

# LIBMATIO API 1.3.3

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# Chapter 1

## Library Documentation

### 1.1 Matlab MAT File I/O Library

#### Data Structures

- struct [ComplexSplit](#)  
*Complex data type using split storage.*
- struct [mat\\_t](#)  
*Matlab MAT File information.*
- struct [matvar\\_t](#)  
*Matlab variable information.*
- struct [sparse\\_t](#)  
*sparse data information*

#### Enumerations

- enum { [BY\\_NAME](#) = 1, [BY\\_INDEX](#) = 2 }
- enum [mat\\_acc](#) { [MAT\\_ACC\\_RDONLY](#) = 1, [MAT\\_ACC\\_RDWR](#) = 2 }  
*MAT file access types.*
- enum [mat\\_ft](#) { [MAT\\_FT\\_MAT5](#) = 1, [MAT\\_FT\\_MAT4](#) = 1 << 16 }  
*MAT file versions.*
- enum [matio\\_classes](#) {  
[MAT\\_C\\_CELL](#) = 1, [MAT\\_C\\_STRUCT](#) = 2, [MAT\\_C\\_OBJECT](#) = 3, [MAT\\_C\\_CHAR](#) = 4,  
[MAT\\_C\\_SPARSE](#) = 5, [MAT\\_C\\_DOUBLE](#) = 6, [MAT\\_C\\_SINGLE](#) = 7, [MAT\\_C\\_INT8](#) = 8,  
[MAT\\_C\\_UINT8](#) = 9, [MAT\\_C\\_INT16](#) = 10, [MAT\\_C\\_UINT16](#) = 11, [MAT\\_C\\_INT32](#) = 12,  
[MAT\\_C\\_UINT32](#) = 13, [MAT\\_C\\_INT64](#) = 14, [MAT\\_C\\_UINT64](#) = 15, [MAT\\_C\\_FUNCTION](#) = 16  
}  
*Matlab variable classes.*

- enum `matio_compression` { `COMPRESSION_NONE` = 0, `COMPRESSION_ZLIB` = 1 }  
*Matlab compression options.*
- enum `matio_flags` { `MAT_F_COMPLEX` = 0x0800, `MAT_F_GLOBAL` = 0x0400, `MAT_F_LOGICAL` = 0x0200, `MAT_F_CLASS_T` = 0x00ff }  
*Matlab array flags.*
- enum `matio_types` {  
`MAT_T_UNKNOWN` = 0, `MAT_T_INT8` = 1, `MAT_T_UINT8` = 2, `MAT_T_INT16` = 3,  
`MAT_T_UINT16` = 4, `MAT_T_INT32` = 5, `MAT_T_UINT32` = 6, `MAT_T_SINGLE` = 7,  
`MAT_T_DOUBLE` = 9, `MAT_T_INT64` = 12, `MAT_T_UINT64` = 13, `MAT_T_MATRIX` = 14,  
`MAT_T_COMPRESSED` = 15, `MAT_T_UTF8` = 16, `MAT_T_UTF16` = 17, `MAT_T_UTF32` = 18,  
`MAT_T_STRING` = 20, `MAT_T_CELL` = 21, `MAT_T_STRUCT` = 22, `MAT_T_ARRAY` = 23,  
`MAT_T_FUNCTION` = 24 }  
*Matlab data types.*

## Functions

- int `Mat_CalcSingleSubscript` (int rank, int \*dims, int \*subs)  
*Calculate a single subscript from a set of subscript values.*
- int \* `Mat_CalcSubscripts` (int rank, int \*dims, int index)  
*Calculate a set of subscript values from a single(linear) subscript.*
- int `Mat_Close` (`mat_t` \*mat)  
*Closes an open Matlab MAT file.*
- `mat_t` \* `Mat_Create` (const char \*matname, const char \*hdr\_str)  
*Creates a new Matlab MAT file.*
- `mat_t` \* `Mat_Open` (const char \*matname, int mode)  
*Opens an existing Matlab MAT file.*
- int `Mat_Rewind` (`mat_t` \*mat)  
*Rewinds a Matlab MAT file to the first variable.*
- size\_t `Mat_SizeOfClass` (int class\_type)  
*Returns the size of a Matlab Class.*
- int `Mat_VarAddStructField` (`matvar_t` \*matvar, `matvar_t` \*\*fields)  
*Adds a field to a structure.*
- `matvar_t` \* `Mat_VarCalloc` (void)  
*Allocates memory for a new `matvar_t` and initializes all the fields.*

- `matvar_t * Mat_VarCreate` (`const char *name`, `int class_type`, `int data_type`, `int rank`, `int *dims`, `void *data`, `int opt`)  
*Creates a MAT Variable with the given name and (optionally) data.*
- `int Mat_VarDelete` (`mat_t *mat`, `char *name`)  
*Deletes a variable from a file.*
- `matvar_t * Mat_VarDuplicate` (`const matvar_t *in`, `int opt`)  
*Duplicates a `matvar_t` structure.*
- `void Mat_VarFree` (`matvar_t *matvar`)  
*Frees all the allocated memory associated with the structure.*
- `matvar_t * Mat_VarGetCell` (`matvar_t *matvar`, `int index`)  
*Returns a pointer to the Cell array at a specific index.*
- `matvar_t ** Mat_VarGetCells` (`matvar_t *matvar`, `int *start`, `int *stride`, `int *edge`)  
*Indexes a cell array.*
- `matvar_t ** Mat_VarGetCellsLinear` (`matvar_t *matvar`, `int start`, `int stride`, `int edge`)  
*Indexes a cell array.*
- `int Mat_VarGetNumberOfFields` (`matvar_t *matvar`)  
*Returns the number of fields in a structure variable.*
- `size_t Mat_VarGetSize` (`matvar_t *matvar`)  
*Calculates the size of a matlab variable in bytes.*
- `matvar_t * Mat_VarGetStructField` (`matvar_t *matvar`, `void *name_or_index`, `int opt`, `int index`)  
*Finds a field of a structure.*
- `matvar_t * Mat_VarGetStructs` (`matvar_t *matvar`, `int *start`, `int *stride`, `int *edge`, `int copy_fields`)  
*Indexes a structure.*
- `matvar_t * Mat_VarGetStructsLinear` (`matvar_t *matvar`, `int start`, `int stride`, `int edge`, `int copy_fields`)  
*Indexes a structure.*
- `void Mat_VarPrint` (`matvar_t *matvar`, `int printdata`)  
*Prints the variable information.*
- `matvar_t * Mat_VarRead` (`mat_t *mat`, `char *name`)  
*Reads the variable with the given name from a MAT file.*
- `int Mat_VarReadData` (`mat_t *mat`, `matvar_t *matvar`, `void *data`, `int *start`, `int *stride`, `int *edge`)  
*Reads MAT variable data from a file.*
- `int Mat_VarReadDataAll` (`mat_t *mat`, `matvar_t *matvar`)  
*Reads all the data for a matlab variable.*

- `int Mat_VarReadDataLinear (mat_t *mat, matvar_t *matvar, void *data, int start, int stride, int edge)`  
*Reads MAT variable data from a file.*
- `matvar_t * Mat_VarReadInfo (mat_t *mat, char *name)`  
*Reads the information of a variable with the given name from a MAT file.*
- `matvar_t * Mat_VarReadNext (mat_t *mat)`  
*Reads the next variable in a MAT file.*
- `matvar_t * Mat_VarReadNextInfo (mat_t *mat)`  
*Reads the information of the next variable in a MAT file.*
- `int Mat_VarWrite (mat_t *mat, matvar_t *matvar, int compress)`  
*Writes the given MAT variable to a MAT file.*
- `int Mat_VarWriteData (mat_t *mat, matvar_t *matvar, void *data, int *start, int *stride, int *edge)`  
*Writes the given data to the MAT variable.*
- `int Mat_VarWriteInfo (mat_t *mat, matvar_t *matvar)`  
*Writes the given MAT variable to a MAT file.*

### 1.1.1 Detailed Description

### 1.1.2 Enumeration Type Documentation

#### 1.1.2.1 anonymous enum

matio lookup type

**Enumerator:**

***BY\_NAME*** Lookup by name  
***BY\_INDEX*** Lookup by index

#### 1.1.2.2 enum mat\_acc

MAT file access types

**Enumerator:**

***MAT\_ACC\_RDONLY*** Read only file access.  
***MAT\_ACC\_RDWR*** Read/Write file access.



### 1.1.2.3 enum mat\_ft

MAT file versions

**Enumerator:**

*MAT\_FT\_MAT5* Matlab level-5 file.

*MAT\_FT\_MAT4* Version 4 file.

### 1.1.2.4 enum matio\_classes

Matlab variable classes

**Enumerator:**

*MAT\_C\_CELL* Matlab cell array class.

*MAT\_C\_STRUCT* Matlab structure class.

*MAT\_C\_OBJECT* Matlab object class.

*MAT\_C\_CHAR* Matlab character array class.

*MAT\_C\_SPARSE* Matlab sparse array class.

*MAT\_C\_DOUBLE* Matlab double-precision class.

*MAT\_C\_SINGLE* Matlab single-precision class.

*MAT\_C\_INT8* Matlab signed 8-bit integer class.

*MAT\_C\_UINT8* Matlab unsigned 8-bit integer class.

*MAT\_C\_INT16* Matlab signed 16-bit integer class.

*MAT\_C\_UINT16* Matlab unsigned 16-bit integer class.

*MAT\_C\_INT32* Matlab signed 32-bit integer class.

*MAT\_C\_UINT32* Matlab unsigned 32-bit integer class.

*MAT\_C\_INT64* Matlab unsigned 32-bit integer class.

*MAT\_C\_UINT64* Matlab unsigned 32-bit integer class.

*MAT\_C\_FUNCTION* Matlab unsigned 32-bit integer class.

### 1.1.2.5 enum matio\_compression

Matlab compression options

**Enumerator:**

*COMPRESSION\_NONE* No compression.

*COMPRESSION\_ZLIB* zlib compression

### 1.1.2.6 enum matio\_flags

Matlab array flags

**Enumerator:**

*MAT\_F\_COMPLEX* Complex bit flag.  
*MAT\_F\_GLOBAL* Global bit flag.  
*MAT\_F\_LOGICAL* Logical bit flag.  
*MAT\_F\_CLASS\_T* Class-Type bits flag.

### 1.1.2.7 enum matio\_types

Matlab data types

**Enumerator:**

*MAT\_T\_UNKNOWN* UNKOWN data type.  
*MAT\_T\_INT8* 8-bit signed integer data type  
*MAT\_T\_UINT8* 8-bit unsigned integer data type  
*MAT\_T\_INT16* 16-bit signed integer data type  
*MAT\_T\_UINT16* 16-bit unsigned integer data type  
*MAT\_T\_INT32* 32-bit signed integer data type  
*MAT\_T\_UINT32* 32-bit unsigned integer data type  
*MAT\_T\_SINGLE* IEEE 754 single precision data type.  
*MAT\_T\_DOUBLE* IEEE 754 double precision data type.  
*MAT\_T\_INT64* 64-bit signed integer data type  
*MAT\_T\_UINT64* 64-bit unsigned integer data type  
*MAT\_T\_MATRIX* matrix data type  
*MAT\_T\_COMPRESSED* compressed data type  
*MAT\_T\_UTF8* 8-bit unicode text data type  
*MAT\_T\_UTF16* 16-bit unicode text data type  
*MAT\_T\_UTF32* 32-bit unicode text data type  
*MAT\_T\_STRING* String data type.  
*MAT\_T\_CELL* Cell array data type.  
*MAT\_T\_STRUCT* Structure data type.  
*MAT\_T\_ARRAY* Array data type.  
*MAT\_T\_FUNCTION* Function data type.

## 1.1.3 Function Documentation

### 1.1.3.1 int Mat\_CalcSingleSubscript (int rank, int \* dims, int \* subs)

Calculates a single linear subscript (0-relative) given a 1-relative subscript for each dimension. The calculation uses the formula below where index is the linear index, s is an array of length RANK where each

element is the subscript for the corresponding dimension, D is an array whose elements are the dimensions of the variable.

$$index = \sum_{k=0}^{RANK-1} [(s_k - 1) \prod_{l=0}^k D_l]$$

**Parameters:**

*rank* Rank of the variable

*dims* dimensions of the variable

*subs* Dimension subscripts

**Returns:**

Single (linear) subscript

**1.1.3.2 int\* Mat\_CalcSubscripts (int rank, int \* dims, int index)**

Calculates 1-relative subscripts for each dimension given a 0-relative linear index. Subscripts are calculated as follows where s is the array of dimension subscripts, D is the array of dimensions, and index is the linear index.

$$s_k = \lfloor \frac{1}{L} \prod_{l=0}^k D_l \rfloor + 1$$

$$L = index - \sum_{l=k}^{RANK-1} s_l \prod_{m=0}^l D_m$$

**Parameters:**

*rank* Rank of the variable

*dims* dimensions of the variable

*index* linear index

**Returns:**

Array of dimension subscripts

**1.1.3.3 int Mat\_Close (mat\_t \* mat)**

Closes the given Matlab MAT file and frees any memory with it.

**Parameters:**

*mat* Pointer to the MAT file

**Return values:**

0

References mat\_t::filename, mat\_t::fp, mat\_t::header, and mat\_t::subsys\_offset.

Referenced by Mat\_Open(), and Mat\_VarDelete().

#### 1.1.3.4 `mat_t* Mat_Create (const char * matname, const char * hdr_str)`

Tries to create a new Matlab MAT file with the given name and optional header string. If no header string is given, the default string is used containing the software, version, and date in it. If a header string is given, at most the first 116 characters is written to the file. The given header string need not be the full 116 characters, but MUST be NULL terminated.

##### Parameters:

*matname* Name of MAT file to create

*hdr\_str* Optional header string, NULL to use default

##### Returns:

A pointer to the MAT file or NULL if it failed. This is not a simple FILE \* and should not be used as one.

References `mat_t::bof`, `mat_t::byteswap`, `mat_t::filename`, `mat_t::fp`, `mat_t::header`, `MAT_ACC_RDWR`, `mat_t::mode`, `mat_t::subsys_offset`, and `mat_t::version`.

Referenced by `Mat_Open()`, and `Mat_VarDelete()`.

#### 1.1.3.5 `mat_t* Mat_Open (const char * matname, int mode)`

Tries to open a Matlab MAT file with the given name

##### Parameters:

*matname* Name of MAT file to open

*mode* File access mode (`MAT_ACC_RDONLY`, `MAT_ACC_RDWR`, etc).

##### Returns:

A pointer to the MAT file or NULL if it failed. This is not a simple FILE \* and should not be used as one.

References `mat_t::bof`, `mat_t::byteswap`, `mat_t::filename`, `mat_t::fp`, `mat_t::header`, `MAT_ACC_RDONLY`, `MAT_ACC_RDWR`, `Mat_Close()`, `Mat_Create()`, `MAT_FT_MAT4`, `Mat_int16Swap()`, `mat_t::mode`, `mat_t::subsys_offset`, and `mat_t::version`.

Referenced by `Mat_VarDelete()`.

#### 1.1.3.6 `int Mat_Rewind (mat_t * mat)`

Rewinds a Matlab MAT file to the first variable

##### Parameters:

*mat* Pointer to the MAT file

##### Return values:

0 on success

References `mat_t::fp`, `MAT_FT_MAT4`, and `mat_t::version`.

**1.1.3.7 `size_t Mat_SizeOfClass (int class_type)`**

Returns the size (in bytes) of the matlab class `class_type`

**Parameters:**

*class\_type* Matlab class type (MAT\_C\_\*)

**Returns:**

Size of the class

References MAT\_C\_CHAR, MAT\_C\_DOUBLE, MAT\_C\_INT16, MAT\_C\_INT32, MAT\_C\_INT64, MAT\_C\_INT8, MAT\_C\_SINGLE, MAT\_C\_UINT16, MAT\_C\_UINT32, MAT\_C\_UINT64, and MAT\_C\_UINT8.

Referenced by `Mat_VarGetSize()`.

**1.1.3.8 `int Mat_VarAddStructField (matvar_t * matvar, matvar_t ** fields)`**

Adds the given field to the structure. `fields` should be an array of `matvar_t` pointers of the same size as the structure (i.e. 1 field per structure element).

**Parameters:**

*matvar* Pointer to the Structure MAT variable

*fields* Array of fields to be added

**Return values:**

0 on success

References `matvar_t::data`, `matvar_t::dims`, `matvar_t::nbytes`, and `matvar_t::rank`.

**1.1.3.9 `matvar_t* Mat_VarCalloc (void)`****Returns:**

A newly allocated `matvar_t`

References `matvar_t::class_type`, `matvar_t::compression`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `matvar_t::fp`, `matvar_t::fpos`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `matvar_t::mem_conserve`, `matvar_t::name`, `matvar_t::nbytes`, `matvar_t::rank`, and `matvar_t::z`.

Referenced by `Mat_VarCreate()`, `Mat_VarReadNextInfo5()`, and `ReadNextCell()`.

**1.1.3.10 `matvar_t* Mat_VarCreate (const char * name, int class_type, int data_type, int rank, int * dims, void * data, int opt)`**

Creates a MAT variable that can be written to a Matlab MAT file with the given name, data type, dimensions and data. Rank should always be 2 or more. i.e. Scalar values would have rank=2 and `dims[2] = { 1,1 }`. Data type is one of the MAT\_T types. MAT adds MAT\_T\_STRUCT and MAT\_T\_CELL to create Structures and Cell Arrays respectively. For MAT\_T\_STRUCT, data should be a NULL terminated array of `matvar_t`

\* variables (i.e. for a 3x2 structure with 10 fields, there should be 61 `matvar_t` \* variables where the last one is NULL). For cell arrays, the NULL termination isn't necessary. So to create a cell array of size 3x2, data would be the address of an array of 6 `matvar_t` \* variables.

EXAMPLE: To create a struct of size 3x2 with 3 fields:

```
int rank=2, dims[2] = {3,2}, nfields = 3;
matvar_t **vars;

vars = malloc((3*2*nfields+1)*sizeof(matvar_t *));
vars[0] = Mat_VarCreate(...);
:
vars[3*2*nfields-1] = Mat_VarCreate(...);
vars[3*2*nfields] = NULL;
```

EXAMPLE: To create a cell array of size 3x2:

```
int rank=2, dims[2] = {3,2};
matvar_t **vars;

vars = malloc(3*2*sizeof(matvar_t *));
vars[0] = Mat_VarCreate(...);
:
vars[5] = Mat_VarCreate(...);
```

### Parameters:

**name** Name of the variable to create

**class\_type** class type of the variable in Matlab(one of the mx Classes)

**data\_type** data type of the variable (one of the MAT\_T\_ Types)

**rank** Rank of the variable

**dims** array of dimensions of the variable of size rank

**data** pointer to the data

**opt** 0, or bitwise or of the following options:

- MEM\_CONSERVE to just use the pointer to the data and not copy the data itself. Note that the pointer should not be freed until you are done with the mat variable. The `Mat_VarFree` function will NOT free data that was created with MEM\_CONSERVE, so free it yourself.
- MAT\_F\_COMPLEX to specify that the data is complex. The data variable should be a contiguous piece of memory with the real part written first and the imaginary second
- MAT\_F\_GLOBAL to assign the variable as a global variable
- MAT\_F\_LOGICAL to specify that it is a logical variable

### Returns:

A MAT variable that can be written to a file or otherwise used

References `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_NONE`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::dims`, `ComplexSplit::Im`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `MAT_C_CHAR`, `MAT_C_SPARSE`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_CELL`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_STRUCT`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `MAT_T_UTF16`, `MAT_T_UTF32`, `MAT_T_UTF8`, `Mat_VarCalloc()`, `Mat_VarFree()`, `matvar_t::mem_conserve`, `matvar_t::name`, `matvar_t::nbytes`, `matvar_t::rank`, and `ComplexSplit::Re`.

**1.1.3.11 int Mat\_VarDelete (mat\_t \* *mat*, char \* *name*)****Parameters:***mat* Pointer to the [mat\\_t](#) file structure*name* Name of the variable to delete**Returns:**

0 on success

References [mat\\_t::filename](#), [mat\\_t::fp](#), [mat\\_t::header](#), [Mat\\_Close\(\)](#), [Mat\\_Create\(\)](#), [Mat\\_Open\(\)](#), [Mat\\_VarFree\(\)](#), [Mat\\_VarReadNext\(\)](#), [Mat\\_VarWrite\(\)](#), [mat\\_t::mode](#), and [matvar\\_t::name](#).

**1.1.3.12 matvar\_t\* Mat\_VarDuplicate (const matvar\_t \* *in*, int *opt*)**

Provides a clean function for duplicating a [matvar\\_t](#) structure.

**Parameters:***in* pointer to the [matvar\\_t](#) structure to be duplicated

*opt* 0 does a shallow duplicate and only assigns the data pointer to the duplicated array. 1 will do a deep duplicate and actually duplicate the contents of the data. Warning: If you do a shallow copy and free both structures, the data will be freed twice and memory will be corrupted. This may be fixed in a later release.

**Returns:**

Pointer to the duplicated [matvar\\_t](#) structure.

References [matvar\\_t::class\\_type](#), [matvar\\_t::compression](#), [matvar\\_t::data](#), [matvar\\_t::data\\_size](#), [matvar\\_t::data\\_type](#), [matvar\\_t::datapos](#), [matvar\\_t::dims](#), [matvar\\_t::fpos](#), [ComplexSplit::Im](#), [matvar\\_t::isComplex](#), [matvar\\_t::isGlobal](#), [matvar\\_t::isLogical](#), [MAT\\_C\\_CELL](#), [MAT\\_C\\_STRUCT](#), [Mat\\_VarDuplicate\(\)](#), [matvar\\_t::mem\\_conserve](#), [matvar\\_t::name](#), [matvar\\_t::nbytes](#), [matvar\\_t::rank](#), [ComplexSplit::Re](#), and [matvar\\_t::z](#).

Referenced by [Mat\\_VarDuplicate\(\)](#), [Mat\\_VarGetStructs\(\)](#), and [Mat\\_VarGetStructsLinear\(\)](#).

**1.1.3.13 void Mat\_VarFree (matvar\_t \* *matvar*)**

Frees memory used by a MAT variable. Frees the data associated with a MAT variable if it's non-NULL and MEM\_CONSERVE was not used.

**Parameters:***matvar* Pointer to the [matvar\\_t](#) structure

References [matvar\\_t::class\\_type](#), [matvar\\_t::compression](#), [COMPRESSION\\_ZLIB](#), [sparse\\_t::data](#), [matvar\\_t::data](#), [matvar\\_t::data\\_size](#), [matvar\\_t::dims](#), [ComplexSplit::Im](#), [sparse\\_t::ir](#), [matvar\\_t::isComplex](#), [sparse\\_t::jc](#), [MAT\\_C\\_CELL](#), [MAT\\_C\\_SPARSE](#), [MAT\\_C\\_STRUCT](#), [Mat\\_VarFree\(\)](#), [matvar\\_t::mem\\_conserve](#), [matvar\\_t::name](#), [matvar\\_t::nbytes](#), [ComplexSplit::Re](#), and [matvar\\_t::z](#).

Referenced by [Mat\\_VarCreate\(\)](#), [Mat\\_VarDelete\(\)](#), [Mat\\_VarFree\(\)](#), [Mat\\_VarGetStructs\(\)](#), [Mat\\_VarReadInfo\(\)](#), [Mat\\_VarReadNextInfo5\(\)](#), [ReadNextCell\(\)](#), and [ReadNextStructField\(\)](#).

#### 1.1.3.14 `matvar_t* Mat_VarGetCell (matvar_t * matvar, int index)`

Returns a pointer to the Cell Array Field at the given 1-relative index. MAT file must be a version 5 matlab file.

##### Parameters:

*matvar* Pointer to the Cell Array MAT variable  
*index* linear index of cell to return

##### Returns:

Pointer to the Cell Array Field on success, NULL on error

References `matvar_t::data`, `matvar_t::dims`, and `matvar_t::rank`.

#### 1.1.3.15 `matvar_t** Mat_VarGetCells (matvar_t * matvar, int * start, int * stride, int * edge)`

Finds cells of a cell array given a start, stride, and edge for each dimension. The cells are placed in a pointer array. The cells should not be freed, but the array of pointers should be. If copies are needed, use `Mat_VarDuplicate` on each cell. MAT File version must be 5.

##### Parameters:

*matvar* Cell Array matlab variable  
*start* vector of length rank with 0-relative starting coordinates for each dimension.  
*stride* vector of length rank with strides for each dimension.  
*edge* vector of length rank with the number of elements to read in each dimension.

##### Returns:

an array of pointers to the cells

References `matvar_t::data`, `matvar_t::dims`, and `matvar_t::rank`.

#### 1.1.3.16 `matvar_t** Mat_VarGetCellsLinear (matvar_t * matvar, int start, int stride, int edge)`

Finds cells of a cell array given a linear indexed start, stride, and edge. The cells are placed in a pointer array. The cells themselves should not be freed as they are part of the original cell array, but the pointer array should be. If copies are needed, use `Mat_VarDuplicate` on each of the cells. MAT file version must be 5.

##### Parameters:

*matvar* Cell Array matlab variable  
*start* starting index  
*stride* stride  
*edge* Number of cells to get

##### Returns:

an array of pointers to the cells

References `matvar_t::data`, and `matvar_t::rank`.



**1.1.3.17 int Mat\_VarGetNumberOfFields (matvar\_t \* *matvar*)**

Returns the number of fields in the given structure. MAT file version must be 5.

**Parameters:**

*matvar* Structure matlab variable

**Returns:**

Number of fields, or a negative number on error

References *matvar\_t::class\_type*, *matvar\_t::data\_size*, *matvar\_t::dims*, MAT\_C\_STRUCT, *matvar\_t::nbytes*, and *matvar\_t::rank*.

**1.1.3.18 size\_t Mat\_VarGetSize (matvar\_t \* *matvar*)****Parameters:**

*matvar* matlab variable

**Returns:**

size of the variable in bytes

References *matvar\_t::class\_type*, *matvar\_t::data*, *matvar\_t::data\_size*, *matvar\_t::dims*, MAT\_C\_CELL, MAT\_C\_STRUCT, Mat\_SizeOfClass(), Mat\_VarGetSize(), *matvar\_t::nbytes*, and *matvar\_t::rank*.

Referenced by Mat\_VarGetSize().

**1.1.3.19 matvar\_t\* Mat\_VarGetStructField (matvar\_t \* *matvar*, void \* *name\_or\_index*, int *opt*, int *index*)**

Returns a pointer to the structure field at the given 0-relative index. MAT file version must be 5.

**Parameters:**

*matvar* Pointer to the Structure MAT variable

*name\_or\_index* Name of the field, or the 1-relative index of the field. If the index is used, it should be the address of an integer variable whose value is the index number.

*opt* BY\_NAME if the *name\_or\_index* is the name or BY\_INDEX if the index was passed.

*index* linear index of the structure to find the field of

**Returns:**

Pointer to the Structure Field on success, NULL on error

References BY\_INDEX, BY\_NAME, *matvar\_t::data*, *matvar\_t::dims*, *matvar\_t::name*, *matvar\_t::nbytes*, and *matvar\_t::rank*.

### 1.1.3.20 **matvar\_t\* Mat\_VarGetStructs (matvar\_t \* *matvar*, int \* *start*, int \* *stride*, int \* *edge*, int *copy\_fields*)**

Finds structures of a structure array given a start, stride, and edge for each dimension. The structures are placed in a new structure array. If *copy\_fields* is non-zero, the indexed structures are copied and should be freed, but if *copy\_fields* is zero, the indexed structures are pointers to the original, but should still be freed since the *mem\_conserve* flag is set so that the structures are not freed. MAT File version must be 5.

#### Parameters:

*matvar* Structure matlab variable

*start* vector of length rank with 0-relative starting coordinates for each dimension.

*stride* vector of length rank with strides for each dimension.

*edge* vector of length rank with the number of elements to read in each dimension.

*copy\_fields* 1 to copy the fields, 0 to just set pointers to them. If 0 is used, the fields should not be freed themselves.

#### Returns:

A new structure with fields indexed from *matvar*.

References *matvar\_t::class\_type*, *matvar\_t::data*, *matvar\_t::data\_size*, *matvar\_t::dims*, *MAT\_C\_STRUCT*, *Mat\_VarDuplicate()*, *Mat\_VarFree()*, *matvar\_t::mem\_conserve*, *matvar\_t::nbytes*, and *matvar\_t::rank*.

### 1.1.3.21 **matvar\_t\* Mat\_VarGetStructsLinear (matvar\_t \* *matvar*, int *start*, int *stride*, int *edge*, int *copy\_fields*)**

Finds structures of a structure array given a single (linear) start, stride, and edge. The structures are placed in a new structure array. If *copy\_fields* is non-zero, the indexed structures are copied and should be freed, but if *copy\_fields* is zero, the indexed structures are pointers to the original, but should still be freed since the *mem\_conserve* flag is set so that the structures are not freed. MAT File version must be 5.

#### Parameters:

*matvar* Structure matlab variable

*start* starting index

*stride* stride

*edge* Number of structures to get

*copy\_fields* 1 to copy the fields, 0 to just set pointers to them. If 0 is used, the fields should not be freed themselves.

#### Returns:

A new structure with fields indexed from *matvar*

References *matvar\_t::data*, *matvar\_t::data\_size*, *matvar\_t::dims*, *Mat\_VarDuplicate()*, *matvar\_t::mem\_conserve*, *matvar\_t::nbytes*, and *matvar\_t::rank*.

### 1.1.3.22 **void Mat\_VarPrint (matvar\_t \* *matvar*, int *printdata*)**

Prints to stdout the values of the [matvar\\_t](#) structure

**Parameters:**

*matvar* Pointer to the [matvar\\_t](#) structure

*printdata* set to 1 if the Variables data should be printed, else 0

References `matvar_t::fp`, `MAT_FT_MAT4`, `Mat_VarPrint5()`, and `mat_t::version`.

Referenced by `Mat_VarPrint5()`.

**1.1.3.23 `matvar_t* Mat_VarRead (mat_t * mat, char * name)`**

Reads the next variable in the Matlab MAT file

**Parameters:**

*mat* Pointer to the MAT file

*name* Name of the variable to read

**Returns:**

Pointer to the [matvar\\_t](#) structure containing the MAT variable information

References `mat_t::fp`, and `Mat_VarReadInfo()`.

**1.1.3.24 `int Mat_VarReadData (mat_t * mat, matvar_t * matvar, void * data, int * start, int * stride, int * edge)`**

Reads data from a MAT variable. The variable must have been read by `Mat_VarReadInfo`.

**Parameters:**

*mat* MAT file to read data from

*matvar* MAT variable information

*data* pointer to store data in (must be pre-allocated)

*start* array of starting indeces

*stride* stride of data

*edge* array specifying the number to read in each direction

**Return values:**

0 on success

References `MAT_FT_MAT4`, `ReadData5()`, and `mat_t::version`.

**1.1.3.25 `int Mat_VarReadDataAll (mat_t * mat, matvar_t * matvar)`**

Allocates memory for an reads the data for a given matlab variable.

**Parameters:**

*mat* Matlab MAT file structure pointer

*matvar* Variable whose data is to be read

**Returns:**

non-zero on error

### 1.1.3.26 `int Mat_VarReadDataLinear (mat_t * mat, matvar_t * matvar, void * data, int start, int stride, int edge)`

Reads data from a MAT variable using a linear indexing mode. The variable must have been read by `Mat_VarReadInfo`.

#### Parameters:

*mat* MAT file to read data from  
*matvar* MAT variable information  
*data* pointer to store data in (must be pre-allocated)  
*start* starting index  
*stride* stride of data  
*edge* number of elements to read

#### Return values:

0 on success

References `mat_t::byteswap`, `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_NONE`, `COMPRESSION_ZLIB`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `InflateDataType()`, `InflateSkip()`, `InflateSkipData()`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_FT_MAT4`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `matvar_t::rank`, `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadSingleData()`, `mat_t::version`, and `matvar_t::z`.

### 1.1.3.27 `matvar_t* Mat_VarReadInfo (mat_t * mat, char * name)`

Reads the named variable (or the next variable if `name` is NULL) information (class, flags-complex/global/logical, rank, dimensions, and name) from the Matlab MAT file

#### Parameters:

*mat* Pointer to the MAT file  
*name* Name of the variable to read

#### Returns:

Pointer to the `matvar_t` structure containing the MAT variable information

References `mat_t::bof`, `mat_t::byteswap`, `mat_t::fp`, `Mat_int32Swap()`, `Mat_VarFree()`, `Mat_VarReadNextInfo()`, and `matvar_t::name`.

Referenced by `Mat_VarRead()`.

### 1.1.3.28 `matvar_t* Mat_VarReadNext (mat_t * mat)`

Reads the next variable in the Matlab MAT file

**Parameters:**

*mat* Pointer to the MAT file

**Returns:**

Pointer to the [matvar\\_t](#) structure containing the MAT variable information

References `mat_t::fp`, and `Mat_VarReadNextInfo()`.

Referenced by `Mat_VarDelete()`.

**1.1.3.29 `matvar_t* Mat_VarReadNextInfo (mat_t * mat)`**

Reads the next variable's information (class, flags-complex/global/logical, rank, dimensions, name, etc) from the Matlab MAT file. After reading, the MAT file is positioned past the current variable.

**Parameters:**

*mat* Pointer to the MAT file

**Returns:**

Pointer to the [matvar\\_t](#) structure containing the MAT variable information

References `Mat_VarReadNextInfo5()`, and `mat_t::version`.

Referenced by `Mat_VarReadInfo()`, `Mat_VarReadNext()`, and `ReadNextFunctionHandle()`.

**1.1.3.30 `int Mat_VarWrite (mat_t * mat, matvar_t * matvar, int compress)`**

Writes the MAT variable information stored in `matvar` to the given MAT file. The variable will be written to the end of the file.

**Parameters:**

*mat* MAT file to write to

*matvar* MAT variable information to write

*compress* Whether or not to compress the data (Only valid for version 5 MAT files and variables with numeric data)

**Return values:**

0 on success

References `MAT_FT_MAT4`, `mat_t::version`, and `Write5()`.

Referenced by `Mat_VarDelete()`.

**1.1.3.31 `int Mat_VarWriteData (mat_t * mat, matvar_t * matvar, void * data, int * start, int * stride, int * edge)`**

Writes data to a MAT variable. The variable must have previously been written with `Mat_VarWriteInfo`.

**Parameters:**

*mat* MAT file to write to

*matvar* MAT variable information to write  
*data* pointer to the data to write  
*start* array of starting indeces  
*stride* stride of data  
*edge* array specifying the number to read in each direction

**Return values:**

0 on success

References `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_NONE`, `COMPRESSION_ZLIB`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `matvar_t::rank`, `WriteCharDataSlab2()`, `WriteData()`, `WriteDataSlab2()`, and `matvar_t::z`.

### 1.1.3.32 `int Mat_VarWriteInfo (mat_t * mat, matvar_t * matvar)`

Writes the MAT variable information stored in `matvar` to the given MAT file. The variable will be written to the end of the file.

**Parameters:**

*mat* MAT file to write to  
*matvar* MAT variable information to write

**Return values:**

0 on success

References `mat_t::fp`, `MAT_FT_MAT4`, `mat_t::version`, and `WriteInfo5()`.

## 1.2 Internal Functions

### Defines

- `#define swap(a, b) a^=b;b^=a;a^=b`  
*swap the bytes a and b*

### Functions

- `int InflateArrayFlags (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the Array Flags Tag and the Array Flags data.*
- `int InflateData (mat_t *mat, z_stream *z, void *buf, int nBytes)`  
*Inflates the data.*
- `int InflateDataTag (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the data's tag.*
- `int InflateDataType (mat_t *mat, z_stream *z, void *buf)`  
*Inflates the data's type.*
- `int InflateDimensions (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the dimensions tag and the dimensions data.*
- `int InflateFieldNameLength (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the structure's fieldname length.*
- `int InflateFieldNames (mat_t *mat, matvar_t *matvar, void *buf, int nfields, int fieldname_length, int padding)`  
*Inflates the structure's fieldnames.*
- `int InflateFieldNamesTag (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the structure's fieldname tag.*
- `int InflateSkip (mat_t *mat, z_stream *z, int nbytes)`  
*Inflate the data until nbytes of uncompressed data has been inflated.*
- `int InflateSkip2 (mat_t *mat, matvar_t *matvar, int nbytes)`  
*Inflate the data until nbytes of compressed data has been inflated.*
- `int InflateSkipData (mat_t *mat, z_stream *z, int data_type, int len)`  
*Inflate the data until len elements of compressed data with data type data\_type has been inflated.*
- `int InflateVarName (mat_t *mat, matvar_t *matvar, void *buf, int N)`  
*Inflates the variable name.*
- `int InflateVarNameTag (mat_t *mat, matvar_t *matvar, void *buf)`  
*Inflates the variable name tag.*

- int [InflateVarTag](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar, void \*buf)  
*Inflates the variable's tag.*
- double [Mat\\_doubleSwap](#) (double \*a)  
*swap the bytes of a 4 or 8 byte double-precision float*
- float [Mat\\_floatSwap](#) (float \*a)  
*swap the bytes of a 4 byte single-precision float*
- [mat\\_int16\\_t](#) [Mat\\_int16Swap](#) ([mat\\_int16\\_t](#) \*a)  
*swap the bytes of a 16-bit signed integer*
- [mat\\_int32\\_t](#) [Mat\\_int32Swap](#) ([mat\\_int32\\_t](#) \*a)  
*swap the bytes of a 32-bit signed integer*
- [mat\\_int64\\_t](#) [Mat\\_int64Swap](#) ([mat\\_int64\\_t](#) \*a)  
*swap the bytes of a 64-bit signed integer*
- [mat\\_uint16\\_t](#) [Mat\\_uint16Swap](#) ([mat\\_uint16\\_t](#) \*a)  
*swap the bytes of a 16-bit unsigned integer*
- [mat\\_uint32\\_t](#) [Mat\\_uint32Swap](#) ([mat\\_uint32\\_t](#) \*a)  
*swap the bytes of a 32-bit unsigned integer*
- [mat\\_uint64\\_t](#) [Mat\\_uint64Swap](#) ([mat\\_uint64\\_t](#) \*a)  
*swap the bytes of a 64-bit unsigned integer*
- void [Mat\\_VarPrint5](#) ([matvar\\_t](#) \*matvar, int printdata)  
*Prints the mat variable.*
- [matvar\\_t](#) \* [Mat\\_VarReadNextInfo5](#) ([mat\\_t](#) \*mat)  
*Reads the header information for the next MAT variable.*
- void [Read5](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Reads the data of a version 5 MAT variable.*
- int [ReadCompressedCharData](#) ([mat\\_t](#) \*mat, [z\\_stream](#) \*z, char \*data, int data\_type, int len)  
*Reads data of type data\_type into a char type.*
- int [ReadCompressedDataSlab2](#) ([mat\\_t](#) \*mat, [z\\_stream](#) \*z, void \*data, int class\_type, int data\_type, int \*dims, int \*start, int \*stride, int \*edge)  
*Reads data of type data\_type by user-defined dimensions for 2-D data.*
- int [ReadCompressedDataSlabN](#) ([mat\\_t](#) \*mat, [z\\_stream](#) \*z, void \*data, int class\_type, int data\_type, int rank, int \*dims, int \*start, int \*stride, int \*edge)  
*Reads data of type data\_type by user-defined dimensions.*
- int [ReadCompressedDoubleData](#) ([mat\\_t](#) \*mat, [z\\_stream](#) \*z, double \*data, int data\_type, int len)  
*Reads data of type data\_type into a double type.*



- `int ReadCompressedInt16Data (mat_t *mat, z_stream *z, mat_int16_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 16-bit integer type.*
- `int ReadCompressedInt32Data (mat_t *mat, z_stream *z, mat_int32_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 32-bit integer type.*
- `int ReadCompressedInt64Data (mat_t *mat, z_stream *z, mat_int64_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 64-bit integer type.*
- `int ReadCompressedInt8Data (mat_t *mat, z_stream *z, mat_int8_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 8-bit integer type.*
- `int ReadCompressedSingleData (mat_t *mat, z_stream *z, float *data, int data_type, int len)`  
*Reads data of type data\_type into a float type.*
- `int ReadCompressedUInt16Data (mat_t *mat, z_stream *z, mat_uint16_t *data, int data_type, int len)`  
*Reads data of type data\_type into an unsigned 16-bit integer type.*
- `int ReadCompressedUInt32Data (mat_t *mat, z_stream *z, mat_uint32_t *data, int data_type, int len)`  
*Reads data of type data\_type into an unsigned 32-bit integer type.*
- `int ReadCompressedUInt64Data (mat_t *mat, z_stream *z, mat_uint64_t *data, int data_type, int len)`  
*Reads data of type data\_type into an unsigned 64-bit integer type.*
- `int ReadCompressedUInt8Data (mat_t *mat, z_stream *z, mat_uint8_t *data, int data_type, int len)`  
*Reads data of type data\_type into an unsigned 8-bit integer type.*
- `int ReadData5 (mat_t *mat, matvar_t *matvar, void *data, int *start, int *stride, int *edge)`  
*Reads a slab of data from the mat variable matvar.*
- `int ReadDataSlab2 (mat_t *mat, void *data, int class_type, int data_type, int *dims, int *start, int *stride, int *edge)`  
*Reads data of type data\_type by user-defined dimensions for 2-D data.*
- `int ReadDataSlabN (mat_t *mat, void *data, int class_type, int data_type, int rank, int *dims, int *start, int *stride, int *edge)`  
*Reads data of type data\_type by user-defined dimensions.*
- `int ReadDoubleData (mat_t *mat, double *data, int data_type, int len)`  
*Reads data of type data\_type into a double type.*
- `int ReadInt16Data (mat_t *mat, mat_int16_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 16-bit integer type.*
- `int ReadInt32Data (mat_t *mat, mat_int32_t *data, int data_type, int len)`  
*Reads data of type data\_type into a signed 32-bit integer type.*

- int [ReadInt64Data](#) ([mat\\_t](#) \*mat, [mat\\_int64\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into a signed 64-bit integer type.*
- int [ReadInt8Data](#) ([mat\\_t](#) \*mat, [mat\\_int8\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into a signed 8-bit integer type.*
- int [ReadNextCell](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Reads the next cell of the cell array in matvar.*
- int [ReadNextFunctionHandle](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Reads the function handle data of the function handle in matvar.*
- int [ReadNextStructField](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Reads the next struct field of the structure in matvar.*
- int [ReadSingleData](#) ([mat\\_t](#) \*mat, float \*data, int data\_type, int len)  
*Reads data of type data\_type into a float type.*
- int [ReadUInt16Data](#) ([mat\\_t](#) \*mat, [mat\\_uint16\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into an unsigned 16-bit integer type.*
- int [ReadUInt32Data](#) ([mat\\_t](#) \*mat, [mat\\_uint32\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into an unsigned 32-bit integer type.*
- int [ReadUInt64Data](#) ([mat\\_t](#) \*mat, [mat\\_uint64\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into an unsigned 64-bit integer type.*
- int [ReadUInt8Data](#) ([mat\\_t](#) \*mat, [mat\\_uint8\\_t](#) \*data, int data\_type, int len)  
*Reads data of type data\_type into an unsigned 8-bit integer type.*
- int [Write5](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar, int compress)  
*Writes a matlab variable to a version 5 matlab file.*
- int [WriteCellArrayField](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Writes the header and data for an element of a cell array.*
- int [WriteCellArrayFieldInfo](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar)  
*Writes the header and blank data for a cell array.*
- int [WriteCharData](#) ([mat\\_t](#) \*mat, void \*data, int N, int data\_type)  
*Writes data as character data.*
- int [WriteCharDataSlab2](#) ([mat\\_t](#) \*mat, void \*data, int data\_type, int \*dims, int \*start, int \*stride, int \*edge)
- size\_t [WriteCompressedCellArrayField](#) ([mat\\_t](#) \*mat, [matvar\\_t](#) \*matvar, z\_stream \*z)  
*Writes the header and data for a field of a compressed cell array.*
- size\_t [WriteCompressedCharData](#) ([mat\\_t](#) \*mat, z\_stream \*z, void \*data, int N, int data\_type)  
*Writes data as compressed character data.*

- `size_t WriteCompressedStructField (mat_t *mat, matvar_t *matvar, z_stream *z)`  
*Writes the header and data for a field of a compressed struct array.*
- `int WriteDataSlab2 (mat_t *mat, void *data, int data_type, int *dims, int *start, int *stride, int *edge)`
- `int WriteEmptyCharData (mat_t *mat, int N, int data_type)`  
*Writes empty characters to the MAT file.*
- `void WriteInfo5 (mat_t *mat, matvar_t *matvar)`  
*Writes the variable information and empty data.*
- `int WriteStructField (mat_t *mat, matvar_t *matvar)`  
*Writes the header and data for a field of a struct array.*

### 1.2.1 Detailed Description

### 1.2.2 Function Documentation

#### 1.2.2.1 `int InflateArrayFlags (mat_t *mat, matvar_t *matvar, void *buf)`

`buf` must hold at least 16 bytes

##### Parameters:

- mat* Pointer to the MAT file
- matvar* Pointer to the MAT variable
- buf* Pointer to store the 16-byte array flags tag and data

##### Returns:

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

#### 1.2.2.2 `int InflateData (mat_t *mat, z_stream *z, void *buf, int nBytes)`

`buf` must hold at least `nBytes` bytes

##### Parameters:

- mat* Pointer to the MAT file
- z* zlib compression stream
- buf* Pointer to store the data type
- nBytes* Number of bytes to inflate

##### Returns:

Number of bytes read from the file

References `mat_t::fp`.

Referenced by `ReadCompressedCharData()`, `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, and `ReadCompressedUInt8Data()`.

### 1.2.2.3 `int InflateDataTag(mat_t * mat, matvar_t * matvar, void * buf)`

`buf` must hold at least 8 bytes

#### Parameters:

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the data tag

#### Returns:

Number of bytes read from the file

References `mat_t::fp`, `matvar_t::name`, and `matvar_t::z`.

### 1.2.2.4 `int InflateDataType(mat_t * mat, z_stream * z, void * buf)`

`buf` must hold at least 4 bytes

#### Parameters:

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the data type

#### Returns:

Number of bytes read from the file

References `mat_t::fp`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, and `ReadData5()`.

### 1.2.2.5 `int InflateDimensions(mat_t * mat, matvar_t * matvar, void * buf)`

`buf` must hold at least  $(8+4*\text{rank})$  bytes where `rank` is the number of dimensions. If the end of the dimensions data is not aligned on an 8-byte boundary, this function eats up those bytes and stores them in `buf`.

#### Parameters:

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the dimensions flag and data

**Returns:**

Number of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_int32Swap()`, `MAT_T_INT32`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**1.2.2.6 int InflateFieldNameLength (mat\_t \* *mat*, matvar\_t \* *matvar*, void \* *buf*)**

*buf* must hold at least 8 bytes

**Parameters:**

*mat* Pointer to the MAT file

*matvar* Pointer to the MAT variable

*buf* Pointer to store the fieldname length

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `ReadNextStructField()`.

**1.2.2.7 int InflateFieldNames (mat\_t \* *mat*, matvar\_t \* *matvar*, void \* *buf*, int *nfields*, int *fieldname\_length*, int *padding*)**

*buf* must hold at least `nfields * fieldname_length` bytes

**Parameters:**

*mat* Pointer to the MAT file

*matvar* Pointer to the MAT variable

*buf* Pointer to store the fieldnames

*nfields* Number of fields

*fieldname\_length* Maximum length in bytes of each field

*padding* Number of padding bytes

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `ReadNextStructField()`.

**1.2.2.8 int InflateFieldNamesTag (mat\_t \* *mat*, matvar\_t \* *matvar*, void \* *buf*)**

*buf* must hold at least 8 bytes

**Parameters:**

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the fieldname tag

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `ReadNextStructField()`.

**1.2.2.9 int InflateSkip (mat\_t \* mat, z\_stream \* z, int nbytes)****Parameters:**

*mat* Pointer to the MAT file  
*z* zlib compression stream  
*nbytes* Number of uncompressed bytes to skip

**Returns:**

Number of bytes read from the file

References `mat_t::fp`.

Referenced by `InflateSkipData()`, `Mat_VarReadDataLinear()`, `Read5()`, `ReadData5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**1.2.2.10 int InflateSkip2 (mat\_t \* mat, matvar\_t \* matvar, int nbytes)****Parameters:**

*mat* Pointer to the MAT file  
*z* zlib compression stream  
*nbytes* Number of uncompressed bytes to skip

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, `matvar_t::name`, and `matvar_t::z`.

**1.2.2.11 int InflateSkipData (mat\_t \* mat, z\_stream \* z, int data\_type, int len)****Parameters:**

*mat* Pointer to the MAT file  
*z* zlib compression stream  
*data\_type* Data type (`matio_types` enumerations)  
*len* Number of elements of datatype `data_type` to skip

**Returns:**

Number of bytes read from the file

References `InflateSkip()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, and `MAT_T_UINT8`.

Referenced by `Mat_VarReadDataLinear()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

**1.2.2.12 int InflateVarName (mat\_t \* mat, matvar\_t \* matvar, void \* buf, int N)****Parameters:**

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the variables name  
*N* Number of characters in the name

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`.

**1.2.2.13 int InflateVarNameTag (mat\_t \* mat, matvar\_t \* matvar, void \* buf)****Parameters:**

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the variables name tag

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**1.2.2.14 int InflateVarTag (mat\_t \* mat, matvar\_t \* matvar, void \* buf)**

`buf` must hold at least 8 bytes

**Parameters:**

*mat* Pointer to the MAT file  
*matvar* Pointer to the MAT variable  
*buf* Pointer to store the 8-byte variable tag

**Returns:**

Number of bytes read from the file

References `mat_t::fp`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**1.2.2.15 double Mat\_doubleSwap (double \* *a*)****Parameters:**

*a* pointer to integer to swap

**Returns:**

the swapped integer

References `swap`.

Referenced by `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, `ReadCompressedUInt8Data()`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, and `ReadUInt8Data()`.

**1.2.2.16 float Mat\_floatSwap (float \* *a*)****Parameters:**

*a* pointer to integer to swap

**Returns:**

the swapped integer

References `swap`.

Referenced by `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, `ReadCompressedUInt8Data()`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, and `ReadUInt8Data()`.

**1.2.2.17 mat\_int16\_t Mat\_int16Swap (mat\_int16\_t \* *a*)****Parameters:**

*a* pointer to integer to swap

**Returns:**

the swapped integer



References swap.

Referenced by Mat\_Open(), ReadCompressedDoubleData(), ReadCompressedInt16Data(), ReadCompressedInt32Data(), ReadCompressedInt64Data(), ReadCompressedInt8Data(), ReadCompressedSingleData(), ReadCompressedUInt16Data(), ReadCompressedUInt32Data(), ReadCompressedUInt64Data(), ReadCompressedUInt8Data(), ReadDoubleData(), ReadInt16Data(), ReadInt32Data(), ReadInt64Data(), ReadInt8Data(), ReadSingleData(), ReadUInt16Data(), ReadUInt32Data(), ReadUInt64Data(), and ReadUInt8Data().

#### 1.2.2.18 mat\_int32\_t Mat\_int32Swap(mat\_int32\_t \* a)

##### Parameters:

*a* pointer to integer to swap

##### Returns:

the swapped integer

References swap.

Referenced by InflateDimensions(), Mat\_VarReadDataLinear(), Mat\_VarReadInfo(), Mat\_VarReadNextInfo5(), Read5(), ReadCompressedDoubleData(), ReadCompressedInt16Data(), ReadCompressedInt32Data(), ReadCompressedInt64Data(), ReadCompressedInt8Data(), ReadCompressedSingleData(), ReadCompressedUInt16Data(), ReadCompressedUInt32Data(), ReadCompressedUInt64Data(), ReadCompressedUInt8Data(), ReadData5(), ReadDoubleData(), ReadInt16Data(), ReadInt32Data(), ReadInt64Data(), ReadInt8Data(), ReadSingleData(), ReadUInt16Data(), ReadUInt32Data(), ReadUInt64Data(), ReadUInt8Data(), WriteCellArrayField(), WriteCellArrayFieldInfo(), and WriteStructField().

#### 1.2.2.19 mat\_int64\_t Mat\_int64Swap(mat\_int64\_t \* a)

##### Parameters:

*a* pointer to integer to swap

##### Returns:

the swapped integer

References swap.

Referenced by ReadCompressedInt64Data(), ReadCompressedUInt64Data(), ReadInt64Data(), and ReadUInt64Data().

#### 1.2.2.20 mat\_uint16\_t Mat\_uint16Swap(mat\_uint16\_t \* a)

##### Parameters:

*a* pointer to integer to swap

##### Returns:

the swapped integer

References swap.

Referenced by ReadCompressedCharData(), ReadCompressedDoubleData(), ReadCompressedInt16Data(), ReadCompressedInt32Data(), ReadCompressedInt64Data(), ReadCompressedInt8Data(), ReadCompressedSingleData(), ReadCompressedUInt16Data(), ReadCompressedUInt32Data(), ReadCompressedUInt64Data(), ReadCompressedUInt8Data(), ReadDoubleData(), ReadInt16Data(), ReadInt32Data(), ReadInt64Data(), ReadInt8Data(), ReadSingleData(), ReadUInt16Data(), ReadUInt32Data(), ReadUInt64Data(), and ReadUInt8Data().

#### 1.2.2.21 `mat_uint32_t Mat_uint32Swap(mat_uint32_t *a)`

##### Parameters:

*a* pointer to integer to swap

##### Returns:

the swapped integer

References swap.

Referenced by Mat\_VarReadNextInfo5(), Read5(), ReadCompressedDoubleData(), ReadCompressedInt16Data(), ReadCompressedInt32Data(), ReadCompressedInt64Data(), ReadCompressedInt8Data(), ReadCompressedSingleData(), ReadCompressedUInt16Data(), ReadCompressedUInt32Data(), ReadCompressedUInt64Data(), ReadCompressedUInt8Data(), ReadDoubleData(), ReadInt16Data(), ReadInt32Data(), ReadInt64Data(), ReadInt8Data(), ReadNextCell(), ReadNextStructField(), ReadSingleData(), ReadUInt16Data(), ReadUInt32Data(), ReadUInt64Data(), and ReadUInt8Data().

#### 1.2.2.22 `mat_uint64_t Mat_uint64Swap(mat_uint64_t *a)`

##### Parameters:

*a* pointer to integer to swap

##### Returns:

the swapped integer

References swap.

Referenced by ReadCompressedInt64Data(), ReadCompressedUInt64Data(), ReadInt64Data(), and ReadUInt64Data().

#### 1.2.2.23 `void Mat_VarPrint5(matvar_t *matvar, int printdata)`

##### Parameters:

*mat* MAT file pointer

*matvar* pointer to the mat variable

References `matvar_t::class_type`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::dims`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`, `sparse_t::jc`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`,

MAT\_C\_SINGLE, MAT\_C\_SPARSE, MAT\_C\_STRUCT, MAT\_C\_UINT16, MAT\_C\_UINT32, MAT\_C\_UINT64, MAT\_C\_UINT8, MAT\_T\_DOUBLE, MAT\_T\_INT16, MAT\_T\_INT32, MAT\_T\_INT64, MAT\_T\_INT8, MAT\_T\_SINGLE, MAT\_T\_UINT16, MAT\_T\_UINT32, MAT\_T\_UINT64, MAT\_T\_UINT8, Mat\_VarPrint(), matvar\_t::name, matvar\_t::nbytes, sparse\_t::ndata, sparse\_t::njc, matvar\_t::rank, and ComplexSplit::Re.

Referenced by Mat\_VarPrint().

#### 1.2.2.24 matvar\_t\* Mat\_VarReadNextInfo5 (mat\_t \* mat)

##### Parameters:

*mat* MAT file pointer pointer to the MAT variable or NULL

References mat\_t::byteswap, matvar\_t::class\_type, matvar\_t::compression, matvar\_t::data, matvar\_t::data\_size, matvar\_t::data\_type, matvar\_t::datapos, matvar\_t::dims, matvar\_t::fp, mat\_t::fp, matvar\_t::fpas, InflateArrayFlags(), InflateDimensions(), InflateVarName(), InflateVarNameTag(), InflateVarTag(), matvar\_t::isComplex, matvar\_t::isGlobal, matvar\_t::isLogical, MAT\_C\_CELL, MAT\_C\_FUNCTION, MAT\_C\_SPARSE, MAT\_C\_STRUCT, MAT\_F\_CLASS\_T, MAT\_F\_COMPLEX, MAT\_F\_GLOBAL, MAT\_F\_LOGICAL, Mat\_int32Swap(), MAT\_T\_COMPRESSED, MAT\_T\_INT32, MAT\_T\_INT8, MAT\_T\_MATRIX, MAT\_T\_UINT32, Mat\_uint32Swap(), Mat\_VarCalloc(), Mat\_VarFree(), matvar\_t::mem\_conserve, matvar\_t::name, matvar\_t::nbytes, matvar\_t::rank, ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), and matvar\_t::z.

Referenced by Mat\_VarReadNextInfo().

#### 1.2.2.25 void Read5 (mat\_t \* mat, matvar\_t \* matvar)

##### Parameters:

*mat* MAT file pointer

*matvar* MAT variable pointer to read the data

References mat\_t::byteswap, matvar\_t::class\_type, matvar\_t::compression, COMPRESSION\_NONE, COMPRESSION\_ZLIB, sparse\_t::data, matvar\_t::data, matvar\_t::data\_size, matvar\_t::data\_type, matvar\_t::datapos, matvar\_t::dims, matvar\_t::fp, mat\_t::fp, ComplexSplit::Im, InflateDataType(), InflateSkip(), sparse\_t::ir, matvar\_t::isComplex, sparse\_t::jc, MAT\_C\_CELL, MAT\_C\_CHAR, MAT\_C\_DOUBLE, MAT\_C\_FUNCTION, MAT\_C\_INT16, MAT\_C\_INT32, MAT\_C\_INT64, MAT\_C\_INT8, MAT\_C\_SINGLE, MAT\_C\_SPARSE, MAT\_C\_STRUCT, MAT\_C\_UINT16, MAT\_C\_UINT32, MAT\_C\_UINT64, MAT\_C\_UINT8, Mat\_int32Swap(), MAT\_T\_CELL, MAT\_T\_DOUBLE, MAT\_T\_FUNCTION, MAT\_T\_INT16, MAT\_T\_INT32, MAT\_T\_INT64, MAT\_T\_INT8, MAT\_T\_SINGLE, MAT\_T\_STRUCT, MAT\_T\_UINT16, MAT\_T\_UINT32, MAT\_T\_UINT64, MAT\_T\_UINT8, Mat\_uint32Swap(), matvar\_t::name, matvar\_t::nbytes, sparse\_t::ndata, sparse\_t::nir, sparse\_t::njc, sparse\_t::nzmax, matvar\_t::rank, ComplexSplit::Re, Read5(), ReadCompressedCharData(), ReadCompressedDoubleData(), ReadCompressedInt16Data(), ReadCompressedInt32Data(), ReadCompressedInt64Data(), ReadCompressedInt8Data(), ReadCompressedSingleData(), ReadCompressedUInt16Data(), ReadCompressedUInt32Data(), ReadCompressedUInt8Data(), ReadDoubleData(), ReadInt16Data(), ReadInt32Data(), ReadInt64Data(), ReadInt8Data(), ReadSingleData(), ReadUInt16Data(), ReadUInt32Data(), ReadUInt8Data(), and matvar\_t::z.

Referenced by Read5().

### 1.2.2.26 `int ReadCompressedCharData (mat_t * mat, z_stream * z, char * data, int data_type, int len)`

Reads from the MAT file *len* compressed elements of data type *data\_type* storing them as char's in *data*.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output char values (*len*\*sizeof(char))

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type *data\_type* to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `InflateData()`, `MAT_T_INT16`, `MAT_T_INT8`, `MAT_T_UINT16`, `MAT_T_UINT8`, `MAT_T_UTF8`, and `Mat_uint16Swap()`.

Referenced by `Read5()`, and `ReadCompressedDataSlab2()`.

### 1.2.2.27 `int ReadCompressedDataSlab2 (mat_t * mat, z_stream * z, void * data, int class_type, int data_type, int * dims, int * start, int * stride, int * edge)`

#### Parameters:

*mat* MAT file pointer

*z* zlib compression stream

*data* Pointer to store the output data

*class\_type* Type of data class (`matio_classes` enumerations)

*data\_type* Datatype of the stored data (`matio_types` enumerations)

*dims* Dimensions of the data

*start* Index to start reading data in each dimension

*stride* Read every *stride* elements in each dimension

*edge* Number of elements to read in each dimension

#### Return values:

*Number* of bytes read from the file, or -1 on error

References `mat_t::fp`, `InflateSkipData()`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `ReadCompressedCharData()`, `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, and `ReadCompressedUInt8Data()`.

Referenced by `ReadData5()`.

### 1.2.2.28 `int ReadCompressedDataSlabN (mat_t * mat, z_stream * z, void * data, int class_type, int data_type, int rank, int * dims, int * start, int * stride, int * edge)`

#### Parameters:

*mat* MAT file pointer  
*z* zlib compression stream  
*data* Pointer to store the output data  
*class\_type* Type of data class (matio\_classes enumerations)  
*data\_type* Datatype of the stored data (matio\_types enumerations)  
*rank* Number of dimensions in the data  
*dims* Dimensions of the data  
*start* Index to start reading data in each dimension  
*stride* Read every *stride* elements in each dimension  
*edge* Number of elements to read in each dimension

#### Return values:

*Number* of bytes read from the file, or -1 on error

References `mat_t::fp`, `InflateSkipData()`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, and `ReadCompressedUInt8Data()`.

Referenced by `ReadData5()`.

### 1.2.2.29 `int ReadCompressedDoubleData (mat_t * mat, z_stream * z, double * data, int data_type, int len)`

Reads from the MAT file *len* compressed elements of data type *data\_type* storing them as double's in *data*.

#### Parameters:

*mat* MAT file pointer  
*z* Pointer to the zlib stream for inflation  
*data* Pointer to store the output double values (*len*\*sizeof(double))  
*data\_type* one of the `matio_types` enumerations which is the source data type in the file  
*len* Number of elements of type *data\_type* to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.30 `int ReadCompressedInt16Data (mat_t * mat, z_stream * z, mat_int16_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as signed 16-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output signed 16-bit integer values (`len*sizeof(mat_int16_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.31 `int ReadCompressedInt32Data (mat_t * mat, z_stream * z, mat_int32_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as signed 32-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output signed 32-bit integer values (`len*sizeof(mat_int32_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.32 `int ReadCompressedInt64Data (mat_t * mat, z_stream * z, mat_int64_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as signed 64-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output signed 64-bit integer values (`len*sizeof(mat_int64_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `Mat_int64Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `Mat_uint16Swap()`, `Mat_uint32Swap()`, and `Mat_uint64Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.33 `int ReadCompressedInt8Data (mat_t * mat, z_stream * z, mat_int8_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as signed 8-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output signed 8-bit integer values (`len*sizeof(mat_int8_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.34 `int ReadCompressedSingleData (mat_t * mat, z_stream * z, float * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as float's in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output float values (`len*sizeof(float)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.35 `int ReadCompressedUInt16Data (mat_t * mat, z_stream * z, mat_uint16_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as unsigned 16-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output `n` unsigned 16-bit integer values (`len*sizeof(mat_uint16_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.



### 1.2.2.36 `int ReadCompressedUInt32Data (mat_t * mat, z_stream * z, mat_uint32_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as unsigned 32-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output unsigned 32-bit integer values (`len*sizeof(mat_uint32_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.37 `int ReadCompressedUInt64Data (mat_t * mat, z_stream * z, mat_uint64_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as unsigned 64-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output unsigned 64-bit integer values (`len*sizeof(mat_uint64_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `Mat_int64Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `Mat_uint16Swap()`, `Mat_uint32Swap()`, and `Mat_uint64Swap()`.

Referenced by `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.38 `int ReadCompressedUInt8Data (mat_t * mat, z_stream * z, mat_uint8_t * data, int data_type, int len)`

Reads from the MAT file `len` compressed elements of data type `data_type` storing them as unsigned 8-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*z* Pointer to the zlib stream for inflation

*data* Pointer to store the output 8-bit integer values (`len*sizeof(mat_uint8_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `InflateData()`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadCompressedDataSlab2()`, and `ReadCompressedDataSlabN()`.

### 1.2.2.39 `int ReadData5 (mat_t * mat, matvar_t * matvar, void * data, int * start, int * stride, int * edge)`

#### Parameters:

*mat* MAT file pointer

*matvar* pointer to the mat variable

*data* pointer to store the read data in (must be of size `edge[0]*...edge[rank-1]*Mat_SizeOfClass(matvar->class_type)`)

*start* index to start reading data in each dimension

*stride* write data every `stride` elements in each dimension

*edge* number of elements to read in each dimension

#### Return values:

`0` on success

References `mat_t::byteswap`, `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_NONE`, `COMPRESSION_ZLIB`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `InflateDataType()`, `InflateSkip()`, `matvar_t::isComplex`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `matvar_t::rank`, `ComplexSplit::Re`, `ReadCompressedDataSlab2()`, `ReadCompressedDataSlabN()`, `ReadDataSlab2()`, `ReadDataSlabN()`, and `matvar_t::z`.

Referenced by `Mat_VarReadData()`.

**1.2.2.40** `int ReadDataSlab2 (mat_t * mat, void * data, int class_type, int data_type, int * dims, int * start, int * stride, int * edge)`

**Parameters:**

*mat* MAT file pointer  
*data* Pointer to store the output data  
*class\_type* Type of data class (matio\_classes enumerations)  
*data\_type* Datatype of the stored data (matio\_types enumerations)  
*dims* Dimensions of the data  
*start* Index to start reading data in each dimension  
*stride* Read every *stride* elements in each dimension  
*edge* Number of elements to read in each dimension

**Return values:**

*Number* of bytes read from the file, or -1 on error

References `mat_t::fp`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, and `ReadUInt8Data()`.

Referenced by `ReadData5()`.

**1.2.2.41** `int ReadDataSlabN (mat_t * mat, void * data, int class_type, int data_type, int rank, int * dims, int * start, int * stride, int * edge)`

**Parameters:**

*mat* MAT file pointer  
*data* Pointer to store the output data  
*class\_type* Type of data class (matio\_classes enumerations)  
*data\_type* Datatype of the stored data (matio\_types enumerations)  
*rank* Number of dimensions in the data  
*dims* Dimensions of the data  
*start* Index to start reading data in each dimension  
*stride* Read every *stride* elements in each dimension  
*edge* Number of elements to read in each dimension

**Return values:**

*Number* of bytes read from the file, or -1 on error

References `mat_t::fp`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, and `ReadUInt8Data()`.

Referenced by `ReadData5()`.

### 1.2.2.42 `int ReadDoubleData (mat_t * mat, double * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as double's in `data`.

#### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output double values (`len*sizeof(double)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.43 `int ReadInt16Data (mat_t * mat, mat_int16_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as signed 16-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output signed 16-bit integer values (`len*sizeof(mat_int16_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.44 `int ReadInt32Data (mat_t * mat, mat_int32_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as signed 32-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output signed 32-bit integer values (`len*sizeof(mat_int32_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

**Return values:**

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

#### 1.2.2.45 `int ReadInt64Data(mat_t * mat, mat_int64_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as signed 64-bit integers in `data`.

**Parameters:**

*mat* MAT file pointer

*data* Pointer to store the output signed 64-bit integer values (`len*sizeof(mat_int64_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

**Return values:**

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `Mat_int64Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `Mat_uint16Swap()`, `Mat_uint32Swap()`, and `Mat_uint64Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

#### 1.2.2.46 `int ReadInt8Data(mat_t * mat, mat_int8_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as signed 8-bit integers in `data`.

**Parameters:**

*mat* MAT file pointer

*data* Pointer to store the output signed 8-bit integer values (`len*sizeof(mat_int8_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

**Return values:**

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

**1.2.2.47 int ReadNextCell (mat\_t \* *mat*, matvar\_t \* *matvar*)****Parameters:***mat* MAT file pointer*matvar* MAT variable pointer**Returns:**

Number of bytes read

References `mat_t::byteswap`, `matvar_t::class_type`, `matvar_t::compression`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `matvar_t::fpos`, `InflateArrayFlags()`, `InflateDimensions()`, `InflateSkip()`, `InflateVarNameTag()`, `InflateVarTag()`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `MAT_C_CELL`, `MAT_C_SPARSE`, `MAT_C_STRUCT`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_INT32`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `Mat_uint32Swap()`, `Mat_VarCalloc()`, `Mat_VarFree()`, `matvar_t::name`, `matvar_t::nbytes`, `matvar_t::rank`, `ReadNextCell()`, `ReadNextStructField()`, and `matvar_t::z`.

Referenced by `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**1.2.2.48 int ReadNextFunctionHandle (mat\_t \* *mat*, matvar\_t \* *matvar*)****Parameters:***mat* MAT file pointer*matvar* MAT variable pointer**Returns:**

Number of bytes read

References `matvar_t::data`, `matvar_t::data_size`, `matvar_t::dims`, `Mat_VarReadNextInfo()`, `matvar_t::nbytes`, and `matvar_t::rank`.

Referenced by `Mat_VarReadNextInfo5()`.

**1.2.2.49 int ReadNextStructField (mat\_t \* *mat*, matvar\_t \* *matvar*)**

Reads the next struct fields (fieldname length,names,data headers for all the fields

**Parameters:***mat* MAT file pointer*matvar* MAT variable pointer**Returns:**

Number of bytes read

References `mat_t::byteswap`, `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_ZLIB`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `matvar_t::fpos`, `InflateArrayFlags()`, `InflateDimensions()`, `InflateFieldNameLength()`, `InflateFieldNames()`, `InflateFieldNamesTag()`, `InflateSkip()`, `InflateVarNameTag()`, `InflateVarTag()`, `matvar_t::isComplex`, `matvar_t::`

t::isGlobal, matvar\_t::isLogical, MAT\_C\_CELL, MAT\_C\_SPARSE, MAT\_C\_STRUCT, MAT\_F\_CLASS\_T, MAT\_F\_COMPLEX, MAT\_F\_GLOBAL, MAT\_F\_LOGICAL, MAT\_T\_INT32, MAT\_T\_MATRIX, MAT\_T\_UINT32, Mat\_uint32Swap(), Mat\_VarFree(), matvar\_t::name, matvar\_t::nbytes, matvar\_t::rank, ReadNextCell(), ReadNextStructField(), and matvar\_t::z.

Referenced by Mat\_VarReadNextInfo5(), ReadNextCell(), and ReadNextStructField().

#### 1.2.2.50 int ReadSingleData (mat\_t \* mat, float \* data, int data\_type, int len)

Reads from the MAT file `len` elements of data type `data_type` storing them as float's in `data`.

##### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output float values (`len*sizeof(float)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

##### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Mat_VarReadDataLinear()`, `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

#### 1.2.2.51 int ReadUInt16Data (mat\_t \* mat, mat\_uint16\_t \* data, int data\_type, int len)

Reads from the MAT file `len` elements of data type `data_type` storing them as unsigned 16-bit integers in `data`.

##### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output unsigned 16-bit integer values (`len*sizeof(mat_uint16_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

##### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.52 `int ReadUInt32Data(mat_t * mat, mat_uint32_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as unsigned 32-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output unsigned 32-bit integer values (`len*sizeof(mat_uint32_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.53 `int ReadUInt64Data(mat_t * mat, mat_uint64_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as unsigned 64-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer

*data* Pointer to store the output unsigned 64-bit integer values (`len*sizeof(mat_uint64_t)`)

*data\_type* one of the `matio_types` enumerations which is the source data type in the file

*len* Number of elements of type `data_type` to read from the file

#### Return values:

*Number* of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `Mat_int64Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT64`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT64`, `MAT_T_UINT8`, `Mat_uint16Swap()`, `Mat_uint32Swap()`, and `Mat_uint64Swap()`.

Referenced by `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.54 `int ReadUInt8Data(mat_t * mat, mat_uint8_t * data, int data_type, int len)`

Reads from the MAT file `len` elements of data type `data_type` storing them as unsigned 8-bit integers in `data`.

#### Parameters:

*mat* MAT file pointer



**data** Pointer to store the output unsigned 8-bit integer values ( $\text{len} \times \text{sizeof}(\text{mat\_uint8\_t})$ )

**data\_type** one of the `mat_io_types` enumerations which is the source data type in the file

**len** Number of elements of type `data_type` to read from the file

**Return values:**

**Number** of bytes read from the file

References `mat_t::byteswap`, `mat_t::fp`, `Mat_doubleSwap()`, `Mat_floatSwap()`, `Mat_int16Swap()`, `Mat_int32Swap()`, `MAT_T_DOUBLE`, `MAT_T_INT16`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_SINGLE`, `MAT_T_UINT16`, `MAT_T_UINT32`, `MAT_T_UINT8`, `Mat_uint16Swap()`, and `Mat_uint32Swap()`.

Referenced by `Read5()`, `ReadDataSlab2()`, and `ReadDataSlabN()`.

### 1.2.2.55 `int Write5(mat_t * mat, matvar_t * matvar, int compress)`

**Parameters:**

**mat** MAT file pointer

**matvar** pointer to the mat variable

**compress** option to compress the variable (only works for numeric types)

**Return values:**

**0** on success

References `matvar_t::class_type`, `COMPRESSION_NONE`, `COMPRESSION_ZLIB`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `sparse_t::jc`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_SPARSE`, `MAT_C_STRUCT`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_COMPRESSED`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `matvar_t::name`, `matvar_t::nbytes`, `sparse_t::ndata`, `sparse_t::nir`, `sparse_t::njc`, `matvar_t::rank`, `ComplexSplit::Re`, `WriteCellArrayField()`, `WriteCharData()`, `WriteCompressedCellArrayField()`, `WriteCompressedCharData()`, `WriteCompressedStructField()`, `WriteData()`, `WriteStructField()`, and `matvar_t::z`.

Referenced by `Mat_VarWrite()`.

### 1.2.2.56 `int WriteCellArrayField(mat_t * mat, matvar_t * matvar)`

**Parameters:**

**mat** MAT file pointer

**matvar** pointer to the mat variable

**Return values:**

**0** on success

References `mat_t::byteswap`, `matvar_t::class_type`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`,

matvar\_t::isGlobal, matvar\_t::isLogical, sparse\_t::jc, MAT\_C\_CELL, MAT\_C\_CHAR, MAT\_C\_DOUBLE, MAT\_C\_INT16, MAT\_C\_INT32, MAT\_C\_INT64, MAT\_C\_INT8, MAT\_C\_SINGLE, MAT\_C\_SPARSE, MAT\_C\_STRUCT, MAT\_C\_UINT16, MAT\_C\_UINT32, MAT\_C\_UINT64, MAT\_C\_UINT8, MAT\_F\_CLASS\_T, MAT\_F\_COMPLEX, MAT\_F\_GLOBAL, MAT\_F\_LOGICAL, Mat\_int32Swap(), MAT\_T\_INT32, MAT\_T\_INT8, MAT\_T\_MATRIX, MAT\_T\_UINT32, matvar\_t::name, matvar\_t::nbytes, sparse\_t::ndata, sparse\_t::nir, sparse\_t::njc, matvar\_t::rank, ComplexSplit::Re, WriteCellArrayField(), WriteCharData(), WriteData(), and WriteStructField().

Referenced by Write5(), WriteCellArrayField(), and WriteStructField().

### 1.2.2.57 int WriteCellArrayFieldInfo (mat\_t \* *mat*, matvar\_t \* *matvar*)

#### Parameters:

*mat* MAT file pointer

*matvar* pointer to the mat variable

#### Returns:

number of bytes written

References mat\_t::byteswap, matvar\_t::class\_type, matvar\_t::data, matvar\_t::data\_size, matvar\_t::data\_type, matvar\_t::datapos, matvar\_t::dims, mat\_t::fp, matvar\_t::isComplex, matvar\_t::isGlobal, matvar\_t::isLogical, MAT\_C\_CELL, MAT\_C\_CHAR, MAT\_C\_DOUBLE, MAT\_C\_INT16, MAT\_C\_INT32, MAT\_C\_INT64, MAT\_C\_INT8, MAT\_C\_SINGLE, MAT\_C\_UINT16, MAT\_C\_UINT32, MAT\_C\_UINT64, MAT\_C\_UINT8, MAT\_F\_CLASS\_T, MAT\_F\_COMPLEX, MAT\_F\_GLOBAL, MAT\_F\_LOGICAL, Mat\_int32Swap(), MAT\_T\_INT32, MAT\_T\_INT8, MAT\_T\_MATRIX, MAT\_T\_UINT32, matvar\_t::name, matvar\_t::nbytes, matvar\_t::rank, WriteCellArrayFieldInfo(), and WriteEmptyCharData().

Referenced by WriteCellArrayFieldInfo(), and WriteInfo5().

### 1.2.2.58 int WriteCharData (mat\_t \* *mat*, void \* *data*, int *N*, int *data\_type*)

This function uses the knowledge that the data is part of a character class to avoid some pitfalls with Matlab listed below.

- Matlab character data cannot be unsigned 8-bit integers, it needs at least unsigned 16-bit integers

#### Parameters:

*mat* MAT file pointer

*data* character data to write

*N* Number of elements to write

*data\_type* character data type (enum matio\_types)

#### Returns:

number of bytes written

References mat\_t::fp, MAT\_T\_INT8, MAT\_T\_UINT16, MAT\_T\_UINT8, and MAT\_T\_UTF8.

Referenced by Write5(), WriteCellArrayField(), and WriteStructField().

### 1.2.2.59 `int WriteCharDataSlab2 (mat_t * mat, void * data, int data_type, int * dims, int * start, int * stride, int * edge)`

#### Parameters:

*Writes* a 2-D slab of character data to the MAT file

This function uses the knowledge that the data is part of a character class to avoid some pitfalls with Matlab listed below.

- Matlab character data cannot be unsigned 8-bit integers, it needs at least unsigned 16-bit integers

should return the number of bytes written, but currently returns 0

#### Parameters:

*mat* MAT file pointer

*data* pointer to the slab of data

*data\_type* data type of the data (enum `matio_types`)

*dims* dimensions of the dataset

*start* index to start writing the data in each dimension

*stride* write data every `stride` elements

*edge* number of elements to write in each dimension

#### Returns:

number of byteswritten

References `mat_t::fp`, `MAT_T_INT8`, `MAT_T_UINT16`, `MAT_T_UINT8`, and `MAT_T_UTF8`.

Referenced by `Mat_VarWriteData()`.

### 1.2.2.60 `size_t WriteCompressedCellArrayField (mat_t * mat, matvar_t * matvar, z_stream * z)`

#### Parameters:

*mat* MAT file pointer

*matvar* pointer to the mat variable

#### Returns:

number of bytes written to the MAT file

References `matvar_t::class_type`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapoints`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `sparse_t::jc`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_SPARSE`, `MAT_C_STRUCT`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `matvar_t::name`, `matvar_t::nbytes`, `sparse_t::ndata`, `sparse_t::nir`, `sparse_t::njc`, `matvar_t::rank`, `ComplexSplit::Re`, `WriteCompressedCellArrayField()`, `WriteCompressedCharData()`, and `WriteCompressedStructField()`.

Referenced by `Write5()`, `WriteCompressedCellArrayField()`, and `WriteCompressedStructField()`.

### 1.2.2.61 `size_t WriteCompressedCharData (mat_t * mat, z_stream * z, void * data, int N, int data_type)`

This function uses the knowledge that the data is part of a character class to avoid some pitfalls with Matlab listed below.

- Matlab character data cannot be unsigned 8-bit integers, it needs at least unsigned 16-bit integers

#### Parameters:

*mat* MAT file pointer  
*z* pointer to the zlib compression stream  
*data* character data to write  
*N* Number of elements to write  
*data\_type* character data type (enum `matio_types`)

#### Returns:

number of bytes written

References `mat_t::fp`, `MAT_T_INT8`, `MAT_T_UINT16`, `MAT_T_UINT8`, and `MAT_T_UTF8`.

Referenced by `Write5()`, `WriteCompressedCellArrayField()`, and `WriteCompressedStructField()`.

### 1.2.2.62 `size_t WriteCompressedStructField (mat_t * mat, matvar_t * matvar, z_stream * z)`

Currently does not work for cell arrays or sparse data

#### Parameters:

*mat* MAT file pointer  
*matvar* pointer to the mat variable

#### Returns:

number of bytes written to the MAT file

References `matvar_t::class_type`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapoints`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `sparse_t::jc`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_C_SPARSE`, `MAT_C_STRUCT`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `matvar_t::name`, `matvar_t::nbytes`, `sparse_t::ndata`, `sparse_t::nir`, `sparse_t::njc`, `matvar_t::rank`, `ComplexSplit::Re`, `WriteCompressedCellArrayField()`, `WriteCompressedCharData()`, and `WriteCompressedStructField()`.

Referenced by `Write5()`, `WriteCompressedCellArrayField()`, and `WriteCompressedStructField()`.

### 1.2.2.63 `int WriteDataSlab2 (mat_t * mat, void * data, int data_type, int * dims, int * start, int * stride, int * edge)`

#### Parameters:

*Writes* a 2-D slab of data to the MAT file

should return the number of bytes written, but currently returns 0

**Parameters:**

*mat* MAT file pointer  
*data* pointer to the slab of data  
*data\_type* data type of the data (enum *matio\_types*)  
*dims* dimensions of the dataset  
*start* index to start writing the data in each dimension  
*stride* write data every *stride* elements  
*edge* number of elements to write in each dimension

**Returns:**

number of byteswritten

References *mat\_t::fp*, *MAT\_T\_DOUBLE*, *MAT\_T\_INT16*, *MAT\_T\_INT32*, *MAT\_T\_INT64*, *MAT\_T\_INT8*, *MAT\_T\_SINGLE*, *MAT\_T\_UINT16*, *MAT\_T\_UINT32*, *MAT\_T\_UINT64*, and *MAT\_T\_UINT8*.

Referenced by *Mat\_VarWriteData()*.

#### 1.2.2.64 int WriteEmptyCharData (*mat\_t \* mat*, int *N*, int *data\_type*)

This function uses the knowledge that the data is part of a character class to avoid some pitfalls with Matlab listed below.

- Matlab character data cannot be unsigned 8-bit integers, it needs at least unsigned 16-bit integers

**Parameters:**

*mat* MAT file pointer  
*data* character data to write  
*N* Number of elements to write  
*data\_type* character data type (enum *matio\_types*)

**Returns:**

number of bytes written

References *mat\_t::fp*, *MAT\_T\_INT8*, *MAT\_T\_UINT16*, *MAT\_T\_UINT8*, and *MAT\_T\_UTF8*.

Referenced by *WriteCellArrayFieldInfo()*, and *WriteInfo5()*.

#### 1.2.2.65 void WriteInfo5 (*mat\_t \* mat*, *matvar\_t \* matvar*)

**Parameters:**

*mat* MAT file pointer  
*matvar* pointer to the mat variable

References `matvar_t::class_type`, `matvar_t::compression`, `COMPRESSION_NONE`, `COMPRESSION_ZLIB`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::datapos`, `matvar_t::dims`, `mat_t::fp`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_SPARSE`, `MAT_C_STRUCT`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `MAT_T_COMPRESSED`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `matvar_t::name`, `matvar_t::nbytes`, `matvar_t::rank`, `WriteCellArrayFieldInfo()`, `WriteEmptyCharData()`, `WriteInfo5()`, and `matvar_t::z`.

Referenced by `Mat_VarWriteInfo()`, and `WriteInfo5()`.

### 1.2.2.66 `int WriteStructField(mat_t * mat, matvar_t * matvar)`

#### Parameters:

*mat* MAT file pointer

*matvar* pointer to the mat variable

#### Return values:

0 on success

References `mat_t::byteswap`, `matvar_t::class_type`, `sparse_t::data`, `matvar_t::data`, `matvar_t::data_size`, `matvar_t::data_type`, `matvar_t::dims`, `mat_t::fp`, `ComplexSplit::Im`, `sparse_t::ir`, `matvar_t::isComplex`, `matvar_t::isGlobal`, `matvar_t::isLogical`, `sparse_t::jc`, `MAT_C_CELL`, `MAT_C_CHAR`, `MAT_C_DOUBLE`, `MAT_C_INT16`, `MAT_C_INT32`, `MAT_C_INT64`, `MAT_C_INT8`, `MAT_C_SINGLE`, `MAT_C_SPARSE`, `MAT_C_STRUCT`, `MAT_C_UINT16`, `MAT_C_UINT32`, `MAT_C_UINT64`, `MAT_C_UINT8`, `MAT_F_CLASS_T`, `MAT_F_COMPLEX`, `MAT_F_GLOBAL`, `MAT_F_LOGICAL`, `Mat_int32Swap()`, `MAT_T_INT32`, `MAT_T_INT8`, `MAT_T_MATRIX`, `MAT_T_UINT32`, `matvar_t::name`, `matvar_t::nbytes`, `sparse_t::ndata`, `sparse_t::nir`, `sparse_t::njc`, `matvar_t::rank`, `ComplexSplit::Re`, `WriteCellArrayField()`, `WriteCharData()`, `WriteData()`, and `WriteStructField()`.

Referenced by `Write5()`, `WriteCellArrayField()`, and `WriteStructField()`.

## Chapter 2

# Data Structure Documentation

### 2.1 ComplexSplit Struct Reference

Complex data type using split storage.

#### Data Fields

- void \* [Im](#)
- void \* [Re](#)

#### 2.1.1 Detailed Description

Complex data type using split real/imaginary pointers

#### 2.1.2 Field Documentation

##### 2.1.2.1 void\* ComplexSplit::Im

Pointer to the imaginary part

Referenced by `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarFree()`, `Mat_VarPrint5()`, `Read5()`, `ReadData5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

##### 2.1.2.2 void\* ComplexSplit::Re

Pointer to the real part

Referenced by `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarFree()`, `Mat_VarPrint5()`, `Read5()`, `ReadData5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

## 2.2 `mat_t` Struct Reference

Matlab MAT File information.

### Data Fields

- long `bof`
- int `byteswap`
- char \* `filename`
- FILE \* `fp`
- char \* `header`
- int `mode`
- char \* `subsys_offset`
- int `version`

### 2.2.1 Detailed Description

Contains information about a Matlab MAT file

### 2.2.2 Field Documentation

#### 2.2.2.1 long `mat_t::bof`

Beginning of file not including header

Referenced by `Mat_Create()`, `Mat_Open()`, and `Mat_VarReadInfo()`.

#### 2.2.2.2 int `mat_t::byteswap`

1 if byte swapping is required, 0 else

Referenced by `InflateDimensions()`, `Mat_Create()`, `Mat_Open()`, `Mat_VarReadDataLinear()`, `Mat_VarReadInfo()`, `Mat_VarReadNextInfo5()`, `Read5()`, `ReadCompressedCharData()`, `ReadCompressedDoubleData()`, `ReadCompressedInt16Data()`, `ReadCompressedInt32Data()`, `ReadCompressedInt64Data()`, `ReadCompressedInt8Data()`, `ReadCompressedSingleData()`, `ReadCompressedUInt16Data()`, `ReadCompressedUInt32Data()`, `ReadCompressedUInt64Data()`, `ReadCompressedUInt8Data()`, `ReadData5()`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadNextCell()`, `ReadNextStructField()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, `ReadUInt8Data()`, `WriteCellArrayField()`, `WriteCellArrayFieldInfo()`, and `WriteStructField()`.

#### 2.2.2.3 char\* `mat_t::filename`

Name of the file that `fp` points to

Referenced by `Mat_Close()`, `Mat_Create()`, `Mat_Open()`, and `Mat_VarDelete()`.

#### 2.2.2.4 FILE\* `mat_t::fp`

Pointer to the MAT file



Referenced by `InflateArrayFlags()`, `InflateData()`, `InflateDataTag()`, `InflateDataType()`, `InflateDimensions()`, `InflateFieldNameLength()`, `InflateFieldNames()`, `InflateFieldNamesTag()`, `InflateSkip()`, `InflateSkip2()`, `InflateVarName()`, `InflateVarNameTag()`, `InflateVarTag()`, `Mat_Close()`, `Mat_Create()`, `Mat_Open()`, `Mat_Rewind()`, `Mat_VarDelete()`, `Mat_VarRead()`, `Mat_VarReadDataLinear()`, `Mat_VarReadInfo()`, `Mat_VarReadNext()`, `Mat_VarReadNextInfo5()`, `Mat_VarWriteData()`, `Mat_VarWriteInfo()`, `Read5()`, `ReadCompressedCharData()`, `ReadCompressedDataSlab2()`, `ReadCompressedDataSlabN()`, `ReadData5()`, `ReadDataSlab2()`, `ReadDataSlabN()`, `ReadDoubleData()`, `ReadInt16Data()`, `ReadInt32Data()`, `ReadInt64Data()`, `ReadInt8Data()`, `ReadNextCell()`, `ReadNextStructField()`, `ReadSingleData()`, `ReadUInt16Data()`, `ReadUInt32Data()`, `ReadUInt64Data()`, `ReadUInt8Data()`, `Write5()`, `WriteCellArrayField()`, `WriteCellArrayFieldInfo()`, `WriteCharData()`, `WriteCharDataSlab2()`, `WriteCompressedCellArrayField()`, `WriteCompressedCharData()`, `WriteCompressedStructField()`, `WriteData()`, `WriteDataSlab2()`, `WriteEmptyCharData()`, `WriteInfo5()`, and `WriteStructField()`.

#### 2.2.2.5 char\* mat\_t::header

MAT File header string

Referenced by `Mat_Close()`, `Mat_Create()`, `Mat_Open()`, and `Mat_VarDelete()`.

#### 2.2.2.6 int mat\_t::mode

Access mode

Referenced by `Mat_Create()`, `Mat_Open()`, and `Mat_VarDelete()`.

#### 2.2.2.7 char\* mat\_t::subsys\_offset

offset

Referenced by `Mat_Close()`, `Mat_Create()`, and `Mat_Open()`.

#### 2.2.2.8 int mat\_t::version

MAT File version

Referenced by `Mat_Create()`, `Mat_Open()`, `Mat_Rewind()`, `Mat_VarPrint()`, `Mat_VarReadData()`, `Mat_VarReadDataLinear()`, `Mat_VarReadNextInfo()`, `Mat_VarWrite()`, and `Mat_VarWriteInfo()`.

## 2.3 matvar\_t Struct Reference

Matlab variable information.

### Data Fields

- int [class\\_type](#)
- int [compression](#)
- void \* [data](#)
- int [data\\_size](#)
- int [data\\_type](#)
- long [datapos](#)
- int \* [dims](#)
- [mat\\_t](#) \* [fp](#)
- long [fpos](#)
- int [isComplex](#)
- int [isGlobal](#)
- int [isLogical](#)
- int [mem\\_conserve](#)
- char \* [name](#)
- int [nbytes](#)
- int [rank](#)
- z\_stream \* [z](#)

### 2.3.1 Detailed Description

Contains information about a Matlab variable

### 2.3.2 Field Documentation

#### 2.3.2.1 int matvar\_t::class\_type

Class type in Matlab(mxDOUBLE\_CLASS, etc)

Referenced by [Mat\\_VarCalloc\(\)](#), [Mat\\_VarCreate\(\)](#), [Mat\\_VarDuplicate\(\)](#), [Mat\\_VarFree\(\)](#), [Mat\\_VarGetNumberOfFields\(\)](#), [Mat\\_VarGetSize\(\)](#), [Mat\\_VarGetStructs\(\)](#), [Mat\\_VarPrint5\(\)](#), [Mat\\_VarReadDataLinear\(\)](#), [Mat\\_VarReadNextInfo5\(\)](#), [Mat\\_VarWriteData\(\)](#), [Read5\(\)](#), [ReadData5\(\)](#), [ReadNextCell\(\)](#), [ReadNextStructField\(\)](#), [Write5\(\)](#), [WriteCellArrayField\(\)](#), [WriteCellArrayFieldInfo\(\)](#), [WriteCompressedCellArrayField\(\)](#), [WriteCompressedStructField\(\)](#), [WriteInfo5\(\)](#), and [WriteStructField\(\)](#).

#### 2.3.2.2 int matvar\_t::compression

Compression (0=>None,1=>ZLIB)

Referenced by [Mat\\_VarCalloc\(\)](#), [Mat\\_VarCreate\(\)](#), [Mat\\_VarDuplicate\(\)](#), [Mat\\_VarFree\(\)](#), [Mat\\_VarReadDataLinear\(\)](#), [Mat\\_VarReadNextInfo5\(\)](#), [Mat\\_VarWriteData\(\)](#), [Read5\(\)](#), [ReadData5\(\)](#), [ReadNextCell\(\)](#), [ReadNextStructField\(\)](#), and [WriteInfo5\(\)](#).

**2.3.2.3 void\* matvar\_t::data**

Pointer to the data

Referenced by Mat\_VarAddStructField(), Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarFree(), Mat\_VarGetCell(), Mat\_VarGetCells(), Mat\_VarGetCellsLinear(), Mat\_VarGetSize(), Mat\_VarGetStructField(), Mat\_VarGetStructs(), Mat\_VarGetStructsLinear(), Mat\_VarPrint5(), Mat\_VarReadNextInfo5(), Read5(), ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

**2.3.2.4 int matvar\_t::data\_size**

Bytes / element for the data

Referenced by Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarFree(), Mat\_VarGetNumberOfFields(), Mat\_VarGetSize(), Mat\_VarGetStructs(), Mat\_VarGetStructsLinear(), Mat\_VarPrint5(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Read5(), ReadData5(), ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

**2.3.2.5 int matvar\_t::data\_type**

Data type(MAT\_T\_\*)

Referenced by Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarPrint5(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Mat\_VarWriteData(), Read5(), ReadData5(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

**2.3.2.6 long matvar\_t::datapos**

Offset from the beginning of the MAT file to the data

Referenced by Mat\_VarCalloc(), Mat\_VarDuplicate(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Mat\_VarWriteData(), Read5(), ReadData5(), ReadNextCell(), ReadNextStructField(), Write5(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), and WriteInfo5().

**2.3.2.7 int\* matvar\_t::dims**

Array of lengths for each dimension

Referenced by Mat\_VarAddStructField(), Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarFree(), Mat\_VarGetCell(), Mat\_VarGetCells(), Mat\_VarGetNumberOfFields(), Mat\_VarGetSize(), Mat\_VarGetStructField(), Mat\_VarGetStructs(), Mat\_VarGetStructsLinear(), Mat\_VarPrint5(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Mat\_VarWriteData(), Read5(), ReadData5(), ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

**2.3.2.8 mat\_t\* matvar\_t::fp**

Pointer to the MAT file structure ([mat\\_t](#))

Referenced by `Mat_VarCalloc()`, `Mat_VarPrint()`, `Mat_VarReadNextInfo5()`, and `Read5()`.

**2.3.2.9 long matvar\_t::fpos**

Offset from the beginning of the MAT file to the variable

Referenced by `Mat_VarCalloc()`, `Mat_VarDuplicate()`, `Mat_VarReadNextInfo5()`, `ReadNextCell()`, and `ReadNextStructField()`.

**2.3.2.10 int matvar\_t::isComplex**

non-zero if the data is complex, 0 if real

Referenced by `Mat_VarCalloc()`, `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarFree()`, `Mat_VarPrint5()`, `Mat_VarReadNextInfo5()`, `Read5()`, `ReadData5()`, `ReadNextCell()`, `ReadNextStructField()`, `Write5()`, `WriteCellArrayField()`, `WriteCellArrayFieldInfo()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, `WriteInfo5()`, and `WriteStructField()`.

**2.3.2.11 int matvar\_t::isGlobal**

non-zero if the variable is global

Referenced by `Mat_VarCalloc()`, `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarReadNextInfo5()`, `ReadNextCell()`, `ReadNextStructField()`, `Write5()`, `WriteCellArrayField()`, `WriteCellArrayFieldInfo()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, `WriteInfo5()`, and `WriteStructField()`.

**2.3.2.12 int matvar\_t::isLogical**

non-zero if the variable is logical

Referenced by `Mat_VarCalloc()`, `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarReadNextInfo5()`, `ReadNextCell()`, `ReadNextStructField()`, `Write5()`, `WriteCellArrayField()`, `WriteCellArrayFieldInfo()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, `WriteInfo5()`, and `WriteStructField()`.

**2.3.2.13 int matvar\_t::mem\_conserve**

1 if Memory was conserved with data

Referenced by `Mat_VarCalloc()`, `Mat_VarCreate()`, `Mat_VarDuplicate()`, `Mat_VarFree()`, `Mat_VarGetStructs()`, `Mat_VarGetStructsLinear()`, and `Mat_VarReadNextInfo5()`.

**2.3.2.14 char\* matvar\_t::name**

Name of the variable

Referenced by `InflateDataTag()`, `InflateSkip2()`, `Mat_VarCalloc()`, `Mat_VarCreate()`, `Mat_VarDelete()`, `Mat_VarDuplicate()`, `Mat_VarFree()`, `Mat_VarGetStructField()`, `Mat_VarPrint5()`, `Mat_VarReadInfo()`,

Mat\_VarReadNextInfo5(), Read5(), ReadNextCell(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

### 2.3.2.15 int matvar\_t::nbytes

Number of bytes for the MAT variable

Referenced by Mat\_VarAddStructField(), Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarFree(), Mat\_VarGetNumberOfFields(), Mat\_VarGetSize(), Mat\_VarGetStructField(), Mat\_VarGetStructs(), Mat\_VarGetStructsLinear(), Mat\_VarPrint5(), Mat\_VarReadNextInfo5(), Read5(), ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

### 2.3.2.16 int matvar\_t::rank

Rank (Number of dimensions) of the data

Referenced by Mat\_VarAddStructField(), Mat\_VarCalloc(), Mat\_VarCreate(), Mat\_VarDuplicate(), Mat\_VarGetCell(), Mat\_VarGetCells(), Mat\_VarGetCellsLinear(), Mat\_VarGetNumberOfFields(), Mat\_VarGetSize(), Mat\_VarGetStructField(), Mat\_VarGetStructs(), Mat\_VarGetStructsLinear(), Mat\_VarPrint5(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Mat\_VarWriteData(), Read5(), ReadData5(), ReadNextCell(), ReadNextFunctionHandle(), ReadNextStructField(), Write5(), WriteCellArrayField(), WriteCellArrayFieldInfo(), WriteCompressedCellArrayField(), WriteCompressedStructField(), WriteInfo5(), and WriteStructField().

### 2.3.2.17 z\_stream\* matvar\_t::z

zlib compression state

Referenced by InflateArrayFlags(), InflateDataTag(), InflateDimensions(), InflateFieldNameLength(), InflateFieldNames(), InflateFieldNamesTag(), InflateSkip2(), InflateVarName(), InflateVarNameTag(), InflateVarTag(), Mat\_VarCalloc(), Mat\_VarDuplicate(), Mat\_VarFree(), Mat\_VarReadDataLinear(), Mat\_VarReadNextInfo5(), Mat\_VarWriteData(), Read5(), ReadData5(), ReadNextCell(), ReadNextStructField(), Write5(), and WriteInfo5().

## 2.4 sparse\_t Struct Reference

sparse data information

### Data Fields

- void \* [data](#)
- int \* [ir](#)
- int \* [jc](#)
- int [ndata](#)
- int [nir](#)
- int [njc](#)
- int [nzmax](#)

### 2.4.1 Detailed Description

Contains information and data for a sparse matrix

### 2.4.2 Field Documentation

#### 2.4.2.1 void\* sparse\_t::data

Array of data elements

Referenced by `Mat_VarFree()`, `Mat_VarPrint5()`, `Read5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

#### 2.4.2.2 int\* sparse\_t::ir

Array of size `nzmax` where `ir[k]` is the row of `data[k]`.  $0 \leq k \leq nzmax$

Referenced by `Mat_VarFree()`, `Mat_VarPrint5()`, `Read5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

#### 2.4.2.3 int\* sparse\_t::jc

Array size `N+1` (`N` is number of columns) with `jc[k]` being the index into `ir/data` of the first non-zero element for row `k`.

Referenced by `Mat_VarFree()`, `Mat_VarPrint5()`, `Read5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

#### 2.4.2.4 int sparse\_t::ndata

Number of complex/real data values

Referenced by `Mat_VarPrint5()`, `Read5()`, `Write5()`, `WriteCellArrayField()`, `WriteCompressedCellArrayField()`, `WriteCompressedStructField()`, and `WriteStructField()`.

**2.4.2.5 int sparse\_t::nir**

number of elements in ir

Referenced by Read5(), Write5(), WriteCellArrayField(), WriteCompressedCellArrayField(), WriteCompressedStructField(), and WriteStructField().

**2.4.2.6 int sparse\_t::njc**

Number of elements in jc

Referenced by Mat\_VarPrint5(), Read5(), Write5(), WriteCellArrayField(), WriteCompressedCellArrayField(), WriteCompressedStructField(), and WriteStructField().

**2.4.2.7 int sparse\_t::nzmax**

Maximum number of non-zero elements

Referenced by Read5().

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