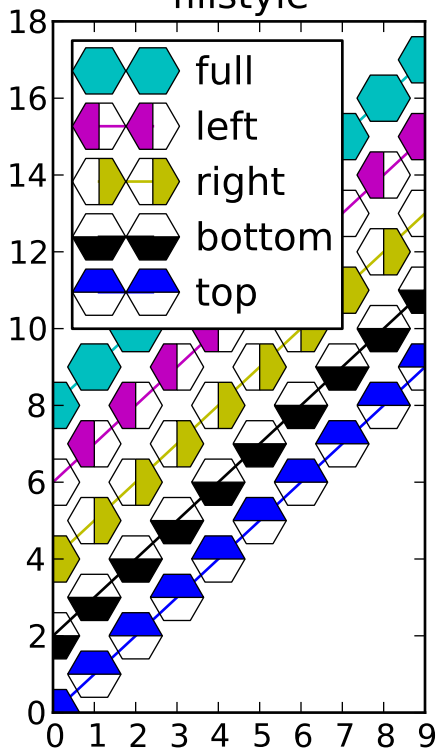


marker = 'H'

fillstyle



fillstyle

