

# Squirrel Shell 1.2.7

## User Manual

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# Contents

|          |                                       |          |
|----------|---------------------------------------|----------|
| <b>1</b> | <b>Overview</b>                       | <b>2</b> |
| <b>2</b> | <b>License Agreement</b>              | <b>2</b> |
| <b>3</b> | <b>Installation</b>                   | <b>2</b> |
| 3.1      | GNU/Linux and other Unix-like systems | 2        |
| 3.2      | Microsoft Windows                     | 2        |
| <b>4</b> | <b>Scripting Reference</b>            | <b>3</b> |
| 4.1      | Notes                                 | 3        |
| 4.2      | Functions                             | 3        |
| 4.2.1    | acos                                  | 3        |
| 4.2.2    | adler32                               | 3        |
| 4.2.3    | asin                                  | 4        |
| 4.2.4    | atan                                  | 4        |
| 4.2.5    | ceil                                  | 4        |
| 4.2.6    | chdir                                 | 4        |
| 4.2.7    | chgrp                                 | 5        |
| 4.2.8    | chmod                                 | 5        |
| 4.2.9    | chown                                 | 5        |
| 4.2.10   | clear                                 | 5        |
| 4.2.11   | convpath                              | 6        |
| 4.2.12   | copy                                  | 6        |
| 4.2.13   | cos                                   | 6        |
| 4.2.14   | cosh                                  | 7        |
| 4.2.15   | cpuarch                               | 7        |
| 4.2.16   | crc32                                 | 7        |
| 4.2.17   | deg2rad                               | 7        |
| 4.2.18   | delenv                                | 8        |
| 4.2.19   | exist                                 | 8        |
| 4.2.20   | exit                                  | 8        |
| 4.2.21   | exp                                   | 8        |
| 4.2.22   | fclose                                | 8        |
| 4.2.23   | fcloseall                             | 9        |
| 4.2.24   | fileext                               | 9        |
| 4.2.25   | filename                              | 9        |
| 4.2.26   | filepath                              | 9        |
| 4.2.27   | filetime                              | 10       |
| 4.2.28   | filetype                              | 10       |
| 4.2.29   | floor                                 | 10       |
| 4.2.30   | fopen                                 | 11       |
| 4.2.31   | fprint                                | 11       |
| 4.2.32   | fprintl                               | 11       |
| 4.2.33   | fscan                                 | 12       |
| 4.2.34   | getcwd                                | 12       |
| 4.2.35   | getenv                                | 12       |
| 4.2.36   | localtime                             | 12       |
| 4.2.37   | localtoutc                            | 13       |
| 4.2.38   | log                                   | 13       |
| 4.2.39   | log10                                 | 13       |
| 4.2.40   | md5                                   | 13       |
| 4.2.41   | mkdir                                 | 13       |
| 4.2.42   | mktime                                | 14       |
| 4.2.43   | move                                  | 14       |
| 4.2.44   | pathenv                               | 14       |
| 4.2.45   | platform                              | 15       |
| 4.2.46   | pow                                   | 15       |
| 4.2.47   | print                                 | 15       |
| 4.2.48   | printl                                | 16       |
| 4.2.49   | rad2deg                               | 16       |
| 4.2.50   | readdir                               | 16       |
| 4.2.51   | regcompile                            | 16       |

|        |                   |    |
|--------|-------------------|----|
| 4.2.52 | regerror          | 17 |
| 4.2.53 | regfree           | 17 |
| 4.2.54 | regfreeall        | 17 |
| 4.2.55 | regmatch          | 17 |
| 4.2.56 | remove            | 18 |
| 4.2.57 | rmdir             | 18 |
| 4.2.58 | rsqrt             | 18 |
| 4.2.59 | run               | 18 |
| 4.2.60 | scan              | 19 |
| 4.2.61 | setenv            | 19 |
| 4.2.62 | setfiletime       | 20 |
| 4.2.63 | sin               | 20 |
| 4.2.64 | sinh              | 20 |
| 4.2.65 | sqrt              | 21 |
| 4.2.66 | strchar           | 21 |
| 4.2.67 | strtime           | 21 |
| 4.2.68 | substr            | 22 |
| 4.2.69 | systemtime        | 22 |
| 4.2.70 | tan               | 22 |
| 4.2.71 | tanh              | 23 |
| 4.2.72 | utctolocal        | 23 |
| 4.3    | Constants         | 23 |
| 4.3.1  | __argc            | 23 |
| 4.3.2  | __argv            | 23 |
| 4.3.3  | CPU_ARCH          | 24 |
| 4.3.4  | DEGREES_IN_RADIAN | 24 |
| 4.3.5  | E                 | 24 |
| 4.3.6  | PCRE_VERSION      | 24 |
| 4.3.7  | PI                | 24 |
| 4.3.8  | PLATFORM          | 24 |
| 4.3.9  | RADIANS_IN_DEGREE | 24 |
| 4.3.10 | SHELL_VERSION     | 25 |
| 4.3.11 | SQUIRREL_VERSION  | 25 |
| 4.4    | Variables         | 25 |
| 4.4.1  | ERROR             | 25 |
| 4.4.2  | OUTPUT            | 25 |

|   |       |    |
|---|-------|----|
| 5 | Links | 25 |
|---|-------|----|

# 1 Overview

Squirrel Shell (shorter name — squirrelsh) is a cross-platform alternative to system shells like bash in \*nix and cmd.exe (command.com) in Microsoft Windows. It is based on Squirrel scripting language.

Cross-platform nature of Squirrel Shell lets users write one script and use it everywhere instead of writing several scripts for doing the same thing, but in different OSes.

Squirrel is a general-purpose scripting language with the following features:

- object-oriented programming;
- C++-like syntax;
- dynamic typing;
- delegation;
- generators;
- exception handling;
- weak references;
- more on <http://www.squirrel-lang.org>.

Starting with version 1.0rc1, this shell supports interactive mode. Squirrel Shell 1.0rc2 and newer support input, output and error streams redirection for child processes. Squirrel Shell 1.2.6 is based on version 3 of the Squirrel language.

## 2 License Agreement

Squirrel Shell is distributed under the terms of GNU GPLv3 license. Look file “COPYING” for details.

MD5 hash calculation code ©Colin Plumb

PCRE is distributed under the terms of BSD license. See file “COPYING-pcre” for details.

Squirrel is distributed under the terms of zlib license. See file “COPYING-squirrel” for details.

Parts of zlib library are distributed under the terms of zlib license. See file “COPYING-zlib” for details.

## 3 Installation

### 3.1 GNU/Linux and other Unix-like systems

If you have downloaded the self-executable installer (i.e. “squirrelsh-1.2.7.run”), then just do  
`sh ./squirrelsh-1.2.7.run`.

For source archive unpack its contents to some temporary directory and do

```
./configure && make
```

You can run

```
./configure --help
```

to see available compilation options. If compilation process completes without any errors, run  
`make install`

You may need root privileges to install Squirrel Shell.

### 3.2 Microsoft Windows

If you have downloaded the self-executable installer (i.e. “squirrelsh-1.2.7.exe”), then just run it and follow its instructions. You may need admin privileges to perform this operation.

If you have downloaded source archive and want to compile shell by yourself, there are:

- Visual C++ 2010 Express solution “squirrelsh.sln”;
- Visual Studio 2008 solution “squirrelsh\_vs9.sln”;
- Visual Studio 2005 solution “squirrelsh\_vs8.sln”;
- Visual Studio 2003 solution “squirrelsh\_vs71.sln”;
- MinGW makefile “Makefile.mingw”;
- NMake makefile “Makefile.msvc”.

## 4 Scripting Reference

### 4.1 Notes

Squirrel is language with dynamic typing, but the following types are used within this document to describe type of data to be passed as function parameters:

- **array** — array of valued of specified type;
- **bool** — boolean value;
- **handle** — handle of opened file or compiled regular expression;
- **integer** — integer number;
- **float** — floating point number;
- **string** — text string;
- **string\_array** — array of string values;
- **variant** — value whose type depends on some circumstances.

Detailed description of types mentioned above (except **string\_array**) can be found in **Squirrel Reference Manual**.

All functions that expect paths as their parameters accept them both in \*nix format (with slashes as delimiters) and in DOS format (with backslashes as delimiters). But paths that are returned by functions are in \*nix format unless format is specified explicitly.

Long file names are supported, but full paths cannot be longer than 260 characters. This number is the limit for most file-related functions in Windows API.

In \*nix systems, if you're running script directly from your shell, line feeds must be in \*nix format (LF). This is a limitation of the OS. Else your system will complain that it cannot find the script interpreter.

Use of functions and values marked as deprecated is not recommended since they may be removed at any time. Consider updating your scripts.

### 4.2 Functions

#### 4.2.1 **acos**

##### **Synopsis**

```
float acos (float x);
```

##### **Description**

Calculate arccosine of *x*.

##### **Return Values**

The function returns arccosine of *x*. The returned angle is in radians.

#### 4.2.2 **adler32**

##### **Synopsis**

```
string adler32 (string path, integer from = 0, integer to = -1);
```

##### **Description**

Calculates Adler32 checksum of a block of file *path*. This block begins at *from* and ends at *to*.

##### **Parameters**

- **path**  
Path to file whose block's checksum should be calculated.
- **from**  
First byte (offset) of block for checksum calculation. If this parameter is less than or equal to zero, data is read from the file beginning.

- to

Last byte (offset) of block for checksum calculation. If this parameter is less than zero or greater than size of the file, data is read until end of file is reached. If this parameter is greater than zero, but less than or equal to from, the function fails.

### Return Values

If the function succeeds, it returns string representation of the calculated checksum in hexadecimal. Else "00000000" (string of zeroes) is returned.

### 4.2.3 asin

#### Synopsis

```
float asin (float x);
```

#### Description

Calculates arc sine of x.

#### Return Values

The return value is the arc sine of x. The returned angle is in radians.

### 4.2.4 atan

#### Synopsis

```
float atan (float x);
```

#### Description

Calculates arc tangent of x.

#### Return Values

The return value is arc tangent of x measured in radians.

### 4.2.5 ceil

#### Synopsis

```
float ceil (float x);
```

#### Description

Finds the smallest integer greater than or equal to x.

#### Return Values

The function returns the smallest integer greater than or equal to x.

### 4.2.6 chdir

#### Synopsis

```
bool chdir (string path);
```

#### Description

Sets current working directory. This function is an equivalent to the "cd" command in other shells.

#### Parameters

- path

Path to directory that should be made current.

#### Return Values

If the function succeeds, it returns true. Else the return value is false.

### 4.2.7 chgrp

#### Synopsis

```
chgrp (string path, string group);
```

#### Description

Changes group of a file or directory. This function is an equivalent to the “chgrp” command in \*nix and has no effect on other systems.

#### Parameters

- path  
Path to the file or directory whose group should be changed.
- group  
Name of the group that will own path.

### 4.2.8 chmod

#### Synopsis

```
chmod (string path, integer mode);
```

#### Description

Changes access permissions of a file or directory. This function is an equivalent to the “chmod” command in \*nix and has no effect on other systems.

#### Parameters

- path  
Path to the file or directory whose permissions should be changed.
- mode  
New access permissions that should be set to path.

### 4.2.9 chown

#### Synopsis

```
chown (string path, string owner);
```

#### Description

Changes owner of a file or directory. This function is an equivalent to the “chown” command in \*nix and has no effect on other systems.

#### Parameters

- path  
Path to the file or directory whose owner should be changed.
- owner  
New owner of path.

### 4.2.10 clear

#### Synopsis

```
clear ();
```

#### Description

Clears console. This is an equivalent to the “clear” command in \*nix and “cls” in Microsoft Windows.

#### 4.2.11 convpath

##### Synopsis

```
string convpath (string path, bool toNative);
```

##### Description

Converts path to either OS's native or \*nix format.

##### Parameters

- path  
Path that should be converted.
- toNative  
If this parameter is true, path should be converted to OS's native format. Else path should be converted to \*nix format.

##### Return Values

If the function succeeds, the return value contains converted path.

If the function fails, the return value is null.

#### 4.2.12 copy

##### Synopsis

```
copy (string source, string destination, bool overwrite = false);
```

##### Description

Copies one file to another. This function is an equivalent to the "cp" command in \*nix and "copy" in Microsoft Windows.

##### Parameters

- source  
Path to the source file. Must not point to a directory.
- destination  
Path to the destination file. Must not point to a directory, but the file must be in an existing one.
- overwrite  
If this parameter is false and the destination file already exists, the function will return without copying any data. Else existing files will be overwritten.

#### 4.2.13 cos

##### Synopsis

```
float cos (float x);
```

##### Description

Calculates cosine of x.

##### Parameters

- x  
Angle in radians whose cosine should be calculated.

##### Return Values

The return value is the cosine of x.



#### 4.2.14 cosh

##### Synopsis

```
float cosh (float x);
```

##### Description

Calculates hyperbolic cosine of *x*.

##### Parameters

- *x*  
Angle in radians whose hyperbolic cosine should be calculated.

##### Return Values

The function returns the hyperbolic cosine of *x*.

#### 4.2.15 cpuarch

##### Synopsis

```
string cpuarch ();
```

##### Description

Get CPU architecture the shell was compiled for.

##### Return Values

The function returns one of these values:

- "alpha" — DEC Alpha;
- "arm" — ARM;
- "hppa" — HP/PA RISC;
- "ia64" — Intel Itanium;
- "mips" — MIPS;
- "ppc" — PowerPC;
- "sparc" — SPARC;
- "x86" — 16-bit or 32-bit Intel or compatible;
- "x64" — 64-bit AMD or compatible;
- "unknown" — none of the above.

This function never fails.

#### 4.2.16 crc32

##### Synopsis

```
string crc32 (string path, integer from = 0, integer to = -1);
```

##### Description

Calculates CRC32 checksum for a block of file path. This block begins at *from* and ends at *to*.

##### Parameters

Parameters are the same as for the `adler32()` function.

##### Return Values

Return values are the same as for the `adler32()` function.

#### 4.2.17 deg2rad

##### Synopsis

```
float deg2rad (float x);
```

**Description**

Converts angle x from degrees to radians.

**Return Values**

The function returns converted angle.

**4.2.18 delenv****Synopsis**

```
delenv (string name);
```

**Description**

Deletes specified environment variable.

**Notes**

Starting with version 1.2.1, changes made by this function are not permanent, i.e. system environment variables are not modified and all changes are lost when Squirrel Shell is closed.

**4.2.19 exist****Synopsis**

```
bool exist (string path);
```

**Description**

Checks whether the file or directory at path exists or not.

**Return Values**

If the file or directory at path exists, the function returns true. Else the return value is false.

**4.2.20 exit****Synopsis**

```
exit (integer code = 0);
```

**Description**

Closes the shell with specified exit code.

**4.2.21 exp****Synopsis**

```
float exp (float x);
```

**Description**

Calculates exponential value of x ( $e^x$ ).

**Return Values**

The function returns the exponential value of x.

**4.2.22 fclose****Synopsis**

```
fclose (handle file);
```

**Description**

Closes opened file.

**Parameters**

- file

Handle of the file that should be closed. This must be a handle returned by the `fopen()` function.

#### 4.2.23 `fcloseall`

##### Synopsis

```
fcloseall ();
```

##### Description

Closes all opened files.

##### Notes

All files that remain opened after the script exits are closed automatically. Though, leaving files opened when they aren't needed anymore isn't recommended, as this leads to a waste of system resources.

#### 4.2.24 `fileext`

##### Synopsis

```
string fileext (string path);
```

##### Description

Extracts the extension of a file at path.

##### Return Values

The function returns extracted extension without period that separates file's name and extension. For example, `fileext("./i/am/t")` will return "file".

#### 4.2.25 `filename`

##### Synopsis

```
string filename (string path, bool ext = false);
```

##### Description

Extracts the name of a file at path. Returned string may or may not contain file's extension, depending on the value of the `ext` parameter.

##### Parameters

- path

Path to the file whose name should be extracted.

- ext

If this parameter is true, the return value will contain file's extension (`filename("./i/am/a.file", true)` will return "a.file"). Else only the name will be returned (`filename("./i/am/a.file")` will return "a").

##### Return Values

The function returns name with or without extension of the specified file.

#### 4.2.26 `filepath`

##### Synopsis

```
string filepath (string path);
```

##### Description

Extracts path to a directory with file (everything before the last path delimiter).

##### Parameters

- `path`

Path to file whose directory's path should be extracted.

### Return Values

The function returns path to the directory which contains file path without trailing delimiter. For example, `filepath("./i/am/a.file")` will return `./i/am`.

## 4.2.27 `filetime`

### Synopsis

```
integer filetime (string path, integer which = MODIFICATION);
```

### Description

Retrieves date and time of creation, last access, last modification or last change of a file or directory.

### Parameters

- `path`

Path to the file or directory whose date and time should be retrieved.

- `which`

Specifies which date and time should be retrieved. Can be one of the following values:

- `CREATION` — date and time when the entry was created;
- `ACCESS` — date and time when the entry was last accessed;
- `MODIFICATION` — date and time when the entry contents were modified;
- `CHANGE` — date and time when the entry properties (like owner, group, etc.) was changed.

### Return Values

If the function succeeds, it returns date and time when the specified action was performed on `path`. The returned time is in UTC. To convert it to local time, pass this value to the `utctolocal()` function.

If the function fails, the return value is 0 (zero).

## 4.2.28 `filetype`

### Synopsis

```
integer filetype (string path);
```

### Description

Retrieves type of the specified directory entry.

### Return Values

The function returns one of these values:

- 0 — the function failed;
- `DIR` — path points to a directory;
- `FILE` — path points to a file or symbolic link.

## 4.2.29 `floor`

### Synopsis

```
float floor (float x);
```

### Description

Find largest integer less than or equal to `x`.

### Return Values

The function returns the largest integer less than or equal to `x`.

### 4.2.30 fopen

#### Synopsis

```
handle fopen (string path, string mode);
```

#### Description

Opens file.

#### Parameters

- path

Path to the file that should be opened.

- mode

Access mode. These modes are supported:

- READ\_ONLY — open for reading only (the file must exist);
- WRITE\_ONLY — open for writing only;
- READ\_WRITE — open for both reading and writing (the file must exist);
- APPEND — open for writing data to the end of file.

Modes accepted by the `fopen()` standard C library function (“r”, “w”, “a”, “r+”, “w+”, “a+”) are also supported, but should not be used.

#### Return Values

If the function succeeds, the return value will contain handle of the opened file. Else `null` is returned.

### 4.2.31 fprintf

#### Synopsis

```
fprintf (handle file, string text);
```

#### Description

Writes text to a file.

#### Parameters

- file

Handle of the file text should be written to.

- text

Text that should be written to the file.

### 4.2.32 fprintfl

#### Synopsis

```
fprintfl (handle file, string text = "");
```

#### Description

Writes text with trailing linefeed to a file.

#### Parameters

- file

Handle of the file text should be written to.

- text

Text that should be written to the file. If this parameter is omitted, an empty line is printed.

#### 4.2.33 fscan

##### Synopsis

```
variant fscan (handle file, integer type = TEXT);
```

##### Description

Reads data from a file.

##### Parameters

- **file**  
Handle of the file data should be read from.
- **type**  
Type of the data that should be read from the file. Following values are supported:
  - TEXT — single line of text (default);
  - CHAR — single character;
  - INT — signed integer number;
  - UINT — unsigned integer number;
  - FLOAT — floating point number.

##### Return Values

If a valid type was specified and the data was read successfully, the function returns value of the requested type. Else `null` is returned.

#### 4.2.34 getcwd

##### Synopsis

```
string getcwd ();
```

##### Description

Retrieves path to the current working directory.

##### Return Values

The function returns path to the current working directory.

#### 4.2.35 getenv

##### Synopsis

```
string getenv (string name);
```

##### Description

Gets value of specified environment variable.

##### Return Values

If the function succeeds, the return value is the value of specified environment variable. Else `null` is returned.

#### 4.2.36 localtime

##### Synopsis

```
integer localtime ();
```

##### Description

Retrieves current local time.

##### Return Values

This function returns current local time.

#### 4.2.37 localtime

##### Synopsis

```
integer localtime (integer time);
```

##### Description

Converts local date and time to UTC.

##### Return Values

The function returns local date and time converted to UTC.

#### 4.2.38 log

##### Synopsis

```
float log (float x);
```

##### Description

Calculates the natural logarithm of  $x$ .

##### Return Values

The function returns the value of  $\ln x$ .

#### 4.2.39 log10

##### Synopsis

```
float log10 (float x);
```

##### Description

Calculates base-10 logarithm of  $x$ .

##### Return Values

The function returns the value of  $\lg x$ .

#### 4.2.40 md5

##### Synopsis

```
string md5 (string path, integer from = 0, integer to = -1);
```

##### Description

Calculates MD5 hash for block of the specified file. This block begins at `from` and ends at `to`.

##### Parameters

Parameters are the same as for `adler32()` function.

##### Return Values

Return values are the same as for `adler32()` function, except the string returned by this function has length of 32 characters instead of 8.

#### 4.2.41 mkdir

##### Synopsis

```
bool mkdir (string path, integer mode = 0755);
```

##### Description

Creates a directory. This function is an equivalent to the “`mkdir`” command in other shells.

##### Parameters

- **path**  
Path to the directory that should be created.
- **mode**  
Access permissions that should be set to the created directory.

### Return Values

If the function succeeds, the return value is `true`. Else the function returns `false`.

## 4.2.42 **mktime**

### Synopsis

```
integer mktime (integer year, integer month, integer day,
                integer hour, integer minute, integer second);
```

### Description

Converts date and time to integer number that can be used in other time-related functions of this shell.

### Parameters

- **year, month, day**  
Date that should be converted. It must be between January 1, 1980 and February 1, 2068 inclusive. Values outside this range will be clamped.
- **hour, minute, second**  
Time that should be converted. It must be between 00:00:00 and 23:59:59 inclusive. Values outside this range will be clamped.

### Return Values

This function returns date and time converted to integer number.

## 4.2.43 **move**

### Synopsis

```
move (string source, string destination);
```

### Description

Copies data from source to destination and deletes the source file. This function is an equivalent to the “mv” command in \*nix and “move” in Microsoft Windows.

### Parameters

- **source**  
Path to the file data should be copied from. After successful data transfer this file will be deleted. Must not point to a directory.
- **destination**  
Path to the file data should be written to. Name in an existing directory must be specified. Must not point to a directory.

## 4.2.44 **pathenv**

### Synopsis

```
string pathenv (string path1[, string path2[, ...]]);
```

### Description

Build value for the “PATH” environment variable. Use of this function is highly recommended as it converts all paths into the OS’s native format and takes different entry delimiters (colon in \*nix and semicolon in Microsoft Windows) into account.

### Parameters



- path\*

Directory entries to be included in “PATH” environment variable.

### Return Values

The function returns text string that can be set as “PATH” environment variable with `setenv()` function (see below).

#### 4.2.45 platform

##### Synopsis

```
string platform ();
```

##### Description

Get platform the shell was compiled for.

##### Return Values

The function returns one of these values:

- “bsd” — “generic” variant of BSD;
- “cygwin32” — 32-bit Cygwin;
- “freebsd” — FreeBSD;
- “hpux” — HP-UX;
- “hurd” — GNU Hurd;
- “linux” — 32-bit Linux;
- “linux64” — 64-bit Linux;
- “macintosh” — old versions of Mac OS;
- “macosx” — Mac OS X;
- “mingw32” — 32-bit MinGW;
- “msdos” — MS-DOS;
- “netbsd” — NetBSD;
- “next” — NeXT (NeXTSTEP);
- “openbsd” — OpenBSD;
- “os2” — OS/2;
- “qnx” — QNX;
- “solaris” — Solaris;
- “sunos” — SunOS;
- “symbian” — Symbian;
- “vms” — VMS;
- “win32” — 32-bit Microsoft Windows;
- “win64” — 64-bit Microsoft Windows;
- “unknown” — none of the above.

This function never fails.

#### 4.2.46 pow

##### Synopsis

```
float pow (float x, float y);
```

##### Description

Calculates  $x$  raised to power  $y$ .

##### Return Values

The function returns  $x^y$ .

#### 4.2.47 print

##### Synopsis

```
print (string text);
```

## Description

Writes text to the console.

### 4.2.48 `println`

#### Synopsis

```
println (string text = "");
```

#### Description

Writes text with terminating linefeed to the console. This function is equivalent to `print(text + “\n”)`.

#### Parameters

- `text`

Text that should be written to the console. If this parameter is omitted, an empty line is printed.

### 4.2.49 `rad2deg`

#### Synopsis

```
float rad2deg (float x);
```

#### Description

Converts angle from radians to degrees.

#### Return Values

The return value is angle `x` in degrees.

### 4.2.50 `readdir`

#### Synopsis

```
string_array readdir (string path);
```

#### Description

Lists entries in the specified directory.

#### Return Values

The function returns array of directory's entries names.

### 4.2.51 `regcompile`

#### Synopsis

```
handle regcompile (string pattern, bool caseSensitive = true, bool multiLine = false);
```

#### Description

Compiles a regular expression for further matching. Pattern must be specified using Perl regular expressions syntax.

#### Parameters

- `pattern`

Regular expression in Perl-compatible format.

- `caseSensitive`

If this is `true`, letters in the pattern match both upper and lower case letters. It is equivalent to Perl's `/i` option, and it can be changed within the pattern by the `(?i)` option.

- `multiLine`

If this is true, the “start of line” and “end of line” constructs match immediately following or immediately before internal newlines in the subject string, respectively, as well as at the very start and end. This is equivalent to Perl’s “/m” option, and it can be changed within the pattern by the “(?m)” option. If there are no newlines in the subject string, or no occurrences of “^” or “\$” in the pattern, this flag has no effect.

## Return Values

On success, the function returns handle of the compiled regular expression. Else `null` is returned.

### 4.2.52 `regerror`

#### Synopsis

```
string regerror ();
```

#### Description

Returns description of the last occurred regular expression-related error.

### 4.2.53 `regfree`

#### Synopsis

```
regfree (handle regExp);
```

#### Description

Frees resources used by a compiled regular expression.

#### Parameters

- `regExp`  
Handle of regular expression returned by the `regcompile()` function.

### 4.2.54 `regfreeall`

#### Synopsis

```
regfreeall ();
```

#### Description

Frees resources used by all compiled regular expressions.

#### Notes

All regular expressions are freed automatically when the shell closes. However, keeping unneeded resources should be avoided.

### 4.2.55 `regmatch`

#### Synopsis

```
array regmatch (handle regExp, string text, integer startOffset = 0, bool partial = false);  
array regmatch (string pattern, string text, integer startOffset = 0, bool partial = false);
```

#### Description

Matches a regular expression against text.

#### Parameters

- `regExp`  
Handle of the regular expression returned by the `regcompile()` function.
- `pattern`  
Regular expression in Perl-compatible format.

- `text`

Text that should be matched against the regular expression.

- `startOffset`

Offset of the first character of the text matching should be started from.

- `partial`

If this is true, partial matching is performed.

### Return Values

On success, the function returns array of two-element integer arrays containing matched sub-strings. The first element of each sub-array specifies the beginning of the matched sub-string, while the second element is the end of the match.

If the function fails, `null` is returned.

#### 4.2.56 `remove`

##### Synopsis

```
remove (string path);
```

##### Description

Deletes a file. This function is an equivalent to the “rm” command in \*nix and “del” in Microsoft Windows.

#### 4.2.57 `rmdir`

##### Synopsis

```
rmdir (string path, bool recursive = false);
```

##### Description

Removes a directory. This function is an equivalent to the “rmdir” command in other shells.

##### Parameters

- `path`

Path to the directory that should be removed.

- `recursive`

Remove directory with all its contents. If this parameter is set to `false`, the directory must be empty.

#### 4.2.58 `rsqrt`

##### Synopsis

```
float rsqrt (float x);
```

##### Description

Calculates reciprocal square root of `x`.

##### Return Values

The function returns the value of  $\frac{1}{\sqrt{x}}$ .

#### 4.2.59 `run`

##### Synopsis

```
integer run (string      path,
              string      args    = "",
              string      redirIn  = null,
              bool        redirOut = false,
              bool        redirErr = false);
```

```
integer run (string      path,
             string_array args = [],
             string      redirIn = null,
             bool        redirOut = false,
             bool        redirErr = false);
```

### Description

Runs another program or script.

### Parameters

- **path**  
Path to the executable file or script that should be run. May contain only file name if the file is in one of the directories listed in the "PATH" environment variable. In Microsoft Windows, if extension is omitted, "exe" is assumed.
- **args**  
One or more command line arguments to be passed to the child process. May be null, an empty string or empty array if no arguments are to be passed to the child process.
- **redirIn**  
If set to a non-empty string, this string will be passed to the child process's standard input.
- **redirOut**  
If set to true, standard output of the child process will be written to the "OUTPUT" variable.
- **redirErr**  
If set to true, standard error stream of the child process will be written to the "ERROR" variable.

### Return Values

If the function succeeds, child process' exit code is returned. Else the return value is -1.

## 4.2.60 scan

### Synopsis

```
variant scan (integer type = TEXT);
```

### Description

Reads data from the console.

### Parameters

- **type**  
Type of the data that should be read. For the list of supported data types look `fscan()` function description.

### Return Values

If a valid type was specified and data was read successfully, the function returns value of the requested type. Else null is returned.

## 4.2.61 setenv

### Synopsis

```
bool setenv(string name, string value);
```

### Description

Sets value of an environment variable.

### Parameters

- **name**  
Name of the environment variable whose value should be set.

- value

New value of the environment variable.

## Return Values

This function returns `true` on success and `false` on failure.

## Notes

Starting with version 1.2.1, changes made by this function are not permanent, i.e. system environment variables are not modified and all changes are lost when Squirrel Shell is closed.

### 4.2.62 setfiletime

#### Synopsis

```
setfiletime (string path, integer which, integer time);
```

#### Description

Changes timestamp of the specified directory entry.

#### Parameters

- path  
Path to the directory entry whose date and time should be changed.
- which  
Specifies which date and time should be changed. See the `filetime()` function for the list of possible values.
- time  
New timestamp.

### 4.2.63 sin

#### Synopsis

```
float sin (float x);
```

#### Description

Calculates sine of `x`.

#### Parameters

- x  
Angle in radians whose sine should be calculated.

#### Return Values

The function returns the sine of `x`.

### 4.2.64 sinh

#### Synopsis

```
float sinh (float x);
```

#### Description

Calculates hyperbolic sine of `x`.

#### Parameters

- x  
Angle in radians whose hyperbolic sine should be calculated.

#### Return Values

The return value is the hyperbolic sine of `x`.

#### 4.2.65 sqrt

##### Synopsis

```
float sqrt (float x);
```

##### Description

Calculates square root of  $x$ .

##### Return Values

The function returns the value of  $\sqrt{x}$ .

#### 4.2.66 strchr

##### Synopsis

```
integer strchr (string str, integer i);
```

##### Description

Get  $i$ 'th character of string.

##### Parameters

- `str`  
String character should be extracted from.
- `i`  
Zero-based index (offset) of the character that should be extracted from `str`.

##### Return Values

If  $i$  lies in range from 0 to `str.len()` exclusive, the function returns the requested character. Else zero is returned.

#### 4.2.67 strftime

##### Synopsis

```
string strftime (integer time, string format = "%b %d %T %Y");
```

##### Description

The function represents date and time as text in the specified format.

##### Parameters

- `time`  
Date and time which should be represented as text.
- `format`  
Format for the resulting text. When a percent sign (%) appears, it and the character after it are not output, but rather identify part of the date or time to be output in a particular way:
  - `%b` — abbreviated month name ("Jan", "Feb", etc.);
  - `%B` — full month name ("January", "February", etc.);
  - `%C` — century;
  - `%d` — day of month (always two digits);
  - `%D` — month/day/year (for example, "12/22/06");
  - `%e` — day of month (without leading zero);
  - `%H` — 24-hour-clock hour (two digits);
  - `%h` — 12-hour-clock hour (two digits);
  - `%k` — 12-hour-clock hour (without leading zero);
  - `%l` — 24-hour-clock hour (without leading zero);
  - `%m` — month number (two digits);
  - `%M` — minute (two digits);
  - `%p` — AM/PM designation;
  - `%r` — hour:minute:second AM/PM designation (for example, "05:37:25 PM");

- %R — hour:minute (for example, “17:37”);
- %S — second (two digits);
- %T — hour:minute:second (e.g., “17:37:25”);
- %y — last two digits of year;
- %Y — year in full.

### Return Values

The function returns text representation of the specified date and time. Maximum length of the resulting string is 1023 characters. Fields that don't fit into this limit are completely ignored (the result does not contain incomplete components).

### 4.2.68 substr

#### Synopsis

```
string substr (string str, integer start, integer end);
```

#### Description

Get sub-string beginning at `start` and ending at `end` (inclusive) characters from `str`. This function is an equivalent to `str.slice(start, end + 1)` delegate in Squirrel except this function does not support negative offsets.

#### Parameters

- `str`  
String characters should be extracted from.
- `start`  
Zero-based index (offset) of the first character that should be copied from `str`.
- `end`  
Zero-based index (offset) of the last character that should be extracted from `str`. Must not be less than `start`.

### Return Values

If `start` lies in range from 0 to `str.len()` exclusive and `end` is in range from `start` to `str.len()` exclusive, then the function returns requested sub-string. Else `null` is returned.

### 4.2.69 systime

#### Synopsis

```
integer systime ();
```

#### Description

Retrieves current system time (in UTC).

### Return Values

This function returns current system time (in UTC).

### 4.2.70 tan

#### Synopsis

```
float tan (float x);
```

#### Description

Calculates tangent of `x`.

#### Parameters

- `x`  
Angle in radians whose tangent should be calculated.

### Return Values

The function returns tangent of `x`.



#### 4.2.71 `tanh`

##### Synopsis

```
float tanh (float x);
```

##### Description

Calculates hyperbolic tangent of `x`.

##### Parameters

- `x`  
Angle in radians whose hyperbolic tangent should be calculated.

##### Return Values

The function returns hyperbolic tangent of `x`.

#### 4.2.72 `utctolocal`

##### Synopsis

```
integer utctolocal (integer time);
```

##### Description

This function converts UTC time to local time.

##### Parameters

- `time`  
UTC time that should be converted. This may be value returned by `filetime()` or `mktime()` function.

##### Return Values

This function returns specified UTC time to local date and time.

### 4.3 Constants

#### 4.3.1 `__argc`

##### Synopsis

```
integer __argc
```

##### Description

Number of command line arguments passed to the script.

##### Note

Minimal value is 1 because the first argument always contains path to the script file.

#### 4.3.2 `__argv`

##### Synopsis

```
string_array __argv
```

##### Description

Array of command line arguments passed to script. Contains `__argc` elements (`__argv[0]` ... `__argv[__argc - 1]`).

##### Note

`__argv[0]` always contains path to the script file.

### 4.3.3 CPU\_ARCH

#### Synopsis

string CPU\_ARCH

#### Description

CPU architecture the shell was compiled for. Values are the same as for the `cpuarch()` function.

### 4.3.4 DEGREES\_IN\_RADIAN

#### Synopsis

float DEGREES\_IN\_RADIAN

#### Description

Number of degrees in one radian (57.295779513082320876798154814105).

### 4.3.5 E

#### Synopsis

float E

#### Description

Mathematical constant  $e$  (2.7182818284590452353602874713527).

### 4.3.6 PCRE\_VERSION

#### Synopsis

string PCRE\_VERSION

#### Description

Version number of PCRE library used to work with regular expressions.

### 4.3.7 PI

#### Synopsis

float PI

#### Description

Mathematical constant  $\pi$  (3.1415926535897932384626433832795).

### 4.3.8 PLATFORM

#### Synopsis

string PLATFORM

#### Description

Name of the OS the shell was compiled for. Values are the same as for the `platform()` function.

### 4.3.9 RADIANS\_IN\_DEGREE

#### Synopsis

float RADIANS\_IN\_DEGREE

#### Description

Number of radians in one degree (0.017453292519943295769236907684886).

#### 4.3.10 SHELL\_VERSION

##### Synopsis

string SHELL\_VERSION

##### Description

Version number of the shell script is running in (e.g. "1.2.7").

#### 4.3.11 SQUIRREL\_VERSION

##### Synopsis

string SQUIRREL\_VERSION

##### Description

Version number of the Squirrel library script is running in (e.g. "3.0.3").

### 4.4 Variables

#### 4.4.1 ERROR

##### Synopsis

string ERROR

##### Description

Text redirected from the child process' standard error stream.

#### 4.4.2 OUTPUT

##### Synopsis

string OUTPUT

##### Description

Text redirected from the child process' standard output stream.

## 5 Links

<http://squirrelsh.sourceforge.net> — Squirrel Shell's web site.

<http://www.squirrel-lang.org> — web site of the Squirrel scripting language.

<http://sourceforge.net> — the world's largest open source software development web site..