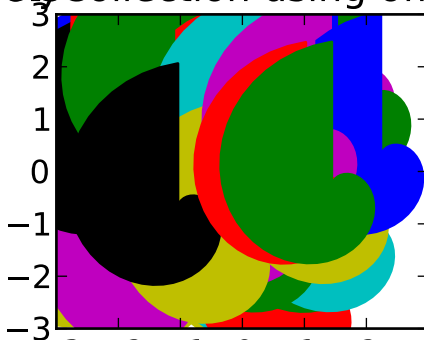
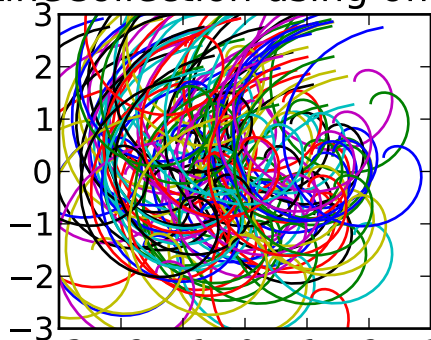


LineCollection using offsets PolyCollection using offsets



Regular PolyCollection using offsets Irregular PolyCollection using offsets

