
148 \decimals

```

149

```
\f@treposition \f@treposition
150 \newcommand*\f@treposition{\setbox0=\vbox{\kern2pt\box0}\f@tdim=\dp0
151 \advance\f@tdim 2pt \dp0=\f@tdim}
152
```

\fonttext \fonttext{*font*} typesets \text using *font* (e.g. `auncl10`).

```
153 \def\fonttext#1{%
154   \def\f@tfontname{#1}%
155   \bgroup
156   \f@tstartfont
157   \knu{#1}
158   \egroup}
159
```

\regulartext \regulartext{*fonspec*} typesets \knu{#1} using *fonspec* (e.g., `\aunclfam`).

```
160 \def\regulartext#1{%
161   \bgroup
162   #1
163   \knu{#1}
164   \egroup}
165
```

\knu{#1} Deathless prose from Knuth for testing a font. It includes \moreknu{#1}, \capknu{#1}, and \knu{#1}.

```
166 \def\knu{#1}
167 On November 14, 1885, Senator & Mrs. Leland Stanford called together
168 at their San Francisco mansion the 24 prominent men who had been
169 chosen as the first trustees of The Leland Stanford Junior University.
170 They handed to the board the Founding Grant of the University, which
171 they had executed three days before. This document---with various
172 amendments, legislative acts, and court decrees---remains as the
173 University's charter. In bold, sweeping language it stipulates that
174 the objectives of the University are "to qualify students for
175 personal success and direct usefulness in life; and to promote the
176 publick welfare by exercising an influence in behalf of humanity and
177 civilization, teaching the blessings of liberty regulated by law, and
178 inculcating love and reverence for the great principles of government
179 as derived from the inalienable rights of man to life, liberty, and
180 the pursuit of happiness."
181
182 \moreknu{#1}
183
184 \capknu{#1}
185
186 \knu{#1}
187 \par{#1}
188
```

```

\@moreknutext Some more text with a variety of ligatures and accents.
189 \def\@moreknutext{?'But aren't Kafka's Schlo{\ss} and {\AE}sop's
190 {\OE}uvres often na{"i}ve vis-'a-vis the d{\ae}monic ph{\oe}nix's
191 official r^ole in fluffy souffl'es? }
192

@\capknutext Text using only capital letters and some punctuation.
\capknutext 193 \newcommand{\@capknutext}{%
194 (!'THE DAZED BROWN FOX QUICKLY GAVE 12345--67890 JUMPS!)}
195 \let\capknutext\@capknutext
196

@\knu names Lots of accents masquerading in personal names.
197 \def@\knu names{ {\AA}ngel\aa\ Beatrice Claire
198 Diana \'Erica Fran\c{c}oise Ginette H\el\'ene Iris
199 Jackie K\=aren {\L}au.ra Mar{\'i}a N\H{a}ta{\l}{\u{i}}e {\O}ctave
200 Pauline Qu\^eneau Roxanne Sabine T\~a{\j}a Ur\v{s}ula
201 Vivian Wendy Xanthippe Yv{\o}nne Z\"azilie\par}
202

@simplertext \simplertext kills off \moreknutext and \knu names. \fulltext restores \moreknutext
\fulltext and \knu names. Make \fulltext the default.
\moreknutext 203 \newcommand*\simplertext{\let\moreknutext\relax \let\knu names\relax}
\knu names 204 \newcommand*\fulltext{\let\moreknutext\@moreknutext \let\knu names@\knu names}
205 \simplertext
206

The end of the package.
207 
```

Bibliography

- [MG04] Frank Mittelbach and Michel Goossens. *The LaTeX Companion*. Second edition. Addison-Wesley Publishing Company, 2004.

Index

Numbers written in italic refer to the page where the corresponding entry is described; numbers underlined refer to the code line of the definition; numbers in roman refer to the code lines where the entry is used.

Symbols				
\"	190, 201	\=	199
\&	167	\@capknutext	<u>193</u>
\,	144	\@cclvi	65
\V	28	\@ehc	<u>69</u>
			\^	191, 200
			\`	190, 198
			\~	200

Numbers	J
\0 30, 31, 102	\f@tmorechartnonum 92, <u>95</u>
\1 30, 32, 96, 102	\f@tn . . . 6, 23, 24, 31, 32, 75, 77, 80, 84, 88, 116, 124, 138, 141, 144, 147
_ 197	\f@toct . . . 27, 102, 121
A	\f@toddline 42, 96
\AA 197	\f@toddlinenum 42
\aa 197	\f@tp 6, 35, 79
\AE 189	\f@treposition 139,
\ae 190	140, 145, 146, <u>150</u>
B	\f@tsetbaselineskip 16, <u>23</u>
\baselineskip 25	\f@tsetdigs 30, 78
C	\f@tsimpleline 99, 100, <u>102</u>
\c 198	\f@tsskippingfalse 49, 76
\capknutext 184, <u>193</u>	\f@tsskippingtrue 49, 79
\char 24, 33, 138, 144	\f@tstartchartnonum 111, 126
\chardef 77	\f@tstartfont 11, <u>15</u> , 156
D	\f@ttestfont 15–17, 19–21
\decimals 2, <u>136</u>	\f@ttestrow 33, 78
\dp 25, 140, 146, 150, 151	\fntcolwidth 2, <u>106</u> , 112
E	\font 15
\edef 60, 66	\fontdimen 17, 19–21
F	\fontrange 1, <u>51</u>
\f@tchartline 96, 97, <u>102</u>	\fonttable 1, 8
\f@tchartstrut 104, <u>106</u> , 118	\fonttext 2, <u>153</u>
\f@tcol 111	\ftable 12, <u>116</u>
\f@tdim 6, 150, 151	\ftablewidth 2, <u>106</u> , 117
\f@tendchart 84, <u>131</u>	\fulltext 2, <u>203</u>
\f@tevenline 82, 97, 122	H
\f@tevenlinenonum 82, 100, 127	\H 29, 199
\f@tfontname 9, 15, 154	\h 30, 33, 45
\f@tftablennonum 116	\hexoct 2, <u>37</u>
\f@tftablenum 116	\hexoctfalse 39
\f@thex 29, 45, 132, 133	\hexocttrue 38
\f@thigh 66, 70, 77, 84, 88	\hline 89, 91, 99
\f@tloopforsixteen 74, 83, 87	\hrulefill 44
\f@tlow 60, 70, 75	\ht 25, 139, 145
\f@tm 6, 31, 32, 54, 56–58, 60–66, 77, 96	I
\f@tmorechart 84, <u>95</u>	\i 190, 199
	\iff@tsskipping 49, 80
	\ifhexoct 37, 129
	\itshape 27
J	K
\j 200	\knuenames 186, <u>203</u>
L	\knutext 157, 163, <u>166</u>
\L 199	M
\l 199	\meaning 78
\lastpenalty 35	\moreknutext 182, <u>203</u>
\loop 24, 76	\multicolumn 112
\lower 45, 106, 120	\multiply 32, 58, 64
N	\multispan 44
\newcount 6	O
\newif 37, 49	\o 199
\next 77, 78, 84, 85	\oe 201
\noalign 43, 47, 95, 131	\OE 190
\nodecimals 2, <u>136</u>	\oe 190
\nohexoct 2, <u>37</u>	P
\nointerlineskip 43, 47	\PackageError 68
R	\providecommand 5
S	\ProvidesPackage 3
\raise 132	T
\regulartext 2, <u>160</u>	\rule 132
\repeat 24, 80	\rulefill 44
sevenrm 5	\ruleht 25
\simpletext 2, <u>203</u>	\rulewidth 25
\sixt@@n 57, 58, 62, 64, 77, 80	

\smash	45	\ttfamily	29	\vbox	106, 150
\spaceskip	19				\vrule	119
\ss	189		U				
			\u	199			
	T						X	
\tabskip	118		V		\xdef	31, 32, 96
\tiny	144	\v	200	\xspaceskip	20