



# CUDA Toolkit CUPTI User's Guide

DA-05679-001\_v01 | September 2012



# Document Change History

Ver	Date	Resp	Reason for change
v01	2011/1/19	DG	Initial revision for CUDA Tools SDK 4.0
v02	2012/1/5	DG	Revisions for CUDA Tools SDK 4.1
v03	2012/2/13	DG	Revisions for CUDA Tools SDK 4.2
v04	2012/5/1	DG	Revisions for CUDA Toolkit 5.0

# CUPTI Reference

## CUPTI Version

### Defines

- `#define CUPTI_API_VERSION 3`  
*The API version for this implementation of CUPTI.*

### Functions

- `CUpTiResult cuptiGetVersion (uint32_t *version)`  
*Get the CUPTI API version.*

## Detailed Description

Function and macro to determine the CUPTI version.

## Define Documentation

`#define CUPTI_API_VERSION 3`

The API version for this implementation of CUPTI. This define along with `cuptiGetVersion` can be used to dynamically detect if the version of CUPTI compiled against matches the version of the loaded CUPTI library.

v1 : CUDAToolsSDK 4.0 v2 : CUDAToolsSDK 4.1 v3 : CUDA Toolkit 5.0

## Function Documentation

**CUptiResult** cuptiGetVersion (uint32\_t \* version)

Return the API version in \***version**.

**Parameters:**

version Returns the version

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_INVALID\_PARAMETER if **version** is NULL

**See also:**

[CUPTI\\_API\\_VERSION](#)

# CUPTI Result Codes

## Enumerations

```
► enum CUptiResult {  
    CUPTI_SUCCESS = 0,  
    CUPTI_ERROR_INVALID_PARAMETER = 1,  
    CUPTI_ERROR_INVALID_DEVICE = 2,  
    CUPTI_ERROR_INVALID_CONTEXT = 3,  
    CUPTI_ERROR_INVALID_EVENT_DOMAIN_ID = 4,  
    CUPTI_ERROR_INVALID_EVENT_ID = 5,  
    CUPTI_ERROR_INVALID_EVENT_NAME = 6,  
    CUPTI_ERROR_INVALID_OPERATION = 7,  
    CUPTI_ERROR_OUT_OF_MEMORY = 8,  
    CUPTI_ERROR_HARDWARE = 9,  
    CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT = 10,  
    CUPTI_ERROR_API_NOT_IMPLEMENTED = 11,  
    CUPTI_ERROR_MAX_LIMIT_REACHED = 12,  
    CUPTI_ERROR_NOT_READY = 13,  
    CUPTI_ERROR_NOT_COMPATIBLE = 14,  
    CUPTI_ERROR_NOT_INITIALIZED = 15,  
    CUPTI_ERROR_INVALID_METRIC_ID = 16,  
    CUPTI_ERROR_INVALID_METRIC_NAME = 17,  
    CUPTI_ERROR_QUEUE_EMPTY = 18,  
    CUPTI_ERROR_INVALID_HANDLE = 19,  
    CUPTI_ERROR_INVALID_STREAM = 20,  
    CUPTI_ERROR_INVALID_KIND = 21,  
    CUPTI_ERROR_INVALID_EVENT_VALUE = 22,  
    CUPTI_ERROR_DISABLED = 23,  
    CUPTI_ERROR_INVALID_MODULE = 24,  
    CUPTI_ERROR_UNKNOWN = 999 }
```

*CUPTI result codes.*

## Functions

- `CUptiResult cuptiGetResultString (CUptiResult result, const char **str)`

*Get the descriptive string for a CUptiResult.*

## Detailed Description

Error and result codes returned by CUPTI functions.

## Enumeration Type Documentation

### enum **CUptiResult**

Error and result codes returned by CUPTI functions.

#### **Enumerator:**

`CUPTI_SUCCESS` No error.

`CUPTI_ERROR_INVALID_PARAMETER` One or more of the parameters is invalid.

`CUPTI_ERROR_INVALID_DEVICE` The device does not correspond to a valid CUDA device.

`CUPTI_ERROR_INVALID_CONTEXT` The context is NULL or not valid.

`CUPTI_ERROR_INVALID_EVENT_DOMAIN_ID` The event domain id is invalid.

`CUPTI_ERROR_INVALID_EVENT_ID` The event id is invalid.

`CUPTI_ERROR_INVALID_EVENT_NAME` The event name is invalid.

`CUPTI_ERROR_INVALID_OPERATION` The current operation cannot be performed due to dependency on other factors.

`CUPTI_ERROR_OUT_OF_MEMORY` Unable to allocate enough memory to perform the requested operation.

`CUPTI_ERROR_HARDWARE` The performance monitoring hardware could not be reserved or some other hardware error occurred.

`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` The output buffer size is not sufficient to return all requested data.

CUPTI\_ERROR\_API\_NOT\_IMPLEMENTED API is not implemented.

CUPTI\_ERROR\_MAX\_LIMIT\_REACHED The maximum limit is reached.

CUPTI\_ERROR\_NOT\_READY The object is not yet ready to perform the requested operation.

CUPTI\_ERROR\_NOT\_COMPATIBLE The current operation is not compatible with the current state of the object

CUPTI\_ERROR\_NOT\_INITIALIZED CUPTI is unable to initialize its connection to the CUDA driver.

CUPTI\_ERROR\_INVALID\_METRIC\_ID The metric id is invalid.

CUPTI\_ERROR\_INVALID\_METRIC\_NAME The metric name is invalid.

CUPTI\_ERROR\_QUEUE\_EMPTY The queue is empty.

CUPTI\_ERROR\_INVALID\_HANDLE Invalid handle (internal?).

CUPTI\_ERROR\_INVALID\_STREAM Invalid stream.

CUPTI\_ERROR\_INVALID\_KIND Invalid kind.

CUPTI\_ERROR\_INVALID\_EVENT\_VALUE Invalid event value.

CUPTI\_ERROR\_DISABLED CUPTI is disabled due to conflicts with other enabled profilers

CUPTI\_ERROR\_INVALID\_MODULE Invalid module.

CUPTI\_ERROR\_UNKNOWN An unknown internal error has occurred.

## Function Documentation

**CUptiResult** cuptiGetResultString (**CUptiResult** result, const char \*\* str)

Return the descriptive string for a CUptiResult in \*str.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

result The result to get the string for

str Returns the string

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_INVALID\_PARAMETER if str is NULL or result is not a valid CUptiResult

# CUPTI Activity API

## Data Structures

- ▶ struct CUpti\_Activity  
*The base activity record.*
- ▶ struct CUpti\_ActivityAPI  
*The activity record for a driver or runtime API invocation.*
- ▶ struct CUpti\_ActivityBranch  
*The activity record for source level result branch.*
- ▶ struct CUpti\_ActivityContext  
*The activity record for a context.*
- ▶ struct CUpti\_ActivityDevice  
*The activity record for a device.*
- ▶ struct CUpti\_ActivityEvent  
*The activity record for a CUPTI event.*
- ▶ struct CUpti\_ActivityGlobalAccess  
*The activity record for source-level global access.*
- ▶ struct CUpti\_ActivityKernel  
*The activity record for kernel.*
- ▶ struct CUpti\_ActivityMarker  
*The activity record providing a marker which is an instantaneous point in time.*
- ▶ struct CUpti\_ActivityMarkerData  
*The activity record providing detailed information for a marker.*
- ▶ struct CUpti\_ActivityMemcpy  
*The activity record for memory copies.*
- ▶ struct CUpti\_ActivityMemset



*The activity record for memset.*

► struct CUpti\_ActivityMetric

*The activity record for a CUPTI metric.*

► struct CUpti\_ActivityName

*The activity record providing a name.*

► union CUpti\_ActivityObjectKindId

*Identifiers for object kinds as specified by CUpti\_ActivityObjectKind.*

► struct CUpti\_ActivityOverhead

*The activity record for CUPTI and driver overheads.*

► struct CUpti\_ActivitySourceLocator

*The activity record for source locator.*

## Defines

► #define CUPTI\_SOURCE\_LOCATOR\_ID\_UNKNOWN 0

## Enumerations

► enum CUpti\_ActivityComputeApiKind {  
CUPTI\_ACTIVITY\_COMPUTE\_API\_UNKNOWN = 0,  
CUPTI\_ACTIVITY\_COMPUTE\_API\_CUDA = 1 }

*The kind of a compute API.*

► enum CUpti\_ActivityFlag {  
CUPTI\_ACTIVITY\_FLAG\_NONE = 0,  
CUPTI\_ACTIVITY\_FLAG\_DEVICE\_CONCURRENT\_KERNELS = 1 << 0,  
CUPTI\_ACTIVITY\_FLAG\_MEMCPY\_ASYNC = 1 << 0,  
CUPTI\_ACTIVITY\_FLAG\_MARKER\_INSTANTANEOUS = 1 << 0,  
CUPTI\_ACTIVITY\_FLAG\_MARKER\_START = 1 << 1,  
CUPTI\_ACTIVITY\_FLAG\_MARKER\_END = 1 << 2,

```

CUPTI_ACTIVITY_FLAG_MARKER_COLOR_NONE = 1 << 0,
CUPTI_ACTIVITY_FLAG_MARKER_COLOR_ARGB = 1 << 1,
CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_SIZE_MASK = 0xFF
<< 0,
CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_LOAD = 1 << 8,
CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_CACHED = 1 << 9 }

```

*Flags associated with activity records.*

```

► enum CUpti_ActivityKind {
    CUPTI_ACTIVITY_KIND_INVALID = 0,
    CUPTI_ACTIVITY_KIND_MEMCPY = 1,
    CUPTI_ACTIVITY_KIND_MEMSET = 2,
    CUPTI_ACTIVITY_KIND_KERNEL = 3,
    CUPTI_ACTIVITY_KIND_DRIVER = 4,
    CUPTI_ACTIVITY_KIND_RUNTIME = 5,
    CUPTI_ACTIVITY_KIND_EVENT = 6,
    CUPTI_ACTIVITY_KIND_METRIC = 7,
    CUPTI_ACTIVITY_KIND_DEVICE = 8,
    CUPTI_ACTIVITY_KIND_CONTEXT = 9,
    CUPTI_ACTIVITY_KIND_CONCURRENT_KERNEL = 10,
    CUPTI_ACTIVITY_KIND_NAME = 11,
    CUPTI_ACTIVITY_KIND_MARKER = 12,
    CUPTI_ACTIVITY_KIND_MARKER_DATA = 13,
    CUPTI_ACTIVITY_KIND_SOURCE_LOCATOR = 14,
    CUPTI_ACTIVITY_KIND_GLOBAL_ACCESS = 15,
    CUPTI_ACTIVITY_KIND_BRANCH = 16,
    CUPTI_ACTIVITY_KIND_OVERHEAD = 17 }

```

*The kinds of activity records.*

```

► enum CUpti_ActivityMemcpyKind {
    CUPTI_ACTIVITY_MEMCPY_KIND_UNKNOWN = 0,
    CUPTI_ACTIVITY_MEMCPY_KIND_HTOD = 1,

```

```

CUPTI_ACTIVITY_MEMCPY_KIND_DTOH = 2,
CUPTI_ACTIVITY_MEMCPY_KIND_HTOA = 3,
CUPTI_ACTIVITY_MEMCPY_KIND_ATOH = 4,
CUPTI_ACTIVITY_MEMCPY_KIND_ATOA = 5,
CUPTI_ACTIVITY_MEMCPY_KIND_ATOD = 6,
CUPTI_ACTIVITY_MEMCPY_KIND_DTOA = 7,
CUPTI_ACTIVITY_MEMCPY_KIND_DTOD = 8,
CUPTI_ACTIVITY_MEMCPY_KIND_HTOH = 9 }

```

*The kind of a memory copy, indicating the source and destination targets of the copy.*

```

► enum CUpti_ActivityMemoryKind {
    CUPTI_ACTIVITY_MEMORY_KIND_UNKNOWN = 0,
    CUPTI_ACTIVITY_MEMORY_KIND_PAGEABLE = 1,
    CUPTI_ACTIVITY_MEMORY_KIND_PINNED = 2,
    CUPTI_ACTIVITY_MEMORY_KIND_DEVICE = 3,
    CUPTI_ACTIVITY_MEMORY_KIND_ARRAY = 4 }

```

*The kinds of memory accessed by a memory copy.*

```

► enum CUpti_ActivityObjectKind {
    CUPTI_ACTIVITY_OBJECT_UNKNOWN = 0,
    CUPTI_ACTIVITY_OBJECT_PROCESS = 1,
    CUPTI_ACTIVITY_OBJECT_THREAD = 2,
    CUPTI_ACTIVITY_OBJECT_DEVICE = 3,
    CUPTI_ACTIVITY_OBJECT_CONTEXT = 4,
    CUPTI_ACTIVITY_OBJECT_STREAM = 5 }

```

*The kinds of activity objects.*

```

► enum CUpti_ActivityOverheadKind {
    CUPTI_ACTIVITY_OVERHEAD_UNKNOWN = 0,
    CUPTI_ACTIVITY_OVERHEAD_DRIVER_COMPILER = 1,
    CUPTI_ACTIVITY_OVERHEAD_CUPTI_BUFFER_FLUSH = 1<<16,
    CUPTI_ACTIVITY_OVERHEAD_CUPTI_INSTRUMENTATION = 2<<16,
    CUPTI_ACTIVITY_OVERHEAD_CUPTI_RESOURCE = 3<<16 }

```

*The kinds of activity overhead.*

## Functions

- ▶ **CUptiResult cuptiActivityDequeueBuffer** (CUcontext context, uint32\_t streamId, uint8\_t \*\*buffer, size\_t \*validBufferSizeBytes)  
*Dequeue a buffer containing activity records.*
- ▶ **CUptiResult cuptiActivityDisable** (CUpti\_ActivityKind kind)  
*Disable collection of a specific kind of activity record.*
- ▶ **CUptiResult cuptiActivityDisableContext** (CUcontext context, CUpti\_ActivityKind kind)  
*Disable collection of a specific kind of activity record for a context.*
- ▶ **CUptiResult cuptiActivityEnable** (CUpti\_ActivityKind kind)  
*Enable collection of a specific kind of activity record.*
- ▶ **CUptiResult cuptiActivityEnableContext** (CUcontext context, CUpti\_ActivityKind kind)  
*Enable collection of a specific kind of activity record for a context.*
- ▶ **CUptiResult cuptiActivityEnqueueBuffer** (CUcontext context, uint32\_t streamId, uint8\_t \*buffer, size\_t bufferSizeBytes)  
*Queue a buffer for activity record collection.*
- ▶ **CUptiResult cuptiActivityGetNextRecord** (uint8\_t \*buffer, size\_t validBufferSizeBytes, CUpti\_Activity \*\*record)  
*Iterate over the activity records in a buffer.*
- ▶ **CUptiResult cuptiActivityGetNumDroppedRecords** (CUcontext context, uint32\_t streamId, size\_t \*dropped)  
*Get the number of activity records that were dropped from a queue because of insufficient buffer space.*
- ▶ **CUptiResult cuptiActivityQueryBuffer** (CUcontext context, uint32\_t streamId, size\_t \*validBufferSizeBytes)  
*Query the status of the buffer at the head of a queue.*

- `CUptiResult cuptiGetDeviceId` (CUcontext context, uint32\_t \*deviceId)  
*Get the ID of a device.*
- `CUptiResult cuptiGetStreamId` (CUcontext context, CUstream stream, uint32\_t \*streamId)  
*Get the ID of a stream.*
- `CUptiResult cuptiGetTimestamp` (uint64\_t \*timestamp)  
*Get the CUPTI timestamp.*

## Detailed Description

Functions, types, and enums that implement the CUPTI Activity API.

## Define Documentation

```
#define CUPTI_SOURCE_LOCATOR_ID_UNKNOWN 0
```

The source-locator ID that indicates an unknown source location. There is not an actual `CUpti_ActivitySourceLocator` object corresponding to this value.

## Enumeration Type Documentation

enum **CUpti\_ActivityComputeApiKind**

**Enumerator:**

- CUPTI\_ACTIVITY\_COMPUTE\_API\_UNKNOWN The compute API is not known.
- CUPTI\_ACTIVITY\_COMPUTE\_API\_CUDA The compute APIs are for CUDA.

enum **CUpti\_ActivityFlag**

Activity record flags. Flags can be combined by bitwise OR to associated multiple flags with an activity record. Each flag is specific to a certain activity kind, as noted below.

**Enumerator:**

- CUPTI\_ACTIVITY\_FLAG\_NONE Indicates the activity record has no flags.

`CUPTI_ACTIVITY_FLAG_DEVICE_CONCURRENT_KERNELS` Indicates the activity represents a device that supports concurrent kernel execution. Valid for `CUPTI_ACTIVITY_KIND_DEVICE`.

`CUPTI_ACTIVITY_FLAG_MEMCPY_ASYNC` Indicates the activity represents an asynchronous memcpy operation. Valid for `CUPTI_ACTIVITY_KIND_MEMCPY`.

`CUPTI_ACTIVITY_FLAG_MARKER_INSTANTANEOUS` Indicates the activity represents an instantaneous marker. Valid for `CUPTI_ACTIVITY_KIND_MARKER`.

`CUPTI_ACTIVITY_FLAG_MARKER_START` Indicates the activity represents a region start marker. Valid for `CUPTI_ACTIVITY_KIND_MARKER`.

`CUPTI_ACTIVITY_FLAG_MARKER_END` Indicates the activity represents a region end marker. Valid for `CUPTI_ACTIVITY_KIND_MARKER`.

`CUPTI_ACTIVITY_FLAG_MARKER_COLOR_NONE` Indicates the activity represents a marker that does not specify a color. Valid for `CUPTI_ACTIVITY_KIND_MARKER_DATA`.

`CUPTI_ACTIVITY_FLAG_MARKER_COLOR_ARGB` Indicates the activity represents a marker that specifies a color in alpha-red-green-blue format. Valid for `CUPTI_ACTIVITY_KIND_MARKER_DATA`.

`CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_SIZE_MASK` The number of bytes requested by each thread Valid for [CUpti\\_ActivityGlobalAccess](#).

`CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_LOAD` If bit in this flag is set, the access was load, else it is a store access. Valid for [CUpti\\_ActivityGlobalAccess](#).

`CUPTI_ACTIVITY_FLAG_GLOBAL_ACCESS_KIND_CACHED` If this bit in flag is set, the load access was cached else it is uncached. Valid for [CUpti\\_ActivityGlobalAccess](#).

## enum `CUpti_ActivityKind`

Each activity record kind represents information about a GPU or an activity occurring on a CPU or GPU. Each kind is associated with a activity record structure that holds the information associated with the kind.

**See also:**

[CUpti\\_Activity](#)  
[CUpti\\_ActivityAPI](#)  
[CUpti\\_ActivityContext](#)  
[CUpti\\_ActivityDevice](#)  
[CUpti\\_ActivityEvent](#)

[CUpti\\_ActivityKernel](#)  
[CUpti\\_ActivityMemcpy](#)  
[CUpti\\_ActivityMemset](#)  
[CUpti\\_ActivityMetric](#)  
[CUpti\\_ActivityName](#)  
[CUpti\\_ActivityMarker](#)  
[CUpti\\_ActivityMarkerData](#)  
[CUpti\\_ActivitySourceLocator](#)  
[CUpti\\_ActivityGlobalAccess](#)  
[CUpti\\_ActivityBranch](#)  
[CUpti\\_ActivityOverhead](#)

**Enumerator:**

[CUPTI\\_ACTIVITY\\_KIND\\_INVALID](#) The activity record is invalid.

[CUPTI\\_ACTIVITY\\_KIND\\_MEMCPY](#) A host<->host, host<->device, or device<->device memory copy. The corresponding activity record structure is [CUpti\\_ActivityMemcpy](#).

[CUPTI\\_ACTIVITY\\_KIND\\_MEMSET](#) A memory set executing on the GPU. The corresponding activity record structure is [CUpti\\_ActivityMemset](#).

[CUPTI\\_ACTIVITY\\_KIND\\_KERNEL](#) A kernel executing on the GPU. The corresponding activity record structure is [CUpti\\_ActivityKernel](#).

[CUPTI\\_ACTIVITY\\_KIND\\_DRIVER](#) A CUDA driver API function execution. The corresponding activity record structure is [CUpti\\_ActivityAPI](#).

[CUPTI\\_ACTIVITY\\_KIND\\_RUNTIME](#) A CUDA runtime API function execution. The corresponding activity record structure is [CUpti\\_ActivityAPI](#).

[CUPTI\\_ACTIVITY\\_KIND\\_EVENT](#) An event value. The corresponding activity record structure is [CUpti\\_ActivityEvent](#).

[CUPTI\\_ACTIVITY\\_KIND\\_METRIC](#) A metric value. The corresponding activity record structure is [CUpti\\_ActivityMetric](#).

[CUPTI\\_ACTIVITY\\_KIND\\_DEVICE](#) Information about a device. The corresponding activity record structure is [CUpti\\_ActivityDevice](#).

[CUPTI\\_ACTIVITY\\_KIND\\_CONTEXT](#) Information about a context. The corresponding activity record structure is [CUpti\\_ActivityContext](#).

[CUPTI\\_ACTIVITY\\_KIND\\_CONCURRENT\\_KERNEL](#) A (potentially concurrent) kernel executing on the GPU. The corresponding activity record structure is [CUpti\\_ActivityKernel](#).

[CUPTI\\_ACTIVITY\\_KIND\\_NAME](#) Thread, device, context, etc. name. The corresponding activity record structure is [CUpti\\_ActivityName](#).

[CUPTI\\_ACTIVITY\\_KIND\\_MARKER](#) Instantaneous, start, or end marker.

[CUPTI\\_ACTIVITY\\_KIND\\_MARKER\\_DATA](#) Extended, optional, data about a marker.

CUPTI\_ACTIVITY\_KIND\_SOURCE\_LOCATOR Source information about source level result. The corresponding activity record structure is [CUpti\\_ActivitySourceLocator](#).

CUPTI\_ACTIVITY\_KIND\_GLOBAL\_ACCESS Results for source-level global access. The corresponding activity record structure is [CUpti\\_ActivityGlobalAccess](#).

CUPTI\_ACTIVITY\_KIND\_BRANCH Results for source-level branch. The corresponding activity record structure is [CUpti\\_ActivityBranch](#).

CUPTI\_ACTIVITY\_KIND\_OVERHEAD Overhead activity records. The corresponding activity record structure is [CUpti\\_ActivityOverhead](#).

## enum CUpti\_ActivityMemcpyKind

Each kind represents the source and destination targets of a memory copy. Targets are host, device, and array.

### Enumerator:

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_UNKNOWN The memory copy kind is not known.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_HTOH A host to host memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_DTOH A device to host memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_HTOA A host to device array memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_ATOH A device array to host memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_ATOA A device array to device array memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_ATOD A device array to device memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_DTOA A device to device array memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_DTOD A device to device memory copy.

CUPTI\_ACTIVITY\_MEMCPY\_KIND\_HTOH A host to host memory copy.

## enum CUpti\_ActivityMemoryKind

Each kind represents the type of the source or destination memory accessed by a memory copy.



**Enumerator:**

CUPTI\_ACTIVITY\_MEMORY\_KIND\_UNKNOWN The source or destination memory kind is unknown.

CUPTI\_ACTIVITY\_MEMORY\_KIND\_PAGEABLE The source or destination memory is pageable.

CUPTI\_ACTIVITY\_MEMORY\_KIND\_PINNED The source or destination memory is pinned.

CUPTI\_ACTIVITY\_MEMORY\_KIND\_DEVICE The source or destination memory is on the device.

CUPTI\_ACTIVITY\_MEMORY\_KIND\_ARRAY The source or destination memory is an array.

**enum CUpti\_ActivityObjectKind****See also:**

[CUpti\\_ActivityObjectKindId](#)

**Enumerator:**

CUPTI\_ACTIVITY\_OBJECT\_UNKNOWN The object kind is not known.

CUPTI\_ACTIVITY\_OBJECT\_PROCESS A process.

CUPTI\_ACTIVITY\_OBJECT\_THREAD A thread.

CUPTI\_ACTIVITY\_OBJECT\_DEVICE A device.

CUPTI\_ACTIVITY\_OBJECT\_CONTEXT A context.

CUPTI\_ACTIVITY\_OBJECT\_STREAM A stream.

**enum CUpti\_ActivityOverheadKind****Enumerator:**

CUPTI\_ACTIVITY\_OVERHEAD\_UNKNOWN The overhead kind is not known.

CUPTI\_ACTIVITY\_OVERHEAD\_DRIVER\_COMPILER Compiler(JIT) overhead.

CUPTI\_ACTIVITY\_OVERHEAD\_CUPTI\_BUFFER\_FLUSH Activity buffer flush overhead.

CUPTI\_ACTIVITY\_OVERHEAD\_CUPTI\_INSTRUMENTATION CUPTI instrumentation overhead.

CUPTI\_ACTIVITY\_OVERHEAD\_CUPTI\_RESOURCE CUPTI resource creation and destruction overhead.

## Function Documentation

**CUptiResult** `cuptiActivityDequeueBuffer` (CUcontext context, uint32\_t streamId, uint8\_t \*\* buffer, size\_t \* validBufferSizeBytes)

Remove the buffer from the head of the specified queue. See [cuptiActivityEnqueueBuffer\(\)](#) for description of queues. Calling this function transfers ownership of the buffer from CUPTI. CUPTI will no add any activity records to the buffer after it is dequeued.

**Parameters:**

context The context, or NULL to dequeue from the global queue  
streamId The stream ID  
buffer Returns the dequeued buffer  
validBufferSizeBytes Returns the number of bytes in the buffer that contain activity records

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_PARAMETER if `buffer` or `validBufferSizeBytes` are NULL  
CUPTI\_ERROR\_QUEUE\_EMPTY the queue is empty, `buffer` returns NULL and `validBufferSizeBytes` returns 0

**CUptiResult** `cuptiActivityDisable` (CUpti\_ActivityKind kind)

Disable collection of a specific kind of activity record. Multiple kinds can be disabled by calling this function multiple times. By default all activity kinds are disabled for collection.

**Parameters:**

kind The kind of activity record to stop collecting

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED

**CUptiResult** `cuptiActivityDisableContext` (CUcontext context, CUpti\_ActivityKind kind)

Disable collection of a specific kind of activity record for a context. This setting done by this API will supercede the global settings for activity records. Multiple kinds can be enabled by calling this function multiple times.

**Parameters:**

context The context for which activity is to be disabled  
kind The kind of activity record to stop collecting

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED

## **CUptiResult** `cuprtActivityEnable (CUpti_ActivityKind kind)`

Enable collection of a specific kind of activity record. Multiple kinds can be enabled by calling this function multiple times. By default all activity kinds are disabled for collection.

**Parameters:**

kind The kind of activity record to collect

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_NOT\_COMPATIBLE if the activity kind cannot be enabled

## **CUptiResult** `cuprtActivityEnableContext (CUcontext context, CUpti_ActivityKind kind)`

Enable collection of a specific kind of activity record for a context. This setting done by this API will supercede the global settings for activity records enabled by [cuprtActivityEnable](#). Multiple kinds can be enabled by calling this function multiple times.

**Parameters:**

context The context for which activity is to be enabled  
kind The kind of activity record to collect

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_NOT\_COMPATIBLE if the activity kind cannot be enabled

**CUptiResult** cuptiActivityEnqueueBuffer (CUcontext context, uint32\_t streamId, uint8\_t \* buffer, size\_t bufferSizeBytes)

Queue a buffer for activity record collection. Calling this function transfers ownership of the buffer to CUPTI. The buffer should not be accessed or modified until ownership is regained by calling [cuptiActivityDequeueBuffer\(\)](#).

There are three types of queues:

**Global Queue:** The global queue collects all activity records that are not associated with a valid context. All device and API activity records are collected in the global queue. A buffer is enqueued in the global queue by specifying **context** == NULL.

**Context Queue:** Each context queue collects activity records associated with that context that are not associated with a specific stream or that are associated with the default stream. A buffer is enqueued in a context queue by specifying the context and a **streamId** of 0.

**Stream Queue:** Each stream queue collects memcpy, memset, and kernel activity records associated with the stream. A buffer is enqueued in a stream queue by specifying a context and a non-zero stream ID.

Multiple buffers can be enqueued on each queue, and buffers can be enqueue on multiple queues.

When a new activity record needs to be recorded, CUPTI searches for a non-empty queue to hold the record in this order: 1) the appropriate stream queue, 2) the appropriate context queue. If the search does not find any queue with a buffer then the activity record is dropped. If the search finds a queue containing a buffer, but that buffer is full, then the activity record is dropped and the dropped record count for the queue is incremented. If the search finds a queue containing a buffer with space available to hold the record, then the record is recorded in the buffer.

At a minimum, one or more buffers must be queued in the global queue and context queue at all times to avoid dropping activity records. Global queue will not store any activity records for gpu activity(kernel, memcpy, memset). It is also necessary to enqueue at least one buffer in the context queue of each context as it is created. The stream queues are optional and can be used to reduce or eliminate application perturbations caused by the need to process or save the activity records returned in the buffers. For example, if a stream queue is used, that queue can be flushed when the stream is synchronized.

**Parameters:**

context The context, or NULL to enqueue on the global queue

streamId The stream ID

buffer The pointer to user supplied buffer for storing activity records. The buffer must be at least 8 byte aligned, and the size of the buffer must be at least 1024 bytes.

bufferSizeBytes The size of the buffer, in bytes. The size of the buffer must be at least

1024 bytes.

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_PARAMETER if `buffer` is NULL, does not have alignment of at least 8 bytes, or is not at least 1024 bytes in size

**CUptiResult** `cuprtActivityGetNextRecord (uint8_t * buffer, size_t validBufferSizeBytes, CUpti_Activity ** record)`

This is a helper function to iterate over the activity records in a buffer. A buffer of activity records is typically obtained by using the `cuprtActivityDequeueBuffer()` function.

An example of typical usage:

```
CUpti_Activity *record = NULL;
CUptiResult status = CUPTI_SUCCESS;
do {
    status = cuprtActivityGetNextRecord(buffer, validSize, &record);
    if(status == CUPTI_SUCCESS) {
        // Use record here...
    }
    else if (status == CUPTI_ERROR_MAX_LIMIT_REACHED)
        break;
    else {
        goto Error;
    }
} while (1);
```

**Parameters:**

`buffer` The buffer containing activity records

`record` Inputs the previous record returned by `cuprtActivityGetNextRecord` and returns the next activity record from the buffer. If input value is NULL, returns the first activity record in the buffer.

`validBufferSizeBytes` The number of valid bytes in the buffer.

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_MAX\_LIMIT\_REACHED if no more records in the buffer

CUPTI\_ERROR\_INVALID\_PARAMETER if `buffer` is NULL.

**CUptiResult** cuptiActivityGetNumDroppedRecords (CUcontext context, uint32\_t streamId, size\_t \* dropped)

Get the number of records that were dropped from a queue because all the buffers in the queue are full. See [cuptiActivityEnqueueBuffer\(\)](#) for description of queues. Calling this function does not transfer ownership of the buffer. The dropped count maintained for the queue is reset to zero when this function is called.

**Parameters:**

context The context, or NULL to get dropped count from global queue  
streamId The stream ID  
dropped The number of records that were dropped since the last call to this function.

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_PARAMETER if **dropped** is NULL

**CUptiResult** cuptiActivityQueryBuffer (CUcontext context, uint32\_t streamId, size\_t \* validBufferSizeBytes)

Query the status of buffer at the head in the queue. See [cuptiActivityEnqueueBuffer\(\)](#) for description of queues. Calling this function does not transfer ownership of the buffer.

**Parameters:**

context The context, or NULL to query the global queue  
streamId The stream ID  
validBufferSizeBytes Returns the number of bytes in the buffer that contain activity records

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_PARAMETER if **buffer** or **validBufferSizeBytes** are NULL  
CUPTI\_ERROR\_MAX\_LIMIT\_REACHED if buffer is full  
CUPTI\_ERROR\_QUEUE\_EMPTY the queue is empty, **validBufferSizeBytes** returns 0

**CUptiResult** cuptiGetDeviceId (CUcontext context, uint32\_t \* deviceId)

If **context** is NULL, returns the ID of the device that contains the currently active context. If **context** is non-NULL, returns the ID of the device which contains that context. Operates in a similar manner to cudaGetDevice() or cuCtxGetDevice() but may be called from within callback functions.

**Parameters:**

context The context, or NULL to indicate the current context.

deviceId Returns the ID of the device that is current for the calling thread.

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_DEVICE if unable to get device ID

CUPTI\_ERROR\_INVALID\_PARAMETER if **deviceId** is NULL

**CUptiResult** cuptiGetStreamId (CUcontext context, CUstream stream, uint32\_t \* streamId)

Get the ID of a stream. The stream ID is unique within a context (i.e. all streams within a context will have unique stream IDs).

**Parameters:**

context If non-NULL then the stream is checked to ensure that it belongs to this context. Typically this parameter should be null.

stream The stream

streamId Returns a context-unique ID for the stream

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_STREAM if unable to get stream ID, or if **context** is non-NULL and **stream** does not belong to the context

CUPTI\_ERROR\_INVALID\_PARAMETER if **streamId** is NULL

**See also:**

[cuptiActivityEnqueueBuffer](#)

[cuptiActivityDequeueBuffer](#)

## **CUptiResult** `cuptiGetTimestamp (uint64_t * timestamp)`

Returns a timestamp normalized to correspond with the start and end timestamps reported in the CUPTI activity records. The timestamp is reported in nanoseconds.

### **Parameters:**

`timestamp` Returns the CUPTI timestamp

### **Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_INVALID_PARAMETER` if `timestamp` is NULL



# CUpti\_Activity Type Reference

The base activity record.

## Data Fields

► [CUpti\\_ActivityKind kind](#)

## Detailed Description

The activity API uses a [CUpti\\_Activity](#) as a generic representation for any activity. The 'kind' field is used to determine the specific activity kind, and from that the [CUpti\\_Activity](#) object can be cast to the specific activity record type appropriate for that kind.

Note that all activity record types are padded and aligned to ensure that each member of the record is naturally aligned.

**See also:**

[CUpti\\_ActivityKind](#)

## Field Documentation

### **CUpti\_ActivityKind CUpti\_Activity::kind**

The kind of this activity.

# CUpti\_ActivityAPI Type Reference

The activity record for a driver or runtime API invocation.

## Data Fields

- ▶ [CUpti\\_CallbackId](#) `cbid`
- ▶ [uint32\\_t](#) `correlationId`
- ▶ [uint64\\_t](#) `end`
- ▶ [CUpti\\_ActivityKind](#) `kind`
- ▶ [uint32\\_t](#) `processId`
- ▶ [uint32\\_t](#) `returnValue`
- ▶ [uint64\\_t](#) `start`
- ▶ [uint32\\_t](#) `threadId`

## Detailed Description

This activity record represents an invocation of a driver or runtime API (CUPTI\_ACTIVITY\_KIND\_DRIVER and CUPTI\_ACTIVITY\_KIND\_RUNTIME).

## Field Documentation

### **CUpti\_CallbackId CUpti\_ActivityAPI::cbid**

The ID of the driver or runtime function.

### **uint32\_t CUpti\_ActivityAPI::correlationId**

The correlation ID of the driver or runtime CUDA function. Each function invocation is assigned a unique correlation ID that is identical to the correlation ID in the memcpy, memset, or kernel activity record that is associated with this function.

### **uint64\_t CUpti\_ActivityAPI::end**

The end timestamp for the function, in ns.

## **CUpti\_ActivityKind CUpti\_ActivityAPI::kind**

The activity record kind, must be CUPTI\_ACTIVITY\_KIND\_DRIVER or CUPTI\_ACTIVITY\_KIND\_RUNTIME.

## **uint32\_t CUpti\_ActivityAPI::processId**

The ID of the process where the driver or runtime CUDA function is executing.

## **uint32\_t CUpti\_ActivityAPI::returnValue**

The return value for the function. For a CUDA driver function with will be a CUresult value, and for a CUDA runtime function this will be a cudaError\_t value.

## **uint64\_t CUpti\_ActivityAPI::start**

The start timestamp for the function, in ns.

## **uint32\_t CUpti\_ActivityAPI::threadId**

The ID of the thread where the driver or runtime CUDA function is executing.

# CUpti\_ActivityDevice Type Reference

The activity record for a device.

## Data Fields

- ▶ uint32\_t computeCapabilityMajor
- ▶ uint32\_t computeCapabilityMinor
- ▶ uint32\_t constantMemorySize
- ▶ uint32\_t coreClockRate
- ▶ CUpti\_ActivityFlag flags
- ▶ uint64\_t globalMemoryBandwidth
- ▶ uint64\_t globalMemorySize
- ▶ uint32\_t id
- ▶ CUpti\_ActivityKind kind
- ▶ uint32\_t l2CacheSize
- ▶ uint32\_t maxBlockDimX
- ▶ uint32\_t maxBlockDimY
- ▶ uint32\_t maxBlockDimZ
- ▶ uint32\_t maxBlocksPerMultiprocessor
- ▶ uint32\_t maxGridDimX
- ▶ uint32\_t maxGridDimY
- ▶ uint32\_t maxGridDimZ
- ▶ uint32\_t maxIPC
- ▶ uint32\_t maxRegistersPerBlock
- ▶ uint32\_t maxSharedMemoryPerBlock
- ▶ uint32\_t maxThreadsPerBlock
- ▶ uint32\_t maxWarpsPerMultiprocessor
- ▶ const char \* name
- ▶ uint32\_t numMemcpyEngines
- ▶ uint32\_t numMultiprocessors
- ▶ uint32\_t numThreadsPerWarp

## Detailed Description

This activity record represents information about a GPU device (CUPTI\_ACTIVITY\_KIND\_DEVICE).

## Field Documentation

`uint32_t CUpti_ActivityDevice::computeCapabilityMajor`

Compute capability for the device, major number.

`uint32_t CUpti_ActivityDevice::computeCapabilityMinor`

Compute capability for the device, minor number.

`uint32_t CUpti_ActivityDevice::constantMemorySize`

The amount of constant memory on the device, in bytes.

`uint32_t CUpti_ActivityDevice::coreClockRate`

The core clock rate of the device, in kHz.

`CUpti_ActivityFlag CUpti_ActivityDevice::flags`

The flags associated with the device.

**See also:**

[CUpti\\_ActivityFlag](#)

`uint64_t CUpti_ActivityDevice::globalMemoryBandwidth`

The global memory bandwidth available on the device, in kBytes/sec.

`uint64_t CUpti_ActivityDevice::globalMemorySize`

The amount of global memory on the device, in bytes.

**uint32\_t CUpti\_ActivityDevice::id**

The device ID.

**CUpti\_ActivityKind CUpti\_ActivityDevice::kind**

The activity record kind, must be CUPTI\_ACTIVITY\_KIND\_DEVICE.

**uint32\_t CUpti\_ActivityDevice::l2CacheSize**

The size of the L2 cache on the device, in bytes.

**uint32\_t CUpti\_ActivityDevice::maxBlockDimX**

Maximum allowed X dimension for a block.

**uint32\_t CUpti\_ActivityDevice::maxBlockDimY**

Maximum allowed Y dimension for a block.

**uint32\_t CUpti\_ActivityDevice::maxBlockDimZ**

Maximum allowed Z dimension for a block.

**uint32\_t CUpti\_ActivityDevice::maxBlocksPerMultiprocessor**

Maximum number of blocks that can be present on a multiprocessor at any given time.

**uint32\_t CUpti\_ActivityDevice::maxGridDimX**

Maximum allowed X dimension for a grid.

**uint32\_t CUpti\_ActivityDevice::maxGridDimY**

Maximum allowed Y dimension for a grid.

**uint32\_t CUpti\_ActivityDevice::maxGridDimZ**

Maximum allowed Z dimension for a grid.

**uint32\_t CUpti\_ActivityDevice::maxIPC**

The maximum "instructions per cycle" possible on each device multiprocessor.

**uint32\_t CUpti\_ActivityDevice::maxRegistersPerBlock**

Maximum number of registers that can be allocated to a block.

**uint32\_t CUpti\_ActivityDevice::maxSharedMemoryPerBlock**

Maximum amount of shared memory that can be assigned to a block, in bytes.

**uint32\_t CUpti\_ActivityDevice::maxThreadsPerBlock**

Maximum number of threads allowed in a block.

**uint32\_t CUpti\_ActivityDevice::maxWarpsPerMultiprocessor**

Maximum number of warps that can be present on a multiprocessor at any given time.

**const char\* CUpti\_ActivityDevice::name**

The device name. This name is shared across all activity records representing instances of the device, and so should not be modified.

**uint32\_t CUpti\_ActivityDevice::numMemcpyEngines**

Number of memory copy engines on the device.

**uint32\_t CUpti\_ActivityDevice::numMultiprocessors**

Number of multiprocessors on the device.

**uint32\_t CUpti\_ActivityDevice::numThreadsPerWarp**

The number of threads per warp on the device.

# CUpti\_ActivityEvent Type Reference

The activity record for a CUPTI event.

## Data Fields

- ▶ `uint32_t correlationId`
- ▶ `CUpti_EventDomainID domain`
- ▶ `CUpti_EventID id`
- ▶ `CUpti_ActivityKind kind`
- ▶ `uint64_t value`

## Detailed Description

This activity record represents the collection of a CUPTI event value (`CUPTI_ACTIVITY_KIND_EVENT`). This activity record kind is not produced by the activity API but is included for completeness and ease-of-use. Profile frameworks built on top of CUPTI that collect event data may choose to use this type to store the collected event data.

## Field Documentation

### `uint32_t CUpti_ActivityEvent::correlationId`

The correlation ID of the event. Use of this ID is user-defined, but typically this ID value will equal the correlation ID of the kernel for which the event was gathered.

### `CUpti_EventDomainID CUpti_ActivityEvent::domain`

The event domain ID.

### `CUpti_EventID CUpti_ActivityEvent::id`

The event ID.

### `CUpti_ActivityKind CUpti_ActivityEvent::kind`

The activity record kind, must be `CUPTI_ACTIVITY_KIND_EVENT`.



`uint64_t CUpti_ActivityEvent::value`

The event value.

# CUpti\_ActivityKernel Type Reference

The activity record for kernel.

## Data Fields

- ▶ `int32_t` `blockX`
- ▶ `int32_t` `blockY`
- ▶ `int32_t` `blockZ`
- ▶ `uint8_t` `cacheConfigExecuted`
- ▶ `uint8_t` `cacheConfigRequested`
- ▶ `uint32_t` `contextId`
- ▶ `uint32_t` `correlationId`
- ▶ `uint32_t` `deviceId`
- ▶ `int32_t` `dynamicSharedMemory`
- ▶ `uint64_t` `end`
- ▶ `int32_t` `gridX`
- ▶ `int32_t` `gridY`
- ▶ `int32_t` `gridZ`
- ▶ `CUpti_ActivityKind` `kind`
- ▶ `uint32_t` `localMemoryPerThread`
- ▶ `uint32_t` `localMemoryTotal`
- ▶ `const char *` `name`
- ▶ `uint32_t` `pad`
- ▶ `uint16_t` `registersPerThread`
- ▶ `void *` `reserved0`
- ▶ `uint32_t` `runtimeCorrelationId`
- ▶ `uint64_t` `start`
- ▶ `int32_t` `staticSharedMemory`
- ▶ `uint32_t` `streamId`

## Detailed Description

This activity record represents a kernel execution (`CUPTI_ACTIVITY_KIND_KERNEL` and `CUPTI_ACTIVITY_KIND_CONCURRENT_KERNEL`).

## Field Documentation

### `int32_t CUpti_ActivityKernel::blockX`

The X-dimension block size for the kernel.

### `int32_t CUpti_ActivityKernel::blockY`

The Y-dimension block size for the kernel.

### `int32_t CUpti_ActivityKernel::blockZ`

The Z-dimension grid size for the kernel.

### `uint8_t CUpti_ActivityKernel::cacheConfigExecuted`

The cache configuration used for the kernel. The value is one of the `CUfunc_cache` enumeration values from `cuda.h`.

### `uint8_t CUpti_ActivityKernel::cacheConfigRequested`

The cache configuration requested by the kernel. The value is one of the `CUfunc_cache` enumeration values from `cuda.h`.

### `uint32_t CUpti_ActivityKernel::contextId`

The ID of the context where the kernel is executing.

### `uint32_t CUpti_ActivityKernel::correlationId`

The correlation ID of the kernel. Each kernel execution is assigned a unique correlation ID that is identical to the correlation ID in the driver API activity record that launched the kernel.

### `uint32_t CUpti_ActivityKernel::deviceId`

The ID of the device where the kernel is executing.

**int32\_t CUpti\_ActivityKernel::dynamicSharedMemory**

The dynamic shared memory reserved for the kernel, in bytes.

**uint64\_t CUpti\_ActivityKernel::end**

The end timestamp for the kernel execution, in ns.

**int32\_t CUpti\_ActivityKernel::gridX**

The X-dimension grid size for the kernel.

**int32\_t CUpti\_ActivityKernel::gridY**

The Y-dimension grid size for the kernel.

**int32\_t CUpti\_ActivityKernel::gridZ**

The Z-dimension grid size for the kernel.

**CUpti\_ActivityKind CUpti\_ActivityKernel::kind**

The activity record kind, must be CUPTI\_ACTIVITY\_KIND\_KERNEL or CUPTI\_ACTIVITY\_KIND\_CONCURRENT\_KERNEL.

**uint32\_t CUpti\_ActivityKernel::localMemoryPerThread**

The amount of local memory reserved for each thread, in bytes.

**uint32\_t CUpti\_ActivityKernel::localMemoryTotal**

The total amount of local memory reserved for the kernel, in bytes.

**const char\* CUpti\_ActivityKernel::name**

The name of the kernel. This name is shared across all activity records representing the same kernel, and so should not be modified.

**uint32\_t CUpti\_ActivityKernel::pad**

Undefined. Reserved for internal use.

**uint16\_t CUpti\_ActivityKernel::registersPerThread**

The number of registers required for each thread executing the kernel.

**void\* CUpti\_ActivityKernel::reserved0**

Undefined. Reserved for internal use.

**uint32\_t CUpti\_ActivityKernel::runtimeCorrelationId**

The runtime correlation ID of the kernel. Each kernel execution is assigned a unique runtime correlation ID that is identical to the correlation ID in the runtime API activity record that launched the kernel.

**uint64\_t CUpti\_ActivityKernel::start**

The start timestamp for the kernel execution, in ns.

**int32\_t CUpti\_ActivityKernel::staticSharedMemory**

The static shared memory allocated for the kernel, in bytes.

**uint32\_t CUpti\_ActivityKernel::streamId**

The ID of the stream where the kernel is executing.

# CUpti\_ActivityMemcpy Type Reference

The activity record for memory copies.

## Data Fields

- ▶ uint64\_t `bytes`
- ▶ uint32\_t `contextId`
- ▶ uint8\_t `copyKind`
- ▶ uint32\_t `correlationId`
- ▶ uint32\_t `deviceId`
- ▶ uint8\_t `dstKind`
- ▶ uint64\_t `end`
- ▶ uint8\_t `flags`
- ▶ CUpti\_ActivityKind `kind`
- ▶ void \* `reserved0`
- ▶ uint32\_t `runtimeCorrelationId`
- ▶ uint8\_t `srcKind`
- ▶ uint64\_t `start`
- ▶ uint32\_t `streamId`

## Detailed Description

This activity record represents a memory copy (CUPTI\_ACTIVITY\_KIND\_MEMCPY).

## Field Documentation

### uint64\_t CUpti\_ActivityMemcpy::bytes

The number of bytes transferred by the memory copy.

### uint32\_t CUpti\_ActivityMemcpy::contextId

The ID of the context where the memory copy is occurring.

## `uint8_t CUpti_ActivityMemcpy::copyKind`

The kind of the memory copy, stored as a byte to reduce record size.

**See also:**

[CUpti\\_ActivityMemcpyKind](#)

## `uint32_t CUpti_ActivityMemcpy::correlationId`

The correlation ID of the memory copy. Each memory copy is assigned a unique correlation ID that is identical to the correlation ID in the driver API activity record that launched the memory copy.

## `uint32_t CUpti_ActivityMemcpy::deviceId`

The ID of the device where the memory copy is occurring.

## `uint8_t CUpti_ActivityMemcpy::dstKind`

The destination memory kind read by the memory copy, stored as a byte to reduce record size.

**See also:**

[CUpti\\_ActivityMemoryKind](#)

## `uint64_t CUpti_ActivityMemcpy::end`

The end timestamp for the memory copy, in ns.

## `uint8_t CUpti_ActivityMemcpy::flags`

The flags associated with the memory copy.

**See also:**

[CUpti\\_ActivityFlag](#)

## `CUpti_ActivityKind CUpti_ActivityMemcpy::kind`

The activity record kind, must be `CUPTI_ACTIVITY_KIND_MEMCPY`.

**void\* CUpti\_ActivityMemcpy::reserved0**

Undefined. Reserved for internal use.

**uint32\_t CUpti\_ActivityMemcpy::runtimeCorrelationId**

The runtime correlation ID of the memory copy. Each memory copy is assigned a unique runtime correlation ID that is identical to the correlation ID in the runtime API activity record that launched the memory copy.

**uint8\_t CUpti\_ActivityMemcpy::srcKind**

The source memory kind read by the memory copy, stored as a byte to reduce record size.

**See also:**

[CUpti\\_ActivityMemoryKind](#)

**uint64\_t CUpti\_ActivityMemcpy::start**

The start timestamp for the memory copy, in ns.

**uint32\_t CUpti\_ActivityMemcpy::streamId**

The ID of the stream where the memory copy is occurring.



# CUpti\_ActivityMemset Type Reference

The activity record for memset.

## Data Fields

- ▶ uint64\_t `bytes`
- ▶ uint32\_t `contextId`
- ▶ uint32\_t `correlationId`
- ▶ uint32\_t `deviceId`
- ▶ uint64\_t `end`
- ▶ CUpti\_ActivityKind `kind`
- ▶ void \* `reserved0`
- ▶ uint32\_t `runtimeCorrelationId`
- ▶ uint64\_t `start`
- ▶ uint32\_t `streamId`
- ▶ uint32\_t `value`

## Detailed Description

This activity record represents a memory set operation (CUPTI\_ACTIVITY\_KIND\_MEMSET).

## Field Documentation

### uint64\_t CUpti\_ActivityMemset::bytes

The number of bytes being set by the memory set.

### uint32\_t CUpti\_ActivityMemset::contextId

The ID of the context where the memory set is occurring.

### uint32\_t CUpti\_ActivityMemset::correlationId

The correlation ID of the memory set. Each memory set is assigned a unique correlation ID that is identical to the correlation ID in the driver API activity record that launched

the memory set.

**uint32\_t CUpti\_ActivityMemset::deviceId**

The ID of the device where the memory set is occurring.

**uint64\_t CUpti\_ActivityMemset::end**

The end timestamp for the memory set, in ns.

**CUpti\_ActivityKind CUpti\_ActivityMemset::kind**

The activity record kind, must be CUPTI\_ACTIVITY\_KIND\_MEMSET.

**void\* CUpti\_ActivityMemset::reserved0**

Undefined. Reserved for internal use.

**uint32\_t CUpti\_ActivityMemset::runtimeCorrelationId**

The runtime correlation ID of the memory set. Each memory set is assigned a unique runtime correlation ID that is identical to the correlation ID in the runtime API activity record that launched the memory set.

**uint64\_t CUpti\_ActivityMemset::start**

The start timestamp for the memory set, in ns.

**uint32\_t CUpti\_ActivityMemset::streamId**

The ID of the stream where the memory set is occurring.

**uint32\_t CUpti\_ActivityMemset::value**

The value being assigned to memory by the memory set.

# CUpti\_ActivityMetric Type Reference

The activity record for a CUPTI metric.

## Data Fields

- ▶ `uint32_t correlationId`
- ▶ `CUpti_MetricID id`
- ▶ `CUpti_ActivityKind kind`
- ▶ `uint32_t pad`
- ▶ `CUpti_MetricValue value`

## Detailed Description

This activity record represents the collection of a CUPTI metric value (CUPTI\_ACTIVITY\_KIND\_METRIC). This activity record kind is not produced by the activity API but is included for completeness and ease-of-use. Profile frameworks built on top of CUPTI that collect metric data may choose to use this type to store the collected metric data.

## Field Documentation

### `uint32_t CUpti_ActivityMetric::correlationId`

The correlation ID of the metric. Use of this ID is user-defined, but typically this ID value will equal the correlation ID of the kernel for which the metric was gathered.

### `CUpti_MetricID CUpti_ActivityMetric::id`

The metric ID.

### `CUpti_ActivityKind CUpti_ActivityMetric::kind`

The activity record kind, must be CUPTI\_ACTIVITY\_KIND\_METRIC.

### `uint32_t CUpti_ActivityMetric::pad`

Undefined. Reserved for internal use.

**CUpti\_MetricValue CUpti\_ActivityMetric::value**

The metric value.

# CUPTI Callback API

## Data Structures

- ▶ struct `CUpti_CallbackData`  
*Data passed into a runtime or driver API callback function.*
- ▶ struct `CUpti_NvtxData`  
*Data passed into a NVTX callback function.*
- ▶ struct `CUpti_ResourceData`  
*Data passed into a resource callback function.*
- ▶ struct `CUpti_SynchronizeData`  
*Data passed into a synchronize callback function.*

## Typedefs

- ▶ typedef void(\* `CUpti_CallbackFunc`)(void \*userdata, `CUpti_CallbackDomain` domain, `CUpti_CallbackId` cbid, const void \*cbdata)  
*Function type for a callback.*
- ▶ typedef uint32\_t `CUpti_CallbackId`  
*An ID for a driver API, runtime API, resource or synchronization callback.*
- ▶ typedef `CUpti_CallbackDomain` \* `CUpti_DomainTable`  
*Pointer to an array of callback domains.*
- ▶ typedef struct `CUpti_Subscriber_st` \* `CUpti_SubscriberHandle`  
*A callback subscriber.*

## Enumerations

- ▶ enum `CUpti_ApiCallbackSite` {  
    `CUPTI_API_ENTER` = 0,

`CUPTI_API_EXIT = 1 }`

*Specifies the point in an API call that a callback is issued.*

► `enum CUpti_CallbackDomain {`  
`CUPTI_CB_DOMAIN_INVALID = 0,`  
`CUPTI_CB_DOMAIN_DRIVER_API = 1,`  
`CUPTI_CB_DOMAIN_RUNTIME_API = 2,`  
`CUPTI_CB_DOMAIN_RESOURCE = 3,`  
`CUPTI_CB_DOMAIN_SYNCHRONIZE = 4,`  
`CUPTI_CB_DOMAIN_NVTX = 5 }`

*Callback domains.*

► `enum CUpti_CallbackIdResource {`  
`CUPTI_CBID_RESOURCE_INVALID = 0,`  
`CUPTI_CBID_RESOURCE_CONTEXT_CREATED = 1,`  
`CUPTI_CBID_RESOURCE_CONTEXT_DESTROY_STARTING = 2,`  
`CUPTI_CBID_RESOURCE_STREAM_CREATED = 3,`  
`CUPTI_CBID_RESOURCE_STREAM_DESTROY_STARTING = 4 }`

*Callback IDs for resource domain.*

► `enum CUpti_CallbackIdSync {`  
`CUPTI_CBID_SYNCHRONIZE_INVALID = 0,`  
`CUPTI_CBID_SYNCHRONIZE_STREAM_SYNCHRONIZED = 1,`  
`CUPTI_CBID_SYNCHRONIZE_CONTEXT_SYNCHRONIZED = 2 }`

*Callback IDs for synchronization domain.*

## Functions

► `CUptiResult cuptiEnableAllDomains (uint32_t enable, CUpti_SubscriberHandle subscriber)`

*Enable or disable all callbacks in all domains.*

► `CUptiResult cuptiEnableCallback (uint32_t enable, CUpti_SubscriberHandle subscriber, CUpti_CallbackDomain domain, CUpti_CallbackId cbid)`

*Enable or disabled callbacks for a specific domain and callback ID.*

- `CUptiResult cuptiEnableDomain` (`uint32_t` enable, `CUpti_SubscriberHandle` subscriber, `CUpti_CallbackDomain` domain)

*Enable or disabled all callbacks for a specific domain.*

- `CUptiResult cuptiGetCallbackName` (`CUpti_CallbackDomain` domain, `uint32_t` cbid, `const char **name`)

*Get the name of a callback for a specific domain and callback ID.*

- `CUptiResult cuptiGetCallbackState` (`uint32_t *enable`, `CUpti_SubscriberHandle` subscriber, `CUpti_CallbackDomain` domain, `CUpti_CallbackId` cbid)

*Get the current enabled/disabled state of a callback for a specific domain and function ID.*

- `CUptiResult cuptiSubscribe` (`CUpti_SubscriberHandle *subscriber`, `CUpti_CallbackFunc` callback, `void *userdata`)

*Initialize a callback subscriber with a callback function and user data.*

- `CUptiResult cuptiSupportedDomains` (`size_t *domainCount`, `CUpti_DomainTable *domainTable`)

*Get the available callback domains.*

- `CUptiResult cuptiUnsubscribe` (`CUpti_SubscriberHandle` subscriber)

*Unregister a callback subscriber.*

## Detailed Description

Functions, types, and enums that implement the CUPTI Callback API.

## Typedef Documentation

```
typedef void( * CUpti_CallbackFunc)(void *userdata,  
CUpti_CallbackDomain domain, CUpti_CallbackId cbid, const  
void *cbdata)
```

Function type for a callback. The type of the data passed to the callback in `cbdata` depends on the `domain`. If `domain` is `CUPTI_CB_DOMAIN_DRIVER_API` or `CUPTI_CB_DOMAIN_RUNTIME_API` the type of `cbdata` will be

[CUpti\\_CallbackData](#). If `domain` is `CUPTI_CB_DOMAIN_RESOURCE` the type of `cbdata` will be [CUpti\\_ResourceData](#). If `domain` is `CUPTI_CB_DOMAIN_SYNCHRONIZE` the type of `cbdata` will be [CUpti\\_SynchronizeData](#). If `domain` is `CUPTI_CB_DOMAIN_NVTX` the type of `cbdata` will be [CUpti\\_NvtxData](#).

**Parameters:**

`userdata` User data supplied at subscription of the callback  
`domain` The domain of the callback  
`cbid` The ID of the callback  
`cbdata` Data passed to the callback.

## typedef uint32\_t CUpti\_CallbackId

An ID for a driver API, runtime API, resource or synchronization callback. Within a driver API callback this should be interpreted as a `CUpti_driver_api_trace_cbid` value (these values are defined in `cupti_driver_cbid.h`). Within a runtime API callback this should be interpreted as a `CUpti_runtime_api_trace_cbid` value (these values are defined in `cupti_runtime_cbid.h`). Within a resource API callback this should be interpreted as a [CUpti\\_CallbackIdResource](#) value. Within a synchronize API callback this should be interpreted as a [CUpti\\_CallbackIdSync](#) value.

## Enumeration Type Documentation

### enum CUpti\_ApiCallbackSite

Specifies the point in an API call that a callback is issued. This value is communicated to the callback function via [CUpti\\_CallbackData::callbackSite](#).

**Enumerator:**

`CUPTI_API_ENTER` The callback is at the entry of the API call.  
`CUPTI_API_EXIT` The callback is at the exit of the API call.

### enum CUpti\_CallbackDomain

Callback domains. Each domain represents callback points for a group of related API functions or CUDA driver activity.

**Enumerator:**

`CUPTI_CB_DOMAIN_INVALID` Invalid domain.



CUPTI\_CB\_DOMAIN\_DRIVER\_API Domain containing callback points for all driver API functions.

CUPTI\_CB\_DOMAIN\_RUNTIME\_API Domain containing callback points for all runtime API functions.

CUPTI\_CB\_DOMAIN\_RESOURCE Domain containing callback points for CUDA resource tracking.

CUPTI\_CB\_DOMAIN\_SYNCHRONIZE Domain containing callback points for CUDA synchronization.

CUPTI\_CB\_DOMAIN\_NVTX Domain containing callback points for NVTX API functions.

## enum CUpti\_CallbackIdResource

Callback IDs for resource domain, CUPTI\_CB\_DOMAIN\_RESOURCE. This value is communicated to the callback function via the `cbid` parameter.

### Enumerator:

CUPTI\_CBID\_RESOURCE\_INVALID Invalid resource callback ID.

CUPTI\_CBID\_RESOURCE\_CONTEXT\_CREATED A new context has been created.

CUPTI\_CBID\_RESOURCE\_CONTEXT\_DESTROY\_STARTING A context is about to be destroyed.

CUPTI\_CBID\_RESOURCE\_STREAM\_CREATED A new stream has been created.

CUPTI\_CBID\_RESOURCE\_STREAM\_DESTROY\_STARTING A stream is about to be destroyed.

## enum CUpti\_CallbackIdSync

Callback IDs for synchronization domain, CUPTI\_CB\_DOMAIN\_SYNCHRONIZE. This value is communicated to the callback function via the `cbid` parameter.

### Enumerator:

CUPTI\_CBID\_SYNCHRONIZE\_INVALID Invalid synchronize callback ID.

CUPTI\_CBID\_SYNCHRONIZE\_STREAM\_SYNCHRONIZED Stream synchronization has completed for the stream.

CUPTI\_CBID\_SYNCHRONIZE\_CONTEXT\_SYNCHRONIZED Context synchronization has completed for the context.

## Function Documentation

**CUptiResult** cuptiEnableAllDomains (uint32\_t enable,  
**CUpti\_SubscriberHandle** subscriber)

Enable or disable all callbacks in all domains.

**Note:**

**Thread-safety:** a subscriber must serialize access to cuptiGetCallbackState, cuptiEnableCallback, cuptiEnableDomain, and cuptiEnableAllDomains. For example, if cuptiGetCallbackState(sub, d, \*) and cuptiEnableAllDomains(sub) are called concurrently, the results are undefined.

**Parameters:**

enable New enable state for all callbacks in all domain. Zero disables all callbacks, non-zero enables all callbacks.

subscriber - Handle to callback subscription

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_NOT\_INITIALIZED if unable to initialize CUPTI

CUPTI\_ERROR\_INVALID\_PARAMETER if **subscriber** is invalid

**CUptiResult** cuptiEnableCallback (uint32\_t enable,  
**CUpti\_SubscriberHandle** subscriber, **CUpti\_CallbackDomain**  
domain, **CUpti\_CallbackId** cbid)

Enable or disabled callbacks for a subscriber for a specific domain and callback ID.

**Note:**

**Thread-safety:** a subscriber must serialize access to cuptiGetCallbackState, cuptiEnableCallback, cuptiEnableDomain, and cuptiEnableAllDomains. For example, if cuptiGetCallbackState(sub, d, c) and cuptiEnableCallback(sub, d, c) are called concurrently, the results are undefined.

**Parameters:**

enable New enable state for the callback. Zero disables the callback, non-zero enables the callback.

subscriber - Handle to callback subscription

domain The domain of the callback

cbid The ID of the callback

**Return values:**

CUPTI\_SUCCESS on success  
CUPTI\_ERROR\_NOT\_INITIALIZED if unable to initialize CUPTI  
CUPTI\_ERROR\_INVALID\_PARAMETER if `subscriber`, `domain` or `cbid` is invalid.

**CUptiResult** `cuprtiEnableDomain` (`uint32_t` enable,  
**CUpti\_SubscriberHandle** subscriber, **CUpti\_CallbackDomain**  
domain)

Enable or disabled all callbacks for a specific domain.

**Note:**

**Thread-safety:** a subscriber must serialize access to `cuprtiGetCallbackState`, `cuprtiEnableCallback`, `cuprtiEnableDomain`, and `cuprtiEnableAllDomains`. For example, if `cuprtiGetCallbackEnabled(sub, d, *)` and `cuprtiEnableDomain(sub, d)` are called concurrently, the results are undefined.

**Parameters:**

enable New enable state for all callbacks in the domain. Zero disables all callbacks, non-zero enables all callbacks.  
subscriber - Handle to callback subscription  
domain The domain of the callback

**Return values:**

CUPTI\_SUCCESS on success  
CUPTI\_ERROR\_NOT\_INITIALIZED if unable to initialize CUPTI  
CUPTI\_ERROR\_INVALID\_PARAMETER if `subscriber` or `domain` is invalid

**CUptiResult** `cuprtiGetCallbackName` (**CUpti\_CallbackDomain**  
domain, `uint32_t` cbid, `const char **` name)

Returns a pointer to the name c\_string in `**name`.

**Note:**

**Names** are available only for the DRIVER and RUNTIME domains.

**Parameters:**

domain The domain of the callback  
cbid The ID of the callback

name Returns pointer to the name string on success, NULL otherwise

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_INVALID\_PARAMETER if **name** is NULL, or if **domain** or **cbid** is invalid.

**CUptiResult** cuptiGetCallbackState (uint32\_t \* enable,  
**CUpti\_SubscriberHandle** subscriber, **CUpti\_CallbackDomain**  
domain, **CUpti\_CallbackId** cbid)

Returns non-zero in \***enable** if the callback for a domain and callback ID is enabled, and zero if not enabled.

**Note:**

**Thread-safety:** a subscriber must serialize access to cuptiGetCallbackState, cuptiEnableCallback, cuptiEnableDomain, and cuptiEnableAllDomains. For example, if cuptiGetCallbackState(sub, d, c) and cuptiEnableCallback(sub, d, c) are called concurrently, the results are undefined.

**Parameters:**

enable Returns non-zero if callback enabled, zero if not enabled

subscriber Handle to the initialize subscriber

domain The domain of the callback

cbid The ID of the callback

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_NOT\_INITIALIZED if unable to initialize CUPTI

CUPTI\_ERROR\_INVALID\_PARAMETER if **enabled** is NULL, or if **subscriber**, **domain** or **cbid** is invalid.

**CUptiResult** cuptiSubscribe (**CUpti\_SubscriberHandle** \*  
subscriber, **CUpti\_CallbackFunc** callback, void \* userdata)

Initializes a callback subscriber with a callback function and (optionally) a pointer to user data. The returned subscriber handle can be used to enable and disable the callback for specific domains and callback IDs.

**Note:**

Only a single subscriber can be registered at a time.

This function does not enable any callbacks.

**Thread-safety:** this function is thread safe.

**Parameters:**

`subscriber` Returns handle to initialize subscriber

`callback` The callback function

`userdata` A pointer to user data. This data will be passed to the callback function via the `userdata` parameter.

**Return values:**

`CUPTI_SUCCESS` on success

`CUPTI_ERROR_NOT_INITIALIZED` if unable to initialize CUPTI

`CUPTI_ERROR_MAX_LIMIT_REACHED` if there is already a CUPTI subscriber

`CUPTI_ERROR_INVALID_PARAMETER` if `subscriber` is NULL

**CUptiResult** `cuprtiSupportedDomains (size_t * domainCount,  
CUpti_DomainTable * domainTable)`

Returns in `*domainTable` an array of size `*domainCount` of all the available callback domains.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`domainCount` Returns number of callback domains

`domainTable` Returns pointer to array of available callback domains

**Return values:**

`CUPTI_SUCCESS` on success

`CUPTI_ERROR_NOT_INITIALIZED` if unable to initialize CUPTI

`CUPTI_ERROR_INVALID_PARAMETER` if `domainCount` or `domainTable` are NULL

**CUptiResult** `cuprtiUnsubscribe (CUpti_SubscriberHandle  
subscriber)`

Removes a callback subscriber so that no future callbacks will be issued to that subscriber.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

subscriber Handle to the initialize subscriber

**Return values:**

CUPTI\_SUCCESS on success

CUPTI\_ERROR\_NOT\_INITIALIZED if unable to initialize CUPTI

CUPTI\_ERROR\_INVALID\_PARAMETER if `subscriber` is NULL or not initialized

# CUpti\_CallbackData Type Reference

Data passed into a runtime or driver API callback function.

## Data Fields

- ▶ CUpti\_ApiCallbackSite callbackSite
- ▶ CUcontext context
- ▶ uint32\_t contextUid
- ▶ uint64\_t \* correlationData
- ▶ uint32\_t correlationId
- ▶ const char \* functionName
- ▶ const void \* functionParams
- ▶ void \* functionReturnValue
- ▶ const char \* symbolName

## Detailed Description

Data passed into a runtime or driver API callback function as the `cbdata` argument to [CUpti\\_CallbackFunc](#). The `cbdata` will be this type for `domain` equal to `CUPTI_CB_DOMAIN_DRIVER_API` or `CUPTI_CB_DOMAIN_RUNTIME_API`. The callback data is valid only within the invocation of the callback function that is passed the data. If you need to retain some data for use outside of the callback, you must make a copy of that data. For example, if you make a shallow copy of [CUpti\\_CallbackData](#) within a callback, you cannot dereference `functionParams` outside of that callback to access the function parameters. `functionName` is an exception: the string pointed to by `functionName` is a global constant and so may be accessed outside of the callback.

## Field Documentation

### CUpti\_ApiCallbackSite CUpti\_CallbackData::callbackSite

Point in the runtime or driver function from where the callback was issued.

### CUcontext CUpti\_CallbackData::context

Driver context current to the thread, or null if no context is current. This value can change from the entry to exit callback of a runtime API function if the runtime initializes a

context.

## `uint32_t CUpti_CallbackData::contextUid`

Unique ID for the CUDA context associated with the thread. The UIDs are assigned sequentially as contexts are created and are unique within a process.

## `uint64_t* CUpti_CallbackData::correlationData`

Pointer to data shared between the entry and exit callbacks of a given runtime or driver API function invocation. This field can be used to pass 64-bit values from the entry callback to the corresponding exit callback.

## `uint32_t CUpti_CallbackData::correlationId`

The activity record correlation ID for this callback. For a driver domain callback (i.e. `domain CUPTI_CB_DOMAIN_DRIVER_API`) this ID will equal the correlation ID in the [CUpti\\_ActivityAPI](#) record corresponding to the CUDA driver function call. For a runtime domain callback (i.e. `domain CUPTI_CB_DOMAIN_RUNTIME_API`) this ID will equal the correlation ID in the [CUpti\\_ActivityAPI](#) record corresponding to the CUDA runtime function call. Within the callback, this ID can be recorded to correlate user data with the activity record. This field is new in 4.1.

## `const char* CUpti_CallbackData::functionName`

Name of the runtime or driver API function which issued the callback. This string is a global constant and so may be accessed outside of the callback.

## `const void* CUpti_CallbackData::functionParams`

Pointer to the arguments passed to the runtime or driver API call. See [generated\\_cuda\\_runtime\\_api\\_meta.h](#) and [generated\\_cuda\\_meta.h](#) for structure definitions for the parameters for each runtime and driver API function.

## `void* CUpti_CallbackData::functionReturnValue`

Pointer to the return value of the runtime or driver API call. This field is only valid within the [exit::CUPTI\\_API\\_EXIT](#) callback. For a runtime API `functionReturnValue` points to a `cudaError_t`. For a driver API `functionReturnValue` points to a `CUresult`.



`const char* CUpti_CallbackData::symbolName`

Name of the symbol operated on by the runtime or driver API function which issued the callback. This entry is valid only for driver and runtime launch callbacks, where it returns the name of the kernel.

# CUpti\_ResourceData Type Reference

Data passed into a resource callback function.

## Data Fields

- ▶ CUcontext [context](#)
- ▶ void \* [resourceDescriptor](#)
- ▶ CUstream [stream](#)

## Detailed Description

Data passed into a resource callback function as the `cbdata` argument to [CUpti\\_CallbackFunc](#). The `cbdata` will be this type for `domain` equal to `CUPTI_CB_DOMAIN_RESOURCE`. The callback data is valid only within the invocation of the callback function that is passed the data. If you need to retain some data for use outside of the callback, you must make a copy of that data.

## Field Documentation

### CUcontext **CUpti\_ResourceData::context**

For `CUPTI_CBID_RESOURCE_CONTEXT_CREATED` and `CUPTI_CBID_RESOURCE_CONTEXT_DESTROY_STARTING`, the context being created or destroyed. For `CUPTI_CBID_RESOURCE_STREAM_CREATED` and `CUPTI_CBID_RESOURCE_STREAM_DESTROY_STARTING`, the context containing the stream being created or destroyed.

### void\* **CUpti\_ResourceData::resourceDescriptor**

Reserved for future use.

### CUstream **CUpti\_ResourceData::stream**

For `CUPTI_CBID_RESOURCE_STREAM_CREATED` and `CUPTI_CBID_RESOURCE_STREAM_DESTROY_STARTING`, the stream being created or destroyed.

# CUpti\_SynchronizeData Type Reference

Data passed into a synchronize callback function.

## Data Fields

- ▶ CUcontext [context](#)
- ▶ CUstream [stream](#)

## Detailed Description

Data passed into a synchronize callback function as the `cbdata` argument to [CUpti\\_CallbackFunc](#). The `cbdata` will be this type for `domain` equal to `CUPTI_CB_DOMAIN_SYNCHRONIZE`. The callback data is valid only within the invocation of the callback function that is passed the data. If you need to retain some data for use outside of the callback, you must make a copy of that data.

## Field Documentation

### CUcontext **CUpti\_SynchronizeData::context**

The context of the stream being synchronized.

### CUstream **CUpti\_SynchronizeData::stream**

The stream being synchronized.

# CUPTI Event API

## Data Structures

- ▶ struct `CUpti_EventGroupSet`  
*A set of event groups.*
- ▶ struct `CUpti_EventGroupSets`  
*A set of event group sets.*

## Defines

- ▶ #define `CUPTI_EVENT_OVERFLOW` `((uint64_t)0xFFFFFFFFFFFFFFFFULL)`  
*The overflow value for a CUPTI event.*

## Typedefs

- ▶ typedef uint32\_t `CUpti_EventDomainID`  
*ID for an event domain.*
- ▶ typedef void \* `CUpti_EventGroup`  
*A group of events.*
- ▶ typedef uint32\_t `CUpti_EventID`  
*ID for an event.*

## Enumerations

- ▶ enum `CUpti_DeviceAttribute` {  
    `CUPTI_DEVICE_ATTR_MAX_EVENT_ID` = 1,  
    `CUPTI_DEVICE_ATTR_MAX_EVENT_DOMAIN_ID` = 2,  
    `CUPTI_DEVICE_ATTR_GLOBAL_MEMORY_BANDWIDTH` = 3,

```
CUPTI_DEVICE_ATTR_INSTRUCTION_PER_CYCLE = 4,
CUPTI_DEVICE_ATTR_INSTRUCTION_THROUGHPUT_SINGLE_PRECISION
= 5 }
```

*Device attributes.*

```
► enum CUpti_EventAttribute {
    CUPTI_EVENT_ATTR_NAME = 0,
    CUPTI_EVENT_ATTR_SHORT_DESCRIPTION = 1,
    CUPTI_EVENT_ATTR_LONG_DESCRIPTION = 2,
    CUPTI_EVENT_ATTR_CATEGORY = 3 }
```

*Event attributes.*

```
► enum CUpti_EventCategory {
    CUPTI_EVENT_CATEGORY_INSTRUCTION = 0,
    CUPTI_EVENT_CATEGORY_MEMORY = 1,
    CUPTI_EVENT_CATEGORY_CACHE = 2,
    CUPTI_EVENT_CATEGORY_PROFILE_TRIGGER = 3 }
```

*An event category.*

```
► enum CUpti_EventCollectionMode {
    CUPTI_EVENT_COLLECTION_MODE_CONTINUOUS = 0,
    CUPTI_EVENT_COLLECTION_MODE_KERNEL = 1 }
```

*Event collection modes.*

```
► enum CUpti_EventDomainAttribute {
    CUPTI_EVENT_DOMAIN_ATTR_NAME = 0,
    CUPTI_EVENT_DOMAIN_ATTR_INSTANCE_COUNT = 1,
    CUPTI_EVENT_DOMAIN_ATTR_TOTAL_INSTANCE_COUNT = 3 }
```

*Event domain attributes.*

```
► enum CUpti_EventGroupAttribute {
    CUPTI_EVENT_GROUP_ATTR_EVENT_DOMAIN_ID = 0,
    CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES =
    1,
    CUPTI_EVENT_GROUP_ATTR_USER_DATA = 2,
```

```
CUPTI_EVENT_GROUP_ATTR_NUM_EVENTS = 3,
CUPTI_EVENT_GROUP_ATTR_EVENTS = 4,
CUPTI_EVENT_GROUP_ATTR_INSTANCE_COUNT = 5 }
```

*Event group attributes.*

- enum CUpti\_ReadEventFlags { CUPTI\_EVENT\_READ\_FLAG\_NONE = 0 }

*Flags for cuptiEventGroupReadEvent and cuptiEventGroupReadAllEvents.*

## Functions

- CUptiResult cuptiDeviceEnumEventDomains (CUdevice device, size\_t \*arraySizeBytes, CUpti\_EventDomainID \*domainArray)

*Get the event domains for a device.*

- CUptiResult cuptiDeviceGetAttribute (CUdevice device, CUpti\_DeviceAttribute attrib, size\_t \*valueSize, void \*value)

*Read a device attribute.*

- CUptiResult cuptiDeviceGetEventDomainAttribute (CUdevice device, CUpti\_EventDomainID eventDomain, CUpti\_EventDomainAttribute attrib, size\_t \*valueSize, void \*value)

*Read an event domain attribute.*

- CUptiResult cuptiDeviceGetNumEventDomains (CUdevice device, uint32\_t \*numDomains)

*Get the number of domains for a device.*

- CUptiResult cuptiDeviceGetTimestamp (CUcontext context, uint64\_t \*timestamp)

*Read a device timestamp.*

- CUptiResult cuptiEnumEventDomains (size\_t \*arraySizeBytes, CUpti\_EventDomainID \*domainArray)

*Get the event domains available on any device.*

- CUptiResult cuptiEventDomainEnumEvents (CUpti\_EventDomainID eventDomain, size\_t \*arraySizeBytes, CUpti\_EventID \*eventArray)

*Get the events in a domain.*

- ▶ `CUptiResult cuptiEventDomainGetAttribute (CUpti_EventDomainID eventDomain, CUpti_EventDomainAttribute attrib, size_t *valueSize, void *value)`  
*Read an event domain attribute.*
  
- ▶ `CUptiResult cuptiEventDomainGetNumEvents (CUpti_EventDomainID eventDomain, uint32_t *numEvents)`  
*Get number of events in a domain.*
  
- ▶ `CUptiResult cuptiEventGetAttribute (CUpti_EventID event, CUpti_EventAttribute attrib, size_t *valueSize, void *value)`  
*Get an event attribute.*
  
- ▶ `CUptiResult cuptiEventGetIdFromName (CUdevice device, const char *eventName, CUpti_EventID *event)`  
*Find an event by name.*
  
- ▶ `CUptiResult cuptiEventGroupAddEvent (CUpti_EventGroup eventGroup, CUpti_EventID event)`  
*Add an event to an event group.*
  
- ▶ `CUptiResult cuptiEventGroupCreate (CUcontext context, CUpti_EventGroup *eventGroup, uint32_t flags)`  
*Create a new event group for a context.*
  
- ▶ `CUptiResult cuptiEventGroupDestroy (CUpti_EventGroup eventGroup)`  
*Destroy an event group.*
  
- ▶ `CUptiResult cuptiEventGroupDisable (CUpti_EventGroup eventGroup)`  
*Disable an event group.*
  
- ▶ `CUptiResult cuptiEventGroupEnable (CUpti_EventGroup eventGroup)`  
*Enable an event group.*
  
- ▶ `CUptiResult cuptiEventGroupGetAttribute (CUpti_EventGroup eventGroup, CUpti_EventGroupAttribute attrib, size_t *valueSize, void *value)`  
*Read an event group attribute.*
  
- ▶ `CUptiResult cuptiEventGroupReadAllEvents (CUpti_EventGroup eventGroup, CUpti_ReadEventFlags flags, size_t *eventValueBufferSizeBytes, uint64_t`

`*eventValueBuffer, size_t *eventIdArraySizeBytes, CUpti_EventID *eventIdArray, size_t *numEventIdsRead)`

*Read the values for all the events in an event group.*

- ▶ `CUptiResult cuptiEventGroupReadEvent (CUpti_EventGroup eventGroup, CUpti_ReadEventFlags flags, CUpti_EventID event, size_t *eventValueBufferSizeBytes, uint64_t *eventValueBuffer)`

*Read the value for an event in an event group.*

- ▶ `CUptiResult cuptiEventGroupRemoveAllEvents (CUpti_EventGroup eventGroup)`

*Remove all events from an event group.*

- ▶ `CUptiResult cuptiEventGroupRemoveEvent (CUpti_EventGroup eventGroup, CUpti_EventID event)`

*Remove an event from an event group.*

- ▶ `CUptiResult cuptiEventGroupResetAllEvents (CUpti_EventGroup eventGroup)`

*Zero all the event counts in an event group.*

- ▶ `CUptiResult cuptiEventGroupSetAttribute (CUpti_EventGroup eventGroup, CUpti_EventGroupAttribute attrib, size_t valueSize, void *value)`

*Write an event group attribute.*

- ▶ `CUptiResult cuptiEventGroupSetsCreate (CUcontext context, size_t eventIdArraySizeBytes, CUpti_EventID *eventIdArray, CUpti_EventGroupSets **eventGroupPasses)`

*For a set of events, get the grouping that indicates the number of passes and the event groups necessary to collect the events.*

- ▶ `CUptiResult cuptiEventGroupSetsDestroy (CUpti_EventGroupSets *eventGroupSets)`

*Destroy a `CUpti_EventGroupSets` object.*

- ▶ `CUptiResult cuptiGetNumEventDomains (uint32_t *numDomains)`

*Get the number of event domains available on any device.*

- ▶ `CUptiResult cuptiSetEventCollectionMode (CUcontext context, CUpti_EventCollectionMode mode)`

*Set the event collection mode.*



## Detailed Description

Functions, types, and enums that implement the CUPTI Event API.

## Define Documentation

```
#define  
CUPTI_EVENT_OVERFLOW ((uint64_t)0xFFFFFFFFFFFFFFFFULL)
```

The CUPTI event value that indicates an overflow.

## Typedef Documentation

```
typedef uint32_t CUpti_EventDomainID
```

ID for an event domain. An event domain represents a group of related events. A device may have multiple instances of a domain, indicating that the device can simultaneously record multiple instances of each event within that domain.

```
typedef void* CUpti_EventGroup
```

An event group is a collection of events that are managed together. All events in an event group must belong to the same domain.

```
typedef uint32_t CUpti_EventID
```

An event represents a countable activity, action, or occurrence on the device.

## Enumeration Type Documentation

```
enum CUpti_DeviceAttribute
```

CUPTI device attributes. These attributes can be read using [cuprtDeviceGetAttribute](#).

### Enumerator:

CUPTI\_DEVICE\_ATTR\_MAX\_EVENT\_ID Number of event IDs for a device.  
Value is a uint32\_t.

CUPTI\_DEVICE\_ATTR\_MAX\_EVENT\_DOMAIN\_ID Number of event domain IDs for a device. Value is a uint32\_t.

CUPTI\_DEVICE\_ATTR\_GLOBAL\_MEMORY\_BANDWIDTH Get global memory bandwidth in Kbytes/sec. Value is a uint64\_t.

CUPTI\_DEVICE\_ATTR\_INSTRUCTION\_PER\_CYCLE Get theoretical instructions per cycle. Value is a uint32\_t.

CUPTI\_DEVICE\_ATTR\_INSTRUCTION\_THROUGHPUT\_SINGLE\_PRECISION Get theoretical number of single precision instructions that can be executed per second. Value is a uint64\_t.

## enum CUpti\_EventAttribute

Event attributes. These attributes can be read using [cuptiEventGetAttribute](#).

### Enumerator:

CUPTI\_EVENT\_ATTR\_NAME Event name. Value is a null terminated const c-string.

CUPTI\_EVENT\_ATTR\_SHORT\_DESCRIPTION Short description of event. Value is a null terminated const c-string.

CUPTI\_EVENT\_ATTR\_LONG\_DESCRIPTION Long description of event. Value is a null terminated const c-string.

CUPTI\_EVENT\_ATTR\_CATEGORY Category of event. Value is CUpti\_EventCategory.

## enum CUpti\_EventCategory

Each event is assigned to a category that represents the general type of the event. A event's category is accessed using [cuptiEventGetAttribute](#) and the CUPTI\_EVENT\_ATTR\_CATEGORY attribute.

### Enumerator:

CUPTI\_EVENT\_CATEGORY\_INSTRUCTION An instruction related event.

CUPTI\_EVENT\_CATEGORY\_MEMORY A memory related event.

CUPTI\_EVENT\_CATEGORY\_CACHE A cache related event.

CUPTI\_EVENT\_CATEGORY\_PROFILE\_TRIGGER A profile-trigger event.

## enum CUpti\_EventCollectionMode

The event collection mode determines the period over which the events within the enabled event groups will be collected.

### Enumerator:

`CUPTI_EVENT_COLLECTION_MODE_CONTINUOUS` Events are collected for the entire duration between the `cuptiEventGroupEnable` and `cuptiEventGroupDisable` calls. This is the default mode.

`CUPTI_EVENT_COLLECTION_MODE_KERNEL` Events are collected only for the durations of kernel executions that occur between the `cuptiEventGroupEnable` and `cuptiEventGroupDisable` calls. Event collection begins when a kernel execution begins, and stops when kernel execution completes. If multiple kernel executions occur between the `cuptiEventGroupEnable` and `cuptiEventGroupDisable` calls then the event values must be read after each kernel launch if those events need to be associated with the specific kernel launch.

## enum CUpti\_EventDomainAttribute

Event domain attributes. Except where noted, all the attributes can be read using either [cuptiDeviceGetEventDomainAttribute](#) or [cuptiEventDomainGetAttribute](#).

### Enumerator:

`CUPTI_EVENT_DOMAIN_ATTR_NAME` Event domain name. Value is a null terminated const c-string.

`CUPTI_EVENT_DOMAIN_ATTR_INSTANCE_COUNT` Number of instances of the domain for which event counts will be collected. The domain may have additional instances that cannot be profiled (see `CUPTI_EVENT_DOMAIN_ATTR_TOTAL_INSTANCE_COUNT`). Can be read only with [cuptiDeviceGetEventDomainAttribute](#). Value is a `uint32_t`.

`CUPTI_EVENT_DOMAIN_ATTR_TOTAL_INSTANCE_COUNT` Total number of instances of the domain, including instances that cannot be profiled. Use `CUPTI_EVENT_DOMAIN_ATTR_INSTANCE_COUNT` to get the number of instances that can be profiled. Can be read only with [cuptiDeviceGetEventDomainAttribute](#). Value is a `uint32_t`.

## enum CUpti\_EventGroupAttribute

Event group attributes. These attributes can be read using [cuptiEventGroupGetAttribute](#). Attributes marked [rw] can also be written using [cuptiEventGroupSetAttribute](#).

### Enumerator:

`CUPTI_EVENT_GROUP_ATTR_EVENT_DOMAIN_ID` The domain to which the event group is bound. This attribute is set when the first event is added to the group. Value is a `CUpti_EventDomainID`.

**CUPTI\_EVENT\_GROUP\_ATTR\_PROFILE\_ALL\_DOMAIN\_INSTANCES** [rw] Profile all the instances of the domain for this eventgroup. This feature can be used to get load balancing across all instances of a domain. Value is an integer.

**CUPTI\_EVENT\_GROUP\_ATTR\_USER\_DATA** [rw] Reserved for user data.

**CUPTI\_EVENT\_GROUP\_ATTR\_NUM\_EVENTS** Number of events in the group. Value is a `uint32_t`.

**CUPTI\_EVENT\_GROUP\_ATTR\_EVENTS** Enumerates events in the group. Value is a pointer to buffer of size `sizeof(CUpti_EventID) * num_of_events` in the eventgroup. `num_of_events` can be queried using **CUPTI\_EVENT\_GROUP\_ATTR\_NUM\_EVENTS**.

**CUPTI\_EVENT\_GROUP\_ATTR\_INSTANCE\_COUNT** Number of instances of the domain bound to this event group that will be counted. Value is a `uint32_t`.

## enum CUpti\_ReadEventFlags

Flags for [cuptiEventGroupReadEvent](#) and [cuptiEventGroupReadAllEvents](#).

### Enumerator:

**CUPTI\_EVENT\_READ\_FLAG\_NONE** No flags.

## Function Documentation

**CUptiResult** `cuptiDeviceEnumEventDomains` (CUdevice device, `size_t * arraySizeBytes`, **CUpti\_EventDomainID** \* domainArray)

Returns the event domains IDs in `domainArray` for a device. The size of the `domainArray` buffer is given by `*arraySizeBytes`. The size of the `domainArray` buffer must be at least `numdomains * sizeof(CUpti_EventDomainID)` or else all domains will not be returned. The value returned in `*arraySizeBytes` contains the number of bytes returned in `domainArray`.

### Note:

**Thread-safety:** this function is thread safe.

### Parameters:

`device` The CUDA device

`arraySizeBytes` The size of `domainArray` in bytes, and returns the number of bytes written to `domainArray`

`domainArray` Returns the IDs of the event domains for the device

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_DEVICE  
CUPTI\_ERROR\_INVALID\_PARAMETER if `arraySizeBytes` or `domainArray` are NULL

**CUptiResult** `cuptiDeviceGetAttribute` (CUdevice `device`,  
**CUpti\_DeviceAttribute** `attrib`, `size_t` \* `valueSize`, `void` \* `value`)

Read a device attribute and return it in `*value`.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`device` The CUDA device  
`attrib` The attribute to read  
`valueSize` Size of buffer pointed by the value, and returns the number of bytes written to `value`  
`value` Returns the value of the attribute

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_DEVICE  
CUPTI\_ERROR\_INVALID\_PARAMETER if `valueSize` or `value` is NULL, or if `attrib` is not a device attribute  
CUPTI\_ERROR\_PARAMETER\_SIZE\_NOT\_SUFFICIENT For non-c-string attribute values, indicates that the `value` buffer is too small to hold the attribute value.

**CUptiResult** `cuptiDeviceGetEventDomainAttribute`  
(CUdevice `device`, **CUpti\_EventDomainID** `eventDomain`,  
**CUpti\_EventDomainAttribute** `attrib`, `size_t` \* `valueSize`, `void` \* `value`)

Returns an event domain attribute in `*value`. The size of the `value` buffer is given by `*valueSize`. The value returned in `*valueSize` contains the number of bytes returned in `value`.

If the attribute value is a c-string that is longer than `*valueSize`, then only the first `*valueSize` characters will be returned and there will be no terminating null byte.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

device The CUDA device

eventDomain ID of the event domain

attrib The event domain attribute to read

valueSize The size of the `value` buffer in bytes, and returns the number of bytes written to `value`

value Returns the attribute's value

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_DEVICE

CUPTI\_ERROR\_INVALID\_EVENT\_DOMAIN\_ID

CUPTI\_ERROR\_INVALID\_PARAMETER if `valueSize` or `value` is NULL, or if `attrib` is not an event domain attribute

CUPTI\_ERROR\_PARAMETER\_SIZE\_NOT\_SUFFICIENT For non-c-string attribute values, indicates that the `value` buffer is too small to hold the attribute value.

**CUptiResult** cuptiDeviceGetNumEventDomains (CUdevice device, uint32\_t \* numDomains)

Returns the number of domains in `numDomains` for a device.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

device The CUDA device

numDomains Returns the number of domains

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_DEVICE

CUPTI\_ERROR\_INVALID\_PARAMETER if `numDomains` is NULL

**CUptiResult** cuptiDeviceGetTimestamp (CUcontext context, uint64\_t \* timestamp)

Returns the device timestamp in *\*timestamp*. The timestamp is reported in nanoseconds and indicates the time since the device was last reset.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

context A context on the device from which to get the timestamp  
timestamp Returns the device timestamp

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_CONTEXT  
CUPTI\_ERROR\_INVALID\_PARAMETER if *timestamp* is NULL

**CUptiResult** cuptiEnumEventDomains (size\_t \* arraySizeBytes, CUpti\_EventDomainID \* domainArray)

Returns all the event domains available on any CUDA-capable device. Event domain IDs are returned in *domainArray*. The size of the *domainArray* buffer is given by *\*arraySizeBytes*. The size of the *domainArray* buffer must be at least `numDomains * sizeof(CUpti_EventDomainID)` or all domains will not be returned. The value returned in *\*arraySizeBytes* contains the number of bytes returned in *domainArray*.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

arraySizeBytes The size of *domainArray* in bytes, and returns the number of bytes written to *domainArray*  
domainArray Returns all the event domains

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_INVALID\_PARAMETER if *arraySizeBytes* or *domainArray* are NULL

```
CUptiResult cuptiEventDomainEnumEvents
(CUpti_EventDomainID eventDomain, size_t *
arraySizeBytes, CUpti_EventID * eventArray)
```

Returns the event IDs in **eventArray** for a domain. The size of the **eventArray** buffer is given by **\*arraySizeBytes**. The size of the **eventArray** buffer must be at least **numdomainevents \* sizeof(CUpti\_EventID)** or else all events will not be returned. The value returned in **\*arraySizeBytes** contains the number of bytes returned in **eventArray**.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

**eventDomain** ID of the event domain  
**arraySizeBytes** The size of **eventArray** in bytes, and returns the number of bytes written to **eventArray**  
**eventArray** Returns the IDs of the events in the domain

**Return values:**

**CUPTI\_SUCCESS**  
**CUPTI\_ERROR\_NOT\_INITIALIZED**  
**CUPTI\_ERROR\_INVALID\_EVENT\_DOMAIN\_ID**  
**CUPTI\_ERROR\_INVALID\_PARAMETER** if **arraySizeBytes** or **eventArray** are **NULL**

```
CUptiResult cuptiEventDomainGetAttribute
(CUpti_EventDomainID eventDomain,
CUpti_EventDomainAttribute attrib, size_t *
valueSize, void * value)
```

Returns an event domain attribute in **\*value**. The size of the **value** buffer is given by **\*valueSize**. The value returned in **\*valueSize** contains the number of bytes returned in **value**.

If the attribute value is a c-string that is longer than **\*valueSize**, then only the first **\*valueSize** characters will be returned and there will be no terminating null byte.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

**eventDomain** ID of the event domain



`attrib` The event domain attribute to read

`valueSize` The size of the `value` buffer in bytes, and returns the number of bytes written to `value`

`value` Returns the attribute's value

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_EVENT_DOMAIN_ID`

`CUPTI_ERROR_INVALID_PARAMETER` if `valueSize` or `value` is `NULL`, or if `attrib` is not an event domain attribute

`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` For non-c-string attribute values, indicates that the `value` buffer is too small to hold the attribute value.

**CUptiResult** `cuprtiEventDomainGetNumEvents`  
**(CUpti\_EventDomainID** `eventDomain`, `uint32_t` \* `numEvents`)

Returns the number of events in `numEvents` for a domain.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`eventDomain` ID of the event domain

`numEvents` Returns the number of events in the domain

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_EVENT_DOMAIN_ID`

`CUPTI_ERROR_INVALID_PARAMETER` if `numEvents` is `NULL`

**CUptiResult** `cuprtiEventGetAttribute` (**CUpti\_EventID** `event`,  
**CUpti\_EventAttribute** `attrib`, `size_t` \* `valueSize`, `void` \* `value`)

Returns an event attribute in `*value`. The size of the `value` buffer is given by `*valueSize`. The value returned in `*valueSize` contains the number of bytes returned in `value`.

If the attribute value is a c-string that is longer than `*valueSize`, then only the first `*valueSize` characters will be returned and there will be no terminating null byte.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

event ID of the event

attrib The event attribute to read

valueSize The size of the **value** buffer in bytes, and returns the number of bytes written to **value**

value Returns the attribute's value

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_EVENT\_ID

CUPTI\_ERROR\_INVALID\_PARAMETER if **valueSize** or **value** is NULL, or if **attrib** is not an event attribute

CUPTI\_ERROR\_PARAMETER\_SIZE\_NOT\_SUFFICIENT For non-c-string attribute values, indicates that the **value** buffer is too small to hold the attribute value.

**CUptiResult** cuptiEventGetIdFromName (CUdevice device, const char \* eventName, **CUpti\_EventID** \* event)

Find an event by name and return the event ID in **\*event**.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

device The CUDA device

eventName The name of the event to find

event Returns the ID of the found event or undefined if unable to find the event

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_DEVICE

CUPTI\_ERROR\_INVALID\_EVENT\_NAME if unable to find an event with name **eventName**. In this case **\*event** is undefined

CUPTI\_ERROR\_INVALID\_PARAMETER if **eventName** or **event** are NULL

## **CUptiResult** cuptiEventGroupAddEvent (**CUpti\_EventGroup** eventGroup, **CUpti\_EventID** event)

Add an event to an event group. The event add can fail for a number of reasons:

- ▶ The event group is enabled
- ▶ The event does not belong to the same event domain as the events that are already in the event group
- ▶ Device limitations on the events that can belong to the same group
- ▶ The event group is full

### **Note:**

**Thread-safety:** this function is thread safe.

### **Parameters:**

eventGroup The event group

event The event to add to the group

### **Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_EVENT\_ID

CUPTI\_ERROR\_OUT\_OF\_MEMORY

CUPTI\_ERROR\_INVALID\_OPERATION if **eventGroup** is enabled

CUPTI\_ERROR\_NOT\_COMPATIBLE if **event** belongs to a different event domain than the events already in **eventGroup**, or if a device limitation prevents **event** from being collected at the same time as the events already in **eventGroup**

CUPTI\_ERROR\_MAX\_LIMIT\_REACHED if **eventGroup** is full

CUPTI\_ERROR\_INVALID\_PARAMETER if **eventGroup** is NULL

## **CUptiResult** cuptiEventGroupCreate (CUcontext context, **CUpti\_EventGroup** \* eventGroup, uint32\_t flags)

Creates a new event group for **context** and returns the new group in **\*eventGroup**.

### **Note:**

**flags** are reserved for future use and should be set to zero.

**Thread-safety:** this function is thread safe.

### **Parameters:**

context The context for the event group

eventGroup Returns the new event group  
flags Reserved - must be zero

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_CONTEXT  
CUPTI\_ERROR\_OUT\_OF\_MEMORY  
CUPTI\_ERROR\_INVALID\_PARAMETER if eventGroup is NULL

## **CUptiResult** cuptiEventGroupDestroy (**CUpti\_EventGroup** eventGroup)

Destroy an **eventGroup** and free its resources. An event group cannot be destroyed if it is enabled.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

eventGroup The event group to destroy

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_OPERATION if the event group is enabled  
CUPTI\_ERROR\_INVALID\_PARAMETER if eventGroup is NULL

## **CUptiResult** cuptiEventGroupDisable (**CUpti\_EventGroup** eventGroup)

Disable an event group. Disabling an event group stops collection of events contained in the group.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

eventGroup The event group

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_HARDWARE  
CUPTI\_ERROR\_INVALID\_PARAMETER if `eventGroup` is NULL

## **CUptiResult** `cuprtiEventGroupEnable (CUpti_EventGroup eventGroup)`

Enable an event group. Enabling an event group zeros the value of all the events in the group and then starts collection of those events.

### **Note:**

**Thread-safety:** this function is thread safe.

### **Parameters:**

`eventGroup` The event group

### **Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_HARDWARE  
CUPTI\_ERROR\_NOT\_READY if `eventGroup` does not contain any events  
CUPTI\_ERROR\_NOT\_COMPATIBLE if `eventGroup` cannot be enabled due to other already enabled event groups  
CUPTI\_ERROR\_INVALID\_PARAMETER if `eventGroup` is NULL

## **CUptiResult** `cuprtiEventGroupGetAttribute (CUpti_EventGroup eventGroup, CUpti_EventGroupAttribute attrib, size_t * valueSize, void * value)`

Read an event group attribute and return it in `*value`.

### **Note:**

**Thread-safety:** this function is thread safe but client must guard against simultaneous destruction or modification of `eventGroup` (for example, client must guard against simultaneous calls to [cuprtiEventGroupDestroy](#), [cuprtiEventGroupAddEvent](#), etc.), and must guard against simultaneous destruction of the context in which `eventGroup` was created (for example, client must guard against simultaneous calls to `cudaDeviceReset`, `cuCtxDestroy`, etc.).

### **Parameters:**

`eventGroup` The event group

`attrib` The attribute to read

`valueSize` Size of buffer pointed by the value, and returns the number of bytes written to `value`

`value` Returns the value of the attribute

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_PARAMETER` if `valueSize` or `value` is NULL, or if `attrib` is not an eventgroup attribute

`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` For non-c-string attribute values, indicates that the `value` buffer is too small to hold the attribute value.

**CUptiResult** `cuprtiEventGroupReadAllEvents (CUpti_EventGroup eventGroup, CUpti_ReadEventFlags flags, size_t * eventValueBufferSizeBytes, uint64_t * eventValueBuffer, size_t * eventIdArraySizeBytes, CUpti_EventID * eventIdArray, size_t * numEventIdsRead)`

Read the values for all the events in an event group. The event values are returned in the `eventValueBuffer` buffer. `eventValueBufferSizeBytes` indicates the size of `eventValueBuffer`. The buffer must be at least `(sizeof(uint64) * number of events in group)` if `CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES` is not set on the group containing the events. The buffer must be at least `(sizeof(uint64) * number of domain instances * number of events in group)` if `CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES` is set on the group.

The data format returned in `eventValueBuffer` is:

- ▶ domain instance 0: event0 event1 ... eventN
- ▶ domain instance 1: event0 event1 ... eventN
- ▶ ...
- ▶ domain instance M: event0 event1 ... eventN

The event order in `eventValueBuffer` is returned in `eventIdArray`. The size of `eventIdArray` is specified in `eventIdArraySizeBytes`. The size should be at least `(sizeof(CUpti_EventID) * number of events in group)`.

If any instance of any event counter overflows, the value returned for that event instance will be `CUPTI_EVENT_OVERFLOW`.

The only allowed value for **flags** is [CUPTI\\_EVENT\\_READ\\_FLAG\\_NONE](#).

Reading events from a disabled event group is not allowed. After being read, an event's value is reset to zero.

**Note:**

**Thread-safety:** this function is thread safe but client must guard against simultaneous destruction or modification of **eventGroup** (for example, client must guard against simultaneous calls to [cuprtiEventGroupDestroy](#), [cuprtiEventGroupAddEvent](#), etc.), and must guard against simultaneous destruction of the context in which **eventGroup** was created (for example, client must guard against simultaneous calls to [cudaDeviceReset](#), [cuCtxDestroy](#), etc.). If [cuprtiEventGroupResetAllEvents](#) is called simultaneously with this function, then returned event values are undefined.

**Parameters:**

**eventGroup** The event group  
**flags** Flags controlling the reading mode  
**eventValueBufferSizeBytes** The size of **eventValueBuffer** in bytes, and returns the number of bytes written to **eventValueBuffer**  
**eventValueBuffer** Returns the event values  
**eventIdArraySizeBytes** The size of **eventIdArray** in bytes, and returns the number of bytes written to **eventIdArray**  
**eventIdArray** Returns the IDs of the events in the same order as the values return in **eventValueBuffer**.  
**numEventIdsRead** Returns the number of event IDs returned in **eventIdArray**

**Return values:**

**CUPTI\_SUCCESS**  
**CUPTI\_ERROR\_NOT\_INITIALIZED**  
**CUPTI\_ERROR\_HARDWARE**  
**CUPTI\_ERROR\_INVALID\_OPERATION** if **eventGroup** is disabled  
**CUPTI\_ERROR\_INVALID\_PARAMETER** if **eventGroup**,  
**eventValueBufferSizeBytes**, **eventValueBuffer**, **eventIdArraySizeBytes**,  
**eventIdArray** or **numEventIdsRead** is NULL

**CUptiResult** cuprtiEventGroupReadEvent (**CUpti\_EventGroup** eventGroup, **CUpti\_ReadEventFlags** flags, **CUpti\_EventID** event, **size\_t** \* eventValueBufferSizeBytes, **uint64\_t** \* eventValueBuffer)

Read the value for an event in an event group. The event value is returned in the **eventValueBuffer** buffer. **eventValueBufferSizeBytes** indicates the size of the

`eventValueBuffer` buffer. The buffer must be at least `sizeof(uint64)` if `CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES` is not set on the group containing the event. The buffer must be at least `(sizeof(uint64) * number of domain instances)` if `CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES` is set on the group.

If any instance of an event counter overflows, the value returned for that event instance will be `CUPTI_EVENT_OVERFLOW`.

The only allowed value for `flags` is `CUPTI_EVENT_READ_FLAG_NONE`.

Reading an event from a disabled event group is not allowed. After being read, an event's value is reset to zero.

**Note:**

**Thread-safety:** this function is thread safe but client must guard against simultaneous destruction or modification of `eventGroup` (for example, client must guard against simultaneous calls to `cuptiEventGroupDestroy`, `cuptiEventGroupAddEvent`, etc.), and must guard against simultaneous destruction of the context in which `eventGroup` was created (for example, client must guard against simultaneous calls to `cudaDeviceReset`, `cuCtxDestroy`, etc.). If `cuptiEventGroupResetAllEvents` is called simultaneously with this function, then returned event values are undefined.

**Parameters:**

`eventGroup` The event group  
`flags` Flags controlling the reading mode  
`event` The event to read  
`eventValueBufferSizeBytes` The size of `eventValueBuffer` in bytes, and returns the number of bytes written to `eventValueBuffer`  
`eventValueBuffer` Returns the event value(s)

**Return values:**

`CUPTI_SUCCESS`  
`CUPTI_ERROR_NOT_INITIALIZED`  
`CUPTI_ERROR_INVALID_EVENT_ID`  
`CUPTI_ERROR_HARDWARE`  
`CUPTI_ERROR_INVALID_OPERATION` if `eventGroup` is disabled  
`CUPTI_ERROR_INVALID_PARAMETER` if `eventGroup`,  
`eventValueBufferSizeBytes` or `eventValueBuffer` is NULL



## **CUptiResult** cuptiEventGroupRemoveAllEvents (**CUpti\_EventGroup** eventGroup)

Remove all events from an event group. Events cannot be removed if the event group is enabled.

### **Note:**

**Thread-safety:** this function is thread safe.

### **Parameters:**

eventGroup The event group

### **Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_OPERATION if eventGroup is enabled

CUPTI\_ERROR\_INVALID\_PARAMETER if eventGroup is NULL

## **CUptiResult** cuptiEventGroupRemoveEvent (**CUpti\_EventGroup** eventGroup, **CUpti\_EventID** event)

Remove event from the an event group. The event cannot be removed if the event group is enabled.

### **Note:**

**Thread-safety:** this function is thread safe.

### **Parameters:**

eventGroup The event group

event The event to remove from the group

### **Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_EVENT\_ID

CUPTI\_ERROR\_INVALID\_OPERATION if eventGroup is enabled

CUPTI\_ERROR\_INVALID\_PARAMETER if eventGroup is NULL

## **CUptiResult** cuptiEventGroupResetAllEvents (**CUpti\_EventGroup** eventGroup)

Zero all the event counts in an event group.

**Note:**

**Thread-safety:** this function is thread safe but client must guard against simultaneous destruction or modification of `eventGroup` (for example, client must guard against simultaneous calls to `cuptiEventGroupDestroy`, `cuptiEventGroupAddEvent`, etc.), and must guard against simultaneous destruction of the context in which `eventGroup` was created (for example, client must guard against simultaneous calls to `cudaDeviceReset`, `cuCtxDestroy`, etc.).

**Parameters:**

`eventGroup` The event group

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_HARDWARE`

`CUPTI_ERROR_INVALID_PARAMETER` if `eventGroup` is NULL

**CUptiResult** `cuptiEventGroupSetAttribute (CUpti_EventGroup eventGroup, CUpti_EventGroupAttribute attrib, size_t valueSize, void * value)`

Write an event group attribute.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`eventGroup` The event group

`attrib` The attribute to write

`valueSize` The size, in bytes, of the value

`value` The attribute value to write

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_PARAMETER` if `valueSize` or `value` is NULL, or if `attrib` is not an event group attribute, or if `attrib` is not a writable attribute

`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` Indicates that the `value` buffer is too small to hold the attribute value.

```
CUptiResult cuptiEventGroupSetsCreate (CUcontext context,
size_t eventIdArraySizeBytes, CUpti_EventID * eventIdArray,
CUpti_EventGroupSets ** eventGroupPasses)
```

The number of events that can be collected simultaneously varies by device and by the type of the events. When events can be collected simultaneously, they may need to be grouped into multiple event groups because they are from different event domains. This function takes a set of events and determines how many passes are required to collect all those events, and which events can be collected simultaneously in each pass.

The [CUpti\\_EventGroupSets](#) returned in **eventGroupPasses** indicates how many passes are required to collect the events with the **numSets** field. Within each event group set, the **sets** array indicates the event groups that should be collected on each pass.

**Note:**

**Thread-safety:** this function is thread safe, but client must guard against another thread simultaneously destroying **context**.

**Parameters:**

**context** The context for event collection

**eventIdArraySizeBytes** Size of **eventIdArray** in bytes

**eventIdArray** Array of event IDs that need to be grouped

**eventGroupPasses** Returns a [CUpti\\_EventGroupSets](#) object that indicates the number of passes required to collect the events and the events to collect on each pass

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_CONTEXT

CUPTI\_ERROR\_INVALID\_EVENT\_ID

CUPTI\_ERROR\_INVALID\_PARAMETER if **eventIdArray** or **eventGroupPasses** is NULL

```
CUptiResult cuptiEventGroupSetsDestroy
(CUpti_EventGroupSets * eventGroupSets)
```

Destroy a [CUpti\\_EventGroupSets](#) object.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`eventGroupSets` The object to destroy

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_OPERATION` if any of the event groups contained in the sets is enabled

`CUPTI_ERROR_INVALID_PARAMETER` if `eventGroupSets` is NULL

## **CUptiResult** `cuprtGetNumEventDomains (uint32_t * numDomains)`

Returns the total number of event domains available on any CUDA-capable device.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`numDomains` Returns the number of domains

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_INVALID_PARAMETER` if `numDomains` is NULL

## **CUptiResult** `cuprtSetEventCollectionMode (CUcontext context, CUpti_EventCollectionMode mode)`

Set the event collection mode for a `context`. The `mode` controls the event collection behavior of all events in event groups created in the `context`.

**Note:**

**Thread-safety:** this function is thread safe.

**Parameters:**

`context` The context

`mode` The event collection mode

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_CONTEXT`

# CUPTI Metric API

## Data Structures

- union `CUpti_MetricValue`

*A metric value.*

## Typedefs

- typedef `uint32_t CUpti_MetricID`

*ID for a metric.*

## Enumerations

- enum `CUpti_MetricAttribute` {  
    `CUPTI_METRIC_ATTR_NAME` = 0,  
    `CUPTI_METRIC_ATTR_SHORT_DESCRIPTION` = 1,  
    `CUPTI_METRIC_ATTR_LONG_DESCRIPTION` = 2,  
    `CUPTI_METRIC_ATTR_CATEGORY` = 3,  
    `CUPTI_METRIC_ATTR_VALUE_KIND` = 4,  
    `CUPTI_METRIC_ATTR_EVALUATION_MODE` = 5 }

*Metric attributes.*

- enum `CUpti_MetricCategory` {  
    `CUPTI_METRIC_CATEGORY_MEMORY` = 0,  
    `CUPTI_METRIC_CATEGORY_INSTRUCTION` = 1,  
    `CUPTI_METRIC_CATEGORY_MULTIPROCESSOR` = 2,  
    `CUPTI_METRIC_CATEGORY_CACHE` = 3,  
    `CUPTI_METRIC_CATEGORY_TEXTURE` = 4 }

*A metric category.*

- enum `CUpti_MetricEvaluationMode` {  
    `CUPTI_METRIC_EVALUATION_MODE_PER_INSTANCE` = 1,

`CUPTI_METRIC_EVALUATION_MODE_AGGREGATE = 1 << 1 }`

*A metric evaluation mode.*

► `enum CUpti_MetricValueKind {`  
`CUPTI_METRIC_VALUE_KIND_DOUBLE = 0,`  
`CUPTI_METRIC_VALUE_KIND_UINT64 = 1,`  
`CUPTI_METRIC_VALUE_KIND_PERCENT = 2,`  
`CUPTI_METRIC_VALUE_KIND_THROUGHPUT = 3,`  
`CUPTI_METRIC_VALUE_KIND_INT64 = 4 }`

*Kinds of metric values.*

## Functions

► `CUptiResult cuptiDeviceEnumMetrics` (`CUdevice device`, `size_t *arraySizeBytes`, `CUpti_MetricID *metricArray`)

*Get the metrics for a device.*

► `CUptiResult cuptiDeviceGetNumMetrics` (`CUdevice device`, `uint32_t *numMetrics`)

*Get the number of metrics for a device.*

► `CUptiResult cuptiEnumMetrics` (`size_t *arraySizeBytes`, `CUpti_MetricID *metricArray`)

*Get all the metrics available on any device.*

► `CUptiResult cuptiGetNumMetrics` (`uint32_t *numMetrics`)

*Get the total number of metrics available on any device.*

► `CUptiResult cuptiMetricCreateEventGroupSets` (`CUcontext context`, `size_t metricIdArraySizeBytes`, `CUpti_MetricID *metricIdArray`, `CUpti_EventGroupSets **eventGroupPasses`)

*For a set of metrics, get the grouping that indicates the number of passes and the event groups necessary to collect the events required for those metrics.*

► `CUptiResult cuptiMetricEnumEvents` (`CUpti_MetricID metric`, `size_t *eventIdArraySizeBytes`, `CUpti_EventID *eventIdArray`)

*Get the events required to calculating a metric.*

- ▶ `CUptiResult cuptiMetricGetAttribute` (`CUpti_MetricID` metric, `CUpti_MetricAttribute` attrib, `size_t` \*valueSize, `void` \*value)  
*Get a metric attribute.*
- ▶ `CUptiResult cuptiMetricGetIdFromName` (`CUdevice` device, `const char` \*metricName, `CUpti_MetricID` \*metric)  
*Find an metric by name.*
- ▶ `CUptiResult cuptiMetricGetNumEvents` (`CUpti_MetricID` metric, `uint32_t` \*numEvents)  
*Get number of events required to calculate a metric.*
- ▶ `CUptiResult cuptiMetricGetValue` (`CUdevice` device, `CUpti_MetricID` metric, `size_t` eventIdArraySizeBytes, `CUpti_EventID` \*eventIdArray, `size_t` eventValueArraySizeBytes, `uint64_t` \*eventValueArray, `uint64_t` timeDuration, `CUpti_MetricValue` \*metricValue)  
*Calculate the value for a metric.*

## Detailed Description

Functions, types, and enums that implement the CUPTI Metric API.

## Typedef Documentation

`typedef uint32_t` **CUpti\_MetricID**

A metric provides a measure of some aspect of the device.

## Enumeration Type Documentation

`enum` **CUpti\_MetricAttribute**

Metric attributes describe properties of a metric. These attributes can be read using `cuptiMetricGetAttribute`.

### Enumerator:

`CUPTI_METRIC_ATTR_NAME` Metric name. Value is a null terminated const c-string.

CUPTI\_METRIC\_ATTR\_SHORT\_DESCRIPTION Short description of metric.  
Value is a null terminated const c-string.

CUPTI\_METRIC\_ATTR\_LONG\_DESCRIPTION Long description of metric.  
Value is a null terminated const c-string.

CUPTI\_METRIC\_ATTR\_CATEGORY Category of the metric. Value is of type CUpti\_MetricCategory.

CUPTI\_METRIC\_ATTR\_VALUE\_KIND Value type of the metric. Value is of type CUpti\_MetricValueKind.

CUPTI\_METRIC\_ATTR\_EVALUATION\_MODE Metric evaluation mode. Value is of type CUpti\_MetricEvaluationMode.

## enum CUpti\_MetricCategory

Each metric is assigned to a category that represents the general type of the metric. A metric's category is accessed using [cuptiMetricGetAttribute](#) and the CUPTI\_METRIC\_ATTR\_CATEGORY attribute.

### Enumerator:

CUPTI\_METRIC\_CATEGORY\_MEMORY A memory related metric.

CUPTI\_METRIC\_CATEGORY\_INSTRUCTION An instruction related metric.

CUPTI\_METRIC\_CATEGORY\_MULTIPROCESSOR A multiprocessor related metric.

CUPTI\_METRIC\_CATEGORY\_CACHE A cache related metric.

CUPTI\_METRIC\_CATEGORY\_TEXTURE A texture related metric.

## enum CUpti\_MetricEvaluationMode

A metric can be evaluated per hardware instance to know the load balancing across instances of a domain or the metric can be evaluated in aggregate mode when the events involved in metric evaluation are from different event domains. It might be possible to evaluate some metrics in both modes for convenience. A metric's evaluation mode is accessed using [CUpti\\_MetricEvaluationMode](#) and the CUPTI\_METRIC\_ATTR\_EVALUATION\_MODE attribute.

### Enumerator:

CUPTI\_METRIC\_EVALUATION\_MODE\_PER\_INSTANCE If the metric evaluation mode is per instance, then the event value passed to [cuptiMetricGetValue](#) should contain value for an instance of the domain. Also in this mode, [cuptiMetricGetValue](#) should be called for all available instances of the domain to get overall status.



**CUPTI\_METRIC\_EVALUATION\_MODEAggregate** If the metric evaluation mode is aggregate, then the event value passed to `cuptiMetricGetValue` should be aggregated value of an event for all instances of the domain. In this mode, `cuptiMetricGetValue` should be called only once.

## enum CUpti\_MetricValueKind

Metric values can be one of several different kinds. Corresponding to each kind is a member of the `CUpti_MetricValue` union. The metric value returned by `cuptiMetricGetValue` should be accessed using the appropriate member of that union based on its value kind.

### Enumerator:

**CUPTI\_METRIC\_VALUE\_KIND\_DOUBLE** The metric value is a 64-bit double.

**CUPTI\_METRIC\_VALUE\_KIND\_UINT64** The metric value is a 64-bit unsigned integer.

**CUPTI\_METRIC\_VALUE\_KIND\_PERCENT** The metric value is a percentage represented by a 64-bit double. For example, 57.5% is represented by the value 57.5.

**CUPTI\_METRIC\_VALUE\_KIND\_THROUGHPUT** The metric value is a throughput represented by a 64-bit integer. The unit for throughput values is bytes/second.

**CUPTI\_METRIC\_VALUE\_KIND\_INT64** The metric value is a 64-bit signed integer.

## Function Documentation

**CUptiResult** `cuptiDeviceEnumMetrics(CUdevice device, size_t * arraySizeBytes, CUpti_MetricID * metricArray)`

Returns the metric IDs in `metricArray` for a device. The size of the `metricArray` buffer is given by `*arraySizeBytes`. The size of the `metricArray` buffer must be at least `numMetrics * sizeof(CUpti_MetricID)` or else all metric IDs will not be returned. The value returned in `*arraySizeBytes` contains the number of bytes returned in `metricArray`.

### Parameters:

`device` The CUDA device

`arraySizeBytes` The size of `metricArray` in bytes, and returns the number of bytes written to `metricArray`

`metricArray` Returns the IDs of the metrics for the device

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_DEVICE  
CUPTI\_ERROR\_INVALID\_PARAMETER if `arraySizeBytes` or `metricArray` are NULL

**CUptiResult** cuptiDeviceGetNumMetrics (CUdevice device, uint32\_t \* numMetrics)

Returns the number of metrics available for a device.

**Parameters:**

device The CUDA device  
numMetrics Returns the number of metrics available for the device

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_NOT\_INITIALIZED  
CUPTI\_ERROR\_INVALID\_DEVICE  
CUPTI\_ERROR\_INVALID\_PARAMETER if `numMetrics` is NULL

**CUptiResult** cuptiEnumMetrics (size\_t \* arraySizeBytes, CUpti\_MetricID \* metricArray)

Returns the metric IDs in `metricArray` for all CUDA-capable devices. The size of the `metricArray` buffer is given by `*arraySizeBytes`. The size of the `metricArray` buffer must be at least `numMetrics * sizeof(CUpti_MetricID)` or all metric IDs will not be returned. The value returned in `*arraySizeBytes` contains the number of bytes returned in `metricArray`.

**Parameters:**

arraySizeBytes The size of `metricArray` in bytes, and returns the number of bytes written to `metricArray`  
metricArray Returns the IDs of the metrics

**Return values:**

CUPTI\_SUCCESS  
CUPTI\_ERROR\_INVALID\_PARAMETER if `arraySizeBytes` or `metricArray` are NULL

**CUptiResult** cuptiGetNumMetrics (uint32\_t \* numMetrics)

Returns the total number of metrics available on any CUDA-capable devices.

**Parameters:**

numMetrics Returns the number of metrics

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_INVALID\_PARAMETER if numMetrics is NULL

**CUptiResult** cuptiMetricCreateEventGroupSets (CUcontext context, size\_t metricIdArraySizeBytes, **CUpti\_MetricID** \* metricIdArray, **CUpti\_EventGroupSets** \*\* eventGroupPasses)

For a set of metrics, get the grouping that indicates the number of passes and the event groups necessary to collect the events required for those metrics.

**See also:**

[cuptiEventGroupSetsCreate](#) for details on event group set creation.

**Parameters:**

context The context for event collection

metricIdArraySizeBytes Size of the metricIdArray in bytes

metricIdArray Array of metric IDs

eventGroupPasses Returns a [CUpti\\_EventGroupSets](#) object that indicates the number of passes required to collect the events and the events to collect on each pass

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_CONTEXT

CUPTI\_ERROR\_INVALID\_METRIC\_ID

CUPTI\_ERROR\_INVALID\_PARAMETER if metricIdArray or eventGroupPasses is NULL

**CUptiResult** cuptiMetricEnumEvents (**CUpti\_MetricID** metric, size\_t \* eventIdArraySizeBytes, **CUpti\_EventID** \* eventIdArray)

Gets the event IDs in `eventIdArray` required to calculate a `metric`. The size of the `eventIdArray` buffer is given by `*eventIdArraySizeBytes` and must be at least

`numEvents * sizeof(CUpti_EventID)` or all events will not be returned. The value returned in `*eventIdArraySizeBytes` contains the number of bytes returned in `eventIdArray`.

**Parameters:**

`metric` ID of the metric

`eventIdArraySizeBytes` The size of `eventIdArray` in bytes, and returns the number of bytes written to `eventIdArray`

`eventIdArray` Returns the IDs of the events required to calculate `metric`

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_METRIC_ID`

`CUPTI_ERROR_INVALID_PARAMETER` if `eventIdArraySizeBytes` or `eventIdArray` are NULL.

**CUptiResult** `cuptiMetricGetAttribute (CUpti_MetricID metric, CUpti_MetricAttribute attrib, size_t * valueSize, void * value)`

Returns a metric attribute in `*value`. The size of the `value` buffer is given by `*valueSize`. The value returned in `*valueSize` contains the number of bytes returned in `value`.

If the attribute value is a c-string that is longer than `*valueSize`, then only the first `*valueSize` characters will be returned and there will be no terminating null byte.

**Parameters:**

`metric` ID of the metric

`attrib` The metric attribute to read

`valueSize` The size of the `value` buffer in bytes, and returns the number of bytes written to `value`

`value` Returns the attribute's value

**Return values:**

`CUPTI_SUCCESS`

`CUPTI_ERROR_NOT_INITIALIZED`

`CUPTI_ERROR_INVALID_METRIC_ID`

`CUPTI_ERROR_INVALID_PARAMETER` if `valueSize` or `value` is NULL, or if `attrib` is not a metric attribute

`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` For non-c-string attribute values, indicates that the `value` buffer is too small to hold the attribute value.

**CUptiResult** cuptiMetricGetIdFromName (CUdevice device, const char \* metricName, **CUpti\_MetricID** \* metric)

Find a metric by name and return the metric ID in \***metric**.

**Parameters:**

device The CUDA device

metricName The name of metric to find

metric Returns the ID of the found metric or undefined if unable to find the metric

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_DEVICE

CUPTI\_ERROR\_INVALID\_METRIC\_NAME if unable to find a metric with name **metricName**. In this case \***metric** is undefined

CUPTI\_ERROR\_INVALID\_PARAMETER if **metricName** or **metric** are NULL.

**CUptiResult** cuptiMetricGetNumEvents (**CUpti\_MetricID** metric, uint32\_t \* numEvents)

Returns the number of events in **numEvents** that are required to calculate a metric.

**Parameters:**

metric ID of the metric

numEvents Returns the number of events required for the metric

**Return values:**

CUPTI\_SUCCESS

CUPTI\_ERROR\_NOT\_INITIALIZED

CUPTI\_ERROR\_INVALID\_METRIC\_ID

CUPTI\_ERROR\_INVALID\_PARAMETER if **numEvents** is NULL

**CUptiResult** cuptiMetricGetValue (CUdevice device, **CUpti\_MetricID** metric, size\_t eventIdArraySizeBytes, **CUpti\_EventID** \* eventIdArray, size\_t eventValueArraySizeBytes, uint64\_t \* eventValueArray, uint64\_t timeDuration, **CUpti\_MetricValue** \* metricValue)

Use the events collected for a metric to calculate the metric value. Metric value evaluation depends on the evaluation mode [CUpti\\_MetricEvaluationMode](#) that the metric supports.

If a metric has evaluation mode as `CUPTI_METRIC_EVALUATION_MODE_PER_INSTANCE`, then it assumes that the input event value is for one domain instance. If a metric has evaluation mode as `CUPTI_METRIC_EVALUATION_MODE_AGGREGATE`, it assumes that input event values are normalized to represent all domain instances on a device. For the most accurate metric collection, the events required for the metric should be collected for all profiled domain instances. For example, to collect all instances of an event, set the `CUPTI_EVENT_GROUP_ATTR_PROFILE_ALL_DOMAIN_INSTANCES` attribute on the group containing the event to 1. The normalized value for the event is then:  $(\text{sum\_event\_values} * \text{totalInstanceCount}) / \text{instanceCount}$ , where `sum\_event\_values` is the summation of the event values across all profiled domain instances, `totalInstanceCount` is obtained from querying `CUPTI_EVENT_DOMAIN_ATTR_TOTAL_INSTANCE_COUNT` and `instanceCount` is obtained from querying `CUPTI_EVENT_GROUP_ATTR_INSTANCE_COUNT` (or `CUPTI_EVENT_DOMAIN_ATTR_INSTANCE_COUNT`).

#### Parameters:

`device` The CUDA device that the metric is being calculated for  
`metric` The metric ID  
`eventIdArraySizeBytes` The size of `eventIdArray` in bytes  
`eventIdArray` The event IDs required to calculate `metric`  
`eventValueArraySizeBytes` The size of `eventValueArray` in bytes  
`eventValueArray` The normalized event values required to calculate `metric`. The values must be order to match the order of events in `eventIdArray`  
`timeDuration` The duration over which the events were collected, in ns  
`metricValue` Returns the value for the metric

#### Return values:

`CUPTI_SUCCESS`  
`CUPTI_ERROR_NOT_INITIALIZED`  
`CUPTI_ERROR_INVALID_METRIC_ID`  
`CUPTI_ERROR_INVALID_OPERATION`  
`CUPTI_ERROR_PARAMETER_SIZE_NOT_SUFFICIENT` if the `eventIdArray` does not contain all the events needed for `metric`  
`CUPTI_ERROR_INVALID_EVENT_VALUE` if any of the event values required for the metric is `CUPTI_EVENT_OVERFLOW`  
`CUPTI_ERROR_NOT_COMPATIBLE` if the computed metric value cannot be represented in the metric's value type. For example, if the metric value type is unsigned and the computed metric value is negative  
`CUPTI_ERROR_INVALID_PARAMETER` if `metricValue`, `eventIdArray` or `eventValueArray` is NULL

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